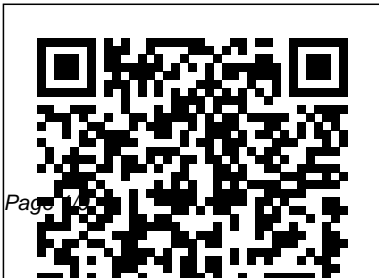

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Heroes of the Empire Games Workshop(uk)

Fantasy-roman.

Blood and Steel Black Library

The Sisters of Battle clash with inhuman monsters in a desperate defence of a vital Imperial shrine world. In a galaxy teeming with alien aggressors, nothing unites the Imperium more than the worship of the immortal God-Emperor. Without the shining light of his divinity, travel through the stars would not be possible, and humanity would be swallowed by darkness. The shrine world of Vadok attracts billions of

pilgrims who visit to reaffirm their faith and catch a glimpse of the sacred relic held in its great cathedral. But the reach of man's enemies is long, and when civil unrest breaks out and rumours of four-armed monsters abound, the Adeptus Sororitas tasked with defending the world must face the fight of their lives. For the Sisters of Battle are few, but their enemies are numberless.

Dead Winter Games Workshop(uk)

The End Times have come. Archaon

Everchosen marches on the city of

Middenheim, and if he captures it, the key to

the Chaos gods' ultimate victory will be his. The last heroes of men, elves and dwarfs gather to stop him, but to stand against the hordes of the Ruinous Powers, they must turn to darker allies. Against all reason, the last hope for the world may be the Undying King, Nagash himself - if he and the mortal races can find common cause and work together. If they cannot, Archaon's plan will come to fruition and the world will be consumed by Chaos.

Wolf of Sigmar Games Workshop

A down-on-his luck duardin captain has a change in fortune when he finds an untapped source of aether-gold, but is the danger that awaits him worth the prize? Far above the highest mountain peaks, a new power has arisen. The duardin have developed new technology and weapons of war, and

now they sail the skies in their amazing airships, seeking wealth and plunder. Brokrin Ullissonn, captain of the airship Ang Drak, has a reputation for bad luck. Unless his fortune turns, and soon, he will lose his ship and his livelihood. When he and his crew discover the location of a source of aether-gold of unparalleled quality, the temptation is too strong to resist, for no matter what dangers present themselves, the duardin desire wealth beyond all. But when Brokrinn realises what the true cost of the aether-gold will be, is it too late for him to save himself, his crew, and his ship? Overlords of the Iron Dragon Games Workshop For centuries, war has raged between the proud elves and unforgiving dwarfs. After many great battles and vicious sieges, many failed attempts at peace and

bloody massacres, both the dwarf High King Gotrek Starbreaker and the elf Phoenix King Caledor II tire of war and seek to bring the conflict to an end - but neither will surrender. As the last battle of the war begins, the two kings meet in single combat to decide who will be the true master of the Old World. Only one of them will walk away. The concluding instalment of the War of Vengeance saga.

Matthias Thulmann: Witch Hunter Games Workshop

The launch title novel in the Empire Army series focuses on the Reiksguard knights. Thrust onto the field of battle is Delmar von Reitendorf, a young man who must prove his courage in the face of war to restore his family's honor. Original.

Warhammer Chronicles: Skaven Wars: The Black Plague Trilogy Games Workshop
A thousand years after the Age of Sigmar, the

Empire is struck by a deadly plague. The Empire rests on the edge of destruction – the reign of the greedy and incompetent Emperor Boris Goldgather has shaken down the great and prosperous edifice of Sigmar's erstwhile realm. Without warning, a terrible and deadly plague strikes, wiping out entire villages and leaving towns eerily silent through the long frozen months. As the survivors struggle to maintain order and a worthy military presence, vermin pour up from the sewers and caverns beneath the cities, heralding a new and unspeakable threat – the insidious skaven!

Blood of the Dragon Games Workshop Limited Omnibus edition collecting all three novels in the Brunner the Bounty Hunter series. Dark and savage tales set in the world of Warhammer, by author C.L. Werner.

The Red Duke Games Workshop

During the Golden Age of the dwarfs, Karak Eight Peaks was a beacon of prosperity. Now it is beset by foes — skaven, goblins and more. The tales in this omnibus chart the desperate defence against these brutal enemies. Once, during the great Golden Age of the dwarfs, Karak Eight Peaks was a beacon of prosperity and unbridled wealth. Many a dwarf king looked on with envious eyes at this sprawling mountain fastness. But the history of the dwarfs is riddled with tragedy and none more so than the lords of Eight Peaks whose holds were devastated by earthquakes and ravaged by the predatations of goblins, ratmen and even darker horrors. This omnibus edition charts three bleak episodes in the history of the doomed Eight Peaks and its fall to annihilation and infamy. From warlords like the cunning goblin king Skarsnik and the murderous skaven chieftain Headtaker to the noble dwarfs seeking to save or reclaim these war-torn halls for their kin like Thorgrim Grudgebearer, all have a stake in the fate of the notorious Karak Eight Peaks. Includes the

novels Skarsnik and Headtaker, the novella Thorgim and several short stories.

Tyrion & Teclis Games Workshop

Wulfrik the Wanderer brings destruction and death everywhere he treads. Cursed by the Ruinous Powers, the champion must travel across the Old World and seek prizes to appease the forces of Chaos. But now dark forces plot against Wulfrik, and he must discover the enemy within or else his soul will be lost to the Dark Gods.

Blighted Empire Games Workshop

Omnibus edition of CL Werner's three classic witch hunter novels: *Witch Hunter*, *Witch Finder* and *Witch Killer*.

Deathblade Games Workshop

In this follow-up to "*Witch Hunter*," sinister agents of darkness plot the downfall of the civilized realms. To combat this insidious threat, the Old World draws upon the services of

Mathias Thulman and the ruthless witch hunters to hunt down the evil within the land. Original. The Siege of Castellax Games Workshop Follow the tale of Thanquol and Boneripper, heroes of the Skaven, as the End Times draw closer. Expect plenty of duplicity and scheming as we explore their story. Grey Seer Thanquol is without a doubt (in his mind) the greatest nemesis of the Slayer, Gotrek Gurnisson and his companion Felix Jaeger. He, and his stalwart Rat Ogre bodyguard, Boneripper, have engaged in innumerable nefarious schemes and adventures across the World-That-Was, including... Claiming the deadly artefact known only as Wormstone to poison the city of Altdorf; the assassination of the Prophet of Sotek in a foreign land of giant lizards and endless jungle; leading an army against the dwarfs of Karak Angkul; and unintentionally finding themselves body-

swapped. Will Thanquol find victory at long last, or will the incompetence of his underlings hold him back yet again? This omnibus contains three novels: Grey Seer, Temple of the Serpent and Thanquol 's Doom, and two short stories: 'Mind-Stealer' and 'Thanquol Triumphant'. Brunner Games Workshop(uk) This omnibus tells the story of Tyrion and Teclis, saviours of high elf race and the heroes of Ulthuan. Tyrion and Teclis: the most legendary high elf heroes to roam the earth. Destined for greatness from birth, the twin brothers are as different as darkness and light. While Tyrion, a calculating tactician and unrivalled swordsman, inspires valour and fidelity in those around him, Teclis is the most powerful natural sorcerer of the age, harnessing a power that rivals even the mythic Caledor. Relive the twins ' most gripping adventures – from their quest through the deadly jungles of Lustria in search of the fabled lost sword of Caledor, through to the blood-thirsty battle to save

their homeland from the malevolent Witch King, Malekith. This collection of William King 's Blood of Aenarion, Sword of Caledor and Bane of Malekith brims with rip-roaring adventure.

Death and Dishonour Games Workshop
Fantasy roman.

Cursed City Games Workshop(uk)

A fantastic collection of classic stories about the righteous armies of the Empire set in the Warhammer Fantasy universe. The Empire is besieged. Countless enemies batter the border of Sigmar 's mighty nation, seeking to tear down its cities and murder its inhabitants. Standing against them are an array of brave men and women, united in their defiance and led by true heroes. In the wilderness of Averland, Kurt Helborg, Marshal of the Reiksguard, holds the province together in his

iron grip. On the frontiers, Ludwig Schwarzhelm, Emperor 's Champion, must halt the unstoppable onslaught of the Greenskins, while in the Drakwald Forest, Luthor Huss, warrior priest of Sigmar, fights a tide of undead that threatens to sweep away all before it. But, more insidious enemies lurk within the shadows. Witch hunters and spies are the only remedy to such poisons, and none are more accomplished than Lukas Eichmann and Pieter Verstohlen, whose individual quests find them on the trail of ruthless murders and labyrinthine conspiracies that threaten to tear the nation asunder. Will these heroes triumph, or will the myriad evils of the Old World bring ruin to the hope of humanity? This omnibus contains the novels Sword of Justice, Sword of Vengeance and

Luthor Huss and the short stories ' Feast of Horrors', 'Duty and Honour' and 'The March of Doom', by Chris Wraight.

The Orion Trilogy Games Workshop

It has taken decades, but Malus Darkblade has finally plotted, schemed and murdered his way to power, as the ruler of the city of Hag Graef and general of the Witch King Malekith's armies. But his position is imperilled when Malekith orders an all-out assault on Ulthuan - with Darkblade in the vanguard. As he wages war on the high elves, Darkblade must decide where his loyalties lie - will he follow Malekith to the death, or will he finally rise up and try to claim the throne of Naggaroth for himself? And either way, will he survive? Previous Titles: - Gotrek & Felix: Kinslayer (9781849707299) - HB £ 17.99 -

Bane of Malekith (9781849707664) - B Fmt PB £ 8.99

Orcslayer Games Workshop

The fate of Wisseland hangs in the balance under a mighty assault from an undead hoard. Their only chance of survival is to retrieve a lost artifact, the legendary Solland Runfang. Original.

Blood Money Games Workshop

Second novel in the Time of Legends: The Black Plague series The Black Plague spreads across the Empire, followed by a tide of monsters from legend: the skaven. In Altdorf, Emperor Boris ' s troops valiantly hold off the ratmen while the corrupt Emperor escapes to safety. In Middenheim, Graf Gunthar and his son Mandred defend their city against a horde of the vile invaders. And in Sylvania, the skaven find more than they had expected in the form of the necromancer Vanhal and his army of the dead...

an army that gets larger as the plague worsens.
Profit's Ruin Games Workshop
On the battleground at Tor Elyr, the druchii
army, led by Morathi and Issyk Kul, attacks the
high elves, forcing them to fight to overcome
their dark cousins or face the end of their race as
Morathi plunges Ulthuan into Chaos.