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Gaussian Processes for Machine Learning Wiley-Interscience
Summary Machine Learning in Action is unique book that blends the foundational theories of machine learning with the practical realities of building tools for everyday data analysis. You'll use the flexible Python programming language to build programs that implement algorithms for data classification, forecasting, recommendations, and higher-level features like summarization and simplification. About the Book A machine is said to learn when its performance improves with experience. Learning requires algorithms and programs that capture data and ferret out the interestingor useful patterns. Once the specialized domain of analysts and mathematicians, machine learning is becoming a skill needed by many. Machine Learning in Action is a clearly written tutorial for developers. It avoids academic language and takes you straight to the techniques you'll use in your day-to-day work. Many (Python) examples present the core algorithms of statistical data processing, data analysis, and data visualization in code you can reuse. You'll understand the concepts and how they fit in with tactical tasks like classification, forecasting, recommendations, and higher-level features like summarization and simplification. Readers need no prior experience with machine learning or statistical processing. Familiarity with Python is helpful. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside A no-nonsense introduction Examples showing common ML tasks Everyday data analysis Implementing classic algorithms like Apriori and Adaboos Table of Contents PART 1 CLASSIFICATION Machine learning basics Classifying with k-Nearest Neighbors Splitting datasets one feature at a time: decision trees Classifying with probability theory: naïve Bayes Logistic regression Support vector machines Improving classification with the AdaBoost meta algorithm PART 2 FORECASTING NUMERIC VALUES WITH REGRESSION Predicting numeric values: regression Tree-based regression PART 3 UNSUPERVISED LEARNING Grouping unlabeled items using k-means clustering Association analysis with the Apriori algorithm Efficiently finding frequent itemsets with FP-growth PART 4 ADDITIONAL TOOLS Using principal component analysis to simplify data Simplifying data with the singular value decomposition Big data and MapReduce

Matrix Algebra Pattern Classification
An intuitive approach to machine learning covering key concepts, real-world applications, and practical Python coding exercises.

Introduction to Pattern Recognition Springer Science & Business Media
The main goal of this book is to introduce a new method to study hybrid models, referred to as generalized principal component analysis. The general problems that GPCA aims to address represents a fairly general class of unsupervised learning problems— many data clustering and modeling methods in machine learning can be viewed as special cases of this method. This book provides a comprehensive introduction of the fundamental statistical, geometric and algebraic concepts associated with the estimation (and segmentation) of the hybrid models, especially the hybrid linear models.

Machine Learning for Audio, Image and Video Analysis Springer
This comprehensive guide provides a uniquely practical, application-focused introduction to medical image analysis. This fully updated new edition has been enhanced with material on the latest developments in the field, whilst retaining the original focus on segmentation, classification and registration. Topics and features: presents learning objectives, exercises and concluding remarks in each chapter; describes a range of common imaging techniques, reconstruction techniques and image artifacts, and discusses the archival and transfer of images; reviews an expanded selection of techniques for image enhancement, feature detection, feature generation, segmentation, registration, and validation; examines analysis methods in view of image-based guidance in the operating room (NEW); discusses the use of deep convolutional networks for segmentation and labeling tasks (NEW); includes appendices on Markov random field optimization, variational calculus and principal component analysis.

Recent Trends in Image Processing and Pattern Recognition Springer Science & Business Media
This book is an easily accessible and comprehensive guide which helps make sound statistical decisions, perform analyses, and interpret the results quickly using Stata. It includes advanced coverage of ANOVA, factor, and cluster analyses in Stata, as well as essential regression and descriptive statistics. It is aimed at those wishing to know more about the process, data management, and most commonly used methods in market research using Stata. The book offers readers an overview of the entire market research process from asking market research questions to collecting and analyzing data by means of quantitative methods. It is engaging, hands-on, and includes many practical examples, tips, and suggestions that help readers apply and interpret quantitative methods, such as regression, factor, and cluster analysis. These methods help researchers provide companies with useful insights.

Feature Extraction MIT Press
This book constitutes the proceedings of the 12th Mexican Conference on Pattern Recognition, MCPR 2020, which was due to be held in Morelia, Mexico, in June 2020. The conference was held virtually due to the COVID-19 pandemic. The 31 papers presented in this volume were carefully reviewed and selected from 67 submissions. They were organized in the following topical sections: pattern recognition techniques; image processing and analysis; computer vision; industrial and medical applications of pattern recognition; natural language processing and recognition; artificial intelligence techniques and recognition.

Pattern Recognition World Scientific
A comprehensive introduction to machine learning that uses probabilistic models and inference as a unifying approach. Today's Web-enabled deluge of electronic data calls for automated methods of data analysis. Machine learning provides these, developing methods that can automatically detect patterns in data and then use the uncovered patterns to predict future data. This textbook offers a comprehensive and self-contained introduction to the field of machine learning, based on a unified, probabilistic approach. The coverage combines breadth and depth, offering necessary background material on such topics as probability, optimization, and linear algebra as well as discussion of recent developments in the field, including conditional random fields, L1 regularization, and deep learning. The book is written in an informal, accessible style, complete with pseudo-code for the most important algorithms. All topics are copiously illustrated with color images and worked examples drawn from such application domains as biology, text processing, computer vision, and robotics. Rather than providing a cookbook of different heuristic methods, the book stresses a principled model-based approach, often using the language of graphical models to specify models in a concise and intuitive way. Almost all the models described have been implemented in a MATLAB software package—PMTK (probabilistic modeling toolkit)—that is freely available online. The book is suitable for upper-level undergraduates with an introductory-level college math background and beginning graduate students.

Pattern Classification and Scene Analysis Springer Science & Business Media
Observing the environment and recognising patterns for the purpose of decision making is fundamental to human nature. This book deals with the scientific discipline that enables similar perception in machines through pattern recognition (PR), which has application in diverse technology areas. This book is an exposition of principal topics in PR using an algorithmic approach. It provides a thorough introduction to the concepts of PR and a systematic account of the major topics in PR besides reviewing the vast progress made in the field in recent times. It includes basic techniques of PR, neural networks, support vector machines and decision trees. While theoretical aspects have been given due coverage, the emphasis is more on the practical. The book is replete with examples and illustrations and includes chapter-end exercises. It is designed to meet the needs of senior undergraduate and postgraduate students of computer science and allied disciplines.

Computer Vision--ECCV '92 Springer
Statistical pattern recognition; Probability density estimation; Single-layer networks; The multi-layer perceptron; Radial basis functions; Error functions; Parameter optimization algorithms; Pre-processing and feature extraction; Learning and generalization; Bayesian techniques; Appendix; References; Index.

Fuzzy Models and Algorithms for Pattern Recognition and Image Processing Springer
Nature
Offering accessible and nuanced coverage, Richard W. Hamming discusses theories of probability with unique clarity and depth. Topics covered include the basic philosophical assumptions, the nature of stochastic methods, and Shannon entropy. One of the best introductions to the topic, The Art of Probability is filled with unique insights and tricks worth knowing.

Generalized Principal Component Analysis Wiley-Interscience
Matrix algebra is one of the most important areas of mathematics for data analysis and for statistical theory. This much-needed work presents the relevant aspects of the theory of matrix algebra for applications in statistics. It moves on to consider the various types of matrices encountered in statistics, such as projection matrices and positive definite matrices, and describes the special properties of those matrices. Finally, it covers numerical linear algebra, beginning with a discussion of the basics of numerical computations, and following up with accurate and efficient algorithms for factoring matrices, solving linear systems of equations, and extracting eigenvalues and eigenvectors.

Pattern Classification 2nd Edition with Computer Manual 2nd Edition Set CRC Press
This volume collects the papers accepted for presentation at the Second European Conference on Computer Vision, held in Santa Margherita Ligure, Italy, May 19-22, 1992. Sixteen long papers, 41 short papers and 48 posters were selected from 308 submissions. The contributions are structured into 14 sections reflecting the major research topics in computer vision currently investigated worldwide. The sections are entitled: features, color, calibration and matching, depth, stereo-motion, tracking, active vision, binocular heads, curved surfaces and objects, reconstruction and shape, recognition, and applications.

Neural Networks for Pattern Recognition Springer
A comprehensive and self-contained introduction to Gaussian processes, which provide a principled, practical, probabilistic approach to learning in kernel machines. Gaussian processes (GPs) provide a principled, practical, probabilistic approach to learning in kernel machines. GPs have received increased attention in the machine-learning community over the past decade, and this book provides a long-needed systematic and unified treatment of theoretical and practical aspects of GPs in machine learning. The treatment is comprehensive and self-contained, targeted at researchers and students in machine learning and applied statistics. The book deals with the supervised-learning problem for both regression and classification, and includes detailed algorithms. A wide variety of covariance (kernel) functions are presented and their properties discussed. Model selection is discussed both from a Bayesian and a classical perspective. Many connections to other well-known techniques from machine learning and statistics are discussed, including support-vector machines, neural networks, splines, regularization networks, relevance vector machines and others. Theoretical issues including learning curves and the PAC-Bayesian framework are treated, and several approximation methods for learning with large datasets are discussed. The book contains illustrative examples and exercises, and code and datasets are available on the Web. Appendixes provide mathematical background and a discussion of Gaussian Markov processes.

Machine Learning in Action Cambridge University Press

Though mathematical ideas underpin the study of neural networks, the author presents the fundamentals without the full mathematical apparatus. All aspects of the field are tackled, including artificial neurons as models of their real counterparts; the geometry of network action in pattern space; gradient descent methods, including back-propagation; associative memory and Hopfield nets; and self-organization and feature maps. The traditionally difficult topic of adaptive resonance theory is clarified within a hierarchical description of its operation. The book also includes several real-world examples to provide a concrete focus. This should enhance its appeal to those involved in the design, construction and management of networks in commercial environments and who wish to improve their understanding of network simulator packages. As a comprehensive and highly accessible introduction to one of the most important topics in cognitive and computer science, this volume should interest a wide range of readers, both students and professionals, in cognitive science, psychology, computer science and electrical engineering.

A Probabilistic Theory of Pattern Recognition Springer Science & Business Media

This book is both a reference for engineers and scientists and a teaching resource, featuring tutorial chapters and research papers on feature extraction. Until now there has been insufficient consideration of feature selection algorithms, no unified presentation of leading methods, and no systematic comparisons.

The Quest for Artificial Intelligence John Wiley & Sons

This newly expanded and updated second edition of the best-selling classic continues to take the "mystery" out of designing algorithms, and analyzing their efficacy and efficiency. Expanding on the first edition, the book now serves as the primary textbook of choice for algorithm design courses while maintaining its status as the premier practical reference guide to algorithms for programmers, researchers, and students. The reader-friendly Algorithm Design Manual provides straightforward access to combinatorial algorithms technology, stressing design over analysis. The first part, Techniques, provides accessible instruction on methods for designing and analyzing computer algorithms. The second part, Resources, is intended for browsing and reference, and comprises the catalog of algorithmic resources, implementations and an extensive bibliography. NEW to the second edition: • Doubles the tutorial material and exercises over the first edition • Provides full online support for lecturers, and a completely updated and improved website component with lecture slides, audio and video • Contains a unique catalog identifying the 75 algorithmic problems that arise most often in practice, leading the reader down the right path to solve them • Includes several NEW "war stories" relating experiences from real-world applications • Provides up-to-date links leading to the very best algorithm implementations available in C, C++, and Java

Machine Learning Refined MIT Press

Introduction -- Supervised learning -- Bayesian decision theory -- Parametric methods -- Multivariate methods -- Dimensionality reduction -- Clustering -- Nonparametric methods -- Decision trees -- Linear discrimination -- Multilayer perceptrons -- Local models -- Kernel machines -- Graphical models -- Brief contents -- Hidden markov models -- Bayesian estimation -- Combining multiple learners -- Reinforcement learning -- Design and analysis of machine learning experiments.

Introduction to Machine Learning John Wiley & Sons

This book adopts a detailed and methodological algorithmic approach to explain the concepts of pattern recognition. While the text provides a systematic account of its major topics such as pattern representation and nearest neighbour based classifiers, current topics – neural networks, support vector machines and decision trees – attributed to the recent vast progress in this field are also dealt with. Introduction to Pattern Recognition and Machine Learning will equip readers, especially senior computer science undergraduates, with a deeper understanding of the subject matter. Contents:IntroductionTypes of DataFeature Extraction and Feature SelectionBayesian LearningClassificationClassification Using Soft Computing TechniquesData ClusteringSoft ClusteringApplication – Social and Information Networks Readership: Academics and working professionals in computer science. Key Features:The algorithmic approach taken and the practical issues dealt with will aid the reader in writing programs and implementing methodsCovers recent and advanced topics by providing working exercises, examples and illustrations in each chapterProvides the reader with a deeper understanding of the subject matterKeywords:Clustering;Classification;Supervised Learning;Soft Computing

Pattern Classification Simon and Schuster

This is the first book on multivariate analysis to look at large data sets which describes the state of the art in analyzing such data. Material such as database management systems is included that has never appeared in statistics books before.

Introduction to Statistical Pattern Recognition MIT Press

Class-tested and coherent, this textbook teaches classical and web information retrieval, including web search and the related areas of text classification and text clustering from basic concepts. It gives an up-to-date treatment of all aspects of the design and implementation of systems for gathering, indexing, and searching documents; methods for evaluating systems; and an introduction to the use of machine learning methods on text collections. All the important ideas are explained using examples and figures, making it perfect for introductory courses in information retrieval for advanced undergraduates and graduate students in computer science. Based on feedback from extensive classroom experience, the book has been carefully structured in order to make teaching more natural and effective. Slides and additional exercises (with solutions for lecturers) are also available through the book's supporting website to help course instructors prepare their lectures.