
City A Guidebook For The Urban Age Pd Smith

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Survival of the City
Bloomsbury Publishing USA
If you could have an adventure in New York City, where would you go? Curious readers will find plenty to see, learn, and explore in this fun and illustrated pick-your-own-path travel guide! Would you walk the Brooklyn Bridge for a huge slice of pizza, see the dazzling lights in Times Square, or visit the whale at the Museum of Natural History? Create your own itinerary, choose which places to visit at the end of every page, and follow along with an adventurous family as they explore New York. • Visit iconic sites like the Statue of Liberty, the Empire State Building, and the legendary Broadway theater district. • Grab a slice from New York's iconic pizzerias, sample world-famous bagels, and try a taste of Harlem Soul food. • Discover off-the-beaten-path destinations such as the Little

Red Lighthouse, the Underground Transit Museum, and the Boardwalk of Coney Island. • Travel through the city that never sleeps by waterway ferry, subway and the iconic yellow taxi. • Get to know the diversity of the city through visits to Chinatown, Little Italy, Queens, and Harlem. Featuring playful illustrations, a diverse and lovable cast of characters, an invaluable resources section, and a fun foldout map, this book is an ingenious way for kids to take the lead while planning a vacation or learning about one of the largest cities in the world. Whether you 're an armchair traveler or a real-life tourist, Little Kid, Big City! has everything you need to invent your own adventure! Next stop, Little Kid, Big City!:
London
All City Penguin
This sequel to The Carrie Diaries brings surprising

revelations as Carrie learns to navigate her way around the Big Apple, going from being a country "sparrow" to the person she always wanted to be. With her signature wit and sparkling humor, Candace Bushnell reveals the irresistible story of how Carrie met Samantha and Miranda, and what turned a small-town girl into one of New York City's most unforgettable icons, Carrie Bradshaw. Summer is a magical time in New York City, and Carrie is in love with all of it—the crazy characters in her neighborhood, the vintage-clothing boutiques, the wild parties, and the glamorous man who has swept her off her feet. Best of all, she's finally in a real writing class, taking her first steps toward fulfilling her dream. But as it becomes increasingly

difficult to reconcile her past with her future, Carrie realizes that making it in New York is much more complicated than she ever imagined.

The City We Became Macmillan Washington, D.C., boasts more than three hundred species of trees from America, Europe, Africa, and Asia, and *City of Trees* has been the authoritative guide for locating, identifying, and learning about them for more than twenty-five years. The third edition is fully revised, updated, and expanded and includes an eloquent new foreword by the *Washington Post*'s garden editor, Adrian Higgins. In the introduction, Choukas-Bradley describes the efforts of George Washington, Thomas Jefferson, and other prominent Washingtonians who helped the nation's capital evolve into the "City of Trees," a moniker regaining popularity thanks to present-day efforts encouraging citizen participation in tree planting and maintenance. Part 1 gives the reader a guided tour of the nation's capital,

highlighting historic and rare trees of the urban canopy. Part 2 is a comprehensive, simply worded, and fully illustrated botanical guide to the magnificent trees of the nation ' s capital and surroundings. The guide also includes botanical keys, an illustrated glossary, exquisite pen-and-ink drawings by Polly Alexander, and color close-up photographs of flowering trees, many by the nationally acclaimed photographer Susan A. Roth. What to look for in the new edition: * Added locations: the FDR Memorial; the Smithsonian Institution gardens; the Tudor Place grounds; the Bishop ' s Garden of the Washington National Cathedral; Audubon Naturalist Society sanctuaries; and much more. * "City of Trees" history from 1987 to 2007, including the establishment of Casey Trees and the importance of the urban canopy in the twenty-first century. * Twice as many pages of color photographs, new species descriptions and illustrations, and added habitat information. Published in association with the Center for

American Places

Good Morning, City

OUP Oxford

Many of the greatest names in literature have visited or made their home in the colorful and diverse metropolis of London. From Charles Dickens to George Orwell, Virginia Woolf to Bernadine Evaristo, London's writers have brought the city to life through some of the best known and loved stories and characters in fiction. This book takes you on an area-by-area journey through London to discover the stories behind the stories told in some of the most famous novels, plays and poems written in, or

about, the city. * London's writers, and
Find out which poet their characters
almost lost one of lived, worked,
his most important played, loved, lost
manuscripts in a Soho and died. This is the
pub. * Discover how first literature
Graham Greene managed guide to London to be
to survive the German fully illustrated
bomb that destroyed with beautiful color
his Clapham home. * photographs
Climb down the dingy throughout the book.
steps from London This unique book can
Bridge to Thames path be used a guidebook
below and imagine how on a physical journey
it felt to be Nancy through London, or as
trying to save Oliver a treasury of
Twist, only to then fascinating, often
meet her own violent obscure tales and
death. * Drink in information for book
same pub Bram Stoker lovers to read
listened to the ghost wherever they are.
stories that inspired *City of Trees* Farrar, Straus
Dracula, the plush and Giroux (BYR)
drinking house where The search for the author's
Noel Coward identity takes Yarnspinner to
performed, and the Bookholm—the so-called City
bars and cafes of Dreaming Books. On
frequented by modern entering its streets, our hero
writers. * Tour the feels as if he has opened the
locations where door of a gigantic second-
hand bookshop. His nostrils

are assailed by clouds of book dust, the stimulating scent of ancient leather, and the tang of printer's ink. Soon, though, Yarnspinner falls into the clutches of the city's evil genius, Pfistomel Smyke, who treacherously maroons him in the labyrinthine catacombs underneath the city, where reading books can be genuinely dangerous. In *The City of Dreaming Books*, Walter Moers transports us to a magical world where reading is a remarkable adventure. Only those intrepid souls who are prepared to join Yarnspinner on his perilous journey should read this book. We wish the rest of you a long, safe, unutterably dull and boring life!

Summer and the City

Modern Library

Presents twenty-one walking tours of New York City, including more than one hundred sites of literary significance and featuring more than two

hundred books about New York written for young readers.

Silicon City: San Francisco in the Long Shadow of the Valley Chronicle Books

NAMED ONE OF THE BEST BOOKS OF THE YEAR BY THE LOS ANGELES TIMES, THE SEATTLE TIMES, AND PUBLISHERS WEEKLY.

When a murdered woman is found in the city of Beszel, somewhere at the edge of Europe, it looks to be a routine case for Inspector Tyador Borlú of the Extreme Crime Squad. To investigate, Borlú must travel from the decaying Beszel to its equal, rival, and intimate neighbor, the vibrant city of Ul Qoma. But this is a border crossing like no other, a journey as psychic as it is physical, a seeing of the unseen. With Ul Qoman detective Qussim Dhatt, Borlú is enmeshed in a sordid underworld of nationalists intent on destroying their neighboring city, and unificationists who

dream of dissolving the two into one. As the detectives uncover the dead woman's secrets, they begin to suspect a truth that could cost them more than their lives. What stands against them are murderous powers in Beszel and in Ul Qoma: and, most terrifying of all, that which lies between these two cities.

BONUS: This edition contains a *The City & The City* discussion guide and excerpts from China Miéville's *Kraken* and *Embassytown*.

Little Kid, Big City!: *New York* Reedy Press LLC

A modern-day classic. This highly acclaimed adventure series about two friends desperate to save their doomed city has captivated kids and teachers alike for almost fifteen years and has sold over 3.5 MILLION copies! The city of Ember was built as a last refuge for the human race. Two hundred years later, the great lamps that light the

city are beginning to flicker.

When Lina finds part of an ancient message, she's sure it holds a secret that will save the city. She and her friend Doon must race to figure out the clues before the lights go out on Ember forever! Nominated to 28 State Award Lists! An

American Library

Association Notable

Children's Book A New York Public Library 100

Titles for Reading and

Sharing Selection A Kirkus Reviews Editors' Choice A

Child Magazine Best

Children's Book A Mark

Twain Award Winner A

William Allen White

Children's Book Award

Winner "A realistic post-apocalyptic world. DuPrau's

book leaves Doon and Lina

on the verge of

undiscovered country and readers wanting more."

—USA Today "An electric

debut." —Publishers Weekly,

Starred “While *Ember* is colorless and dark, the book itself is rich with description.” —VOYA, Starred “A harrowing journey into the unknown, and cryptic messages for readers to decipher.”

—Kirkus Reviews, Starred **C is for City** Orbit

It's dark and quiet. The moon still glimmers in the sky. While the baker, the ferry boat captain, and the TV anchorman are busy at work, most people are cozily snuggled in bed. Then dawn's first light peeks through the tree branches. Wake up, city! There is much to be done in neighborhoods all across the metropolis. As the morning gets brighter, the city streets bustle with people ready to begin the day. **GOOD MORNING, CITY**, by morning news anchor Pat Kiernan, is sure to start the day off right.

Andy Steves' Europe

Familius

A NEW YORK TIMES,

WASHINGTON POST, USA TODAY, AND PUBLISHERS WEEKLY BESTSELLER “[A]

diverse and enlightening book . . . The 99%

Invisible City is altogether fresh and imaginative when it comes to thinking about urban spaces.”

—The New York Times

Book Review “Here is a field guide, a boon, a

bible, for the urban curious. Your city's secret

anatomy laid bare—a

hundred things you look at but don't see, see but

don't know. Each entry is a compact, surprising

story, a thought piece, an invitation to marvel.

Together, they are almost transformative. To know

why things are as they are adds a satisfying richness

to daily existence. This book is terrific, just

terrific.” —Mary Roach, New York Times bestselling author of *Stiff*, *Grunt*, and *Gulp* “The 99% Invisible City brings into view the fascinating but often unnoticed worlds we walk and drive through every day, and to read it is to feel newly alive and aware of your place in the world. This book made me laugh, and it made me cry, and it reminded me to always read the plaque.” —John Green, New York Times bestselling author of *The Fault in Our Stars* and *Turtles All The Way Down* A beautifully designed guidebook to the unnoticed yet essential elements of our cities, from the creators of the wildly popular 99% Invisible podcast Have you ever wondered what those bright, squiggly

graffiti marks on the sidewalk mean? Or stopped to consider why you don't see metal fire escapes on new buildings? Or pondered the story behind those dancing inflatable figures in car dealerships? 99% Invisible is a big-ideas podcast about small-seeming things, revealing stories baked into the buildings we inhabit, the streets we drive, and the sidewalks we traverse. The show celebrates design and architecture in all of its functional glory and accidental absurdity, with intriguing tales of both designers and the people impacted by their designs. Now, in *The 99% Invisible City: A Field Guide to Hidden World of Everyday Design*, host Roman Mars and

coauthor Kurt Kohlstedt zoom in on the various elements that make our cities work, exploring the origins and other fascinating stories behind everything from power grids and fire escapes to drinking fountains and street signs. With deeply researched entries and beautiful line drawings throughout, *The 99% Invisible City* will captivate devoted fans of the show and anyone curious about design, urban environments, and the unsung marvels of the world around them.

Maker City Comma Press Shortlisted for the Financial Times and McKinsey Best Book of the Year Award in 2011 “A masterpiece.”

—Steven D. Levitt, coauthor of *Freakonomics* “Bursting with insights.” —The New

York Times Book Review A pioneering urban economist presents a myth-shattering look at the majesty and greatness of cities America is an urban nation, yet cities get a bad rap: they're dirty, poor, unhealthy, environmentally unfriendly . . . or are they? In this revelatory book, Edward Glaeser, a leading urban economist, declares that cities are actually the healthiest, greenest, and richest (in both cultural and economic terms) places to live. He travels through history and around the globe to reveal the hidden workings of cities and how they bring out the best in humankind. Using intrepid reportage, keen analysis, and cogent argument, Glaeser makes an urgent, eloquent case for the city's importance and splendor, offering inspiring proof that the city is humanity's

greatest creation and our best hope for the future. Edge City Lannoo Publishers (Acc)

If humankind can be said to have a single greatest creation, it would be those places that represent the most eloquent expression of our species's ingenuity, beliefs, and ideals: the city. In this authoritative and engagingly written account, the acclaimed urbanist and bestselling author examines the evolution of urban life over the millennia and, in doing so, attempts to answer the age-old question: What makes a city great? Despite their infinite variety, all cities essentially serve three purposes: spiritual, political, and economic. Kotkin follows the progression of the city from the early religious centers of Mesopotamia, the Indus Valley, and China to the imperial centers of the Classical era, through the rise of the Islamic city and the European commercial capitals, ending with today's

post-industrial suburban metropolis. Despite widespread optimistic claims that cities are "back in style," Kotkin warns that whatever their form, cities can thrive only if they remain sacred, safe, and busy—and this is true for both the increasingly urbanized developing world and the often self-possessed "global cities" of the West and East Asia. Looking at cities in the twenty-first century, Kotkin discusses the effects of developments such as shifting demographics and emerging technologies. He also considers the effects of terrorism—how the religious and cultural struggles of the present pose the greatest challenge to the urban future. Truly global in scope, *The City* is a timely narrative that will place Kotkin in the company of Lewis Mumford, Jane Jacobs, and other preeminent urban scholars.

Cities for People Quirk Books
The #1 New York Times

bestseller from the author of *Killers of the Flower Moon*. In 1925, the legendary British explorer Percy Fawcett ventured into the Amazon jungle, in search of a fabled civilization. He never returned. Over the years countless perished trying to find evidence of his party and the place he called “The Lost City of Z.” In this masterpiece of narrative nonfiction, journalist David Grann interweaves the spellbinding stories of Fawcett’s quest for “Z” and his own journey into the deadly jungle, as he unravels the greatest exploration mystery of the twentieth century.

Walkable City Island Press
What mathematical modeling uncovers about life in the city X and the City, a book of diverse and accessible math-based topics, uses basic modeling to explore a wide range of entertaining questions about urban life.

How do you estimate the number of dental or doctor's offices, gas stations, restaurants, or movie theaters in a city of a given size? How can mathematics be used to maximize traffic flow through tunnels? Can you predict whether a traffic light will stay green long enough for you to cross the intersection? And what is the likelihood that your city will be hit by an asteroid? Every math problem and equation in this book tells a story and examples are explained throughout in an informal and witty style. The level of mathematics ranges from precalculus through calculus to some differential equations, and any reader with knowledge of elementary calculus will be able to follow the materials with ease. There are also some more challenging problems sprinkled in for the more advanced reader. Filled with interesting and unusual observations about how cities work, X and the City shows how mathematics undergirds

and plays an important part in the metropolitan landscape. *Storied City* Macmillan Pick a Weekend, Pick a City, and Go! This award-winning travel guide picks up where crowdsourcing leaves off, covering the skills you need for spur-of-the-moment trips to Europe's top destinations. Follow three-day plans to explore each city. Learn which cities match your interests and which can be easily combined for a longer trip, including itineraries for Amsterdam, Barcelona, Berlin, Budapest, Dublin, Edinburgh, Florence, London, Madrid, Paris, Prague, Rome, and Venice. See iconic sights. Check the Eiffel Tower, the London Eye, and the Colosseum off your bucket list, and use Andy's tips to save time and skip lines. Hit the local hot spots. Chill at

Amsterdam's coffee shops, study mixology at London's speakeasies, and bust moves at Barcelona's beach clubs. Enjoy the best and cheapest local cuisine. Graze at boulangeries in Paris, pubs in Dublin, and aperitivo bars in Rome. Become a temporary local. Engage with the culture to enjoy authentic, unforgettable experiences. Master digital travel. Make the most of your money in Europe with apps and other digital resources. Connect with other travelers. Head to the most popular hostels for a ready-made, real-life social network. Whether you're studying abroad or just looking to explore Europe without breaking the bank, Andy Steves' Europe will have you city-hopping like a pro. City Random House Books for Young Readers "A journalist travels the

world and investigates current socioeconomic theories of happiness to discover why most modern cities are designed to make us miserable, what we can do to change this, and why we have more to learn from poor cities than from prosperous ones"--

The City & The City White Owl

First there was downtown. Then there were suburbs. Then there were malls. Then Americans launched the most sweeping change in 100 years in how they live, work, and play. The Edge City.

City of Angel Penguin

For the first time in the history of the planet, more than half the population - 3.3 billion people - are now living in cities. Two hundred years ago only 3 per cent of the world's population were urbanites, a figure that had remained fairly stable (give

or take the occasional plague) for about 1000 years. By 2030, 60 per cent of us will be urban dwellers. City is the ultimate handbook for the archetypal city and contains main sections on 'History', 'Customs and Language', 'Districts', 'Transport', 'Money', 'Work', 'Tourist Sites', 'Shops and markets', 'Nightlife', etc., and mini-essays on anything and everything from Babel, Tenochtitlán and Ellis Island to Beijing, Mumbai and New York, and from boulevards, suburbs, shanty towns and favelas, to skylines, urban legends and the sacred. Drawing on a wide range of examples from cities across the world and throughout history, it explores the reasons why people first built cities and why urban populations are growing larger every year. City is illustrated throughout with a

range of photographs, maps and other illustrations.

Secret Kansas City: A Guide to the Weird, Wonderful, and Obscure Anchor

Jeff Speck has dedicated his career to determining what makes cities thrive. And he has boiled it down to one key factor: walkability. The very idea of a modern metropolis evokes visions of bustling sidewalks, vital mass transit, and a vibrant, pedestrian-friendly urban core. But in the typical American city, the car is still king, and downtown is a place that's easy to drive to but often not worth arriving at. Making walkability happen is relatively easy and cheap; seeing exactly what needs to be done is the trick. In this essential new book, Speck reveals the invisible workings of the city, how simple decisions have cascading effects, and how we can all make the right choices for our communities. Bursting with sharp observations and real-world examples, giving key

insight into what urban planners actually do and how places can and do change, *Walkable City* lays out a practical, necessary, and eminently achievable vision of how to make our normal American cities great again.

A Burglar's Guide to the City Astra Publishing House

Here's Nikki Grimes's clever alphabet rhyme as a guide to a big city. From the ice-skating rink to the opera, C is for City is alive with activity. Pat Cummings's vivid illustrations are filled with alphabetical items for which to search. An answer key is provided in the back.