
Extjs Documentation 34

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Managing Spark, YARN, and MapReduce Packt Pub Limited
It's time for a current, definitive JavaScript book, and

in this comprehensive programmed before. beginner's guide, This book enforces bestselling author modern JavaScript's Larry Ullman teaches best practices and the language as it is embraces key Web implemented today. development Larry demonstrates approaches such as how to build upon progressive JavaScript's ease of enhancement and use, while unobtrusive scripting. demystifying its often- The author cryptic syntax, demonstrates loads of especially for those real-world code and who have not makes it available for

download. You ' ll learn about JavaScript itself and the relationship between JavaScript and HTML. Next you ' ll explore variables, common operators, and control structures. Then you ' ll create functions, handle events, and do more with HTML forms. You ' ll master Ajax, work with frameworks, and use JavaScript with PHP to create a complete example. The result is a book that helps you not just tinker with JavaScript but to thoroughly comprehend it. This book includes: Easy step-by-step instruction, ample illustrations, and clear examples Real-world techniques to build your skills Insight into best practices from a veteran Web expert

Emphasis on strategies for creating reliable code that will work on all of today ' s browsers and devices, even those without JavaScript

Magento 2 Developer's Guide Simon and Schuster

With Learning JavaScript Design Patterns, you ' ll learn how to write beautiful, structured, and maintainable JavaScript by applying classical and modern design patterns to the

language. If you want to keep your code efficient, more manageable, and up-to-date with the latest best practices, this book is for you. Explore many popular design patterns, including Modules, Observers, Facades, and Mediators. Learn how modern architectural patterns—suc

h as MVC, MVP, and MVVM—are useful from the perspective of a modern web application developer. This book also walks experienced JavaScript developers through modern module formats, how to namespace code effectively, and other essential topics. Learn the structure of design

patterns and how they are written Understand different pattern categories, including creational, structural, and behavioral Walk through more than 20 classical and modern design patterns in JavaScript Use several options for writing modular code—including the Module pattern, Asynchronous Module

Definition (AMD), and CommonJS Discover design patterns implemented in the jQuery library Learn popular design patterns for writing maintainable jQuery plug-ins "This book should be in every JavaScript developer's hands. It's the go-to book on JavaScript patterns that will be

read and referenced many times in the future."—Andrée Hansson, Lead Front-End Developer, presis!

Mastering SoapUI
Pearson Education

The book will follow a step-by-step tutorial approach to construct an application that allows video conferencing and calls between two browsers and a system for sharing files among a group. This book is ideal for developers new to the WebRTC standards who are interested

in adding sensor-driven, real-time, peer-to-peer communication to their web applications. You will only need basic experience with HTML and JavaScript.

Mastering Ext JS Packt Publishing Ltd

From an idea to a prototype – a complete guide for web development with the Django framework

About This Book Explore the best practices to develop applications of a superior quality with Django framework

Unravel the

common problems of web development in Django

This course teaches you major Django functions and will help you improve your skills by developing models, forms, views, and templates

Experience the challenges of working on an end-to-end social network project

Who This Book Is For

Web developers who want to use modern Python-based web frameworks like Django to build powerful web applications. The course is mostly

self-contained and introduces web development with Python to a reader who is familiar with web development concepts and can help him become an expert in this trade. It's intended for all levels of web developers, both students and practitioners from novice to experts. What You Will Learn Use Django models to store information in the database and generate queries to access a database across models Quickly

develop web pages to create, read, update, and delete data from the model using class-based views Generate very maintainable forms with Django Import data from local sources and external web services as well as exporting your data to third parties Deep dive into various aspects of Django from models and views to testing and deployment Familiarize yourself with the various nuances of web development such as browser

attacks and databases In Detail Data science is hot right now, and the need for multitasking developers is greater than ever before. A basic grounding in building apps with a framework as minimalistic, powerful, and easy-to-learn as Django will be a useful skill to launch your career as an entrepreneur or web developer. Django is a web framework that was designed to strike a balance between rapid web development and

high performance. This course will take you on a journey to become an efficient web developer thoroughly understanding the key concepts of Django framework. This learning path is divided into three modules. The course begins with basic concepts of the Django framework. The first module, Django Essentials, is like a practical guide, filled with many real-world examples to build highly effective Django web application. After getting familiar with core concepts of Django, it's time to practice your learning from the first module with the help of over 90 recipes available in this module. In the second module, Web Development with Django Cookbook, you'll learn varying complexities to help you create multilingual, responsive, and scalable websites with Django. By the end of this module, you will have a good understanding of the new features added to Django 1.8 and be an expert at web development processes. The next step is to discover the latest best practices and idioms in this rapidly evolving Django framework. This is what you'll be learning in our third module, Django Design Patterns and Best Practices. This module will teach you common design patterns to develop better Django code. By the end of the module, you will be able to leverage the Django

framework to develop a fully functional web application with minimal effort. Style and approach This course includes all the resources that will help you jump into the web development field with Django and learn how to make scalable and robust web applications. The aim is to create a smooth learning path that will teach you how to get started with the powerful Django framework and perform various web development techniques in

depth. Through this comprehensive course, you'll learn web development with Django from scratch to finish! Bringing Web Programming to Mobile Devices Pearson Deutschland GmbH The new Sencha Ext JS 5 library offers hundreds of components and APIs to build robust applications and fulfills the critical needs of customers all around the world. The new version 5 is packed with new themes and the MVVM architecture that allows you to connect the model layer to the view and automatically update the model when the

view is modified and vice versa. This book covers many new features and components of Ext JS 5. At the beginning, learn the core concepts of Sencha Ext JS, components, data models, and mapping. This book also teaches you about event-driven development, forms and grids, charts and themes, and third-party plugins. Later on in the book, you'll learn the implementations of the Tree panel, the MVC pattern, and a completely new feature called MVVM. By working sequentially through each chapter and following the step-by-step guides, you will be able to create a basic application. Expert Hadoop 2 Administration "O'Reilly Media,

Inc."
Create, optimize, and deploy stunning cross-browser web maps with the OpenLayers JavaScript web mapping library.
Maven: The Definitive Guide
Apress
Provides information on how to write better JavaScript programs, covering such topics as functions, arrays, library and API design, and concurrency.
Cloud Native Go
Learning JavaScript
Design Patterns
Developing applications for Android and other mobile devices using web technologies is

now well within reach. When the capabilities of HTML5 are combined with CSS3 and JavaScript, web application developers have an opportunity to develop compelling mobile applications using familiar tools. Not only is it possible to build mobile web apps that feel as good as native apps, but to also write an application once and have it run a variety of different devices. While the HTML5 specification is still evolving, there is a lot that can be used right now to build

mobile web apps. Mobile web apps are now starting to provide many of the features that were once only available to native-language-based apps in Java, Objective-C, etc.
Pro Android Web Apps teaches developers already familiar with web application development, how to code and structure a web app for use on the Android mobile platform. Understand both the why and how of mobile web app development, focusing on the Android platform. Learn how to

structure mobile web apps through a number of practical, real-world application examples. Discover what cloud platforms such as Google AppEngine have to offer Android web apps, for both hosting web apps and providing device to cloud data synchronization solutions. Get a real picture of the status of HTML5 on Android and other mobile devices, including some things to watch out for when building your own applications. Understand the capabilities of the

web application stack, and how to complement those with native bridging frameworks such as PhoneGap to access native features of the device. Gain an understanding of the different UI frameworks that are available for building mobile web apps. Learn how to include mapping and leverage location-based services in mobile web apps to create engaging mobile experiences. Enable social integration with your Android web app and gain access to millions of potential users.

After reading this book, you will not only have a greater understanding of the world of web apps on Android, but also how to leverage additional tools and frameworks to increase the reach of your mobile web apps. Additionally, through the practical samples in the book you will have been given solid exposure of where both the opportunities and challenges lie when building mobile apps the web way. Learning Ext JS Simon and Schuster The Complete Guide to Building

Cloud-Based Services Cloud Native Go shows developers how to build massive cloud applications that meet the insatiable demands of today ' s customers, and will dynamically scale to handle virtually any volume of data, traffic, or users. Kevin Hoffman and Dan Nemeth describe the modern cloud-native application in detail, illuminating factors, disciplines, and habits associated with rapid, reliable cloud-native development. They also introduce Go, a “ simply

elegant ” high-performance language that is especially well-suited for cloud development. You ' ll walk through creating microservices in Go, adding front-end web components using ReactJS and Flux, and mastering advanced Go-based cloud-native techniques. Hoffman and Nemeth show how to build a continuous delivery pipeline with tools like Wercker, Docker, and Dockerhub; automatically push apps to leading platforms; and

systematically monitor app performance in production. Learn “ The Way of the Cloud ” : why developing good cloud software is fundamentally about mindset and discipline Discover why Go is ideal for cloud-native microservices development Plan cloud apps that support continuous delivery and deployment Design service ecosystems, and then build them in a test-first manner Push work-in-progress to a cloud Use Event Sourcing and CQRS patterns to react and respond

to enormous volume and throughput Secure cloud-based web applications: do ' s, don ' ts, and options Create reactive applications in the cloud with third-party messaging providers Build massive-scale, cloud-friendly GUIs with React and Flux Monitor dynamic scaling, failover, and fault tolerance in the cloud

Tips & Tools for Creating Interactive Web Applications

Simon and Schuster
This book contains the thoroughly refereed and revised best papers from the 8th International

Conference on Web Information Systems and Technologies, WEBIST 2012, held in Porto, Portugal, in April 2012, and organized by the Institute for Systems and Technologies of Information, Control and Communication (INSTICC), in collaboration with ACM SIGMIS. The 23 papers presented in this book were carefully reviewed and selected from 184 submissions. The papers were selected from those with the best reviews also taking into account the quality of their presentation at the conference. The papers are grouped into parts on Internet Technology; Web Interfaces and Applications; Society, e-Business, and e-Government; Web

Intelligence; and Mobile Information Systems.
The Commercial and Financial Chronicle
"O'Reilly Media, Inc."
Summary SPA Design and Architecture teaches you the design and development skills you need to create SPAs. Includes an overview of MV* frameworks, unit testing, routing, layout management, data access, pub/sub, and client-side task automation. This book is full of easy-to-follow examples you can apply to the library or

framework of your choice. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology

The next step in the development of web-based software, single-page web applications deliver the sleekness and fluidity of a native desktop application in a browser. If you're ready to make the leap from traditional web applications to SPAs, but don't know where to begin, this book will get you going.

About the Book

SPA Design and Architecture teaches you the design and development skills you need to create SPAs. You'll start with an introduction to the SPA model and see how it builds on the standard approach using linked pages. The author guides you through the practical issues of building an SPA, including an overview of MV* frameworks, unit testing, routing, layout management, data access, pub/sub, and client-side task automation. This book is full of easy-

to-follow examples you can apply to the library or framework of your choice. What's Inside Working with modular JavaScript Understanding MV* frameworks Layout management Client-side task automation Testing SPAs About the Reader This book assumes you are a web developer and know JavaScript basics. About the Author Emmitt Scott is a senior software engineer and architect with experience building large-scale, web-based applications.

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specific chapters on
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This book will serve
as an introduction to
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and frameworks,
such as Angular,
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Async.js,
Underscore, and
Lodash. It also covers
utilities that have
gained popular
traction and support
from seasoned
developers and tools
applicable to the
entire development
stack, both client-
and server-side.
While no single book
can possibly cover
every JavaScript
library of value,
JavaScript
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Development focuses
on incredibly useful
libraries and
frameworks that
production software
uses. You will be
treated to detailed
analyses and sample
code for tools that

manage dependencies, structure code in a modular fashion, automate repetitive build tasks, create specialized servers, structure client side applications, facilitate horizontal scaling, and interacting with disparate data stores.

What You'll Learn
Work with a variety of JavaScript frameworks, such as Angular, Vue, React, RequireJS, Knockout, and more

Choose the right framework for different types of projects
Employ the appropriate libraries and tools in your projects

Discover useful JavaScript development tools
such as Grunt, Yeoman, Lodash,

etc. **Who This Book Is For**
Web developers of all levels of ability; particularly relevant for front-end developers, server-side coders, and developers interested in learning JavaScript.

Das JavaScript-Handbuch
Packt Publishing Ltd

PhoneGap is a growing and leading open-source mobile web apps development framework that lets developers build JavaScript and HTML5-based web applications with native wrappers for more than six mobile platforms, including iOS,

Android, and BlackBerry. This framework lets you build HTML- and JavaScript-based apps and still take advantage of native mobile device capabilities like camera, localStorage, geolocation, storage and much more, irrespective of the mobile platform you target. It also lets you use more specialized JavaScript frameworks like jQuery Mobile and more. **Beginning PhoneGap** is a definitive, one-of-a-kind book that teaches the fundamentals and strategies behind

cross-platform mobile application development. Instead of learning languages like Objective-C, focus on building apps from day one for Android, iOS, Blackberry, WebOS and Symbian—without the complexities of these platforms. This book shows how to build apps which makes use of Google Local Search to create a Restaurant finder apps (which uses Maps to layout locations and uses internal database to store your favorite restaurants. Furthermore, you'll learn how to extend

PhoneGap's functionality by using PhoneGap plugins to write apps like Dropbox (syncing files in the background outside HTML/JavaScript code and in native code). By the time you finish Beginning PhoneGap, you'll know PhoneGap inside and out, and, consequently, be able to develop mobile web apps faster and more efficiently than ever before. Make more money in less time! Learning Highcharts 4 Adobe Press The book is aimed at all levels of

readers. Beginners can learn the basic configurations and step-by-step approaches in creating charts or Highcharts cloud. For intermediate and advanced readers, the book explores the APIs, events, server-side operations and plugins. Web Information Systems and Technologies Packt Publishing Ltd Adobe Experience Manager (formerly CQ5) is an industry leading web content management system aimed at giving digital marketers the ability to create, manage, and deliver personalized online experiences. Adobe

Experience Manager: Classroom in a Book is the definitive guide for marketers who want to understand and learn to use the platform. It explains the business value of the features and the overall philosophy of the product and is a must-read before sitting down to work with an implementation team. Marketers will understand why AEM is constructed as it is so they can alter business processes and participate in successful implementation. They ' ll get insight into how to accomplish the fundamental tasks to more effectively create and manage

content. They ' ll also learn about common mistakes and how to avoid them. After reading this book, marketers will understand:

- The basics of content management in Adobe Experience Manager
- How to integrate Adobe Experience Manager with other Adobe Marketing Cloud products
- How to manage dynamic content that is targeted to specific audiences
- The fundamental concepts that will help to create a smooth implementation

Getting Started Ch 1: The Basics Ch 2: Evaluating AEM Ch 3: Managing Content Ch 4: Digital Asset

Management Ch 5: Metadata and Tagging Ch 6: Multilingual Content Ch 7: Workflows Ch 8: Social Communities Ch 9: E-Commerce Ch 10: Mobile for Marketers Ch 11: Architecture Basics Ch 12: Administration Basics Ch 13: Web Analytics Ch 14: Marketing Campaign Management Ch 15: Dynamic Content Ch 16: Integrating AEM Ch 17: Technical Basics Ch 18: Defining Requirements Ch 19: User Experience Design Ch 20: The Implementation Process

Concepts, Models and Architectures BoD – Books on Demand

For too long,

developers have worked on disorganized application projects, where every part seemed to have its own build system, and no common repository existed for information about the state of the project. Now there's help. The long-awaited official documentation to Maven is here. Written by Maven creator Jason Van Zyl and his team at Sonatype, *Maven: The Definitive Guide* clearly explains how this tool can bring order to your software development projects. Maven is largely replacing Ant as the build tool of choice for large open

source Java projects because, unlike Ant, Maven is also a project management tool that can run reports, generate a project website, and facilitate communication among members of a working team. To use Maven, everything you need to know is in this guide. The first part demonstrates the tool's capabilities through the development, from ideation to deployment, of several sample applications -- a simple software development project, a simple web application, a multi-module project, and a multi-module enterprise project.

The second part offers a complete reference guide that includes: The POM and Project Relationships The Build Lifecycle Plugins Project website generation Advanced site generation Reporting Properties Build Profiles The Maven Repository Team Collaboration Writing Plugins IDEs such as Eclipse, IntelliJ, and NetBeans Using and creating assemblies Developing with Maven Archetypes Several sources for Maven have appeared online for some time, but nothing served as an introduction and comprehensive reference guide to

this tool -- until now. Maven: The Definitive Guide is the ideal book to help you manage development projects for software, web applications, and enterprise applications. And it comes straight from the source.

Learning JavaScript Design Patterns
Springer

This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. The Comprehensive, Up-to-Date Apache Hadoop Administration

Handbook and Reference “ Sam Alapati has worked with production Hadoop clusters for six years. His unique depth of experience has enabled him to write the go-to resource for all administrators looking to spec, size, expand, and secure production Hadoop clusters of any size. ” —Paul Dix, Series Editor In Expert Hadoop® Administration, leading Hadoop administrator Sam R. Alapati brings together authoritative knowledge for creating,

configuring, securing, managing, and optimizing production Hadoop clusters in any environment. Drawing on his experience with large-scale Hadoop administration, Alapati integrates action-oriented advice with carefully researched explanations of both problems and solutions. He covers an unmatched range of topics and offers an unparalleled collection of realistic examples. Alapati demystifies complex Hadoop environments, helping you understand exactly

what happens behind the scenes when you administer your cluster. You'll gain unprecedented insight as you walk through building clusters from scratch and configuring high availability, performance, security, encryption, and other key attributes. The high-value administration skills you learn here will be indispensable no matter what Hadoop distribution you use or what Hadoop applications you run. Understand Hadoop's architecture from

an administrator's standpoint Create simple and fully distributed clusters Run MapReduce and Spark applications in a Hadoop cluster Manage and protect Hadoop data and high availability Work with HDFS commands, file permissions, and storage management Move data, and use YARN to allocate resources and schedule jobs Manage job workflows with Oozie and Hue Secure, monitor, log, and optimize Hadoop Benchmark and

troubleshoot Hadoop 8th International Conference, WEBIST 2012, Porto, Portugal, April 18-21, 2012, Revised Selected Papers Addison-Wesley Professional Mashups have emerged as an innovative software trend that reinterprets existing Web building blocks and leverages the composition of individual components in novel, value-adding ways. Additional appeal also derives from their potential to turn non-

programmers into developers. Daniel and Matera have written the first comprehensive reference work for mashups. They systematically cover the main concepts and techniques underlying mashup design and development, the synergies among the models involved at different levels of abstraction and the way models materialize into composition paradigms and architectures of corresponding development tools. The book deliberately takes a balanced approach, combining a

scientific perspective on the topic with an in-depth view on relevant technologies. To this end, the first part of the book introduces the theoretical and technological foundations for designing and developing mashups, as well as for designing tools that can aid mashup development. The second part then focuses more specifically on various aspects of mashups. It discusses a set of core component technologies, core approaches and

architectural patterns, with a particular emphasis on tool-aided mashup development exploiting model-driven architectures. Development processes for mashups are also discussed and special attention is paid to composition paradigms for the end-user development of mashups and quality issues. Overall, the book is of interest to a wide range of readers. Students, lecturers, and researchers will find a comprehensive

overview of core concepts and technological foundations for mashup implementation and composition. Even without low-level coding details, practitioners like software architects will find guidance on key implementation concepts, architectural patterns and development tools and approaches. A related website provides additional teaching material which can be used either as part of a course or for self study. From Theory to Practice Apress

With 90 detailed hacks, expert web developers Jesse Cravens and Jeff Burtoft demonstrate intriguing uses of HTML5-related technologies. Each recipe provides a clear explanation, screenshots, and complete code examples for specifications that include Canvas, SVG, CSS3, multimedia, data storage, web workers, WebSockets, and geolocation. You ' ll also find hacks for HTML5 markup elements and attributes that will give you a solid foundation for

creative recipes that follow. The last chapter walks you through everything you need to know to get your HTML5 app off the ground, from Node.js to deploying your server to the cloud. Here are just a few of the hacks you ' ll find in this book: Make iOS-style card flips with CSS transforms and transitions Replace the background of your video with the Canvas tag Use Canvas to create high-res Retina Display-ready media Make elements on your page user-customizable with editable content

Cache media resources locally with the filesystem API Reverse-geocode the location of your web app user Process image data with pixel manipulation in a dedicated web worker Push notifications to the browser with Server-Sent Events
Packt Pub Limited
Harness the power of Magento 2 – The most recent version of the world's favourite e-Commerce platform for your online store
About This Book Set up, configure, and power up your Magento environment from development to production Master the use of Web API to communicate with the

Magento system and create custom services
Create custom modules from scratch to extend the core functionality of the Magento system
Who This Book Is For This book is intended primarily for intermediate to professional-level PHP developers who are interested in Magento development. For backend developers, several topics are covered that will enable you to modify and extend your Magento 2 store. Frontend developers will also find some coverage on how to customize the look of the site in the frontend.
What You Will Learn Set up the development and production environment of Magento 2 Understand the new major

concepts and conventions used in Magento 2 Build a miniature yet fully-functional module from scratch to manage your e-commerce platform efficiently Write models and collections to manage and search your entity data Dive into backend development such as creating events, observers, cron jobs, logging, profiling, and messaging features Get to the core of frontend development such as blocks, templates, layouts, and the themes of Magento 2 Use token, session, and Oauth token-based authentication via various flavors of API calls, as well as creating your own APIs Get to grips with testing Magento modules and custom themes, which forms an integral part

of development In Detail Magento is one of the most exciting, flexible, and customizable e-commerce systems. It offers you an extensive suite of powerful tools for creating and managing an online store. After years of development, Magento 2 introduces itself with a strong emphasis on modularity, Web API's, automated testing and overall new technology stack platform. The long-awaited Magento 2 release introduces a whole new e-commerce platform to develop online stores. The all new Magento 2 architecture, Web APIs, and a host of other features are equally challenging to master as much as they are exciting to use. This book will ease the learning curve by

offering step-by-step guidance on how to extend the core functionality of your Magento 2 store. This book is your one-stop guide to build and customize a quality e-commerce website from the latest version of one of the largest, fastest growing, and most popular e-commerce platforms—Magento 2. We start off with an introduction to the fundamental concepts of Magento to give you a foundation to work from. We then move on to configure the development and basic production environment for Magento. After this, you'll get to grips with the major concepts and conventions that are new to the Magento 2 platform. We then delve deeper to get to the core of

automated deployments, persisting data, writing data fixture scripts and applying various backend and frontend modifications. As we near the end of the book, you will learn to make API calls and write automated tests. Finally, you will be guided through building a full-blown helpdesk module from scratch. By the end of this book, you will have learned a wide range of techniques to extend and customize your Magento 2 store to fit the requirements of your business. Style and approach This book is a mix of theoretical and step-by-step approaches, explained in a conversational and easy-to-follow style. Topics are explained sequentially, giving detailed explanations

of the basic and
advanced features to
get you working on
Magento 2.