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Sprint (Republish) Springer

A guide to the C programming language in .NET architecture covers such topics as objects and types, inheritance, operators, strings, expressions, assemblies, .NET security, and presentation.

Technical Information Indexes John Wiley & Sons

A Strategic Guide to Technical Communication incorporates useful and specific strategies for writers to create aesthetically appealing and usable technical documentation. These strategies have been developed and tested on a thousand students from a number of different disciplines over twelve years and three institutions. The second edition adds a chapter on business communication, reworks the discussion on technical style, and expands the information on visual communication and ethics into free-standing chapters. Particular attention is paid throughout to the needs of Canadian students.

A Strategic Guide to Technical Communication - Second Edition (Canadian) CRC Press

A textbook of American Rhetoric.

Documenting Software Architectures Rowman & Littlefield
Sherylyn Briller and Amy Goldmacher's *Designing an Anthropology Career: Professional Development Exercises, Second Edition* provides undergraduates, graduate students and career changers with the tools they need to identify their professional goals and follow through on them. Part I establishes a framework for how to design -- or update -- a career in anthropology or related fields. The authors discuss how social science is needed now more than ever and offer ideas for how to find employment in many different realms. Part II contains a series of professional development exercises to help workbook users articulate their personal and professional histories, special abilities and career goals. Each exercise includes an example from an anthropology student or professional anthropologist as a model for completion. Doing these customizable exercises will help people turn their love of anthropology and existing knowledge and skills into meaningful and lasting careers.

Sampling of agricultural soils and plants for radioactivity analysis John Wiley & Sons
The three-volume set LNCS 10288, 10289, and 10290 constitutes the proceedings of the 6th International Conference on Design, User Experience, and Usability, DUXU 2017, held as part of the 19th International Conference on Human-Computer Interaction, HCII 2017, in Vancouver, BC, Canada, in July 2017, jointly with 14 other thematically similar conferences. The total of 1228 papers

presented at the HCII 2017 conferences were carefully reviewed and selected from 4340 submissions. These papers address the latest research and development efforts and highlight the human aspects of design and use of computing systems. The papers accepted for presentation thoroughly cover the entire field of Human-Computer Interaction, addressing major advances in knowledge and effective use of computers in a variety of application areas. The total of 168 contributions included in the DUXU proceedings were carefully reviewed and selected for inclusion in this three-volume set. LNCS 10288: The 56 papers included in this volume are organized in topical sections on design thinking and design philosophy; aesthetics and perception in design; user experience evaluation methods and tools; user centered design in the software development lifecycle; DUXU education and training. LNCS 10289: The 56 papers included in this volume are organized in topical sections on persuasive and emotional design; mobile DUXU; designing the playing experience; designing the virtual, augmented and tangible experience; wearables and fashion technology. LNCS 10290: The 56 papers included in this volume are organized in topical sections on information design; understanding the user; DUXU for children and young users; DUXU for art, culture, tourism and environment; DUXU practice and case studies.

The Word in the Wilderness John Wiley & Sons
This book is a single-source guide to planning, designing and printing successful projects using the Adobe Creative Suite. Packed with real-world design exercises, this revised edition is fully updated to align with CS. Dozens of sidebars and step-by-step descriptions walk readers through the design process in the same order actual projects are implemented Content progresses from planning through execution

Ancient Rhetorics for Contemporary Students John Wiley & Sons

Now in full colour, the third edition of this practical text takes students step-by-step through the pre-production processes of apparel product development: planning, forecasting, fabricating,

line development, technical design, pricing and sourcing and includes a greater focus on current issues, for example sustainability and business ethics.

Design and Develop Text Documents (Publisher 2003)
SAGE Publications

SUPERB EXECUTION RELIES UPON RIGOROUS PROJECT DOCUMENTATION A project will only be built as well as it is documented. This publication focuses on the key documentation needs of the landscape architectural design and construction documentation process. That includes both "design documentation" and "construction documentation" as well as all that which occurs in the transition from one phase to the other. Documentation requirements include those components necessary to explore and define design intent, logic, physical proposals, and ultimately, the specific components included within construction and bid documents. Discover how proper documentation facilitates every stage of the design process from pre-planning to construction, and leads to a highly resolved built outcome.

Understand the principles behind these documentation practices. Implement best practices specific to each documentation phase and drawing, from title block and cover sheet design to soil plans and plant protection. Organize keynoting systems, cross-referencing and interdisciplinary coordination amongst multiple consultants and vendors. Study sample project documents from a leading landscape architecture firm to better understand the elements and benefits of complete and well-coordinated project documentation. These standards have been time-tested by over 150 designers at the industry leading landscape architecture firm Design Workshop, reflecting a range of project types, including parks, streetscapes, urban spaces and over-structure construction. This guide shares the methods behind the success, to facilitate exceptional built outcomes through principled documentation practices.

The Bedford Researcher with 2009 MLA and 2010 APA Updates Macmillan

Click here to find out more about the 2009 MLA Updates and the 2010 APA Updates. Tech-savvy and student-friendly, The Bedford Researcher addresses the kinds of writing students actually do and the kinds of sources they actually use. It follows real student writers from their initial research questions all the way to designing their final essays, integrating electronic sources and tools into each stage of the process. Clearly organized and readable, The Bedford Researcher strips away the complexities of research writing and empowers students to write with confidence.

Design, User Experience, and Usability: Theory, Methodology, and Management DIANE Publishing
Design and build cutting-edge video games with help from video game expert Scott Rogers! If you want to design and build cutting-edge video games but aren't sure where to start, then this is the book for you. Written by leading video game expert Scott Rogers, who has designed the hits Pac Man World, Maxim vs. Army of Zin, and SpongeBob Squarepants, this book is full of Rogers's wit and imaginative style that demonstrates everything you need to know about designing great video games. Features an

approachable writing style that considers game designers from all levels of expertise and experience Covers the entire video game creation process, including developing marketable ideas, understanding what gamers want, working with player actions, and more Offers techniques for creating non-human characters and using the camera as a character Shares helpful insight on the business of design and how to create design documents So, put your game face on and start creating memorable, creative, and unique video games with this book!

Landscape Architecture Documentation Standards
John Wiley & Sons

In *Advanced Game Design*, pioneering game designer and instructor Michael Sellers situates game design practices in a strong theoretical framework of systems thinking, enabling designers to think more deeply and clearly about their work, so they can produce better, more engaging games for any device or platform. Sellers offers a deep unifying framework in which practical game design best practices and proven systems thinking theory reinforce each other, helping game designers understand what they are trying to accomplish and the best ways to achieve it. Drawing on 20+ years of experience designing games, launching game studios, and teaching game design, Sellers explains: What games are, and how systems thinking can help you think about them more clearly How to systematically promote engagement, interactivity, and fun What you can learn from MDA and other game design frameworks How to create gameplay and core loops How to design the entire player experience, and how to build game mechanics that work together to create that experience How to capture your game's "big idea" and Unique Selling Proposition How to establish high-level and background design and translate it into detailed design How to build, playtest, and iterate early prototypes How to build your game design career in a field that keeps changing at breakneck speed

The Process and Effects of mass communication Broadview Press

Now in striking full color, the Second Edition shows readers how to make the research results presented in reports, slideshows, dashboards, posters, and data visualizations more interesting, engaging, and impactful. The book guides students, researchers, evaluators, entrepreneurs, and non-profit workers—anyone reporting data to an outside audience—through design choices in four primary areas: graphics, text, color, and arrangement. The Second Edition features an improved layout with larger screenshots, a review of the recent literature on data visualization, and input from a panel of graphic design experts. *The Bedford Guide for College Writers with Reader, Research Manual, and Handbook with 2009 MLA and 2010 APA Updates* Macmillan
Microsoft SharePoint now has a 10 percent share of the portal market, and the new release, which features enhanced integration with Office 2007, is

sure to give SharePoint a boost Offers clear instructions and soup-to-nuts coverage of this complex product, focusing instead on practical solutions to real-world SharePoint challenges Features tips, tricks, and techniques for administrators who need to install and configure a SharePoint portal as well as ordinary users who need to populate and maintain the portal and use it for collaborative projects Topics covered include setting up a SharePoint portal, matching SharePoint to business needs, managing portal content, branding, collaborating on SharePoint sites, using a portal to improve employee relations and marketing, putting expense reports and other interactive forms on a portal, and monitoring and backing up SharePoint

Level Up! CRC Press

As experienced teachers of novice game designers, the authors have discovered patterns in the way that students grasp game design - the mistakes they make as well as the methods to help them to create better games. Each exercise requires no background in programming or artwork, releasing beginning designers from the intricacies of electronic game production and allowing them to learn what works and what doesn't work in a game system. Additionally, these exercises teach important skills in system design: the processes of prototyping, playtesting, and redesigning.

Word 2010 Advanced: Part I Rodopi

User manuals, reference guides, project documentation, equipment specifications and other technical documents are increasingly subjected to high quality standards. However, it is not clear whether research efforts are keeping pace with this increasing importance of documentation quality. This volume includes studies from researchers as well as practitioners, exemplifying three approaches towards document quality: • Product-orientation, with an eye for usability in various manifestations such as tutorials, concept definitions, tools for users of documentation to find information, methods of eliciting user feedback, and cultural differences; • Process-orientation, in which the quality of technical documentation is regarded as an outgrowth of a process involving sub-steps such as storyboarding, pre-testing and use of automation tools in writing and producing documents; • Professional orientation, in which attention is focused on those who create technical documentation. The volume will be of interest to a broad audience of writers, managers and trainers with technical and non-technical backgrounds, such as: quality managers; communication managers; technical communicators; trainers in computer usage; teachers, researchers and students of (technical) communication.

R Markdown Cookbook Penn State Press

Much has changed since the first edition of Lisa Ede's *Work in Progress*; students need more rigorous help working with sources, creating effective arguments, and addressing the greater demands of academic writing in a digital age. Refocused on the kinds of academic writing

students do now, *The Academic Writer* is a radical revision of *Work in Progress*. Written in Lisa Ede's accessible, supportive style, *The Academic Writer* gives students easy-to-use guidelines to make effective choices at each stage of the writing process.

Beyond Design A&C Black

In the vast landscape of modern technology, understanding the fundamentals of computing is akin to possessing a master key that unlocks a world of possibilities. This book, dedicated to the exploration of computer fundamentals, serves as your gateway to comprehending the intricacies of these ubiquitous machines. Knowledge of computer fundamentals is not a mere luxury; it is an indispensable tool in the arsenal of modern life. Whether you're a seasoned professional seeking to deepen your understanding or a curious novice embarking on your first foray into the realm of computing, this book is tailored to meet your needs. As your companion in this voyage of discovery, we offer not just knowledge, but guidance. Whether you seek to bolster your technical prowess, embark on a career in technology, or simply satiate your intellectual curiosity, this book stands ready to accompany you every step of the way. Computers have revolutionized the way we live, work, and communicate. From smartphones and tablets to sophisticated data centers, the impact of computing is felt in virtually every aspect of modern society. A solid grasp of computer fundamentals not only empowers you to navigate this digital landscape with confidence but also opens doors to countless opportunities in various fields. In this book, we embark on a journey to explore the fundamental principles that underpin the world of computing. Starting with a historical overview of the evolution of computers, we delve into the essential components of computer hardware and software, covering topics such as data representation, operating systems, networking, logic gates and many more

A Strategic Guide to Technical Communication - Second Edition (US) John Wiley & Sons

This book offers a rational and philosophical approach to environmental interpretation. * Contains over 40 illustrated case examples * For museum managers, local government planning and recreation officers, and professional interpreters

Game Design Workshop Food & Agriculture Org.

The technological revolution of the last ten years has radically changed document designers' materials, processes, and tools of the trade. In short, choices about everything from typography and color to planning and production have changed -- even multiplied. The first new text for the college market in ten years, Kimball and Hawkins' *Document Design* assumes from the start that students are working online to produce a fuller range of print and online documents, designed and delivered differently in a digital world. Through practical, accessible advice and examples, Kimball and Hawkins lay out the array of elements and choices that document designers need to consider, all in the context of a rhetorical framework that allows students to see the effects of those choices. The only text to integrate a range of theoretical

perspectives, visual perception, visual culture, and visual rhetoric, Document Design teaches students to think more critically about their own design decisions and to keep usability in mind every step of the way. True to its message, this artfully designed text practices the principles it teaches and is sure to become a reference that students will keep.

**Quality assurance guidance document model
quality assurance project plan for the PM25?
ambient air monitoring program at state and
local air monitoring stations (SLAMS).**

Broadview Press

Develop the skills you need to deliver presentations that sell. This unique resource focusing on the visual design and presentation skills of the interior designer, offers thorough, process-oriented coverage on the planning, layout, and design of interior building spaces, complete with a broad range of real-world examples. The author's accessible, how-to approach guides you through a variety of techniques for executing creative and successful design graphics, models, and presentations. She includes the latest information on CAD and digital portfolios, as well as Web page design. Dozens of high-quality, full-color illustrations highlight step-by-step instructions detailing techniques and approaches. This is the only book to follow FIDER accredited course requirements, covering all three required subjects. Order your copy today.