
Empire 1 Orson Scott Card

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Empire Macmillan
Orson Scott Card is "a
master of the art of
storytelling"
(Booklist), and The

Worthing Saga is a story that only he could have written. It was a miracle of science that permitted human beings to live, if not forever, then for a long, long time. Some people, anyway. The rich, the powerful--they lived their lives at the rate of one year every ten. Some created two societies: that of people who lived out their normal span and died, and those who slept away the decades, skipping over the intervening years and events. It allowed great plans to be put in motion. It allowed interstellar Empires to be built. It came near to destroying humanity. After a long, long time of decadence and stagnation, a few seed ships were sent out to save our species. They carried human embryos and supplies, and teaching robots, and one man. The Worthing Saga is the story of one of these men, Jason Worthing, and the world he found for the seed he carried. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. Pastwatch Tor Books This huge collection of short stories by one of science fiction's most beloved and popular writers is sure to please his millions of fans. Keeper of Dreams contains 22 stories written since 1990. From the opening science fiction tale, "The Elephants of Poznan," we see the hand of a master at work making a familiar idea new, strange, and wonderful. "Angles" takes a sideways look at alternate universes. "Geriatric Ward" is published here for the first time; it was originally written for the legendary Last Dangerous

Visions. Keeper of Dreams contains science fiction, fantasy, and several of Card's mainstream fiction works. Included are two tales from the Alvin Maker universe, "Grinning Man" and "The Yazoo Queen." In addition to the stories, this book features new introductions by Orson Scott Card for each story, with commentary on his life and work. With the earlier Maps in a Mirror, this collection is a definitive retrospective of the short fiction career of the writer that the Houston Post called "the best writer science fiction has to offer." At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Extinct Macmillan
The first volume in the Homecoming saga from bestselling author Orson Scott Card, The Memory of Earth High above the planet Harmony, the Oversoul watches. Its task, programmed so many millennia ago, is to guard the human settlement on this planet--to protect this fragile remnant of Earth from all threats. To protect them, most of all, from themselves. The Oversoul has done its job well. There is no war on Harmony. There are no weapons of mass destruction. There is no technology that could lead to

weapons of war. By control of the data banks, and subtle interference in the very thoughts of the people, the artificial intelligence has fulfilled its mission. But now there is a problem. In orbit, the Oversoul realizes that it has lost access to some of its memory banks, and some of its power systems are failing. And on the planet, men are beginning to think about power, wealth, and conquest. Homecoming series The Memory of Earth The Call of Earth The Ships of Earth Earthfall Earthborn At the Publisher's request, this title is being sold without Digital Rights

Management Software (DRM) applied.

Pathfinder Del Rey

“Are you really a thief?”

That’s the question that has haunted fourteen-year-old Ezekiel Blast all his life. But he’s not a thief, he just has a talent for finding things. Not a superpower—a micropower. Because what good is finding lost bicycles and hair scrunchies, especially when you return them to their owners and everyone thinks you must

have stolen them in the first place? If only there were some way to use Ezekiel’s micropower for good, to turn a curse into a blessing. His friend Beth thinks there must be, and so does a police detective investigating the disappearance of a little girl. When tragedy strikes, it’s up to Ezekiel to use his talent to find what matters most. Master storyteller Orson Scott Card delivers a touching and funny, compelling and smart novel about growing

up, harnessing your potential, and finding your place in the world, no matter how old you are. *The Gate Thief* Macmillan "Visceral battles, complex politics, and fascinating worldbuilding bring Devin's words to life." Anna Stephens, author of *Godblind War* rages as one empire falls and another rises in its ashes in the action-packed sequel to Devin Madson's bold epic fantasy, *We Ride the Storm*. There is no calm

after the storm. In Kisia's conquered north, former empress Miko Ts'ai is more determined than ever to save her empire. Yet, as her hunt for allies grows increasingly desperate, she may learn too late that power lies not in names but in people. Dishiva e'Jaroven is fiercely loyal to the new Levanti emperor. Only he can lead them, but his next choice will challenge everything she wants to believe about her people's future. Abandoned by his Second

Swords, Rah e'Torin must learn to survive without a herd. But honor dictates he bring his warriors home—a path that could be his salvation or lead to his destruction. And sold to the Witchdoctor, Cassandra Marius' desperate search for a cure ties her fate inextricably to Empress Hana and her true nature could condemn them both. Get swept into the thrilling continuation of a bold and brutal epic fantasy series, perfect for readers of Mark

Lawrence, John Gwynne, and Brian Staveley. Praise for *The Reborn Empire*: "Imaginative worldbuilding, a pace that builds perfectly to a heart-pounding finale and captivating characters. Highly recommended." —John Gwynne, author of *The Shadow of the Gods* "A complex tale of war, politics, and lust for power." —*The Guardian* *The Reborn Empire We Ride the Storm We Lie with Death We Cry for Blood* For more from Devin Madson, check out:

The Vengeance Trilogy
The Blood of Whisperers
The Gods of Vice
The Grave at Storm's End
The Folk of the Fringe
Tor Books
In Orson Scott Card's classic apocalyptic science fiction novel The Folk of the Fringe, only a few nuclear weapons fell in America--the weapons that destroyed the nation were biological and, ultimately, cultural. But in the chaos, the famine, the plague,

there existed a few pockets of order. The strongest of them was the state of Deseret, formed from the vestiges of Utah, Colorado, and Idaho. The climate has changed. The Great Salt Lake has filled up to prehistoric levels. But there, on the fringes, brave, hardworking pioneers are making the desert bloom again. A civilization cannot be reclaimed by powerful organizations, or even

by great men alone. It must be renewed by individual men and women, one by one, working together to make a community, a nation, a new America. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.
Laddertop Books 1 - 2
Orb Books
J.T. Greathouse continues his Pact and Pattern fantasy series,

hailed by New York Times bestselling author Anthony Ryan as “ a captivating epic of conflicted loyalties and dangerous ambition. ” The boy once known as Wen Alder has become the rebel witch Foolish Cur. Schooled in both the powers that bound him to serve the emperor as well as the furious, wild magic of his mother ’ s ancestors, he was torn between two worlds, until he realized the brutal nature of the emperor and his rule. Joining the rebellion, he soon experienced the painful sacrifices that come with defiance. Now the emperor—covetous of all the magic he controls—has decided to take his ruthless quest for power to the gods themselves. If he succeeds, the gods will unleash a storm of death and destruction unlike any even imagined. Only Foolish Cur has the skills and strength to stave off such a nightmare. While Foolish Cur fights the Empire in Nayen, others wage their own rebellions. A successful tutor opens a school to preserve his own dying culture while a warrior of the plains discovers powers long thought lost. And a servant of the empire begins to question the violence that threatens to engulf them all... Praise for *The Hand of the Sun King*: “ An original fantasy filled with magic and culture. ” — New York Times bestselling author Kevin J. Anderson "An outstanding debut novel with ... twists that will keep you reading late

into the night." — Michael Mammy, author of the Planetside series "A great coming of age story about a foolish boy who seeks to unravel the secrets of magic and maybe do something good in the process. I absolutely loved it." — Nick Martell, author of Kingdom of Liars "Set in a fantastical world of magic with a rich history, this novel fits beautifully into its genre while also addressing some failings of the genre by turning them on their head." — Dawn Vogel,

author of History That Never Was
The Last Shadow
Macmillan
In this sequel to The Lost Gate, bestselling author Orson Scott Card continues his fantastic tale of the Mages of Westil who live in exile on Earth in The Gate Thief, a novel of the Mither Mages. Here on Earth, Danny North is still in high school, yet he holds in his heart and mind all the stolen outselves of

thirteen centuries of gatemages. The Families still want to kill him if they can't control him...and they can't control him. He is far too powerful. And on Westil, Wad is now nearly powerless—he lost everything to Danny in their struggle. Even if he can survive the revenge of his enemies, he still must somehow make peace with the Gatemage Daniel North. For when Danny took that power

from Loki, he also took the responsibility for the Great Gates. And when he comes face-to-face with the mages who call themselves Bel and Ishtoreth, he will come to understand just why Loki closed the gates all those centuries ago. The Mithermages series The Lost Gate The Gate Thief Gatefather At the Publisher's request, this title is being sold without Digital Rights Management Software

(DRM) applied.
The Memory of Earth Tor Books
Collects George Romero's Empire of the Dead: Act One #1-5.
Lovelock Tor/Seven Seas
Traces the events of the First Formic War a century before the events of Ender's Game, following the unsuccessful attempt of Victor Delgado to warn skeptical Earth governments of an imminent alien invasion and the efforts of Mazer Rackham and the Mobile Operations Police to meet

unprecedented threats.
Empire: The Series
Macmillan
The American Empire has grown too fast, and the fault lines at home are stressed to the breaking point. The war of words between Right and Left has collapsed into a shooting war, though most people just want to be left alone. The battle rages between the high-technology weapons on one side, and militia foot-soldiers on the other, devastating the cities, and overrunning

the countryside. But the vast majority, who only want the killing to stop and the nation to return to more peaceful days, have technology, weapons and strategic geniuses of their own. When the American dream shatters into violence, who can hold the people and the government together? And which side will you be on? Orson Scott Card is a master storyteller, who has earned millions of fans and reams of praise for his previous science fiction and

fantasy novels. Now he steps a little closer to the present day with this chilling look at a near future scenario of a new American Civil War. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.
Robota Orb Books
This visionary study in world-building traces a human's journey through a preindustrial civilization ruled by tyrannical robots.
Breathtaking

illustrations, accompanied by text, provide a cinematic scope to every page.
The Memory of Earth
Orb Books
This engaging, collectible, miniature hardcover of the Orson Scott Card classic and worldwide bestselling novel, *Ender's Game*, makes an excellent gift for anyone's science fiction library. "Ender's Game is an affecting novel."--New York Times Book Review

Once again, Earth is under attack. An alien species is poised for a final assault. The survival of humanity depends on a military genius who can defeat the aliens. But who? Ender Wiggin. Brilliant. Ruthless. Cunning. A tactical and strategic master. And a child. Recruited for military training by the world government, Ender's childhood ends the moment he enters his new home: Battle

School. Among the elite recruits Ender proves himself to be a genius among geniuses. He excels in simulated war games. But is the pressure and loneliness taking its toll on Ender? Simulations are one thing. How will Ender perform in real combat conditions? After all, Battle School is just a game. Isn't it? THE ENDER UNIVERSE Ender series Ender's Game / Ender in Exile / Speaker for the Dead /

Xenocide / Children of the Mind Ender's Shadow series Ender's Shadow / Shadow of the Hegemon / Shadow Puppets / Shadow of the Giant / Shadows in Flight Children of the Fleet The First Formic War (with Aaron Johnston) Earth Unaware / Earth Afire / Earth Awakens The Second Formic War (with Aaron Johnston) The Swarm /The Hive Ender novellas A War of Gifts /First Meetings

Earth Unaware Jabberwocky the bestselling author of Each tower culminated
Literary Agency, Inc. Ender's Game, and his in a space station that
In July 1977, "Ender's daughter Emily Janice harnessed the energy of
Game" appeared as a Card, comes a 384-page the Sun to power the
novelette in "Analog" omnibus edition entire planet. As
magazine. The science containing the first two suddenly as the Givers
fiction community books of an all-ages arrived, they vanished,
immediately embraced it, manga series! Out of leaving the human race
nominating it for a Hugo deep space, a with one solemn
award. Twenty-five years mysterious alien race instruction: maintain
later, "First Meetings known as "The Givers" and preserve the
"celebrates" Ender's came to Earth. They Ladders at all costs.
Game" by re-releasing that gave the human race Due to the unique alien
original short story along construction of the
with three others. Laddertop space
The Call of Earth Tor stations, however, only
Books a skilled crew of
A disturbing look at a children could perform
possible future.
The Abyss Tor Books
From Orson Scott Card,

the maintenance necessary to keep the stations running. Twenty-five years later, back on Earth, competition is fierce to enter Laddertop Academy. Robbi and Azure, two eleven-year-old girls who are best friends, are among those vying for a spot at the prestigious academy. While one is rejected, the other takes off into space for the adventure of a lifetime. Yet soon, their

destinies will collide, as they must decipher an alien message and solve an ancient mystery that could either save the Earth from invasion...or trigger its imminent destruction. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. Hidden Empire Courier Dover Publications In Hidden Empire, the sequel to Card's bestselling novel Empire,

Averell Torrent has become President of the United States, with enormous political and popular support and, if people only realized it, a tight grip on the reins of both political parties. He has launched America into a get-tough, this-world-is-our-empire foreign policy stance. But Captain Bartholomew Coleman, known as Cole to his friends and enemies alike, sees the danger Torrent poses to American democracy and the potential disasters

involved in his foreign military adventures. Cole quickly runs afoul of Torrent; on the run, he and a few friends and allies seek proof of how Torrent orchestrated the political takeover that included assassinating a President and nearly starting a civil war. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Ender's Game Tor Books
Orson Scott Card's The Last Shadow is the long-

awaited conclusion to both the original Ender series and the Ender's Shadow series, as the children of Ender and Bean solve the great problem of the Ender Universe—the deadly virus they call the *descolada*, which is incurable and will kill all of humanity if it is allowed to escape from Lusitania. One planet. Three sapient species living peacefully together. And one deadly virus that could wipe out every world in the Starways Congress, killing billions.

Is the only answer another great Xenocide? At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

The Garden of Empire
Macmillan

From the bestselling author of the Ender Universe novels comes Orson Scott Card's *Treason Lanik* Mueller's birthright as heir to planet *Treason's* most powerful rulership will never be realized.

He is a "rad"--radical regenerative. A freak among people who can regenerate injured flesh... and trade extra body parts to the Offworld oppressors for iron. For, on a planet without hard metals--or the means of escape--iron is power in the race to build a spacecraft. Iron is the promise of freedom, which may never be fulfilled as Lanik uncovers a treacherous conspiracy beyond his	imagination. Now charged with a mission of conquest--and exile--Lanik devises a bold and dangerous plan... a quest that may finally break the vicious chain of rivalry and bloodshed that enslaves the people of Treason as the Offworld never could. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. We Lie with Death	Simon and Schuster The Hugo and Nebula Award-winning classic is now available in an author's definitive edition. The alien Buggers threaten humanity with extinction, and Earth's ultimate savior may be one small boy. Andrew "Ender" Wiggins thinks he is only playing computer games, but he is really commanding Earth's last great fleet. Accelerated Reader: Reading Level 5.5, 16
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