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## Death March Edward Yourdon

As recognized, adventure as competently as experience just about lesson, amusement, as competently as arrangement can be gotten by just checking out a book Death March Edward Yourdon in addition to it is not directly done, you could acknowledge even more re this life, a propos the world.

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Waltzing with Bears Prentice Hall

Ed Yourdon warned the American programmer in his award-winning, controversial bestseller "Decline and Fall of the American Programmer" that if they did not change, the industry would migrate to countries that were more productive. The software industry has responded to this challenge, and Yourdon shows how in this long-awaited paperback version of his international bestseller.

*Barbara Jordan, a Self-portrait* John Wiley & Sons

Dear Mr. S. Harris, Ignore the blob of red in the top left corner. It's jam, not blood, though I don't think I need to tell you the difference. It wasn't your wife's jam the police found on your shoe. . . . I know what it's like. Mine wasn't a woman. Mine was a boy. And I killed him exactly three months ago. Zoe has an unconventional pen pal--Mr. Stuart Harris, a Texas Death Row inmate and convicted murderer. But then again, Zoe has an unconventional story to tell. A story about how she fell for two boys, betrayed one of them, and killed the other. Hidden away in her backyard shed in the middle of the night with a jam sandwich in one hand and a pen in the other, Zoe gives a voice to her heart and her fears after months of

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silence. Mr. Harris may never respond to Zoe's letters, but at least somebody will know her story--somebody who knows what it's like to kill a person you love. Only through her unusual confession can Zoe hope to atone for her mistakes that have torn lives apart, and work to put her own life back together again. Rising literary star Annabel Pitcher pens a captivating second novel, rich with her distinctive balance between humor and heart. Annabel explores the themes of first love, guilt, and grief, introducing a character with a witty voice and true emotional resonance.

### **Napoleon on Project Management** Apress

The "unputdownable courtroom drama" (Stephen King) and riveting sequel to the landmark bestseller Presumed Innocent, in which Tommy Molto and Rusty Sabich come head-to-head in a second murder trial. Twenty years after Rusty Sabich and Tommy Molto went head to head in the shattering murder trial of Presumed Innocent, the men are once more pitted against one another in a riveting psychological match. When Sabich, now 60 years old and the chief judge of an appellate court, finds his wife Barbara dead under mysterious circumstances, Molto accuses him of murder for the second time, setting into motion a trial that is vintage Turow--the courtroom at its most taut and explosive. With his characteristic insight into both the dark

truths of the human psyche and the dense intricacies of the criminal justice system, Scott Turow proves once again that some books simply compel us to read late into the night, desperate to know who did it. A New York Times Book Review Editors' Choice

### **The Art of Systems Architecting** CRC Press

Guy Kawasaki, CEO of garage.com and former chief evangelist of Apple Computer, Inc., presents his manifesto for world-changing innovation, using his battle-tested lessons to help revolutionaries become visionaries. Create Like a God Turn conventional wisdom on its head--create revolutionary products and services by analyzing how to approach the problems at hand. Command Like a King Take charge and make tough, insightful, and strategic decisions--break down the barriers that prevent product adoption and avoid "death magnets" (the stupid mistakes just about everyone makes). Work Like a Slave Get ready for hard work, and lots of it. To go from revolutionary to visionary, you'll need to eat like a bird--relentlessly absorbing knowledge about your industry, customers, and competition--and poop like an elephant--spreading the large amount of information and knowledge that you've gained. Filled with insights from top innovators such as Amazon.com, Dell, Hallmark, and Gillette and rich with hands-on experience from the front lines of business, Rules for Revolutionaries will empower you--whether you're an entrepreneur, engineer, inventor, manager, or small business owner--to turn your dreams into reality, your reality into products, and your products into customer magnets.

Software Process Dynamics Harper Collins

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Autobiography of the Afro-American woman who, after serving in the Texas legislature, became a representative to the United States Congress.

Foundations of GTK+ Development Pearson

Object-Oriented Reengineering Patterns collects and distills successful techniques in planning a reengineering project, reverse-engineering, problem detection, migration strategies and software redesign. This book is made available under the Creative Commons Attribution-ShareAlike 3.0 license. You can either download the PDF for free, or you can buy a softcover copy from lulu.com. Additional material is available from the book's web page at <http://scg.unibe.ch/oorp>

Software Project Secrets Pearson Education India

Notations and strategies are delivered for: designing the problem domain component; designing the human interaction component; designing the task management component; designing the data management component; applying object-oriented design with object-oriented programming language; applying object-oriented design criteria; and selecting CASE for object-oriented design.

Death March Prentice Hall

Are you attracted by the promises of agile methods but put off by the fanaticism of many agile texts? Would you like to know which agile techniques work, which ones do not matter much, and which ones will harm your projects? Then you need Agile!: the first exhaustive, objective review of agile principles,

techniques and tools. Agile methods are one of the most important developments in software over the past decades, but also a surprising mix of the best and the worst. Until now every project and developer had to sort out the good ideas from the bad by themselves. This book spares you the pain. It offers both a thorough descriptive presentation of agile techniques and a perceptive analysis of their benefits and limitations. Agile! serves first as a primer on agile development: one chapter each introduces agile principles, roles, managerial practices, technical practices and artifacts. A separate chapter analyzes the four major agile methods: Extreme Programming, Lean Software, Scrum and Crystal. The accompanying critical analysis explains what you should retain and discard from agile ideas. It is based on Meyer 's thorough understanding of software engineering, and his extensive personal experience of programming and project management. He highlights the limitations of agile methods as well as their truly brilliant contributions — even those to which their own authors do not do full justice. Three important chapters precede the core discussion of agile ideas: an overview, serving as a concentrate of the entire book; a dissection of the intellectual devices used by agile authors; and a review of classical software engineering techniques, such as requirements analysis and lifecycle models, which agile methods criticize.

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The final chapters describe the precautions that a company should take during a transition to agile development and present an overall assessment of agile ideas. This is the first book to discuss agile methods, beyond the brouhaha, in the general context of modern software engineering. It is a key resource for projects that want to combine the best of established results and agile innovations.

Extreme Programming Installed Addison-Wesley  
A benchmark text on software development and quantitative software engineering "We all trust software. All too frequently, this trust is misplaced. Larry Bernstein has created and applied quantitative techniques to develop trustworthy software systems. He and C. M. Yuhas have organized this quantitative experience into a book of great value to make software trustworthy for all of us." -Barry Boehm

Trustworthy Systems Through Quantitative Software Engineering proposes a novel, reliability-driven software engineering approach, and discusses human factors in software engineering and how these affect team dynamics. This practical approach gives software engineering students and professionals a solid foundation in problem analysis, allowing them to meet customers' changing needs by tailoring their projects to meet specific challenges, and complete projects on schedule and within budget. Specifically, it helps developers identify customer requirements,

develop software designs, manage a software development team, and evaluate software products to customer specifications. Students learn "magic numbers of software engineering," rules of thumb that show how to simplify architecture, design, and implementation. Case histories and exercises clearly present successful software engineers' experiences and illustrate potential problems, results, and trade-offs. Also featuring an accompanying Web site with additional and related material, Trustworthy Systems Through Quantitative Software Engineering is a hands-on, project-oriented resource for upper-level software and computer science students, engineers, professional developers, managers, and professionals involved in software engineering projects. An Instructor's Manual presenting detailed solutions to all the problems in the book is available from the Wiley editorial department. An Instructor Support FTP site is also available.

Adrenaline Junkies and Template Zombies Dorset House Publishing Company, Incorporated

"Mantle and Lichty have assembled a guide that will help you hire, motivate, and mentor a software development team that functions at the highest level. Their rules of thumb and coaching advice are great blueprints for new and experienced software engineering managers alike." —Tom Conrad, CTO, Pandora "I wish I'd had this material available years ago. I see lots and lots of 'meat' in here that I'll use over and over again as I try to become a better manager. The writing style is right

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on, and I love the personal anecdotes.” —Steve Johnson, VP, Custom Solutions, DigitalFish All too often, software development is deemed unmanageable. The news is filled with stories of projects that have run catastrophically over schedule and budget. Although adding some formal discipline to the development process has improved the situation, it has by no means solved the problem. How can it be, with so much time and money spent to get software development under control, that it remains so unmanageable? In *Managing the Unmanageable: Rules, Tools, and Insights for Managing Software People and Teams*, Mickey W. Mantle and Ron Lichty answer that persistent question with a simple observation: You first must make programmers and software teams manageable. That is, you need to begin by understanding your people—how to hire them, motivate them, and lead them to develop and deliver great products. Drawing on their combined seventy years of software development and management experience, and highlighting the insights and wisdom of other successful managers, Mantle and Lichty provide the guidance you need to manage people and teams in order to deliver software successfully. Whether you are new to software management, or have already been working in that role, you will appreciate the real-world knowledge and practical tools packed into this guide.

*The Collapse of Chaos* Springer Science & Business Media

Do we live in a simple or a complex universe? Jack Cohen and Ian Stewart explore the ability of complicated rules to generate simple behaviour in nature through 'the collapse of chaos'. 'The most startling, thought-provoking book I've read all year. I was pleased to learn that most of the things I thought I knew were wrong' -- Terry Pratchett

[Venture Capitalists at Work](#) Prentice Hall Professional

"This is probably the single most valuable resource for the entrepreneurs aspiring to build successful companies"—Ron Conway, Special Adviser, SV Angel, and investor in Facebook, Google, Twitter, Foursquare, PayPal, Zappos "I highly recommend *Venture Capitalists at Work*. This book captures the personalities and approaches of a number of leading VC practitioners and displays the heart and soul of the venture capital process, by offering an exclusive window into the voice of the practitioners."—Gus Tai, Trinity Ventures "Venture Capitalists at Work is a foundational pillar in an entrepreneur's understanding and resources. This is a first in terms of the level of detail, quality of discussion, and value to the entrepreneur."—George Zachary, Charles River Ventures and Investor in Twitter *Venture Capitalists at Work: How VCs Identify and Build Billion-Dollar Successes* offers unparalleled insights into the funding and management of companies like YouTube, Zappos, Twitter, Starent, Facebook, and Groupon. The venture capitalists profiled—among the best in the business—also reveal how they identify promising markets, products, and entrepreneurs. Author Tarang Shah, a venture capital professional himself, interviews rising VC stars, Internet and software investment pioneers, and venture investment thought leaders. You'll learn firsthand what criteria venture capitalists use to make investments, how they structure deals, the many ways they help the companies they fund, avoidable mistakes they see all too often, the role of luck in a success, and why so many startups fail. *Venture Capitalists at Work* also contains interviews with

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those on the receiving end of venture money—entrepreneurs in high-profile startups that went on to achieve great success. Whether you're an entrepreneur, an aspiring VC, an M&A professional, or an ambitious student, the knowledge you will gain from *Venture Capitalists at Work* could provide a significant shortcut to success. Other books in the Apress At Work Series: *Coders at Work*, Seibel, 978-1-4302-1948-4 *CIOs at Work*, Yourdon, 978-1-4302-3554-5 *CTOs at Work*, Donaldson, Seigel, & Donaldson, 978-1-4302-3593-4 *Founders at Work*, Livingston, 978-1-4302-1078-8 *European Founders at Work*, Santos, 978-1-4302-3906-2 *Women Leaders at Work*, Ghaffari, 978-1-4302-3729-7 *Advertisers at Work*, Tuten, 978-1-4302-3828-7 *Gamers at Work*, Ramsay. 978-1-4302-3351-0

Project Management Apress

GTK+ is one of the most influential graphical toolkits for the Linux operating system. It is the technology upon which the GNOME and XFCE desktop environments are based, and it's crucial to have clear understanding of its complexities to build even a simple Linux desktop application. *Foundations of GTK+ Development* guides you through these complexities, laying the foundation that will allow you to cross from novice to professional. *Foundations of GTK+ Development* is aimed at C programmers and presents numerous real-life examples that you can immediately put to use in your projects. Some familiarity with C programming is assumed, as the book delves into new topics from the beginning. Topics like object inheritance are covered early on to allow for complete understanding of code examples later. And the provided examples are real-life situations that can help you get a head

start on your own applications.

*Trustworthy Systems Through Quantitative Software Engineering* Addison-Wesley Professional

If you, like the author, feel that software construction is primarily a problem-solving activity, all problem-solving requires creativity, software problem-solving is deeply complex, and software problem-solving requires the ultimate in creativity, then this book is for you. In *Software Creativity*, Robert L. Glass answers the question, "Which is more important in software construction: Brilliant process or brilliant people coming down solidly on the side of people?" Glass draws on more than 30 years of personal experience as a software engineer and educator to present an unorthodox approach to software problem-solving that suggests solutions lie not in discipline, formality, and quantitative reasoning - but in flexibility, creativity, and qualitative reasoning.

*Software Creativity* Grand Central Publishing

"Includes a reprint of King's "Hearts in Atlantis," the fictional story of a U. Maine freshman; an essay by King about his years at UM (1966-70); reprints of King's college newspaper column; personal narratives by King's fellow students and friends; and a gallery of photographs"--

*Object-oriented Reengineering Patterns* Doubleday Books

Adrenaline junkies, dead fish, project sluts, true believers, Lewis and Clark, template zombies . . .

Most developers, testers, and managers on IT projects are pretty good at recognizing patterns of

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behavior and gut-level hunches, as in, "I sense that this project is headed for disaster." But it has always been more difficult to transform these patterns and hunches into a usable form, something a team can debate, refine, and use. Until now. In *Adrenaline Junkies and Template Zombies*, the six principal consultants of The Atlantic Systems Guild present the patterns of behavior they most often observe at the dozens of IT firms they transform each year, around the world. The result is a quick-read guide to identifying nearly ninety typical scenarios, drawing on a combined one-hundred-and-fifty years of project management experience. Project by project, you'll improve the accuracy of your hunches and your ability to act on them. The patterns are presented in an easy-reference format, with names designed to ease communication with your teammates. In just a few words, you can describe what's happening on your project. Citing the patterns of behavior can help you quickly move those above and below you to the next step on your project. You'll find classic patterns such as these: \* News Improvement \* Management By Mood Ring \* Piling On \* Rattle Yer Dags \* Natural Authority \* Food++ \* Fridge Door \* and more than eighty more! Not every pattern will be evident in your organization, and not every pattern is necessarily good or bad. However, you'll find many patterns that will apply to your current and future assignments,

even in the most ambiguous circumstances. When you assess your situation and follow your next hunch, you'll have the collective wisdom of six world-class consultants at your side.

Rules For Revolutionaries Reading, Mass. ; Don Mills, Ont. : Addison-Wesley Publishing Company

Section 1 Agile development Section 2 Agile design Section 3 The payroll case study Section 4 Packaging the payroll system Section 5 The weather station case study Section 6 The ETS case study

[Agile Project Management with Scrum](#) Apress

Extreme Programming Installed explains the core principles of Extreme Programming and details each step in the XP development cycle. This book conveys the essence of the XP approach--techniques for implementation, obstacles likely to be encountered, and experience-based advice for successful execution.

The Adventures of an IT Leader Little, Brown Books for Young Readers

This book is designed for professionals and students in software engineering or information technology who are interested in understanding the dynamics of software development in order to assess and optimize their own process strategies. It explains how simulation of interrelated technical and social factors can provide a means for organizations to vastly improve their processes. It is structured for readers to approach the subject from different perspectives, and includes descriptive summaries of the best research and

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applications.

### The Mythical Man-month Penguin UK

The world's most infamous hacker offers an insider's view of the low-tech threats to high-tech security Kevin Mitnick's exploits as a cyber-desperado and fugitive form one of the most exhaustive FBI manhunts in history and have spawned dozens of articles, books, films, and documentaries. Since his release from federal prison, in 1998, Mitnick has turned his life around and established himself as one of the most sought-after computer security experts worldwide. Now, in *The Art of Deception*, the world's most notorious hacker gives new meaning to the old adage, "It takes a thief to catch a thief." Focusing on the human factors involved with information security, Mitnick explains why all the firewalls and encryption protocols in the world will never be enough to stop a savvy grifter intent on rifling a corporate database or an irate employee determined to crash a system. With the help of many fascinating true stories of successful attacks on business and government, he illustrates just how susceptible even the most locked-down information systems are to a slick con artist impersonating an IRS agent. Narrating from the points of view of both the attacker and the victims, he explains why each attack was so successful and how it could have been prevented in an engaging and highly readable style reminiscent of a true-crime novel. And, perhaps most importantly, Mitnick offers advice for preventing these types of social engineering hacks through security protocols, training programs, and manuals that address the human element of security.