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Your Code as a Crime Scene Spectra A guide to geographic information systems describes how to find GIS data on the Web. manipulate GIS data, store and retrieve data in geographicallyenabled databases, and publish Web services using OGC interfaces. Forensic Discovery Springer The book provides detailed descriptions, including more than 550 mathematical

formulas, for more than 150 trading strategies across a host of asset classes and trading styles. These include stocks, options, fixed income, futures, ETFs, indexes, commodities, foreign exchange, convertibles, structured assets, volatility, real estate, distressed assets, cash, cryptocurrencies, weather, energy, inflation, global macro, infrastructure, and tax arbitrage. Some strategies are based on machine learning algorithms such as artificial neural networks, Bayes, and knearest neighbors. The book also includes source code for illustrating out-of-sample backtesting, around 2,000 bibliographic references, and more than 900 glossary,

acronym and math definitions. The presentation is intended to be descriptive and pedagogical and of particular interest to finance practitioners, traders, researchers, academics, and business school and finance program students.

Comprehensive Functional Verification John Wiley & Sons A guide to the concepts and applications of computer graphics covers such topics as interaction techniques, dialogue design, and user interface software. Reducing Gun Violence in America University of Chicago **Press**

"Pollan keeps you turning the pages . . . cleareyed and

assured." —New York Times A against what was then a #1 New York Times Bestseller, promising field of research. A New York Times Book Review 10 Best Books of 2018, and New York Times Notable Book history, and medicine, How to A brilliant and brave investigation into the medical and scientific revolution taking place around psychedelic drugs--and the spellbinding story of his own life-changing Michael Pollan set out to research how LSD and psilocybin (the active ingredient in magic mushrooms) are being used to provide relief to people suffering from difficult-to-treat conditions such as depression, suffering and joy, we can do addiction and anxiety, he did not intend to write what is undoubtedly his most personal book. But upon discovering how these remarkable substances are improving the lives not only of the mentally ill but also of healthy people coming to grips with the challenges of everyday life, he decided to explore the landscape of the mind in the first person as well as the third. Thus began a singular adventure into various altered states of consciousness, along with a dive deep into both the latest brain science and the thriving underground community of psychedelic therapists. Pollan sifts the historical record to separate the truth about these mysterious drugs from the myths that have surrounded them since the 1960s, when a handful of psychedelic evangelists inadvertently catalyzed a powerful backlash

unique and elegant blend of science, memoir, travel writing, Change Your Mind is a triumph of participatory journalism. By turns dazzling and edifying, it is mental limitations, brain the gripping account of a journey to an exciting and unexpected new frontier in our psychedelic experiences When understanding of the mind, the self, and our place in the world. The true subject of Pollan's "mental travelogue" is not just psychedelic drugs but also the eternal puzzle of human consciousness and how, in a world that offers us both our best to be fully present and move with more grace, find meaning in our lives. 151 Trading Strategies Hardkernel, Ltd Fascinating. Doidge 's book is a remarkable and hopeful portrait of the endless adaptability of the human brain. "—Oliver Sacks, MD, author of The Man Who Mistook His Wife for a Hat What is neuroplasticity? Is it possible to change your brain? Norman Doidge 's inspiring guide to the new brain science explains all of this and more An astonishing new science called neuroplasticity is overthrowing the centuriesold notion that the human brain is immutable, and proving that it is, in fact, possible to change your brain. Psychoanalyst, Norman Doidge, M.D., traveled the

country to meet both the brilliant scientists championing neuroplasticity, its healing powers, and the people whose lives they 've transformed—people whose damage or brain trauma were seen as unalterable. We see a woman born with half a brain that rewired itself to work as a whole, blind people who learn to see, learning disorders cured, IQs raised, aging brains rejuvenated, stroke patients learning to speak, children with cerebral palsy learning to depression and anxiety disorders successfully treated, and lifelong character traits changed. Using these marvelous stories to probe mysteries of the body, emotion, love, sex, culture, and education, Dr. Doidge has written an immensely moving, inspiring book that will permanently alter the way we look at our brains, human nature, and human potential. How to Change Your Mind **MIT Press** Based on the popular Artech House classic, Digital Communication Systems **Engineering with Software-**Defined Radio, this book provides a practical approach to quickly learning the software-defined radio (SDR) concepts needed for work in

the field. This up-to-date volume guides readers on how Professional to quickly prototype wireless designs using SDR for realworld testing and experimentation. This book explores advanced wireless communication techniques such as OFDM, LTE, WLA, and hardware targeting. Readers will gain an understanding of the core concepts behind wireless hardware, such as the radio frequency front-end, analogto-digital and digital-to-analog direct code instrumentation, converters, as well as various processing technologies. Moreover, this volume includes chapters on timing estimation, matched filtering, frame synchronization message decoding, and source coding. The orthogonal frequency division multiplexing is explained and details about HDL code generation and deployment are provided. The book concludes with coverage of the the Alertmanager, then WLAN toolbox with OFDM beacon reception and the LTE them for application and toolbox with downlink reception. Multiple case studies are provided throughout the book. Both MATLAB and Simulink source code are included to assist readers with their projects in the field. Writing Testbenches: Functional Verification of

HDL Models Addison-Wesley your infrastructure Use service Get up to speed with Prometheus, the metricsbased monitoring system used Kubernetes and examine by tens of thousands of organizations in production. This practical guide provides application developers, sysadmins, and DevOps practitioners with a hands-on introduction to the most important aspects of Prometheus, including dashboarding and alerting, and metric collection from third-party systems with exporters. This open source system has gained popularity over the past few years for good reason. With its simple yet powerful data model and query language, Prometheus does one thing, and it does it well. Author and Prometheus developer Brian Brazil guides you through Prometheus setup, the Node exporter, and demonstrates how to use infrastructure monitoring. Know where and how much to apply instrumentation to your application code Identify metrics with labels using unique key-value pairs Get an introduction to Grafana, a popular tool for building dashboards Learn how to use the Node Exporter to monitor

discovery to provide different views of your machines and services Use Prometheus with exporters you can use with containers Convert data from other monitoring systems into the Prometheus format Fundamentals of Clinical Data Science "O'Reilly Media, Inc." How was Wolfenstein 3D made and what were the secrets of its speed? How did id Software manage to turn a machine designed to display static images for word processing and spreadsheet applications into the best gaming platform in the world, capable of running games at seventy frames per seconds? If you have ever asked yourself these questions, Game Engine Black Book is for you. This is an engineering book. You will not find much prose in here (the author 's English is broken anyway.) Instead, this book has only bit of text and plenty of drawings attempting to describe in great detail the Wolfenstein 3D game engine and its hardware, the IBM PC with an Intel 386 CPU and a VGA graphic card. Game Engine Black Book details techniques such as raycasting, compiled scalers, deferred rendition, VGA Mode-Y, linear feedback shift register, fixed point arithmetic, pulse width modulation, runtime generated code, self-modifying code, and many others tricks. Open up to discover the architecture of the software which pioneered the First Person Shooter genre. Java Testing with Spock "O'Reilly Media, Inc." Provides information on writing a

driver in Linux, covering such topics Groovy to use Spock effectively. as character devices, network interfaces, driver debugging, concurrency, and interrupts. Prometheus: Up & Running "O'Reilly Media, Inc." Summary Java Testing with Spock teaches you how to use Spock for a wide range of testing use cases in Java. Readers new to Groovy will appreciate the succinct language tutorial that'll give you just enough Groovy to use Spock effectively. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the **Technology Spock combines** the features of tools like JUnit. Mockito, and JBehave into a single powerful Java testing library. With Spock, you use Groovy to write more readable and concise tests. Spock enables seamless integration testing, and with the intuitive Geb library, you can even handle functional testing of web applications. About the Book Java Testing with Spock teaches you how to use Spock for a wide range of testing use cases in Java. You'll start with a quick overview of Spock and work through writing unit tests using the Groovy language. You'll discover best practices for test design as you learn to write mocks, implement integration tests, use Spock's built-in BDD testing tools, and do functional web testing using Geb. Readers new to Groovy will appreciate the succinct language tutorial in chapter 2 that gives you just enough

What's Inside Testing with Spock from the ground up Write Writing efficient, state-of-themocks without an external library BDD tests your business analyst can read Just enough Groovy to use Spock About the Reader Written for Java developers. Knowledge of Groovy and JUnit is helpful but not required. About the Author Konstantinos Kapelonis is a software engineer who works with Java daily. Table of Contents PART 1 FOUNDATIONS AND BRIEF **TOUR OF SPOCK Introducing** the Spock testing framework Groovy knowledge for Spock testing A tour of Spock functionality PART 2 STRUCTURING SPOCK TESTS Writing unit tests with **Spock Parameterized tests** Mocking and stubbing PART 3 SPOCK IN THE ENTERPRISE Integration and functional testing with Spock Spock features for enterprise testing Probabilistic Robotics John Wiley & Sons Throw out your old ideas about C and get to know a programming language that 's substantially outgrown its origins. With this revised edition of 21st Century C, you ' II discover up-to-date techniques missing Infinite Jest Pragmatic from other C tutorials, whether you 're new to the language or just getting reacquainted. C isn 't just the products effectively and foundation of modern

programming languages; it is a modern language, ideal for art applications. Get past idioms that made sense on mainframes and learn the tools you need to work with this evolved and aggressively simple language. No matter what programming language you currently favor, you 'II quickly see that 21st century C rocks. Set up a C programming environment with shell facilities, makefiles, text editors, debuggers, and memory checkers Use Autotools, C's de facto crossplatform package manager Learn about the problematic C concepts too useful to discard Solve C's string-building problems with C-standard functions Use modern syntactic features for functions that take structured inputs Build high-level, object-based libraries and programs Perform advanced math, talk to internet servers, and run databases with existing C libraries This edition also includes new material on concurrent threads, virtual tables, C99 numeric types, and other features. **Bookshelf** Grab the all-you-need reference and manage your efficiently Now, product

managers at every level can have an authoritative, onestop reference to strategizing, introducing, and managing products at their fingertips. The Product Manager 's Desk Reference uses the across the career cycle as well as the progression of the product across its life cycle to establish clear guidelines as to what must be done, when, by whom, and with what level of expertise.

GIS for Web Developers Springer Science & Business Media

This open access book comprehensively covers the fundamentals of clinical data science, focusing on data collection, modelling and clinical applications. Topics covered in the first section on data collection include: data sources, data at scale (big data), data stewardship (FAIR data) and related privacy concerns. Aspects of predictive modelling using techniques such as classification, regression or clustering, and prediction model validation will be covered in the second section. The third section covers aspects of (mobile) clinical decision support systems, operational excellence and value-based healthcare. Fundamentals of Clinical

Data Science is an essential resource for healthcare professionals and IT consultants intending to develop and refine their skills in personalized medicine, using solutions based on large progression of the practitioner datasets from electronic health records or telemonitoring programmes. The book 's promise is "no math, no code " and will explain the topics in a style that is optimized for a healthcare audience.

> Radio Production Createspace Independent Publishing Platform Printed in full color. Software development happens in your head. Not in an editor, IDE, or designtool. You're well educated on how to work with software and hardware, but what about wetware--our own brains? Learning new skills and new technology is critical to your career, and it's all in your head. In this book by Andy Hunt, you'll learn how our brains are wired, and how to take advantage of your brain's architecture. You'll learn new tricks and tipsto learn more, faster, and retain more of what you learn. You need a pragmatic approach to thinking and learning. You need to Refactor Your Wetware. Programmers have to learn constantly; not just the stereotypical new technologies, but also the problem domain of the application, the whims of the user community, the quirks of your teammates, the shifting sands of the industry, and the evolving characteristics of the project itself as it is built. We'll journey together through bits of cognitive and

neuroscience, learning and behavioral theory. You'll see some surprising aspects of how our brains work, and how you can take advantage of the system to improve your own learning and thinking skills. In this book you'll learn how to: Use the Dreyfus Model of Skill Acquisition to become more expert Leverage the architecture of the brain to strengthen different thinking modes Avoid common "known bugs" in your mind Learn more deliberately and more effectively Manage knowledge more efficiently

Game Engine Black Book John Wiley & Sons The book includes an analysis of the constitutionality of many recommended policies and data from a national public opinion poll that reflects support among the majority of

Americans—including gun owners—for stronger gun policies.

The Brain That Changes Itself BIM Handbook

From the award-winning and bestselling author of Ghost Wars and Directorate S, an

- " extraordinary " and
- " monumental " expos é of Big Oil (The Washington Post) Includes a profile of current Secretary of State and former chairman and chief executive of ExxonMobil, Rex Tillerson In this, the first hard-hitting examination of ExxonMobil—the largest and most powerful private corporation in the United States—Steve Coll reveals the true extent of its power. Private Empire pulls back the curtain, tracking the

corporation 's recent history and its central role on the world stage, beginning with the Exxon Valdez accident in 1989 and leading to the Deepwater Horizon oil spill in the Gulf of Mexico in 2010. The action spans the globe—featuring kidnapping cases, civil wars, and high-stakes struggles at the Kremlin—and the narrative is driven by larger-than-life characters, including corporate legend Lee "Iron Ass" Raymond, practitioners in the ExxonMobil 's chief executive until 2005, and current chairman and chief executive Rex Tillerson, President-elect Donald Trump's nomination for Secretary of State. A penetrating, news-breaking study, Private Empire is a defining portrait of Big Oil in American politics and foreign policy.

FreeBSD Handbook Pragmatic **Bookshelf**

The automotive industry appears close to substantial change engendered by "selfdriving "technologies. This technology offers the possibility of significant benefits to social welfare—saving lives; reducing crashes, congestion, fuel consumption, and pollution; increasing mobility for the disabled; and ultimately improving land use. This report is intended as a guide for state and federal policymakers on the many issues that this technology raises.

ODROID-XU4 User Manual Elsevier Software -- Programming Languages.

About Face Pitman Publishing Tap into the wisdom of experts to learn what every programmer

should know, no matter what language you use. With the 97 short and extremely useful tips for programmers in this book, you'll expand your skills by adopting new approaches to old problems, learning appropriate best practices, and honing your craft through sound advice. With blooming with the success of contributions from some of the most experienced and respected industry--including Michael Feathers, Pete Goodliffe, Diomidis Spinellis, Cay Horstmann, Verity Stob, and many more--this book contains practical knowledge and principles that you can apply to all kinds of projects. A few of the 97 things you should know: "Code in the Language of the Domain" by Dan North "Write Tests for People" by Gerard Meszaros "Convenience Is Not an -ility" by Gregor Hohpe "Know Your IDE" by Heinz Kabutz "A Message to the Future" by Linda Rising "The Boy Scout Rule" by Robert C. Martin (Uncle Bob) "Beware the methods Design for mobile Share" by Udi Dahan Understanding Media Back Bay **Books**

The essential interaction design guide, fully revised and updated for the mobile age About Face: The Essentials of Interaction Design, Fourth Edition is the latest update to the book that shaped and evolved the landscape of interaction design. This comprehensive guide takes the worldwide shift to smartphones and tablets into

account. New information includes discussions on mobile apps, touch interfaces, screen size considerations, and more. The new full-color interior and unique layout better illustrate modern design concepts. The interaction design profession is design-intensive companies, priming customers to expect "design" as a critical ingredient of marketplace success. Consumers have little tolerance for websites. apps, and devices that don't live up to their expectations, and the responding shift in business philosophy has become widespread. About Face is the book that brought interaction design out of the research labs and into the everyday lexicon, and the updated Fourth Edition continues to lead the way with ideas and methods relevant to today's design practitioners and developers. Updated information includes: Contemporary interface, interaction, and product design platforms and consumer electronics State-of-the-art interface recommendations and up-to-date examples Updated Goal-Directed Design methodology Designers and developers looking to remain relevant through the current shift in consumer technology habits will find About Face to be a comprehensive, essential resource.