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With more than 150 detailed recipes, this cookbook shows experienced Clojure developers how to solve a variety of programming tasks with this JVM language. The solutions cover everything from building dynamic websites and working with databases to network communication, cloud computing, and advanced testing strategies. And more than 60 of the world's best Clojurians contributed recipes. Each recipe includes code that you can use right away, along with a discussion on how and why the solution works, so you can adapt these patterns, approaches, and techniques to situations not specifically covered in this cookbook. Master built-in primitive and composite data structures Create, develop and publish libraries, using the Leiningen tool Interact with the local computer that's running your application Manage network communication protocols and libraries Use techniques for connecting to and using a variety of databases Build and maintain dynamic websites, using the Ring HTTP server library Tackle application tasks such as packaging, distributing, profiling, and logging Take on cloud computing and heavyweight distributed data crunching Dive into unit, integration, simulation, and property-based testing Clojure Cookbook is a collaborative project with contributions from some of the world's best Clojurians, whose backgrounds range from aerospace to social media, banking to robotics, AI research to e-commerce. *Programming Android* "O'Reilly Media, Inc."

Learn how to be more productive with Scala, a new multi-paradigm language for the Java Virtual Machine (JVM) that integrates features of both object-oriented and functional programming. With this book, you'll discover why Scala is ideal for highly scalable, component-based applications that support concurrency and distribution. Programming Scala clearly explains the advantages of Scala as a JVM language. You'll learn how to leverage the wealth of Java class libraries to meet the practical needs of enterprise and Internet projects more easily. Packed with code examples, this book provides useful information on Scala's command-line tools, third-party tools, libraries, and available language-aware plugins for editors and IDEs. Learn how Scala's succinct and flexible code helps you program faster Discover the notable improvements Scala offers over Java's object model Get a concise overview of functional programming, and learn how Scala's support for it offers a better approach to concurrency Know how to use mixin composition with traits, pattern matching, concurrency with Actors, and other essential features Take advantage of Scala's built-in support for XML Learn how to develop domain-specific languages Understand the basics for designing test-driven Scala applications

[Book of Vaadin](#) Lulu.com

CodeNotes provides the most succinct, accurate, and speedy way for a developer to ramp up on a new technology or language. Unlike other programming books, CodeNotes drills down to the core aspects of a technology, focusing on the key elements needed in order to understand it quickly and implement it immediately. It is a unique resource for developers, filling the gap between comprehensive manuals and pocket references. CodeNotes for Web Services in Java and .NET examines the core specifications and technologies required for building SOAP-based web services in both Java and .NET. Not only will you find descriptions of SOAP, WSDL, and UDDI; you will also see how to use each of these specifications with Java and .NET. In addition, you will find specific sections on cross-language and cross-platform compatibility between web services. This edition of CodeNotes includes:

- A global overview of this technology and explanation of what problems it can be used to solve
- Real-world examples
- "How and Why" sections that provide hints, tricks, workarounds, and tips on what should be taken advantage of or avoided
- Instructions and classroom-style tutorials throughout from expert trainers and software developers

CodeNotes for Web Services in Java and .NET "O'Reilly Media, Inc."

[FishStatJ Manual](#) Food & Agriculture Org.

[31 Days Before Your CCNA Security Exam](#) Addison-Wesley Professional

Create media-rich client applications using JavaFX 9 and the Java 9 platform. Learn to create GUI-based applications for mobile devices, desktop PCs, and even the web. Incorporate media such as audio and video into your applications. Interface with hardware devices such as Arduino and Leap Motion. Respond to gesture control through devices such as the Leap Motion Controller. Take advantage of the new HTTP2 API to make RESTful web requests and WebSockets calls. New to this edition are examples of creating stylized text and loading custom fonts, guidance for working with Scene Builder to create visual layouts, and new content on developing iOS and Android applications using Gluon mobile. The book also covers advanced topics such as custom controls, JavaFX 3D, gesture devices, printing, and animation. Best of all, the book is full of working code that you can adapt and extend to all your future projects. Is your goal to develop visually exciting applications in the Java language? Then this is the book you want at your side. JavaFX 9 by Example is chock-full of engaging, fun-to-work examples that bring you up to speed on the major facets of JavaFX 9. You'll learn to create applications that look good, are fun to use, and that take advantage of the medium to present data of all types in ways that engage the user and lead to increased productivity. The book: Has been updated with new content on modular development, new APIs, and an example using the Scene Builder tool Is filled with fun and practical code examples that you can modify and drop into your own projects Includes an example using Arduino and an accelerometer sensor to track motion in 3D Helps you create JavaFX applications for iOS and Android devices What You'll Learn Work with touch-based interfaces Interpret gesture-based events Use shapes, color, text, and UI controls to create a simple click and point game Add audio and video to your projects Utilize JavaFX 3D Create custom controls using CSS, SVG, and Canvas APIs Organize code into modules using Java Platform Module System (Project Jigsaw) Who This Book Is For Java developers developing visual and media-rich applications to run on PCs, phones, tablets, Arduino controllers, and more. This includes developers tasked with creating visualizations of data from statistical analysis and from sensor networks. Any developer wanting to develop a polished user-interface in Java will find much to like in this book.

[Are Your Bits Flipped?](#) "O'Reilly Media, Inc."

Presents instructions for creating Android applications for mobile devices using Java.

Emerging Methods, Technologies, and Process Management in Software Engineering Apress
31 Days Before Your CCNA Security Exam 31 Days Before Your CCNA Security Exam offers you an engaging and practical way to understand the certification process, commit to taking the CCNA Security IINS 210-260 certification exam, and finish your preparation using a variety of Primary and Supplemental study resources. The IINS 210-260 exam tests your knowledge of secure network infrastructure, core security concepts, secure access, VPN encryption, firewalls, intrusion prevention, web/email content security, and endpoint security. It also tests your skills for installing, troubleshooting, and monitoring secure networks to maintain the integrity, confidentiality, and availability of data and devices. Sign up for the IINS 210-260 exam and use the book's day-by-day guide and checklist to organize, prepare, and review. Each day in this guide breaks down an exam topic into a manageable bit of information to review using short summaries. A Study Resources section provides you with a quick reference for locating more in-depth treatment of a day's topics within the Primary and Supplemental resources. The features of the book empower you to fit exam preparation into a busy schedule:

- A visual calendar summarizing each day's study topic
- A checklist providing advice for preparation activities leading up to the exam
- A description of the CCNA Security IINS 210-260 exam organization and sign-up process
- Strategies from the author to be mentally, organizationally, and physically prepared for exam day
- A conversational tone, which makes your study time more enjoyable

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[Raspberry Pi 3 Projects for Java Programmers](#) Addison-Wesley

The Java® Tutorial, Fifth Edition, is based on Release 7 of the Java Platform Standard Edition. This revised and updated edition introduces the new features added to the platform, including a section on NIO.2, the new file I/O API, and information on migrating legacy code to the new API. The deployment coverage has also been expanded, with new chapters such as "Doing More with Rich Internet Applications" and "Deployment in Depth," and a section on the fork/join feature has been added to the chapter on concurrency. Information reflecting Project Coin developments, including the new try-with-resources statement, the ability to catch more than one type of exception with a single exception handler, support for binary literals, and diamond syntax, which results in cleaner generics code, has been added where appropriate. The chapters covering generics, Java Web Start, and applets have also been updated. In addition, if you plan to take one of the Java SE 7 certification exams, this guide can help. A special appendix, "Preparing for Java Programming Language Certification," lists the three exams available, details the items covered on each exam, and provides cross-references to where more information about each topic appears in the text. All of the material has been thoroughly reviewed by members of Oracle Java engineering to ensure that the information is accurate and up to date.

[JDK Tutorials - Herong's Tutorial Examples](#) John Wiley & Sons

"Construction-Operations Building information exchange (COBie) Quality Control" shows you how to check - and fix - COBie data during design and construction. COBie File requirements for .xlsx and .ifc formats both are covered in this book. Learn to:

- Install and use free COBie QC software (on PC and Mac)
- Customize checks for client-specific requirements
- Develop COBie batch files to streamline high-quality exports
- Demonstrate the quality of your COBie files
- Clearly explain the requirements for COBie
- Justify decisions about COBie content included, and not included
- Communicate COBie requirements with stakeholders and owners

Written by the inventor of COBie, Bill East, and his programming partner, Chris Bogen, this book provides 75 large-format figure sand 34 sets of step-by-step instructions to help you download, install, configure, use, and customize the leading free and open-source COBie QC software available today.

[The Java Workshop](#) Random House

The Guide summarizes computer software for over 30 business areas. The best software packages for each area are presented in plain English. This book answers the question of What is available. Anyone starting a business will quickly see how to capitalize on these in business. Anyone already in business learns what packages can be added to improve an existing business. Choose an area of interest such as accounting, time tracking, shared calendars, payroll, HR, POS, cash registers, online storefront, ERP, project management, messaging, groupware, email servers, document management, workflow, remote desktops, remote file access, VPN, customer management, sales, CRM, audio-visual, attorneys, physicians, spreadsheets, word processors, computer telephones, contact managers, presentations, spam control, web servers, database systems, web sites, blogs, forums, and others. The reader gains immediate knowledge of what software can be used in business. Information and Communications Technology Apress

If you are a developer who is familiar with Ext JS and want to augment your skills to create even better web applications, this is the book for you. Basic knowledge of JavaScript/HTML/CSS and any server-side language (PHP, Java, C#, Ruby, or Python) is required.

[FishStatJ Manual](#) HerongYang.com

'Learn Android' covers basic and advanced concepts of android technology. It is developed for beginners and professionals. Android is a complete set of software for mobile devices such as tablet computers, notebooks, smartphones, electronic book readers, set-top boxes etc. It contains a linux-based Operating System, middleware and key mobile applications. It can be thought of as a mobile operating system. But it is not limited to mobile only. It is currently used in various devices such as mobiles, tablets, televisions etc.

[GeoServer Beginner's Guide](#) Pearson Education

What is this book about? The Extreme Programming (XP) methodology enables you to buildand test enterprise systems quickly without sacrificing quality. Inthe last few years, open source developers have created orsignificantly improved a host of Java XP tools, from XDoclet,Maven, AntHill, and Eclipse to Ant, JUnit, and Cactus. Thispractical, code-intensive guide shows you how to put these tools towork — and capitalize on the benefits of ExtremeProgramming. Using an example pet store application, our expert Javadevelopers demonstrate how to harness the latest versions of Antand XDoclet for automated building and continuous integration. Theythen explain how to automate the testing process using JUnit,Cactus, and other tools, and to enhance project management andcontinuous integration through Maven and AntHill. Finally, theyshow you how to work with XP tools in the new Eclipse IDE. Complete with real-world advice on how to implement theprinciples and practices of effective developers, this bookdelivers everything you need to harness the power of ExtremeProgramming in your own projects. What does this book cover? Here are some of the things you'll find out about in thisbook: How to automate the building of J2EE apps and componentswith Ant and XDoclet Techniques for automating Java testing using JUnit Procedures for automating servlet, JSP, and other J2EE testingusing Cactus Ways to automate Swing testing with Jemmy, JFCUnit, andAbbot How to manage projects using Maven Techniques for automating continuous integration with AntHilland Cruise Control How to harness plugins for JUnit, Cactus, and Ant in theEclipse IDE Ways to implement Extreme Programming best practices Who is this book for? This book is for enterprise Java developers who have a generalfamiliarity with the XP methodology and want to put leading Java XPtools to work in the development process.

[Beginning Java 8 APIs, Extensions and Libraries](#) Packt Publishing Ltd

A high-level introduction to new technologies andmethods in the field of software engineering Recent years have witnessed rapid evolution of software engineering methodologies, and until now, there has been no single-source

introduction to emerging technologies in the field. Written by a panel of experts and divided into four clear parts, Emerging Methods, Technologies, and Process Management in Software Engineering covers: Software Architectures – Evolution of software composition mechanisms; compositionality in software product lines; and teaching design patterns Emerging Methods – The impact of agent-oriented software engineering in service-oriented computing; testing object-oriented software; the UML and formal methods; and modern Web application development Technologies for Software Evolution – Migrating to Web services and software evolution analysis and visualization Process Management – Empirical experimentation in software engineering and foundations of agile methods Emerging Methods, Technologies, and Process Management in Software Engineering is a one-stop resource for software engineering practitioners and professionals, and also serves as an ideal textbook for undergraduate and graduate students alike.

Beginning Database-Driven Application Development in Java EE Walter de Gruyter GmbH & Co KG Streamline software development with Jenkins, the popular Java-based open source tool that has revolutionized the way teams think about Continuous Integration (CI). This complete guide shows you how to automate your build, integration, release, and deployment processes with Jenkins—and demonstrates how CI can save you time, money, and many headaches. Ideal for developers, software architects, and project managers, Jenkins: The Definitive Guide is both a CI tutorial and a comprehensive Jenkins reference. Through its wealth of best practices and real-world tips, you'll discover how easy it is to set up a CI service with Jenkins. Learn how to install, configure, and secure your Jenkins server Organize and monitor general-purpose build jobs Integrate automated tests to verify builds, and set up code quality reporting Establish effective team notification strategies and techniques Configure build pipelines, parameterized jobs, matrix builds, and other advanced jobs Manage a farm of Jenkins servers to run distributed builds Implement automated deployment and continuous delivery JavaFX 9 by Example Packt Publishing Ltd Readers will learn how to automate their build, integration, release, and deployment processes with Jenkins, the popular Java-based open source tool that has revolutionized the way teams think about continuous integration (CI).

[Alfresco 3 Web Content Management](#) "O'Reilly Media, Inc."

This book is a complete tutorial for the beginners in Android development. It can be read by the students of Btech in Computer science or Information Technology, Bachelors in Computer Application, Masters in Computer application. All the topics of this book are explained in reader 's digest version. At the end of this book, there is a small project.

Construction-Operation Building information exchange (COBie) Quality Control John Wiley & Sons Summary Neo4j in Action is a comprehensive guide to Neo4j, aimed at application developers and software architects. Using hands-on examples, you'll learn to model graph domains naturally with Neo4j graph structures. The book explores the full power of native Java APIs for graph data manipulation and querying. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Much of the data today is highly connected—from social networks to supply chains to software dependency management—and more connections are continually being uncovered. Neo4j is an ideal graph database tool for highly connected data. It is mature, production-ready, and unique in enabling developers to simply and efficiently model and query connected data. About the Book Neo4j in Action is a comprehensive guide to designing, implementing, and querying graph data using Neo4j. Using hands-on examples, you'll learn to model graph domains naturally with Neo4j graph structures. The book explores the full power of native Java APIs for graph data manipulation and querying. It also covers Cypher, Neo4j's graph query language. Along the way, you'll learn how to integrate Neo4j into your domain-driven app using Spring Data Neo4j, as well as how to use Neo4j in standalone server or embedded modes. Knowledge of Java basics is required. No prior experience with graph data or Neo4j is assumed. What's Inside Graph database patterns How to model data in social networks How to use Neo4j in your Java applications How to configure and set up Neo4j About the Authors Aleksa Vukotic is an architect specializing in graph data models. Nicki Watt, Dominic Fox, Tareq Abedrabbo, and Jonas Partner work at OpenCredo, a Neo Technology partner, and have been involved in many projects using Neo4j. Table of Contents PART 1 INTRODUCTION TO NEO4J A case for a Neo4j database Data modeling in Neo4j Starting development with Neo4j The power of traversals Indexing the data PART 2 APPLICATION DEVELOPMENT WITH NEO4J Cypher: Neo4j query language Transactions Traversals in depth Spring Data Neo4j PART 3 NEO4J IN PRODUCTION Neo4j: embedded versus server mode

[Jenkins: The Definitive Guide](#) Packt Publishing Ltd

Learn the art of building enticing projects by unleashing the potential of Raspberry Pi 3 using Java About This Book Explore the small yet powerful mini computer in order to run java applications Leverage Java libraries to build exciting projects on home automation, IoT, and Robotics by leveraging Java libraries Get acquainted with connecting electronic sensors to your Raspberry Pi 3 using Java APIs. Who This Book Is For The book is aimed at Java programmers who are eager to get their hands-on Raspberry Pi and build interesting projects using java. They have a very basic knowledge of Raspberry Pi. What You Will Learn Use presence detection using the integrated bluetooth chip Automatic light switch using presence detection Use a centralized IoT service to publish data using RPC Control a robot by driving motors using PWM Create a small web service capable of performing actions on the Raspberry Pi and supply readings Image capture using Java together with the OpenCV framework In Detail Raspberry Pi is a small, low cost and yet very powerful development platform. It is used to interact with attached electronics by the use of its GPIO pins for multiple use cases, mainly Home Automation and Robotics. Our book is a project-based guide that will show you how to utilize the Raspberry Pi's GPIO with Java and how you can leverage this utilization with your knowledge of Java. You will start with installing and setting up the necessary hardware to create a seamless development platform. You will then straightaway start by building a project that will utilize light for presence detection. Next, you will program the application, capable of handling real time data using MQTT and utilize RPC to publish data to adafruit.io. Further, you will build a wireless robot on top of the zuma chassis with the Raspberry Pi as the main controller. Lastly, you will end the book with advanced projects that will help you to create a multi-purpose IoT controller along with building a security camera that will perform image capture and recognize faces with the help of notifications. By the end of the book, you will be able to build your own real world usable projects not limited to Home Automation, IoT and/or Robotics utilizing logic, user and web interfaces. Style and approach The book will contain projects that ensure a java programmer gets started with building interesting projects using the small yet powerful Raspberry Pi 3. We will start with brushing up your Raspberry Pi skills followed by building 5-6 projects

Programming Scala Food & Agriculture Org.

FishStatJ is a desktop application designed to disseminate FAO Fishery Statistical data to the world. FishStatJ 's primary aim is to display, refine and export data. However, unlike a spreadsheet software it cannot modify the data, create graphs or perform advanced data analysis. One of FishStatJ 's greatest strength is that it can display species according to several authoritative classifications, such as the International Standard Statistical Classification of Aquatic Animals and Plants (ISCAAP) or the UN 's Central Product Classification (CPC); and show the scientific name.