
Brunner The Bounty Hunter Cl Werner

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Wulfrik Games Workshop

Fantasy roman.

Brunner the Bounty Hunter Games
Workshop

Science fiction-roman.

Heroes of the Empire Games
Workshop(uk)

Emerging from the mists, Wulfrik the Wanderer brings destruction and death everywhere he treads. Cursed by the Ruinous Powers, the champion must travel across the Old World and seek prizes to appease the forces of Chaos. But now dark forces plot against Wulfrik, and he must discover the enemy within or else his soul will be lost to the Dark Gods forever.

Blood and Steel Games Workshop

This gripping collection contains all three novels

in The Black Plague trilogy by one of Black Library ' s most accomplished authors, C.L. Werner, including, Dead Winter, Blighted Empire, and Wolf of Sigmar. Contains the following novels by C L Werner: Dead Winter Blighted Empire Wolf of Sigmar One thousand years have passed since Sigmar united the tribes of man and gave birth to an Empire. Now, the Emperor Boris Goldgather claims ascendancy and it is a bitter reign. Under his corrupt rule, the Empire is already at risk of annihilation when a deadly plague sweeps across the lands, decimating entire populations. In its wake, a second mortal threat seizes their advantage: the skaven. Whilst the Emperor escapes to safety, his people struggle to defend their cities with diminished forces. Only one man dares brave the wilds and lead an assault upon the mutant ratmen. Graf Gunthar and his army battle to liberate towns and villages of their

verminous infestation. But as glorious victories herald the promise of a new leader for the Empire – for Graf, the trials have only just begun. This gripping collection contains all three novels in The Black Plague trilogy by one of Black Library 's most accomplished authors, C.L. Werner, including, Dead Winter, Blighted Empire, and Wolf of Sigmar.

Thanquol and Boneripper Games Workshop
In the Old World few are feared and hated as much as the bounty hunter. Brunner is one such man, a ruthless individual who will stop at nothing to catch his prey and claim his reward. 'In my line of work, I get pretty used to profiting by people's fear' His name is Brunner. Goblins, vampires, fugitives, and even dragons – they 're all fair game for this lethal killer 's blade. Across the length and breadth of the grim Warhammer Old World, Brunner plies his trade, applying his skills and intelligence to track down and slaughter

sinister fiends. But he also faces challenges from within his own dubious profession as a rival bounty hunter stakes a claim to his bounty. Enter the dark and dangerous world of a ruthless bounty hunter in these three classic novels from C L Werner: Blood Money, Blood & Steel and Blood of the Dragon, along with the bonus short story 'what Price Vengeance'.

The Sword of Surtur Games Workshop(uk)
Follow the tale of Thanquol and Boneripper, heroes of the Skaven, as the End Times draw closer. Expect plenty of duplicity and scheming as we explore their story. Grey Seer Thanquol is without a doubt (in his mind) the greatest nemesis of the Slayer, Gotrek Gurnisson and his companion Felix Jaeger. He, and his stalwart Rat Ogre bodyguard, Boneripper, have engaged in innumerable nefarious schemes and adventures across the World-That-Was, including... Claiming the deadly artefact known only as Wormstone to poison the city of Altdorf; the assassination of the

Prophet of Sotek in a foreign land of giant lizards and endless jungle; leading an army against the dwarfs of Karak Angkul; and unintentionally finding themselves body-swapped. Will Thanquol find victory at long last, or will the incompetence of his underlings hold him back yet again? This omnibus contains three novels: Grey Seer, Temple of the Serpent and Thanquol 's Doom, and two short stories: 'Mind-Stealer' and 'Thanquol Triumphant'.

Blood for the Blood God Games Workshop

A down-on-his luck duardin captain has a change in fortune when he finds an untapped source of aether-gold, but is the danger that awaits him worth the prize? Far above the highest mountain peaks, a new power has arisen. The duardin have developed new technology and weapons of war, and now they sail the skies in their amazing airships, seeking wealth and

plunder. Brokrin Ullissonn, captain of the airship Ang Drak, has a reputation for bad luck. Unless his fortune turns, and soon, he will lose his ship and his livelihood. When he and his crew discover the location of a source of aether-gold of unparalleled quality, the temptation is too strong to resist, for no matter what dangers present themselves, the duardin desire wealth beyond all. But when Brokrinn realises what the true cost of the aether-gold will be, is it too late for him to save himself, his crew, and his ship?

Orcslayer Games Workshop(uk)

When Erwin Rohmer is asked to investigate a series of mysterious thefts, he expects nothing more than a challenge to his deductive powers. After all, what risk is there in solving a burglary? However, Erwin

is soon plunged into a world of terrifying secrets and monsters.

Vermintide Games Workshop(uk)

Envy drives the God of War into a realm of fire to reclaim his glory, in this epic fantasy novel of Odin ' s greatest heroes, in Marvel ' s Legends of Asgard Tyr, God of War, elder brother of Thor, embarks on a quest to regain his honor and place at Odin ' s side. Spurred on by loyal young Bjorn Wolfbane and the bewitching Lorelai, the trio set out to steal a sliver of Twilight, sword of the fire giant Surtur, who will one day bring about Ragnarok and destroy Asgard. But the fiery realm of Muspelheim is fraught with volcanic trolls, lava kraken, and Surtur ' s brood of murderous warriors. Tyr must overcome his own feelings of inadequacy and the motives of his allies or risk triggering the apocalypse and cursing his name forever.

Blighted Empire Games Workshop

The End Times have come. Archaon Everchosen marches on the city of Middenheim, and if he captures it, the key to the Chaos gods' ultimate victory will be his. The last heroes of men, elves and dwarfs gather to stop him, but to stand against the hordes of the Ruinous Powers, they must turn to darker allies. Against all reason, the last hope for the world may be the Undying King, Nagash himself - if he and the mortal races can find common cause and work together. If they cannot, Archaon's plan will come to fruition and the world will be consumed by Chaos.

Castle of Blood Games Workshop

Explore the cursed city of Ulfenkarn in this great fantasy novel. Ulfenkarn is a city of nightmares. Its vampiric rulers have indulged their bloodlust in every shadow-clad alley, turning the once-proud metropolis into a

chapel house. Already crushed beneath the tyranny of Radukar the Wolf and his Thirsting Court, a spate of vicious murders plunges the mortal inhabitants into fresh terror. Emerging to uncover a connection between the attacks is an unlikely group of heroes: a vampire hunter from Carstina, a slum-born vigilante, a ruthless wizard, and a soldier who is the last survivor of her noble bloodline. Arrayed against them are the undead monsters that thrive upon Radukar's gory regime. But a daring search for answers turns into a fight for survival when the Wolf himself descends his Ebon Citadel and joins the carnage in the streets...

Cursed City Games Workshop
Fantasy-roman.

The Tainted Heart Games Workshop

Omnibus edition of CL Werner's three classic witch hunter novels: Witch Hunter, Witch Finder and Witch Killer.

Warriors of the Chaos Wastes Games Workshop
Fantasy-roman.

Deathblade: A Tale of Malus Darkblade Games Workshop

Exciting release from the Warhammer Chronicles imprint. Bretonnia is a land shrouded in myth and magic, under siege from the strange creatures of its shadowy forests and those fallen to the lure of the Dark Gods. Against these fearsome foes stand the Knights of Bretonnia, calling upon their faith in the Lady and their guile with the sword to repel their legions of enemies. When young noble Calard starts upon the path to knighthood, he soon discovers the darkness hidden within his homeland and the price that must be paid by those seeking the holiest of honours – the title of Grail Knight. Accompanied by his faithful manservant Chlod, he must face vampires, wyverns, Chaos warriors and goblins, but each battle brings him one step closer to becoming the legend he seeks. Knights of Bretonnia collects the novels Knight Errant and Knight of the Realm,

plus the novellas *Questing Knight* and *Grail Knight*, completing the saga of Calard from his knightly training to his most epic of victories.

Deathblade Games Workshop

In the Old World few are feared and hated as much as the bounty hunter. Their world is one of treachery and deceit, where words are cheap and life even more so. Survival depends upon a unique blend of intelligence, animal cunning and brute force, with pain and the promise of pain maintaining their aura of fear. Brunner is one such man, a ruthless individual who will stop at nothing to catch his prey and claim his reward.

Blood Money Games Workshop

A fantastic collection of classic stories about the righteous armies of the Empire set in the Warhammer Fantasy universe. The Empire is besieged. Countless enemies batter the border

of Sigmar 's mighty nation, seeking to tear down its cities and murder its inhabitants. Standing against them are an array of brave men and women, united in their defiance and led by true heroes. In the wilderness of Averland, Kurt Helborg, Marshal of the Reiksguard, holds the province together in his iron grip. On the frontiers, Ludwig Schwarzhelm, Emperor 's Champion, must halt the unstoppable onslaught of the Greenskins, while in the Drakwald Forest, Luthor Huss, warrior priest of Sigmar, fights a tide of undead that threatens to sweep away all before it. But, more insidious enemies lurk within the shadows. Witch hunters and spies are the only remedy to such poisons, and none are more accomplished than Lukas Eichmann and Pieter Verstohlen, whose individual quests find them on the trail of ruthless murders and

labyrinthine conspiracies that threaten to tear the nation asunder. Will these heroes triumph, or will the myriad evils of the Old World bring ruin to the hope of humanity? This omnibus contains the novels *Sword of Justice*, *Sword of Vengeance* and *Luthor Huss* and the short stories 'Feast of Horrors', 'Duty and Honour' and 'The March of Doom', by Chris Wraight.

Cult of the Warmason Games Workshop
Amidst a deadly blight that has engulfed the Realm of Metal, witch hunters Talocarn and Esselt pursue a cultist whose bloody trail leads them into danger – and a possible solution, if they can survive...
Chamon wails in anguish. An untraceable blight has engulfed the realm, and oases scattered across its deserts recoil and fester at the dread touch of Nurgle. Lands once brimming with life now suffocate beneath a leprous undergrowth. The stink of rotting souls, wracked by the pestilence that compels them, spreads throughout the metallic

dunes, and the tendrils of decay ever broaden their reach. Resisting the epidemic are witch hunters of the Order of Azyr, Talorcan and Esselt. A renowned tracker amongst the Brotherhood, Talorcan's brooding severity is matched only by the ruthlessness of his lover's sword. Together they pursue a cultist whose bloody trail leads them to the site of a massacre, whereupon the witch hunters stop at nothing to purge the realm of its loathsome affliction – until they're confronted with their greatest challenge yet. Faced with the unthinkable, the battle against corruption swiftly escalates into the ultimate test of faith, and Talorcan and Esselt turn to the only certainty they have: each other.

Death and Dishonour Games Workshop
The Skulltaker is a feared champion of Khorne, a lone warrior of hideous strength and power who kills all who lie in his path. Blood for the Blood God tells the tale of this terror of the north, as he stalks his prey with an iron determination and a dark purpose.

Witch Hunter Games Workshop(uk)
Latest installment in the Warhammer
Chronicles series. Focusing on the forces of
Chaos in the old world. The Chaos Wastes is
an unspeakable region of magic and madness.
In this hellish tundra, the Dark Gods wrestle for
supremacy and champions war in their name.
Death comes for any who traverse these plains
in swift and savage form. Yet there are those
who dare brave the wastelands, burdened by
their own dark purposes. Wulfrik the
Wanderer, cursed by the Ruinous Powers, seeks
a prize to appease the forces of Chaos; the
Skulltaker, champion of Khorne, hungers for
fresh blood; and the last warrior of a Norse
tribe sets out to steal the treasure of a god. But
in this monstrous arena, there are no winners.
Dark forces plot, daemons feed, and even the
landscape itself takes sides. This omnibus

contains three novels by one of Black Library 's
popular authors, C L Werner: Wulfrik, Blood
for the Blood God and Palace of the Plague
Lord.