

## Bitterwood Dragon Age 1 James Maxey

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Dragonsgate: Angels First Second

On Earth, life held for him only the fate of a recluse--confined to daydreams and the lore of ancient wonders but apparently destined never to share them--until he found the formula that let him cross space to the world of the Green Star. There, appearing in the body of a fabled hero, he is to experience all that his heroid fantasies had yearned for. A princess to be saved . . . an invader to be thwarted . . . and otherworldly monsters to be faced! A thrilling adventure in the grand tradition of Edgar Rice Burroughs, as only Lin Carter can tell it! This edition includes an afterword by Lin Carter.

The Pocket Guide to the West Indies James Maxey

The apocalypse is now! The sylvan planet Emeralla has been devoured by the Waste-Wyrm, a cosmic dragon that feasts upon worlds. When Zeeky and her allies flee Emeralla back to Earth, they are pursued by the Waste-Wyrm's servant, the Kraken. The Kraken raises an army of the dead to open the interdimensional gate that will give the cosmic predator access to Earth. Can humans and dragons put aside their ancient hatreds to unite against their common foe? Dragonsgate:

Angels, is the thrilling conclusion to the Dragonsgate trilogy. In this saga, dragons and humans are at war in the ruins of post-apocalyptic America. In the ruins of Oak Ridge Tennessee, a malfunctioning machine hidden in a government laboratory has ripped a hole in reality, and now dinosaurs are appearing in the surrounding wilderness. When a band of adventurers led by the famed dragon-slayer, Bitterwood, sets out to destroy the malfunctioning machine, some of them are swept away to a parallel earth where humans have never evolved. On this world, magic is real due the presence of a cosmic dragon named Emeralla. Unfortunately, cosmic dragons are the favorite meal of an even larger cosmic dragon, the planet devouring Waste-Wyrm. Now, Bitterwood must battle devils, spirits, and angels across a series of parallel worlds if he hopes to save his own reality from the interstellar predator.

This series freely blends science fiction, epic fantasy, and eldritch horror, for an adventure unlike any other. It also draws in characters from James Maxey's previous sagas, Bitterwood and Dragon Apocalypse, though the series can be read without having previously read those works

History Alive! Dark Horse Comics

Winner of the Hugo Award for Best Novel An Instant USA

Today & Indie Bestseller An Oprah Daily Top 25 Fantasy Book

of 2022 A Vulture Best Fantasy Novel of 2022 An NPR Best Sci

Fi, Fantasy, & Speculative Fiction Book of 2022 A Goodreads Best

Fantasy Choice Award Nominee From Hugo, Nebula, and Locus award-winning author T. Kingfisher comes an original and subversive fantasy adventure. \*The very special hardcover edition features a gold foil stamp on the casing and custom endpapers illustrated by the author.\* This isn't the kind of fairy tale where the princess marries a prince. It's the one where she kills him. Marra — a shy, convent-raised, third-born daughter — is relieved not to be married off for the sake of her parents ' throne. Her older sister wasn ' t so fortunate though, and her royal husband is as abusive as he is powerful. From the safety of the convent, Marra wonders who will come to her sister ' s rescue and put a stop to this. But after years of watching their families and kingdoms pretend all is well, Marra realizes if any hero is coming, it will have to be Marra herself. If Marra can complete three impossible tasks, a witch will grant her the tools she needs. But, as is the way in stories of princes and the impossible, these tasks are only the beginning of Marra ' s strange and enchanting journey to save her sister and topple a throne. " Wholly entertaining."—Buzzfeed " A modern classic. " —Seanan McGuire, New York Times bestselling author of Every Heart A Doorway " Pure delight. T. Kingfisher uses the bones of fairy tale to create something entirely her own. " —Emily Tesh, award-winning author of Silver in the Wood Also by T. Kingfisher Thornhedge A Sorceress Comes to Call What Moves the Dead What Feasts at Night A House with Good Bones At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

The Forgetting Moon Tordotcom

An epic tale of war between dragons and mankind! When the mysterious dragon slayer Bitterwood murders the son of the Dragon-King, the dragons respond with a campaign of genocide against their human slaves. Amid the chaos of war, a band of rebel humans risk everything to fight for freedom, and an end to the Dragon Age. Read the saga that Orson Scott Card called "a magnificent hero story." Bitterwood, the Complete Collection gathers together all four novels of the Bitterwood series, plus the prequel short story "Tornado of Sparks." In May 2020, the ebook edition of the collection was expanded to include three bonus novellas, Hunted, Haunted, and Hurt, that had previously been collected as Dragonsgate: Preludes & Omens. The individual works: Tornado of Sparks: The dragon Vendevorex demonstrates his magical powers for the dragon-king Albekizan in a test that orphans a human infant. Can Vendevorex reunite the child with her only remaining family? Bitterwood: Dragons rule the world and humans serve as their slaves, pets, and prey, with only the mysterious dragon-slayer Bitterwood fighting the dominant dragons from the shadows. But when Bitterwood slays the beloved son of the dragon-king Albekizan, the dragons launch a war of extermination against all humans. Can mankind survive the combined might of the dragons? Dragonforge: As a war spreads throughout the dragon kingdom, a band of human rebels take over the armory of the dragon armies, the legendary Dragon Forge. As the dragon armies mass to take

back the fortress, Bitterwood finds himself in the fight of his life, facing off against the most dangerous dragon of all: Blasphat. Dragonseed: With the dragon forces in disarray, the humans face their own woes as allies banded together to fight the dragons begin to take up arms against each other. With all of civilization on the verge of anarchy, can Bitterwood save the day by joining forces with his worst enemy—the sun-dragon Hex, the last surviving son of King Albekizan? Dawn of Dragons: 1000 years before Bitterwood, a man named Alex Pure gets disemboweled by a dragon. It's the beginning of a beautiful friendship. Also, the apocalypse. The bonus Dragonsgate: Prelude and Omen novellas included in the ebook edition: Hunted: The sky-dragons Graxen and Nadala are trying to make a new home in a distant valley. With Nadala too pregnant to fly, Graxen must hunt for them to survive. But as he stalks his prey, something bigger and more dangerous than a dragon is stalking him. Haunted: Bitterwood has settled into the quiet life of a farmer. Then, dragons raid his henhouse, leading Bitterwood to a confrontation with his most dangerous adversary. Hurt: On a mission to recover a stolen shotgun, Anza faces off against the earth-dragon boss Bigmouth. But when she winds up shot by the very gun she came to retrieve, can she finish her mission before her injuries finish her? In praise of Bitterwood: "For the sake of humanity, join in Bitterwood's revolt." – Kirkus Reviews "A grabber from page one, a smart tale of adventure and revenge sprinkled with echoes of our own dangerous times. James Maxey's world of dragons and humans at war is so solidly and engagingly rendered that I never wanted to leave." – John Marco "Bitterwood is an unlikely hero in a rich world, with a rich history that holds many surprises. James Maxey tells his story with a sure hand. Enjoy the journey!" – Carrie Vaughn "Fine action and cool world building. Anne McCaffrey through a mirror darkly." – E. E. Knight "A magnificent hero story." – Orson Scott Card

#### The Runestaff Simon and Schuster

Former friends face off as enemies to determine the future of mankind! The dragon kingdom continues to slide into anarchy following the death of Albekizan and the capture of Dragon Forge by human rebels. But a cunning sky-dragon slavecatcher named Vulpine has organized a blockade to break the rebellion, assisted by the brutish earth-dragon war-boss Sawface. Inside the town, tensions rise between the fanatical prophet Ragnar, leader of the rebels, and his uneasy ally Burke the Machinist. Meanwhile, Jandra sets out on a desperate quest to reclaim her lost magic, joining forces once more with legendary dragon-slayer Bant Bitterwood as they hunt for Hex, the sun-dragon who stole her powers. Yet the plans of both dragons and men are about to be upended as a new power rises in the land, a mysterious healer who attracts both men and dragons to the Free City with a message of peace that may conceal more sinister motives.

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#### **Hark! The Herald Angels Scream** CRC Press

Dragon Age: The Calling by David Gaider is another thrilling prequel to Dragon Age: Origins, the hit role-playing video game from award-winning developer BioWare! After two hundred years of exile, King Maric has allowed the legendary Grey Wardens to finally return to Ferelden. When they come, however, they bring dire news: one of their own has escaped into the Deep Roads and aligned himself with their ancient enemy, the monstrous darkspawn. The Grey Wardens need Maric's help, and he reluctantly agrees to lead them into the passages he traveled through many years before, chasing after a deadly secret that will threaten to destroy not only the Grey Wardens but also the Kingdom above.

#### The English Familiar Essay James Maxey

Cassandra Khaw returns with A Song for Quiet, a new standalone Persons Non Grata novella from the world of Hammers on Bone, finalist for the British Fantasy Award and the Locus Award, and which Kameron Hurley called "a long leap into the gory, the weird, and the fantastic." Deacon James is a rambling bluesman straight from Georgia, a black man with troubles that he can't escape, and music that won't let him go. On a train to Arkham, he meets trouble — visions of nightmares, gaping mouths and

grasping tendrils, and a madman who calls himself John Persons. According to the stranger, Deacon is carrying a seed in his head, a thing that will destroy the world if he lets it hatch. The mad ravings chase Deacon to his next gig. His saxophone doesn't call up his audience from their seats, it calls up monstrosities from across dimensions. As Deacon flees, chased by horrors and cultists, he stumbles upon a runaway girl, who is trying to escape the destiny awaiting her. Like Deacon, she carries something deep inside her, something twisted and dangerous. Together, they seek to leave Arkham, only to find the Thousand Young lurking in the woods. The song in Deacon's head is growing stronger, and soon he won't be able to ignore it any more. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

#### *Dragon Age: The Calling* Createspace Independent Publishing Platform

The warrior woman known as Infidel is legendary for her superhuman strength and skin tough as chain mail. She's made few friends during her career as a sword-for-hire, and many powerful enemies. Following the death of her closest companion, Infidel finds herself weary of life as a mercenary and sets her eyes on one final prize that will allow her to live out the rest of her days in luxury, the priceless treasure trove of Greatshadow. Greatshadow is the primal dragon of fire. His malign intelligence spies upon mankind through every flickering candle, patiently waiting to devour victims careless with even the smallest flame. The Church of the Book has assembled a team of twelve battle-hardened adventurers to slay the dragon once and for all. But tensions run high between the leaders of the quest who view the mission as a holy duty and the super-powered mercenaries who add power to their ranks, who dream only of Greatshadow's vast wealth. If the warriors fail to slay the beast, will they doom mankind to death by fire?

Greatshadow is the first book in an exciting new adventure series, blending superheroes and epic fantasy into a unique take on both genres.

#### Dawn of Dragons Routledge

Three centuries after terrible floods drowned most of Earth's civilizations, humanity scratches for safety in a world of deadly evils. And through this world walks Jon Shannow, the Jerusalem Man. His quest is to find lost Jerusalem--and confront the world's evil, including the devil himself.

#### **Bitterwood: The Complete Collection** Hachette UK

This deluxe edition features twenty-four brand new illustrations by Stefano Martino, Álvaro Sarraseca, Andres Ponce, and German Ponce in an intricately designed, foil stamped hardcover! The Templar order, once the sworn protectors of the Circle of Magi, are murdering and burning mages across the land. Seeking haven with the Grey Wardens, elf mage Valya joins a caravan to Weisshaupt. There, she stumbles onto an ages-old secret diary from the infamous end of the Fourth Blight once belonging to Isseya, another elven mage and fierce Grey Warden. Valya falls into her tragic story, learning that the griffon caretaker's dreams of protecting Thedas from the ever-encroaching threat led to a perilous decision. Isseya's tale winds deep into Valya's heart, and now the fate of Thedas may also rest in her hands.

#### *A Feast of Sorrows Stories* Bloomsbury Publishing

InterGalactic Awards Anthology Vol. 1 is a collection of stories from Orson Scott Card's award-winning magazine InterGalactic Medicine Show, spotlighting the winners of the magazine's readers' poll for best artwork and best short fiction. Edited by

Orson Scott Card and Edmund R. Schubert, this anthology also includes other popular stories from the magazine's six year run, as well as a new introduction by Peter S. Beagle. Includes stories by such award-winning authors as Peter S. Beagle, Eugie Foster, Aliette deBodard, Marie Brennan, Alethea Kontis, recent Nebula-winner Eric James Stone, and more.

*The Gunslinger Born* Createspace Independent Publishing Platform Ben Hatke brings back our intrepid space heroine for another delightful sci-fi/fantasy adventure. Zita is determined to find her way home to earth, following the events of the first book. But things are never simple, and certainly never easy, in space. Zita's exploits from her first adventure have made her an intergalactic megastar! But she's about to find out that fame doesn't come without a price. And who can you trust when your true self is being eclipsed by your public persona, and you've got a robot doppelganger wreaking havoc . . . while wearing your face? Still, if anyone can find their way through this intractable mess of mistaken identity and alien invaders, it's the indomitable Zita, in *Legends of Zita the Spacegirl*. *Legends of Zita the Spacegirl* is one of Kirkus Reviews' Best Children's Books of 2012.

[Popular Medicinal Plants in Portland and Kingston, Jamaica](#) Spotlight Publishing

An epic war between dragons and mankind! Dragons rule the world, united under their powerful dragon-king. Humans struggle to survive as slaves, pets, and prey. One man, the mysterious Bitterwood, strikes at dragons from the shadows, fighting a long, lonely war of resistance. When Bitterwood is blamed for the death of the dragon-king's son, the dragons launch a full-scale campaign to rid the world of the legendary dragon-slayer—even if they must kill all of mankind to do so. This edition includes the prequel short story "Tornado of Sparks." BITTERWOOD can be read as a stand-alone novel or as the beginning of an epic saga exploring the full war between dragons and mankind. The original core trilogy of Bitterwood, Dragonforge, and Dragonseed, plus the prequel novel Dawn of Dragons and other bonus content, can be found in the omnibus BITTERWOOD: THE COMPLETE COLLECTION. There's also a spin-off trilogy, Dragonsgate: Angels, Spirits, and Devils, where dragons and humans must unite to battle the planet devouring Waste-Wyrm. "For the sake of humanity, join in Bitterwood's revolt." - Kirkus Reviews "A grabber from page one, a smart tale of adventure and revenge sprinkled with echoes of our own dangerous times. James Maxey's world of dragons and humans at war is so solidly and engagingly rendered that I never wanted to leave." - John Marco "Bitterwood is an unlikely hero in a rich world, with a rich history that holds many surprises. James Maxey tells his story with a sure hand. Enjoy the journey!" - Carrie Vaughn "Fine action and cool world building. Anne McCaffrey through a mirror darkly." - E. E. Knight "A magnificent hero story." - Orson Scott Card

**Sarawak, Its Inhabitants and Productions** James Maxey Presented by legendary comic book author Jim Shooter, this book is a fast-paced science fiction novel with all the flair and fun of a comic book.

*Nobody Gets the Girl* Anchor

I am heir to an ancient and awesome power. You should not have betrayed me. Sorrow was only twelve when her grandmother was hung for being a witch. She's spent every day since on a quest to become the most powerful witch who's ever lived, to seek revenge against the cruel church that's waged a centuries long war to wipe out witchcraft. Now, she's gained the ultimate power, stealing the magic of Rott, the Primal Dragon of death. Each time she taps into the magic, she loses a little more of her soul and body to the dragon. Can she win her war without losing her humanity?

[The Divine Comedy](#) Springer Nature

"A Feast of Sorrows--Angela Slatter's first U.S. collection--features twelve of the World Fantasy and British Fantasy Award-winning Australian author's finest, darkest fairy tales, and adds two new novellas to her marvelous cauldron of fiction. Stories peopled by women and girls--fearless, frightened, brave, bold, frail, and fantastical--who take the paths less traveled by, accept (and offer) poisoned apples, and embrace transformation in all its forms."--Amazon.com.

[Witchbreaker](#) Concept Publishing Company

A royal family in chaos, a country under attack, a prophecy of lies. Magic, betrayal and epic battles War has come to the Five Isles. A merciless host driven by the Angel Prince, Aeros, has its sights on the unconquered kingdom of Gul Kana. Its ruling family are fractured. The newly crowned king reigns in paranoid isolation, and his two sisters have troubles of their own. Jondralyn wants to prove her worth as a warrior, while Tala has uncovered a secret that may destroy the entire kingdom. Hidden at the edge of Gul Kana, however, is Nail. An orphan taken by the enigmatic Shawcroft to a remote whaling village, he is now a young man who may be the salvation of the entire Five Isles... A dark and epic fantasy perfect for fans of Mark Lawrence, Brent Weeks and George R.R. Martin. 'This is an epic, EPIC fantasy' Rob Bedford, SFFWorld.com 'Durfee writes with genuine passion, bringing his world fully to life with abounding detail and brisk, gutsy action... an outstanding debut' John Marco, bestselling author of *The Forever Knight* and the *Tyrants and Kings* trilogy 'This is high fantasy in the vein of Stephen R. Donaldson or David Eddings, with generous helpings from George R. R. Martin. Durfee's world building is exceptional' Booklist 'Plenty of well-crafted spectacle, thrills, suspense, blood, thunder and general sense of wonder' Locus magazine 'The battle scenes were, to say the least, epic and so immersive.' Reader reviewer

[Dragon Champion](#) Canelo

Anagram Solver is the essential guide to cracking all types of quiz and crossword featuring anagrams. Containing over 200,000 words and phrases, Anagram Solver includes plural noun forms, palindromes, idioms, first names and all parts of speech. Anagrams are grouped by the number of letters they contain with the letters set out in alphabetical order so that once the letters of an anagram are arranged alphabetically, finding the solution is as easy as locating the word in a dictionary.

[Dragonseed](#) St. Martin's Press

Enter once more the world of Roland Deschain—and the world of the Dark Tower...now presented in a stunning graphic novel form that will unlock the doorways to terrifying secrets and bold storytelling as part of the dark fantasy masterwork and magnum opus from #1 New York Times bestselling author Stephen King. "The man in black fled across the desert, and the gunslinger followed." With these unforgettable words, millions of readers were introduced to Stephen King's iconic character Roland Deschain of Gilead. Roland is the last of his kind, a "gunslinger" charged with protecting whatever goodness and light remains in his world—a world that "moved on," as they say. In this desolate reality—a dangerous land filled with ancient technology and deadly magic, and yet one that mirrors our own in frightening ways—Roland is on a spellbinding and soul-shattering quest to locate and somehow save the mystical nexus of all worlds, all universes: the Dark Tower. Now, in the graphic novel series Stephen King's *The Dark Tower: Beginnings*, originally published by Marvel Comics in single-issue form and creatively overseen by Stephen King himself, the full story of Roland's troubled past and coming-of-age is revealed. Sumptuously drawn by Jae Lee and Richard Isanove, plotted by longtime Stephen King expert Robin Furth, and scripted by New York Times bestselling author Peter David, *Beginnings* is an extraordinary and terrifying journey into Roland's origins—ultimately serving as the perfect introduction for new readers to Stephen King's modern literary classic *The Dark Tower*, while giving longtime fans thrilling adventures merely hinted at in his blockbuster novels. Bringing the dramatic history of Roland into chronological order—as originally

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published in the novels *The Gunslinger* and *Wizard and Glass*—*The Gunslinger Born* begins with a reckless act of courage that gains Roland his first set of guns and earns him and his friends, Cuthbert Allgood and Alain Johns, a special mission to the town of Hambry...not only for their personal safety but on behalf of the Affiliation—an alliance resisting the ruinous advance of “the Good Man,” a monster named John Farson. But the expedition will quickly become Roland’s first experience of the evil forces that he will encounter again and again throughout his life, and in a myriad of guises. And he will also discover the overwhelming power and pain of true love, through which, more than anything, he will learn beyond a shadow of a doubt what things are worth killing for....

*The Jerusalem Man* Wildside Press LLC

After the death of King Albekizan, Shandrazel and his allies struggle to keep the kingdom intact as the radical human prophet, Ragnar gathers forces to launch a full scale rebellion against the dragons. When all out war erupts, legendary dragon hunter, Bitterwood, must face his own personal daemons and choose where his loyalty really lies.