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Software-Defined Radio for Engineers Apress

This is the only book available on building network DMZs, which are the cornerstone of any good enterprise security configuration. It covers market-leading products from Microsoft, Cisco, and Check Point. One of the most complicated areas of network technology is designing, planning, implementing, and constantly maintaining a demilitarized zone (DMZ) segment. This book is divided into four logical parts. First the reader will learn the concepts and major design principles of all DMZs. Next the reader will learn how to configure the actual hardware that makes up DMZs for both newly constructed and existing networks. Next, the reader will learn how to securely populate the DMZs with systems and services. The last part of the book deals with troubleshooting, maintaining, testing, and implementing security on the DMZ. The only book published on Network DMZs on the components of securing enterprise networks This is the only book available on building network DMZs, which are the cornerstone of any good enterprise security configuration. It covers market-leading products from Microsoft, Cisco, and Check Point Provides detailed examples for building Enterprise DMZs from the ground up and retro-fitting existing infrastructures

Legal Protection for Computer-Implemented Inventions Yale University Press

As we all know by now, wireless networks offer many advantages over fixed (or wired) networks. Foremost on that list is mobility, since going wireless frees you from the tether of an Ethernet cable at a desk. But that's just the tip of the cable-free iceberg. Wireless networks are also more flexible, faster and easier for you to use, and more affordable to deploy and maintain. The de facto standard for wireless networking is the 802.11 protocol, which includes Wi-Fi (the wireless standard known as 802.11b) and its faster cousin, 802.11g. With easy-to-install 802.11 network hardware available everywhere you turn, the choice seems simple, and many people dive into wireless computing with less thought and planning than they'd give to a wired network. But it's wise to be familiar with both the capabilities and risks associated with the 802.11 protocols. And 802.11 Wireless Networks: The Definitive Guide, 2nd Edition is the perfect place to start. This updated edition covers

everything you'll ever need to know about wireless technology. Designed with the system administrator or serious home user in mind, it's a no-nonsense guide for setting up 802.11 on Windows and Linux. Among the wide range of topics covered are discussions on: deployment considerations network monitoring and performance tuning wireless security issues how to use and select access points network monitoring essentials wireless card configuration security issues unique to wireless networks With wireless technology, the advantages to its users are indeed plentiful. Companies no longer have to deal with the hassle and expense of wiring buildings, and households with several computers can avoid fights over who's online. And now, with 802.11 Wireless Networks: The Definitive Guide, 2nd Edition, you can integrate wireless technology into your current infrastructure with the utmost confidence.

Multimedia Applications, Services and Techniques - ECMAST'99 Intl. Engineering Consortiu

While Robotic Process Automation (RPA) has been around for about 20 years, it has hit an inflection point because of the convergence of cloud computing, big data and AI. This book shows you how to leverage RPA effectively in your company to automate repetitive and rules-based processes, such as scheduling, inputting/transferring data, cut and paste, filling out forms, and search. Using practical aspects of implementing the technology (based on case studies and industry best practices), you'll see how companies have been able to realize substantial ROI (Return On Investment) with their implementations, such as by lessening the need for hiring or outsourcing. By understanding the core concepts of RPA, you'll also see that the technology significantly increases compliance – leading to fewer issues with regulations – and minimizes costly errors. RPA software revenues have recently soared by over 60 percent, which is the fastest ramp in the tech industry, and they are expected to exceed \$1 billion by the end of 2019. It is generally seamless with legacy IT environments, making it easier for companies to pursue a strategy of digital transformation and can even be a gateway to AI. The Robotic Process Automation Handbook puts everything you need to know into one place to be a part of this wave. What You'll Learn Develop the right strategy and plan Deal with resistance and fears from employees Take an in-depth look at the leading RPA systems, including where they are most effective, the risks and the costs Evaluate an RPA system Who This Book Is For IT specialists and managers at mid-to-large companies

The Fearless Organization Pearson Higher Ed Python 3 is the best version of the language yet: It is more powerful, convenient, consistent, and expressive than ever before. Now, leading Python programmer Mark Summerfield demonstrates how to write code that takes full advantage of Python 3 ' s features and idioms. The first book written from a completely “ Python 3 ” viewpoint, Programming in Python 3 brings together all the knowledge you need to write any program, use any standard or third-party

Python 3 library, and create new library modules of your own. Summerfield draws on his many years of Python experience to share deep insights into Python 3 development you won't find anywhere else. He begins by illuminating Python's "beautiful heart": the eight key elements of Python you need to write robust, high-performance programs. Building on these core elements, he introduces new topics designed to strengthen your practical expertise—one concept and hands-on example at a time. This book's coverage includes Developing in Python using procedural, object-oriented, and functional programming paradigms Creating custom packages and modules Writing and reading binary, text, and XML files, including optional compression, random access, and text and XML parsing Leveraging advanced data types, collections, control structures, and functions Spreading program workloads across multiple processes and threads Programming SQL databases and key-value DBM files Utilizing Python's regular expression mini-language and module Building usable, efficient, GUI-based applications Advanced programming techniques, including generators, function and class decorators, context managers, descriptors, abstract base classes, metaclasses, and more Programming in Python 3 serves as both tutorial and language reference, and it is accompanied by extensive downloadable example code—all of it tested with the final version of Python 3 on Windows, Linux, and Mac OS X.

SPIN "O'Reilly Media, Inc."

Applications of optical switching in network elements and communication networks are discussed in considerable depth. Optical circuits, packet, and burst switching are all included. Composed of distinct self-contained chapters with minimum overlaps and independent references. Provides up-to-date comprehensive coverage of optical switching, technologies, devices, systems and networks. Discusses applications of optical switching in network elements and communications networks.

Head First Java Springer Science & Business Media

The Most Complete, Easy-to-Follow Guide to Ubuntu Linux The #1 Ubuntu server resource, fully updated for Ubuntu 10.4 (Lucid Lynx)-the Long Term Support (LTS) release many companies will rely on for years! Updated JumpStarts help you set up Samba, Apache, Mail, FTP, NIS, OpenSSH, DNS, and other complex servers in minutes Hundreds of up-to-date examples, plus comprehensive indexes that deliver instant access to answers you can trust Mark Sobell's A Practical Guide to Ubuntu Linux®, Third Edition, is the most thorough and up-to-date reference to installing, configuring, and working with Ubuntu, and also offers comprehensive coverage of servers--critical for anybody interested in unleashing the full power of Ubuntu. This edition has been fully updated for Ubuntu 10.04 (Lucid Lynx), a milestone Long Term Support (LTS) release, which Canonical will support on desktops until 2013 and on servers until 2015. Sobell walks you through every essential feature and technique, from installing Ubuntu to working with GNOME, Samba, exim4, Apache, DNS, NIS, LDAP, g ufw, firestarter, iptables, even Perl scripting. His exceptionally clear explanations demystify everything from networking to security. You'll find full chapters on running Ubuntu from the command line and desktop (GUI), administrating systems, setting up networks and Internet servers, and much more. Fully updated JumpStart sections help you get

complex servers running--often in as little as five minutes. Sobell draws on his immense Linux knowledge to explain both the "hows" and the "whys" of Ubuntu. He's taught hundreds of thousands of readers and never forgets what it's like to be new to Linux. Whether you're a user, administrator, or programmer, you'll find everything you need here--now, and for many years to come. The world's most practical Ubuntu Linux book is now even more useful! This book delivers Hundreds of easy-to-use Ubuntu examples Important networking coverage, including DNS, NFS, and Cacti Coverage of crucial Ubuntu topics such as sudo and the Upstart init daemon More detailed, usable coverage of Internet server configuration, including Apache (Web) and exim4 (email) servers State-of-the-art security techniques, including up-to-date firewall setup techniques using gufw and iptables, and a full chapter on OpenSSH A complete introduction to Perl scripting for automated administration Deeper coverage of essential admin tasks--from managing users to CUPS printing, configuring LANs to building a kernel Complete instructions on keeping Ubuntu systems up-to-date using aptitude, Synaptic, and the Software Sources window And much more...including a 500+ term glossary Includes DVD! Get the full version of Lucid Lynx, the latest Ubuntu LTS release!

Mobile Phone Programming Prentice Hall

Conquer the most essential adaptation to the knowledge economy The Fearless Organization: Creating Psychological Safety in the Workplace for Learning, Innovation, and Growth offers practical guidance for teams and organizations who are serious about success in the modern economy. With so much riding on innovation, creativity, and spark, it is essential to attract and retain quality talent—but what good does this talent do if no one is able to speak their mind? The traditional culture of “fitting in” and “going along” spells doom in the knowledge economy. Success requires a continuous influx of new ideas, new challenges, and critical thought, and the interpersonal climate must not suppress, silence, ridicule or intimidate. Not every idea is good, and yes there are stupid questions, and yes dissent can slow things down, but talking through these things is an essential part of the creative process. People must be allowed to voice half-finished thoughts, ask questions from left field, and brainstorm out loud; it creates a culture in which a minor flub or momentary lapse is no big deal, and where actual mistakes are owned and corrected, and where the next left-field idea could be the next big thing. This book explores this culture of psychological safety, and provides a blueprint for bringing it to life. The road is sometimes bumpy, but succinct and informative scenario-based explanations provide a clear path forward to constant learning and healthy innovation. Explore the link between psychological safety and high performance Create a culture where it's “safe” to express ideas, ask questions, and admit mistakes Nurture the level of engagement and candor required in today's knowledge economy Follow a step-by-step framework for establishing psychological safety in your team or organization Shed the “yes-men” approach and step into real performance. Fertilize creativity, clarify goals, achieve accountability, redefine leadership, and much more. The Fearless Organization helps you bring about this most critical transformation.

MIMO-OFDM Wireless Communications with MATLAB

Springer Science & Business Media

Learning a complex new language is no easy task especially when it's an object-oriented computer programming language like Java. You might think the problem is your brain. It seems to have a mind of its own, a mind that doesn't always want to take in the dry, technical stuff you're forced to study. The fact is your brain craves novelty. It's constantly searching, scanning, waiting for something unusual to happen. After all, that's the way it was built to help you stay alive. It takes all the routine, ordinary, dull stuff and filters it to the background so it won't interfere with your

brain's real work--recording things that matter. How does your brain know what matters? It's like the creators of the Head First approach say, suppose you're out for a hike and a tiger jumps in front of you, what happens in your brain? Neurons fire. Emotions crank up. Chemicals surge. That's how your brain knows. And that's how your brain will learn Java. Head First Java combines puzzles, strong visuals, mysteries, and soul-searching interviews with famous Java objects to engage you in many different ways. It's fast, it's fun, and it's effective. And, despite its playful appearance, Head First Java is serious stuff: a complete introduction to object-oriented programming and Java. You'll learn everything from the fundamentals to advanced topics, including threads, network sockets, and distributed programming with RMI. And the new, second edition focuses on Java 5.0, the latest version of the Java language and development platform. Because Java 5.0 is a major update to the platform, with deep, code-level changes, even more careful study and implementation is required. So learning the Head First way is more important than ever. If you've read a Head First book, you know what to expect--a visually rich format designed for the way your brain works. If you haven't, you're in for a treat. You'll see why people say it's unlike any other Java book you've ever read. By exploiting how your brain works, Head First Java compresses the time it takes to learn and retain--complex information. Its unique approach not only shows you what you need to know about Java syntax, it teaches you to think like a Java programmer. If you want to be bored, buy some other book. But if you want to understand Java, this book's for you.

Search Engines Pearson Education

The enlightening, best-selling book on understanding sustainable energy and how we can make energy plans that add up. If you've ever wondered how much energy we use, and where it comes from – and where it could come from – but are fed up with all the hot air and 'greenwash', this is the book for you. Renewable resources are 'huge', but our energy consumption is also 'huge'. To compare 'huge' things with each other, we need numbers, not adjectives. Sustainable Energy – without the hot air addresses the energy crisis objectively, cutting through all the contradictory statements from the media, government, and lobbies of all sides. It gives you the numbers and the facts you need, in bite-sized chunks, so you can understand the issues yourself and organises a plan for change on both a personal level and an international scale – for Europe, the United States, and the world. In case study format, this informative book also answers questions surrounding nuclear energy, the potential of sustainable fossil fuels, and the possibilities of sharing renewable power with foreign countries. Written by David MacKay, who was an esteemed Professor of Engineering at the University of Cambridge and Chief Scientific Advisor to the UK Department of Climate Change, this is an uplifting, jargon-free and informative read for all. In it, David debunks misinformation and clearly explains the calculations of expenditure per person to encourage people to make individual changes that will benefit the world at large. If you've thrown your hands up in despair thinking no solution is possible, then read this book - it's an honest, realistic, and humorous discussion of all our energy options.

PCI Express System Architecture Bloomsbury Publishing USA

As a result of the incorporation of computer software into countless commercial and industrial products, the patentability of software has become a vital issue in intellectual property law. This indispensable book provides an overview on the current status of computer-implemented inventions in patent law across Europe and major

jurisdictions worldwide. A hugely practical field research tool with guidance based on case law, it examines the major hurdles in each particular country and describes the best practice to be adopted. Clearly showing how enforceable software patent applications can be competitively drafted and how a patent portfolio for computer-implemented inventions can be established in several countries without spending money unnecessarily on problematic examination proceedings, this book covers such issues and topics as the following: • claim categories for patent applications; • sufficient level of abstraction/breadth of the claimed invention; • fundamental terms of computing and terminological traps; • probability for patents dependent on software application areas; and • patents in core areas of computing. With separate chapters for the key countries, Germany, the United Kingdom, France, the United States, China, Korea, Japan, India, and the European Patent Office the legal situation for computer-implemented inventions in each country or region, this book includes guidance on prosecution under national law, analyses of relevant court decisions, practice checklists, and an outlook on future developments.. The authors describe claim formulation based on actual cases and on principles of computer science in order to show what might be or might not be patentable in each jurisdiction. With this incomparable resource, patent attorneys and patent professionals in companies will get a basis for making decisions about the most appropriate jurisdictions in which to file patent applications. This book will also be of great value to computer professionals who are affected by the protection of software or who are actively involved in the protection of software by patent law.

Commerce Business Daily "O'Reilly Media, Inc."

PCMag.com is a leading authority on technology, delivering Labs-based, independent reviews of the latest products and services.

Our expert industry analysis and practical solutions help you make better buying decisions and get more from technology.

Social Media Mining Kluwer Law International B.V.

The world's foremost expert on pricing strategy shows how this mysterious process works and how to maximize value through pricing to company and customer. In all walks of life, we constantly make decisions about whether something is worth our money or our time, or try to convince others to part with their money or their time. Price is the place where value and money meet. From the global release of the latest electronic gadget to the bewildering gyrations of oil futures to markdowns at the bargain store, price is the most powerful and pervasive economic force in our day-to-day lives and one of the least understood. The recipe for successful pricing often sounds like an exotic cocktail, with equal parts psychology, economics, strategy, tools and incentives stirred up together, usually with just enough math to sour the taste. That leads managers to water down the drink with hunches and rules of thumb, or leave out the parts with which they don't feel comfortable. While this makes for a sweeter drink, it often lacks the punch to have an impact on the customer or on the business. It doesn't have to be that way, though, as Hermann Simon illustrates through dozens of stories collected over four decades in the trenches and behind the scenes. A world-renowned speaker on pricing and a trusted advisor to Fortune 500 executives, Simon's lifelong journey has taken him from rural farmers' markets, to a distinguished academic career, to a long second career as an entrepreneur and management consultant to companies large and small throughout the world. Along the way, he has learned from Nobel Prize winners and leading management gurus, and helped countless managers and executives use pricing as a way to create new markets, grow their businesses and gain a sustained competitive advantage. He also learned some tough personal lessons about value, how people perceive it, and how people profit from it. In this engaging and practical narrative, Simon leaves nothing out of the pricing cocktail, but still makes it go down smoothly and leaves you wanting to learn more and do more—as a consumer or as a business person. You will never look at pricing the same way again.

Wikinomics Bloomsbury Publishing

From the concert stage to the dressing room, from the recording studio to the digital realm, SPIN surveys the modern musical landscape and the culture around it with authoritative reporting, provocative interviews, and a discerning critical ear. With dynamic photography, bold graphic design, and informed irreverence, the pages of SPIN pulsate with the energy of today's most innovative sounds. Whether covering what's new or what's next, SPIN is your monthly VIP pass to all that rocks.

Programming Persistent Memory Cambridge University Press

Ideal for PC owners looking for an accessible, easy-to-follow reference, this beginner's guide to PC hardware offers expert advice on every component--processors, motherboards, memory, BIOS, CD-ROM and DVD drives, video cards, and much more. You'll also get details on external devices, including monitors, printers, keyboards, and modems. The book covers both Intel and non-Intel CPUs and USB and AGP ports.

802.11 Wireless Networks: The Definitive Guide John Wiley & Sons

This book is an engineering reference manual that explains "How to do DevOps?". It is targeted to people and organizations that are "doing DevOps" but not satisfied with the results that they are getting. There are plenty of books that describe different aspects of DevOps and customer user stories, but up until now there has not been a book that frames DevOps as an engineering problem with a step-by-step engineering solution and a clear list of recommended engineering practices to guide implementors. The step-by-step engineering prescriptions can be followed by leaders and practitioners to understand, assess, define, implement, operationalize, and evolve DevOps for their organization. The book provides a unique collection of engineering practices and solutions for DevOps. By confining the scope of the content of the book to the level of engineering practices, the content is applicable to the widest possible range of implementations. This book was born out of the author's desire to help others do DevOps, combined with a burning personal frustration. The frustration comes from hearing leaders and practitioners say, "We think we are doing DevOps, but we are not getting the business results we had expected." Engineering DevOps describes a strategic approach, applies engineering implementation discipline, and focuses operational expertise to define and accomplish specific goals for each leg of an organization's unique DevOps journey. This book guides the reader through a journey from defining an engineering strategy for DevOps to implementing The Three Ways of DevOps maturity using engineering practices: The First Way (called "Continuous Flow") to The Second Way (called "Continuous Feedback") and finally The Third Way (called "Continuous Improvement"). This book is intended to be a guide that will continue to be relevant over time as your specific DevOps and DevOps more generally evolves.

Achieving the Triple Play Springer

Appropriate for Computer Networking or Introduction to Networking courses at both the undergraduate and graduate level in Computer Science, Electrical Engineering, CIS, MIS, and Business Departments. Tanenbaum takes a structured approach to explaining how networks work from the inside out. He starts with an explanation of the physical layer of networking, computer hardware and transmission systems; then works his way up to network applications. Tanenbaum's in-depth application coverage includes email; the domain name system; the World Wide Web (both client- and server-side); and multimedia (including voice over IP, Internet radio video on demand, video conferencing, and streaming media).

Computer Networks Cisco Press

This book provides a solid overview of mobile phone programming for readers in both academia and industry. Coverage includes all commercial realizations of the Symbian, Windows Mobile and Linux platforms. The text introduces each programming language (JAVA, Python, C/C++) and offers a set of development environments "step by step," to help familiarize developers with limitations, pitfalls, and challenges.

Institutionalization of UX Penguin

Beginning and experienced programmers will use this comprehensive guide

to persistent memory programming. You will understand how persistent memory brings together several new software/hardware requirements, and offers great promise for better performance and faster application startup times—a huge leap forward in byte-addressable capacity compared with current DRAM offerings. This revolutionary new technology gives applications significant performance and capacity improvements over existing technologies. It requires a new way of thinking and developing, which makes this highly disruptive to the IT/computing industry. The full spectrum of industry sectors that will benefit from this technology include, but are not limited to, in-memory and traditional databases, AI, analytics, HPC, virtualization, and big data. Programming Persistent Memory describes the technology and why it is exciting the industry. It covers the operating system and hardware requirements as well as how to create development environments using emulated or real persistent memory hardware. The book explains fundamental concepts; provides an introduction to persistent memory programming APIs for C, C++, JavaScript, and other languages; discusses RMDA with persistent memory; reviews security features; and presents many examples. Source code and examples that you can run on your own systems are included. What You'll Learn Understand what persistent memory is, what it does, and the value it brings to the industry Become familiar with the operating system and hardware requirements to use persistent memory Know the fundamentals of persistent memory programming: why it is different from current programming methods, and what developers need to keep in mind when programming for persistence Look at persistent memory application development by example using the Persistent Memory Development Kit (PMDK) Design and optimize data structures for persistent memory Study how real-world applications are modified to leverage persistent memory Utilize the tools available for persistent memory programming, application performance profiling, and debugging Who This Book Is For C, C++, Java, and Python developers, but will also be useful to software, cloud, and hardware architects across a broad spectrum of sectors, including cloud service providers, independent software vendors, high performance compute, artificial intelligence, data analytics, big data, etc.

PC Mag Addison-Wesley

Describes how patterns of information, knowledge, and cultural production are changing. The author shows that the way information and knowledge are made available can either limit or enlarge the ways people create and express themselves. He describes the range of legal and policy choices that confront.

Programming in Python 3 McGraw Hill Professional

"This book is a great how-to manual for people who want to bring the benefits of improved user experience to their companies. It's thorough yet still accessible for the smart businessperson. I've been working with user-centered design for over twenty years, and I found myself circling tips and tricks." —Harley Manning, vice president & research director, customer experience, Forrester Research "Some argue that the big advances in our impact on user experience will come from better methods or new technologies. Some argue that they will come from earlier involvement in the design and development process. The biggest impact, however, will come as more and more companies realize the benefits of user-centered design and build cultures that embrace it. Eric offers a practical roadmap to get there." —Arnie Lund, connected experience labs technology leader and human—systems interaction lab manager, GE Global Research "User experience issues are a key challenge for development of increasingly complex products and services. This book provides much-needed insights to help managers achieve their key objectives and to develop more successful solutions." —Aaron Marcus, president, Aaron Marcus and Associates, Inc. "This handy book should be required reading for any executive champions of change in any development organization making products that demand a compelling user experience. It does an excellent job in laying the foundation for incorporating user experience engineering concepts and best practices into these corporations. In today's competitive economy, business success will greatly depend on instituting the changes in design methods and thinking that are so clearly and simply put forth in this most practical and useful book." —Ed Israelski, director, human factors, AbbVie "If you're tasked with building a user-experience practice in a large organization, this book is for you (and your boss). Informed by years of case studies and consulting experience, Eric Schaffer provides the long view, clearly describing what to expect, what to avoid, and how to succeed in establishing user-centered principles at your company." —Pat Malecek, former user experience manager,

AVP, CUA, A.G. Edwards & Sons, Inc. "For those of us who have evangelized user experience for so many years, we finally have a book that offers meaningful insights that can only come from years of practical experience in the real world. Here is a wonderful guide for all who wish to make user experience a 'way of life' for their companies." –Feliça Selenko, Ph.D., former principal technical staff member, AT&T "Dr. Schaffer's mantra is that the main differentiator for companies of the future will be the ability to build practical, useful, usable, and satisfying user experiences. This is a book that provides the road map necessary to allow your organization to achieve these goals." –Colin Hynes, president, UX Inc. Computer hardware no longer provides a competitive edge. Software has become a broadly shared commodity. A new differentiator has emerged in information technology: user experience (UX). Executives recognize that the customer satisfaction that applications and websites provide directly impacts a company's stock price. While UX practitioners know how to design usable, engaging applications that create good user experiences, establishing that process on an industrial scale poses critical IT challenges for an organization. How do you build user-centered design into your culture? What infrastructure do you need in order to make UX design faster, cheaper, and better? How do you create the organizational structure and staffing solution that will support UX design over time? Institutionalization of UX shows how to develop a mature, user-centered design practice within an enterprise. Eric Schaffer guides readers step by step through a solid methodology for institutionalizing UX, providing practical advice on the organizational change, milestones, toolsets, infrastructure, staffing, governance, and long-term operations needed to achieve fully mature UX engineering. First published in 2004 as *Institutionalization of Usability*, this new, expanded edition looks beyond the science of usability to the broader, deeper implications of UX: Once customers can use your applications and websites easily, how does your organization ensure that those engagements are satisfying, engaging, and relevant? Contextual innovation expert Apala Lahiri contributes a new chapter on managing cultural differences for international organizations. Whether you are an executive leading the institutional-ization process, a manager supporting the transition of your organization's UX practice, or an engineer working on UX issues, this guide will help you build a mature and sustainable practice in UX design.