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JAVA Developer's Journal Twenty-First Century Books
"This book is based on 40 years of close involvement with India, including two expatriate assignments and decades of research and teaching." "Part I seeks to answer the 10 questions most often posed by Westerners doing business in India, including, "Why do our Indian suppliers constantly miss delivery deadlines?". "When does 'yes' really mean yes in India?" and "Why do our Indian project teams and employees need to be micro-managed?" "Part II is a practical guide for families moving to India. It addresses such critical concerns as how to find housing. how to acclimate your family to India and its culture, and how to prepare yourself for the challenges you will face day to day." --Book Jacket.

Conducting the Programmer Job Interview National Geographic Books

Neuroscience in small bits for the brain-curious. From magazine covers to Hollywood blockbusters, neuroscience is front and center. This popular interest has inspired many questions from people who wonder just what is going on in the three pounds of tissue between their ears. In Brain Bytes, neuroscience educators Eric Chudler and Lise Johnson get right to it, asking and answering more than one hundred questions about the brain. Questions include: Does size matter (do humans have the largest brains)? Can foods make people smarter? Does surfing online kill brain cells? Why do we dream? Why can't I tickle myself? Why do cats like catnip? Why do we yawn and why are yawns

contagious? What can I do to keep my brain healthy? the fundamentals, as well as practical techniques in designing and building microcontrollers in industrial and commercial applications. Examples Whether you are interested in serious topics like the history of neuroscience or practical topics like brain health or fun topics like popular culture, this book is sure to provide your brain with some piece of information it didn't have before.

Interactive Multimedia in Education and Training Packt Publishing Ltd

Essential Java Programming Skills--Made Easy! Fully updated for Java Platform, Standard Edition 8 (Java SE 8), Java: A Beginner's Guide, Sixth Edition gets you started programming in Java right away. Bestselling programming author Herb Schildt begins with the basics, such as how to create, compile, and run a Java program. He then moves on to the keywords, syntax, and constructs that form the core of the Java language. This Oracle Press resource also covers some of Java's more advanced features, including multithreaded programming, generics, and Swing. Of course, new Java SE 8 features such as lambda expressions and default interface methods are described. An introduction to JavaFX, Java's newest GUI, concludes this step-by-step tutorial. Designed for Easy Learning: Key Skills & Concepts -- Chapter-opening lists of specific skills covered in the chapter Ask the Expert -- Q&A sections filled with bonus information and helpful tips Try This -- Hands-on exercises that show you how to apply your skills Self Tests -- End-of-chapter quizzes to reinforce your skills Annotated Syntax -- Example code with commentary that describes the programming techniques being illustrated The book's code examples are available FREE for download.

How to Pass Verbal Reasoning Tests Workman Publishing

The first microcontroller textbook to provide complete and systemic introductions to all components and materials related to the ARM® Cortex®-M4 microcontroller system, including hardware and software as well as practical applications with real examples. This book covers both

Includes Both ARM® assembly and C codes Direct Register Access (DRA) model and the Software Driver (SD) model programming techniques and discussed If you are an instructor and adopted this book for your course, please email ieeeproposals@wiley.com to get access to the instructor files for this book.

Train Your Brain Puzzles Book C Springer Science & Business Media

Land the IT job of your dreams with help from this insider guide. You ' ll discover valuable interview strategies for standing in the crowd as an applicant and learn best practices for representing your experience, education, previous employment, and re-entry into the workforce. Containing critical dos and don ' ts from thousands of IT professionals and off-the-record interviews with hiring managers from key technology companies, this book will increase your chances of getting hired.

Advanced Programming in the UNIX Environment Workman Publishing

For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide.

Computerworld's award-winning Web site (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network.

ECEL2006-5th European Conference on elearning Academic Conferences Limited

Kids everywhere are having fun with Brain Quest, the national bestseller with over 20 million copies in print. Fast-paced, curriculum-based, and eye-catching in design and packaging, Brain Quest makes learning fun. Grades 1-7, with questions and answers drawn from material used in schools around the country.

Brain Boosters McGraw-Hill Education

Sharpen your knowledge of C# C# know-how is a must if you want to be a professional Microsoft developer. It's also good to know a little C# if you're building tools for the web, mobile apps, or other development tasks. C# 7.0 All-in-One For Dummies offers a deep dive into C# for coders still learning the nuances of the valuable programming language. Pop it open to get an intro into coding with C#, how to design secure

apps and databases, and even pointers on building web and mobile apps with C#. C# remains one of the most in-demand programming language skills. The language regularly ranks in the top five among "most in-demand" languages, typically along with Java/JavaScript, C++, and Python. A December 2016 ZDNet article noted "If your employer is a Microsoft developer, you better know C#." Lucky for you, this approachable, all-in-one guide is here to help you do just that—without ever breaking a sweat! Includes coverage of the latest changes to C# Shows you exactly what the language can (and can't) do Presents familiar tasks that you can accomplish with C# Provides insight into developing applications that provide protection against hackers If you have a basic understanding of coding and need to learn C#—or need a reference on the language in order to launch or further your career—look no further. Practical JavaScript, DOM Scripting and Ajax Projects Arihant Publications India limited

Master the art of writing beautiful and powerful Python by using all of the features that Python 3.5 offers About This Book Become familiar with the most important and advanced parts of the Python code style Learn the trickier aspects of Python and put it in a structured context for deeper understanding of the language Offers an expert's-eye overview of how these advanced tasks fit together in Python as a whole along with practical examples Who This Book Is For Almost anyone can learn to write working script and create high quality code but they might lack a structured understanding of what it means to be 'Pythonic'. If you are a Python programmer who wants to code efficiently by getting the syntax and usage of a few intricate Python techniques exactly right, this book is for you. What You Will Learn Create a virtualenv and start a new project Understand how and when to use the functional programming paradigm Get familiar with the different ways the decorators can be written in Understand the power of generators and coroutines without digressing into lambda calculus Create metaclasses and how it makes working with Python far easier Generate HTML documentation out of documents and code using Sphinx Learn how to track and optimize application performance, both memory and cpu Use the multiprocessing library, not just locally but also across multiple machines Get a basic understanding of packaging and creating your own libraries/applications In Detail Python is a dynamic programming language. It is known for its high readability and hence it is often the first language learned by new programmers. Python being multi-paradigm, it can be used to achieve the same thing in different ways and it is compatible across different platforms. Even if you find writing Python code easy, writing code that is efficient, easy to maintain, and reuse is not so straightforward. This book is an authoritative guide that will help you learn new advanced methods in a clear and contextualised way. It starts off by creating a project-specific environment using venv,

introducing you to different Pythonic syntax and common pitfalls before moving on to cover the functional features in Python. It covers how to create different decorators, generators, and metaclasses. It also introduces you to functools.wraps and coroutines and how they work. Later on you will learn to use asyncio module for asynchronous clients and servers. You will also get familiar with different testing systems such as py.test, doctest, and unittest, and debugging tools such as Python debugger and faulthandler. You will learn to optimize application performance so that it works efficiently across multiple machines and Python versions. Finally, it will teach you how to access C functions with a simple Python call. By the end of the book, you will be able to write more advanced scripts and take on bigger challenges. Style and Approach This book is a comprehensive guide that covers advanced features of the Python language, and communicate them with an authoritative understanding of the underlying rationale for how, when, and why to use them.

InfoWorld Pearson Deutschland GmbH

Offering accumulated observations of interviews with hundreds of job candidates, these books provide useful insights into which characteristics make a good IT professional. These handy guides each have a complete set of job interview questions and provide a practical method for accurately assessing the technical abilities of job candidates. The personality characteristics of successful IT professionals are listed and tips for identifying candidates with the right demeanor are included. Methods for evaluating academic and work histories are described as well.

A Practical Guide to Managing Information Security Mcgraw-hill Brain Quest is beloved by kids, trusted by parents, used and recommended by teachers. It's the curriculum-based, fast-paced, question-and-answer game that challenges kids on the stuff they need to know, when they need to know it. It's the brand that says "It's fun to be smart!" And it delivers. For the fourth edition every deck is thoroughly revised and includes 20 percent new material. The content aligns with national and state standards and is overseen by the Brain Quest Advisory Board, a panel of award-winning educators, each a recent state teacher-of-the-year award winner or a recipient of the prestigious Milken Educator Award. The covers and cards have a refreshed design, giving Brain Quest a cooler, updated look.

India Springer

This "learn by example" book offers 10 complete JavaScript projects that will save web developers countless hours of development time. These projects can serve as samples to learn from and/or be adapted for use in other projects. The 10 projects all address common needs in modern web applications, including a utility library, a validation framework, a GUI widget framework, a dynamic event calendar application, a drag and drop shopping

cart, and more! Coverage details JavaScript best practices, Ajax techniques, and some of the most popular JavaScript libraries, such as Prototype, Script.aculo.us, and the Yahoo YUI library.

Dependability Metrics Addison-Wesley Professional

E-learning and the virtual university are examples of the use of information and communication technology (ICT) as a teaching and learning approach and an organizational structure. Both raise issues associated with the phenomenon of cross-border education. This publication explores the related ICT policy, planning and management implications of several new or reorganized institutions of higher education. Three background chapters describe the context - the trends and challenges and the impact of cross-border education. Eight case studies from different regions and representing various institutional models tell the story of their development and relate what they have learned.

OCA Java SE 8 Programmer I Certification Guide Workman Publishing

A study was made of the labor market issues facing professionals and employers in the new media industry, an industry that combines elements of computing technology, telecommunications, and content to create products and services that can be used interactively by consumers and business owners. The study was carried out through a Web-based survey of members of five intermediary associations that serve workers in the industry. The study focused on a group of highly accomplished professionals in New York City to identify lessons for success in a project-oriented environment with highly complex skill demands and rapidly changing technology. The study found that the professionals surveyed earned an average of \$99,000 from new media work in 1999, far more than the national average for people employed in this area. Yet they faced significant challenges in acquiring new skills, managing their careers, and establishing employment and income security. They spent an average of 13.5 hours per week in unpaid time learning new skills and more than 6 hours per week in looking for employment. The researchers concluded that challenges for the industry include establishing criteria for evaluating job skills and creating ways for professionals to acquire more training and find jobs or projects in less time. Research methodology is appended. (Contains 14 references, 13 figures, and 7 tables.) (KC)

How to Design Programs, second edition McGraw Hill Professional

Summary OCA Java SE 8 Programmer I Certification Guide prepares you for the 1Z0-808 with complete coverage of the exam. You'll explore important Java topics as you systematically learn

what's required to successfully pass the test. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book To earn the OCA Java SE 8 Programmer I Certification, you have to know your Java inside and out, and to pass the exam you need to understand the test itself. This book cracks open the questions, exercises, and expectations you'll face on the OCA exam so you'll be ready and confident on test day. OCA Java SE 8 Programmer I Certification Guide prepares Java developers for the 1Z0-808 with thorough coverage of Java topics typically found on the exam. Each chapter starts with a list of exam objectives mapped to section numbers, followed by sample questions and exercises that reinforce key concepts. You'll learn techniques and concepts in multiple ways, including memorable analogies, diagrams, flowcharts, and lots of well-commented code. You'll also get the scoop on common exam mistakes and ways to avoid traps and pitfalls. What's Inside Covers all exam topics Hands-on coding exercises Flowcharts, UML diagrams, and other visual aids How to avoid built-in traps and pitfalls Complete coverage of the OCA Java SE 8 Programmer I exam (1Z0-808) About the Reader Written for developers with a working knowledge of Java who want to earn the OCA Java SE 8 Programmer I Certification. About the Author Mala Gupta is a Java coach and trainer who holds multiple Java certifications. Since 2006 she has been actively supporting Java certification as a path to career advancement. Table of Contents Introduction Java basics Working with Java data types Methods and encapsulation Selected classes from the Java API and arrays Flow control Working with inheritance Exception handling Full mock exam SAP Project Management Pitfalls Artech House The C# programming language from Microsoft is one of the most popular programming languages in the world. This book is designed for an absolute beginner to get started with this powerful programming language. You do not need any prior programming experience to read this book. You will need access to a Windows PC or a Mac to install Visual Studio Code and .NET Core (free downloads) to run the labs in this book. I will also show you some affordable cloud-based options so you can do your software development in the cloud. In this book, I will start with a very basic sample program and then we will add elements that illustrate basic language constructs step by step to this program until you have a complete demonstration program. We will review basic language elements such as: Loops If Statements Case statements C# Data

Types Methods Object-Oriented Programming and More After that, we will then build a more complete demonstration program that integrates all of the concepts in the book. By the end of this book, you will have a basic knowledge of the C# programming language and will be able to write your own programs. Practical Microcontroller Engineering with ARM Technology MIT Press The most widely read and trusted guide to the C++ language, standard library, and design techniques includes significant new updates and two new appendices on internationalization and Standard Library technicalities. It is the only book with authoritative, accessible coverage of every major element of ISO/ANSI Standard C++. Software Testing Career Package Simon and Schuster Introducing the Most Helpful and Inexpensive Software Testing Study Guide: Stop yourself trying to figuring out how to succeed in your software testing career. Instead, take benefit of these proven methods and real-life examples. Being a software tester for over 9 years I personally know what it takes to get a job and advance in your software testing/QA career. Each and every page of this book consist of proven advice for handling the day to day software testing activities. Who should use this book? It doesn't matter if you are an undergraduate or graduate student or a fresher looking for a job in software testing or a professional working as a test engineer or a senior QA lead or a test manager, this eBook is designed to be used as the primary textbook and an all-in-one resource for software test engineers and developers. What You'll learn after reading this eBook... * You should be able to get a job with our comprehensive guide on resume and interview preparation. * Get started in software testing. * Learn best tips on how to become a skilled software tester who finds critical defects in any application * Learn how to manage defects like a pro. * Become a web testing expert. * Learn how to achieve exponential career growth and excel in your career. * Learn how to deal with the developers during uncomfortable project meetings. * Master the art of becoming a good team leader/manager. * Plug-in all real-life tips and examples into almost any of your career situations for a bright software testing career. This eBook strives to strike a perfect balance between theoretical concepts, which are covered rigorously as well as practical contexts thus allowing the readers to build a solid foundation in key methodologies, techniques, tips and tricks in the field of software testing. The clear terminology definitions and comprehensive real-life examples provide an easy

way to master various software testing techniques. After reading this eBook you should be able to get started in software testing, learn great tips on how to be an effective tester who finds critical bugs in the application under test, learn how to deal with the developers during uncomfortable project meetings, master the art of how to become a good test team leader/manager and more.

Brain Quest 48flr Power Panel Apress

This text emerges out of the need to share information and knowledge on the research and practices of using multimedia in various educational settings. It discusses issues relating to planning, designing and development of interactive multimedia, offering research data.

Brain Quest Sterling Publishing Company Incorporated

Master the SAP product ecosystem, the client environment, and the feasibility of implementing critical business process with the required technical and functional configuration. SAP Project Management Pitfalls is the first book to provide you with real examples of the pitfalls that you can avoid, providing you with a road-map to a successful implementation. Jay Kay, a SAP Program Manager for Capgemini, first takes a deep dive into common pitfalls in implementing SAP ERP projects in a complex IT landscape. You will learn about the potential causes of failures, study a selection of relevant project implementation case studies in the area, and see a range of possible countermeasures. Jay Kay also provides background on each - the significance of each implementation area, its relevance to a service company that implements SAP projects, and the current state of research. Key highlights of the book: Tools and techniques for project planning and templates for allocating resources Industry standards and innovations in SAP implementation projects in the form of standard solutions aimed at successful implementation Managing SAP system ECC upgrades, EHP updates and project patches Learn effective ways to implement robust SAP release management practices (change management, BAU) Wearing a practitioner 's insight, Jay Kay explores the relevance of each failed implementation scenario and how to support your company or clients to succeed in a SAP implementation. There are many considerations when implementing SAP, but as you will learn, knowledge, insight, and effective tools to mitigate risks can take you to a successful implementation project.