

Dark Hollow Brian Keene

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The Conqueror Worms Deadite Press

Two titans of modern horror—Brian Keene and Bryan Smith—team up for the terrifying crossover sequel to both Keene's *URBAN GOTHIC* and Smith's *THE FREAKSHOW*. The Westgate Galleria Mall was once a sprawling, shining monument to American consumerism and suburban growth. Now, it is a crumbling reminder of how both have fallen—an architectural ghost, haunting the outskirts of society. That makes it the perfect filming location for a YouTube channel devoted to the exploration of abandoned places. But the mall isn't as empty as it seems and the residents have sinister obscene plans for them. Now, with the daylight still hours away, both he hunters and the hunted will fight to stay alive...and desperately try to make it home. *SUBURBAN GOTHIC* by Brian Keene and Bryan Smith—Home is where is the severed heart is...

All Dark, All the Time Deadite Press

"June 1984. Timmy Graco is looking forward to summer vacation, taking it easy and hanging out with his buddies. Instead his summer will be filled with terror and a life-and-death battle against a nightmarish creature that few will believe even exists. Timmy learns that the person who's been unearthing fresh graves in the cemetery isn't a person at all. It's a thing. And it's after Timmy and his friends. If Timmy hopes to live to see September, he'll have to escape the...*GHOUL*."--Publisher description.

Urban Gothic Deadite Press

They took the job to escape the world They didn't expect the world to end. *Kasker Rampart*: a derelict refinery platform moored in the Arctic Ocean. A skeleton crew of fifteen fight boredom and despair as they wait for a relief ship to take them home. But the world beyond their frozen wasteland has gone to hell. Cities lie ravaged by a global pandemic. One by one TV channels die, replaced by silent wavebands. The Rampart crew are marooned. They must survive the long Arctic winter, then make their way home alone. They battle starvation and hypothermia, unaware that the deadly contagion that has devastated the world is heading their way... *Darkness on the Edge of Town* Grindhouse Press

Previous ed. published in 2009 by Leisure Books.

A Gathering of Crows Deadite Press

Brian Keene, bestselling author of *The Rising*, *City of the Dead*, and *Terminal*, unleashes his most powerful short story collection yet. As in life, there are no happy endings, and no matter how high one flies, there's always gravity.

Fear of Gravity Apex Publications

It happens in a split-second. One moment, customers are happily shopping in the Save-A-Lot grocery store. The next instant, they are transformed into bloodthirsty psychotics, interested only in slaughtering one another and committing unimaginably atrocious and frenzied acts of violent depravity. Only Jack, Sammi, Angie and Marcel seem immune to the insanity that has infected the rest of the town. But can they stay alive long enough -- and trust each other long enough -- to unravel the secret of Jack's magic beans... Deadite Press is proud to bring one of Brian Keene's bleakest and most violent novellas back into print once more. This edition also includes four bonus short stories: "Without You", "I Am An Exit", "This Is Not An Exit", and "The King, in: YELLOW".

Earthworm Gods II Deadite Press

From an exciting name in British horror and the author of *Hekla's Children* comes a dark, haunting tale of our world and the next. After her hand is amputated following a tragic accident, Rachel Cooper suffers vivid nightmares of a woman imprisoned in the trunk of a hollow tree, screaming for help. When she begins to experience phantom sensations of leaves and earth with her missing limb, Rachel is terrified she is going mad... but then another hand takes hers, and the trapped woman is pulled into our world. This woman has no idea who she is, but Rachel can't help but think of the mystery of Oak Mary, a female corpse found in a hollow tree, and who was never identified. Three urban legends have grown up around the case: Was Mary a Nazi spy, a prostitute, or a gypsy witch? Rachel is desperate to learn the truth, but darker forces are at work. For a rule has been broken, and Mary is in a world where she doesn't belong... "One of the highlights of the year, for both horror and fantasy lovers." —Cemetery Dance

Steal the Stars Simon and Schuster

"*Earthworm Gods: Selected Scenes From the End of the World* is a collection of short stories set in the world of *Earthworm Gods* and *Earthworm Gods II: Deluge*. From the first drop of rain to humanity's last waterlogged stand, these tales chronicle the fall of man against a horrifying, unstoppable evil. And as the waters rise over the United States, the United Kingdom, Australia, New Zealand, and elsewhere—brand new monsters surface—along with some familiar old favorites, to wreak havoc on an already devastated mankind."--Page [4]cover.

House of Blood Tor Books

An hour ago, they were nineteen strangers on an airport shuttle, braving travel delays and a freak blizzard. Then they fell through a hole in the world. Now, they are nineteen strangers trapped in a dangerous dimension filled with prehistoric monsters, futuristic technology, and otherworldly mysteries. They'll have to learn to work together if they want to survive and return home... but will any of them be left alive by then? Apex Book Company is proud to present *HOLE IN THE WORLD* - a weird fantasy prequel to Brian Keene's popular *THE LOST LEVEL SERIES*.

Dark Hollow Lazy Fascist Press

Five mysterious figures are coming to Brinkley Springs, a quiet little town that some say is dying. They have existed for centuries, only coming out to destroy, kill, and feed. They bring terror and carnage and leave blood and death. Levi Stotzfus, an ex-Amish magus, is the only one who can stop them.

Dead Sea Cemetery Dance Publications

Apex is proud to present the first book in Grand Master Award winner Brian Keene's long-awaited new series, a loving ode to lost world classics like Burroughs's *PELLUCIDAR*, Howard's *ALMURIC*, and Lansdale's *THE DRIVE-IN*, but with a thoroughly modern twist that only Brian Keene could conceive. When modern-day occultist Aaron Pace discovers the secrets of inter-dimensional travel via a mystical pathway called *The Labyrinth*, he wastes no time in exploring a multitude of strange new worlds and alternate realities. But then, Aaron finds himself trapped in the most bizarre dimension of all — a place where dinosaurs coexist with giant robots, where cowboys fight reptilian lizard people, and where even the grass can kill you. This is a world populated by the missing and the disappeared, a world where myth is reality and where the extinct is reborn. Now, side-by-side with his new companions Kasheena and Bloop, Aaron must learn to navigate its dangers and survive long enough to escape... *THE LOST LEVEL*.

Devil-Slayer ReadHowYouWant.com

Demystify the core concepts of cognitive psychology Written specifically for psychology students — and not other academics - *Cognitive Psychology For Dummies* is an accessible and entertaining introduction to the field. Unlike the dense and jargon-laden content found in most psychology textbooks, this practical guide provides readers with easy-to-understand explanations of the fundamental elements of cognitive psychology so that they are able to obtain a firm grasp of the material. *Cognitive Psychology For Dummies* follows the structure of a typical university course, which makes it the perfect supplement for students in need of a clear and enjoyable overview of the topic. The complexities of a field that explores internal mental processes — including the study of how people perceive, remember, think, speak, and solve problems — can be overwhelming for first-year psychology students. This practical resource cuts through the academic-speak to provide a clear understanding of the most important elements of cognitive psychology. Obtain a practical understanding of the core concepts of cognitive psychology Supplement required course reading with clear and easy-to-understand overviews Gain confidence in your ability to apply your knowledge of cognitive psychology Prepare for upcoming exams or topic discussions *Cognitive Psychology For Dummies* is the perfect resource for psychology students who need a clear and readable overview of the core concepts of cognitive psychology.

Ghost Walk Deadite Press

Like other Arab revolutions in 2011, it is said that Yemen's rebellion was modeled on street protests in Tunis and Cairo. As this erudite new study explains, however, what happened in Yemen is far from being a mere echo of events elsewhere. In fact, the popular uprisings which came as a surprise in Tunisia and Egypt, Libya and Syria, were already well underway in Yemen. As early as 2007, this country on the southern tip of the Arabian Peninsula was embroiled in sit-ins, demonstrations, and open rebellion against the government. The author ably demonstrates how Yemen's political upheaval is rooted in divisions and conflicts of the past, especially the country's troubled national unification in 1990. Based on years of in-depth field research, this book unravels the complexities of the Yemeni state and its domestic politics with a particular focus on the post-1990 years. The central thesis is that Yemen continues to suffer from regional fragmentation which has endured for

centuries. En route the book discusses the rise of President Salih, his tribal and family connections, Yemen's civil war in 1994, the war's consequences later in the decade, the spread of radical movements after the US military response to 9/11, and finally developments leading to the historic events of 2011. Politics in this strategically important country is crucial for many reasons, not least on account of its links to al-Qaeda terrorism. The United States and western allies have good reason to regard Yemen as a security risk. This book sets a new standard for scholarship on Yemeni politics, and it is essential reading for anyone interested in the modern Middle East, the 2011 Arab revolts, and 21st century Islamic politics.

City of the Dead Crossroad Press

A group of young friends returning from a Key West vacation gone horribly wrong takes a wrong turn off a highway in the east Tennessee mountains, entering a dark realm that is both of the natural world and beyond it. A night of terror ensues, with some members of the group eventually arriving at an eerily imposing manor house. But the house is not a sanctuary from the horrors surrounding them. This is the *HOUSE OF BLOOD*. Here is where the Master of this dark realm resides, presiding over an empire of evil. The unsuspecting young travelers face a night of torture, degradation, and surrender to dark desires. Who among them, if any, will survive the night?

Outpost Marvel Comics Group

"Fan favorite ex-Amish occult detective Levi Stotzfus returns in two novellas of demons and monsters" - Back cover.

The Devil's Apocrypha National Geographic Books

"There was no warning. No chance to escape. They came suddenly. Naked. Bloodthirsty. Sadistic. They descended upon the Pine Village Apartment Complex, relentlessly torturing and killing anyone they could find. Fearing for their lives, the residents of the complex must band together. A young trans woman, a suicidal middle-aged writer, a lonely Vietnam vet, a newlywed couple, an elderly widow, a single mother and her son, two on-the-run criminals and the serial killer known as The Exit. Eleven strangers. The only thing they have in common is the unstoppable horde that wants to kill them. If they are to make it through the night, they must fight back"--

Devil's Creek Independently Published

ALL DARK, ALL THE TIME is the second book in a series collecting all of Brian Keene's short fiction. Included in this volume are such critically-acclaimed and fan favorite stories as "The Girl on the Glider", "Fetish", "The Siqusim Who Stole Christmas", "Scratch", "Lost Canyon of the Dead", and many more. These are stories about darkness. The darkness outside of us, surrounding us, and the darkness inside the human soul. *ALL DARK, ALL THE TIME* -- and morning is never coming.

Ghoul John Wiley & Sons

A fascinated tale by Green "it is full of horror and spine-chilling suspense. It will make the reader's blood run cold. Brilliant!"

The Lonesome Crown Deadite Press

They thought it was over, but the second wave was only the beginning... In the aftermath of the Clickers and Dark Ones' siege and a coup against an insane President, America rebuilds. Change has come, and a better future is promised to all. But promises can be broken and there may be no future at all because deep beneath the ocean, a new terror awaits. Dagon, god of the Dark Ones, is waking up...and if humanity doesn't stop him, then mankind will face extinction. Trapped on a South Pacific Island, the cast of Clickers and Clickers 2: The Next Wave join forces with a mysterious group of occult agents to face off against the Clickers, the Dark Ones, Dagon and an all-new threat—the deadly obsidian Clickers. The stakes have never been higher. Dagon is rising... and humanity will fall. Clickers III: Dagon Rising - It's more giant monster carnage and B-movie fun as only J. F. Gonzalez and Brian Keene can bring you.

The Cage Penguin Canada

Shane and Aimee Lancaster and their friends encounter new dangers to Sleepy Hollow, including cornfield imps and rivier naiads.