Code Craft The Practice Of Writing Excellent Pete Goodliffe

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Effective Coding with VHDL Savant Books and Publications
A guide to writing computer code covers such topics as variable naming, presentation style, error handling, and security.

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The Loons "O'Reilly Media, Inc."
Key features: Unique in its combination of serving as an introduction to
spatial statistics and to modeling agricultural and ecological data using R
Provides exercises in each chapter to facilitate the book's use as a course
textbook or for self-study Adds new material on generalized additive
models, point pattern analysis, and new methods of Bayesian analysis of
spatial data. Includes a completely revised chapter on the analysis of
spatiotemporal data featuring recently introduced software and methods
Updates its coverage of R software including newly introduced packages
Spatial Data Analysis in Ecology and Agriculture Using R, 2nd Edition
provides practical instruction on the use of the R programming language to
analyze spatial data arising from research in ecology, agriculture, and
environmental science. Readers have praised the book's practical coverage
of spatial statistics, real-world examples, and user-friendly approach in
presenting and explaining R code, aspects maintained in this update. Using
data sets from cultivated and uncultivated ecosystems, the book guides the
reader through the analysis of each data set, including setting research
objectives, designing the sampling plan, data quality control, exploratory
and confirmatory data analysis, and drawing scientific conclusions.
Additional material to accompany the book, on both analyzing satellite data
and on multivariate analysis, can be accessed at
https://www.plantsciences.ucdavis.edu/plant/additionaltopics.htm.
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The Clean Coder No Starch Press
Reproduction of the original: The Art and Craft of Printing by William Morris
e-artnow

A guide to applying software design principles and coding practices to VHDL to improve the readability, maintainability, and quality of VHDL code. This book addresses an often-neglected aspect of the creation of VHDL designs. A VHDL description is also source code, and VHDL designers can use the best practices of software development to write high-quality code and to organize it in a design. This book presents this unique set of skills, teaching VHDL designers of all experience levels how to apply the best design principles and coding practices from the software world to the world of hardware. The concepts introduced here will help readers write code that is easier to understand and more likely to be correct, with improved readability, maintainability, and overall quality. After a brief review of VHDL, the book presents fundamental design principles for writing code, discussing such topics as design, quality, architecture, modularity, abstraction, and hierarchy. Building on these concepts, the book then introduces and provides recommendations for each basic element of VHDL code, including statements, design units, types, data objects, and subprograms. The book covers naming data objects and functions, commenting the source code, and visually presenting the code on the screen. All recommendations are supported by detailed rationales. Finally, the book explores two uses of VHDL: synthesis and testbenches. It examines the key characteristics of code intended for synthesis (distinguishing it from code meant for simulation) and then demonstrates the design and implementation of testbenches with a series of examples that verify different kinds of models, including combinational, sequential, and FSM code. Examples from the book are also available on a companion website, enabling the reader to experiment with the complete source code.

Manga in Theory and Practice: The Craft of Creating Manga Springer Science & Business Media
This Letter Tracing Book for Preschoolers is filled with Alphabet letters and first words for them to trace and learn. Large Workbook Papers 8.5 x 11" so big room to write for little kids. 100 pages of learning and fun. Letter Tracing is known to be extremely beneficial for Preschoolers. This letter tracing book helps children to develop essential writing skills, an awareness of all the letters of the alphabet and knowledge of the most common first words. Designed to help children build up a solid foundation for learning, this book will also help to develop their vocabulary with the word sheets included with plenty of blank practice papers so they can write their own words too. Suitable for Pre-K and Kindergarten. Age 3-5. Order your Letter Tracing Book for Preschoolers today.

Coloring and Shading Book Addison-Wesley Professional
"Ethics and the Craft; The History, Evolution, and Practice of Wiccan Ethics" provides ground breaking research into the history of ethics in the Wiccan religion and how they have propagated and changed over time. The book also includes a discourse on ethical thinking for Wiccans and Pagans.

Camp Craft CreateSpace
The Robert C. Martin Clean Code Collection consists of two bestselling eBooks: Clean Code: A

Handbook of Agile Software Craftmanship The Clean Coder: A Code of Conduct for Professional Programmers In Clean Code, legendary software expert Robert C. Martin has teamed up with his colleagues from Object Mentor to distill their best agile practice of cleaning code "on the fly" into a book that will instill within you the values of a software craftsman and make you a better programmer--but only if you work at it. You will be challenged to think about what's right about that code and what's wrong with it. More important, you will be challenged to reassess your professional values and your commitment to your craft. In The Clean Coder, Martin introduces the disciplines, techniques, tools, and practices of true software craftsmanship. This book is packed with practical advice--about everything from estimating and coding to refactoring and testing. It covers much more than technique: It is about attitude. Martin shows how to approach software development with honor, self-respect, and pride; work well and work clean; communicate and estimate faithfully; face difficult decisions with clarity and honesty; and understand that deep knowledge comes with a responsibility to act. Readers of this collection will come away understanding How to tell the difference between good and bad code How to write good code and how to transform bad code into good code How to create good names, good functions, good objects, and good classes How to format code for maximum readability How to implement complete error handling without obscuring code logic How to unit test and practice test-driven development What it means to behave as a true software craftsman How to deal with conflict, tight schedules, and unreasonable managers How to get into the flow of coding and get past writer's block How to handle unrelenting pressure and avoid burnout How to combine enduring attitudes with new development paradigms How to manage your time and avoid blind alleys, marshes, bogs, and swamps How to foster environments where programmers and teams can thrive When to say "No"--and how to say it When to say "Yes"--and what yes really means
Code of Practice for the Operation of Manned Submersible Craft Prentice Hall

The modern computer is so powerful that a casual knowledge of programming suffices for most of its users. However, a variety of circumstances can abruptly require a much deeper understanding: the need to structure a program carefully to avoid being overwhelmed by its complexity, the need to insure reliability beyond what can be achieved by debugging, or the need to utilize computing resources efficiently. Beyond such practical considerations is an inherent intellectual satisfaction in mastering the fundamental concepts of programming. The aim of this book is to provide such mastery concept by concept.

Principles and Best Practice Pearson Education
Nominated for a Small Business Marketing Book award!. You have 30 days to convert a user to a paying customer starting NOW. The clock is ticking. What will you do? Collecting and analysing the messaging and strategies the leading e-commerce, software and service companies use as they convert trial users to customers in the most important 30 days after sign-up. Each companies strategy is broken down and presented in an easy to use and understand visual guide. 30 days to sell is a must buy if you are looking to automate and improve new customer conversion. This book covers: Activation campaigns from the worlds leading web companies. Easy reference guide - what message to send and when. Full page examples of each marketing message. Steal ideas from successful entrepreneurs, marketers and growth hackers. Two new bonus chapters showcasing more activation campaigns.

A Handbook of Agile Software Craftsmanship CRC Press
Widely considered one of the best practical guides to programming, Steve McConnell's original

CODE COMPLETE has been helping developers write better software for more than a decade. Now this classic book has been fully updated and revised with leading-edge practices—and hundreds of new code samples—illustrating the art and science of software construction. Capturing the body of knowledge available from research, academia, and everyday commercial practice, McConnell synthesizes the most effective techniques and must-know principles into clear, pragmatic guidance. No matter what your experience level, development environment, or project size, this book will inform and stimulate your thinking—and help you build the highest quality code. Discover the timeless techniques and strategies that help you: Design for minimum complexity and maximum creativity Reap the benefits of collaborative development Apply defensive programming techniques to reduce and flush out errors Exploit opportunities to refactor—or evolve—code, and do it safely Use construction practices that are right-weight for your project Debug problems quickly and effectively Resolve critical construction issues early and correctly Build quality into the beginning, middle, and end of your project

UX Design and Usability Mentor Book Rotary International
"Information technologies have become central to all functions of higher education, including writing and communications departments. Understanding how academic IT professionals make decisions, manage projects, and interact with academic departments is key for the faculty, administrators, and staff in those departments. To aid in this understanding, Stuart Selber spent two years embedded in Penn State's Teaching and Learning with Technology unit. His book offers new insights into the practices, attitudes, and assumptions of academic IT professionals and argues that composition faculty should collaborate more closely and engage more deeply with IT staff as composition technology projects are planned, implemented, and expanded. To help them do so, the book offers a three-part heuristic, reflecting the reality that academic IT units are complex and multilayered, with historical, spatial, and textual dimensions"--

The Craft of Creating Manga Pearson Education
Con artist get conned into caring for seven cousins: At the funeral for her latest mark, a recently-deceased, mega-rich tycoon named Parker DeLune, con artist Christy find herself welcomed by his seven strange cousins, collectively called "The Loons." Celebrate the DeLune with Christy as she navigates their eccentricities while discovering that wily estate attorney are running their own scam. Christy soon finds herself fighting not only for The Loon, but also for a new life.

C Tips from the New School No Starch Press
"Organizations worldwide rely on Java code to perform mission-critical tasks, and therefore that code must be reliable, robust, fast, maintainable, and secure. JavaTM Coding Guidelines brings together expert guidelines, recommendations, and code examples to help you meet these demands."--Publisher description.

A Handbook for People Who Care About Code Pearson Education
WHEN IT COMES TO LOVE, SOMETIMES IT TAKES THE HEAD YEARS TO DISCOVER WHAT THE HEART HAS ALWAYS KNOWN When Forbes Branson was a young man ready for something new. A senior in high school, he was the golden boy. Heir to a fortune, he knew what his life was going to be. But he wanted adventure first. A year to do what he wanted, where he wanted before college. An unexpected betrayal would change everything. Sophie Lipton was fifteen the first time she set foot on the Branson ranch. Dragged from one place to another, never having more than one pair of shoes or enough to eat, the moment she saw the wide open spaces, she felt she could breathe for the first time in her life. It was the home she always dreamed of. But her happiness came at a price. To stay in her new home, Sophie had

to keep somebody else's lies. Lies that would eventually tear apart a family. And tear apart her friendship with Forbes. Coming home is never easy-especially after twelve years. Forbes isn't the same young man. He found his adventure-and more. Weary, he's ready to settle into a slower, calmer life. Working on his family's ranch and taking the job as Chief of Police sounds like a piece of cake after the things he had seen and done. Sophie isn't the quiet girl Forbes remembers. She's grown into a strong, confident woman. A woman used to being in charge. The Branson ranch is her territory now. If Forbes thinks he's going to waltz back in and take over, he's going to find out fast that Sophie is no pushover. Twelve years ago, they shared one goodbye kiss. More sweet than passionate. Now, as adults it's a whole new game. The attraction between them is undeniable. Just as they begin to move forward, the past has other ideas. Secrets rarely stay buried forever. Lies. Betrayal. Maybe even murder. Before Forbes and Sophie can think about the future, they will need to deal with the past. Together.

Becoming a Better Programmer Waning Moon Publications
Looks at the principles and clean code, includes case studies showcasing the practices of writing clean code, and contains a list of heuristics and "smells" accumulated from the process of writing clean code.

Java Coding Guidelines No Starch Press
Rural Rides is the book for which the English journalist, agriculturist and political reformer William Cobbett is best known. At the time of writing Rural Rides, in the early 1820s, Cobbett was a radical anti-Corn Law campaigner. He embarked on a series of journeys by horseback through the countryside of Southeast England and the English Midlands. He wrote down what he saw from the points of view both of a farmer and a social reformer. The result documents the early 19th-century countryside and its people as well as giving free vent to Cobbett's opinions

Clean Code Pearson Education
UX Design and Usability Mentor Book includes best practices and real-life examples in a broad range of topics like: UX design techniques Usability testing techniques such as eye-tracking User interface design guidelines Mobile UX design principles Prototyping Lean product development with agile vs. waterfall Use cases User profiling Personas Interaction design Information architecture Content writing Card sorting Mind-mapping Wireframes Automation tools Customer experience evaluation The book includes real-life experiences to help readers apply these best practices in their own organizations. UX Design and Usability Mentor Book is an extension of best-selling Business Analyst's Mentor Book. Thanks to the integrated business analysis and UX design methodology it presents, the book can be used as a guideline to create user interfaces that are both functional and usable.

Engaging Academic IT Contexts for Writing and Communication Infobase Publishing
Presents practical advice on the disciplines, techniques, tools, and practices of computer programming and how to approach software development with a sense of pride, honor, and self-respect.

Spatial Data Analysis in Ecology and Agriculture Using R "O'Reilly Media, Inc."
Explains how to use the programming language to add interactivity and animation to Web sites, covering image swaps, functions, frames, cookies, alarms, frames, shopping carts, and Ajax.

Code Complete Prentice Hall
Most data compression methods that are based on variable-length codes employ the Huffman or Golomb codes. However, there are a large number of less-known codes that have useful properties and these can be useful. This book brings this large set of codes to the attention of workers in the field and for students of computer science. The author's crystal clear style of writing and presentation allows easy access to the topic.