

Ghouls Gone Wild Ghost Hunter Mystery 4 Victoria Laurie

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[Better Read than Dead](#) Penguin

Abby Cooper is a P.I., psychic intuitive. But her insight failed her when she didn't foresee the death of one of her clients-or that the lead investigator for the case is the gorgeous blind date she just met. Now, with the police suspicious of her abilities and a killer on the loose, Abby's future looks more uncertain than ever.

[Gilded](#) National Geographic Books

In this fascinating study, Schmitt examines the significance of the widespread belief in ghosts during the Middle Ages and traces the imaginative, political, and religious contexts of these everyday haunts. Ghosts were pitiful or terrifying, usually solitary, creatures who arose from their tombs to haunt their friends and relatives. Including numerous color illustrations of ghosts and their trappings, this book presents a unique and intriguing look at medieval culture. 28 color plates.

[Guilty Pleasures](#) Delacorte Books for Young Readers

The dead are rising! This blasphemous tome gives players and GMs everything they need to bring the shambling menace of the undead to their Pathfinder adventures. This book includes tools for fighting against the undead horde, but also options for the players themselves to control or even become undead creatures. GMs will find new tools and haunts, as well as information about the undead-plagued lands of the Lost Omens campaign setting. A massive bestiary section full of undead creatures brings more threats for GMs to use and summonable creatures for players, including more versions of classic undead like vampires, skeletons, and zombies. This 224-page hardcover rulebook also includes a full adventure themed around fighting the undead!

[The Curse of Deadman's Forest](#) Farrar, Straus and Giroux (BYR)

When M.J. Holliday and her friends travel to Scotland to film their new cable TV show 'Ghoul Getters', they find plenty of spookyaction in a series of supposedly haunted caverns. But then they discover the body of a maintenance worker.

[Ghouls Just Haunt to Have Fun](#) Penguin

Maddie Fynn is a shy high school junior cursed with an eerie intuitive ability that's out of her control—one that entangles her in a homicide investigation For as long as she can remember, Maddie has seen a series of unique digits hovering above the foreheads of each person she encounters. Her earliest memories are marked by these numbers, but it takes her father's premature death for Maddie and her family to realize that these mysterious digits are actually deathdates, and just like birthdays, everyone has one. Forced by her alcoholic mother to use her ability to make extra money, Maddie identifies the quickly approaching deathdate of one client's young son, but because her ability only allows her to see the when and not the how, she's unable to offer any more insight. When the boy goes missing on that exact date, law enforcement turns to Maddie. Soon Maddie is entangled in a homicide investigation, as more young people disappear and are later found murdered. A suspect for the investigation, a target for the murderer, and attracting the attentions of a mysterious young admirer who may be connected to it all, Maddie's whole existence is about to be turned upside down. Can she right things before it's too late?

[CANDLEKEEP MYSTERIES \(ALTERNATE COVER\)](#) Penguin

From R.L. Stine, master horror author of the Goosebumps series and the Fear Street trilogy—now streaming on Netflix—comes another spooky tale! Dragged into a haunted house by his friend Aaron, Max finds some objects that he thinks might help his ghost friends Nicky and Tara. But when he takes them home for further research, he upsets a whole colony of evil ghosts—and sends a crazy human-melting Heat Ghost after the girl of his dreams! When Max realizes what he's done, he embarks on a wild ride across town to keep the ghost from melting his classmates. Will he make it in time—or will his whole school melt into the ground, with all his friends inside?

[Ghouls, Ghouls, Ghouls](#) Penguin

M.J. Holliday and her crew interrupt the frantic schedule of their reality TV show, Ghoul Getters, and hotfoot it to New Mexico, where a dreadful demon is waging tribal warfare. Same Whitefeather- M.J.'s spirit guide-urgently needs her help to stop this evil spirit from wiping out the descendants of his tribe. It doesn't take a psychic to predict that M.J.'s going to have a devil of a time making New Mexico a demon-free zone.

[No Ghouls Allowed](#) Blue Hound Visions

From R.L. Stine, master horror author of the Goosebumps series and the Fear Street trilogy—now streaming on Netflix—comes another spooky tale! Max's life wasn't going so well even before two ghosts moved into his closet. But when Nicky and Tara show up, claiming that they used to live in his room, everything changes for Max! Soon they're following him to school, using their invisibility to embarrass him in front of the girl of his dreams. And to make matters worse, there's some other totally evil spirit named Phears following him around turning animals inside out!

[Oracles of Delphi Keep](#) Little, Brown Books for Young Readers

Ghosts and other supernatural phenomena are widely represented throughout modern culture. They can be found in any number of entertainment, commercial, and other contexts, but popular media or commodified representations of ghosts can be quite different from the beliefs people hold about them, based on tradition or direct experience. Personal belief and cultural tradition on the one hand, and popular and commercial representation on the other, nevertheless continually feed each other. They frequently share space in how people think about the supernatural. In Haunting Experiences, three well-known folklorists seek to broaden the discussion of ghost lore by examining it from a variety of angles in various modern contexts. Diane E. Goldstein, Sylvia Ann Grider, and Jeannie Banks Thomas take ghosts seriously, as they draw on contemporary scholarship that emphasizes both the basis of belief in experience (rather than mere fantasy) and the usefulness of ghost stories. They look closely at the narrative role of such lore in matters such as socialization and gender. And they unravel the complex mix of mass media, commodification, and popular culture that today puts old spirits into new contexts

[What's A Ghoul to Do?](#) Roaring Brook Press

Determined to recruit six supernaturally gifted children to defeat a growing evil force, Ian and Theodosia Wigby embark on a life-threatening journey through a magic portal in search of a healer who will protect Delphi Keep from a dark enemy.

[Quest for the Secret Keeper](#) Penguin

Word of Abby's talents reading tarot cards has reached a mob boss who wants her help in some business matters and he doesn't take no for an answer. When the police seek out her psychic intuition to shed light on a masked man who's been attacking women, Abby finds herself working both sides of the law on her own, leading her to wonder, why didn't I see this coming?

[Ghostland](#) Clerisy Press

Professional psychic Abby Cooper has invested in a fixer-upper, hoping to make a killing in the real estate market. But a killing of another kind puts her plans awry, as the ghost of a murdered woman and some troublesome poltergeists lead her into a mystery that stretches all the way back to World War II.

[The Ghouls of Howlfair](#) Arcadia Publishing

Fearing that they will be sent away with the rest of the orphans when the Royal Navy takes over Delphi Keep, Ian, Theo and Carl race against time to decipher the third prophecy, which makes reference to an important quest to rescue the mysterious Secret Keeper.

[A Vision of Murder: The Ghosts of Lone Jack](#)

Journey with author Kala Ambrose as she explores the most terrifying paranormal spots in the state of North Carolina. She begins in the coastal wetlands of East Carolina where she explores haunted lighthouses, battleships, forts, and the shipwrecked beaches where Blackbeard and his pirates still roam. She tours the Piedmont area of NC and visits the most actively haunted capitol in the US and interacts with the ghost of a former NC State Governor. Her journey continues west into the Blue Ridge Mountains where the ghost known as the pink lady and her friends await your presence at the historic Grove Park Inn, where many presidents, celebrities and ghosts have stayed over the decades. Travel information is provided to each haunted location for those brave enough to make the journey in person and for paranormal researchers who are interested in exploring haunted North Carolina. Join Kala

Ambrose as your guide to Ghosthunting North Carolina as she takes you behind the scenes with detailed information about each destination.

[Ghosthunting North Carolina](#) University of Chicago Press

Twenty-three years ago, Sam and Dean Winchester lost their mother to a demonic supernatural force. Following the tragedy, their father, John, set out to teach his boys everything about the paranormal evil that lives in the dark corners and on the back roads of America . . . and how to kill it. Fans of the blockbuster television phenomenon can rejoice! A one-of-a-kind compilation of all of Sam and Dean's demon-busting knowledge, *The Supernatural Book of Monsters, Spirits, Demons, and Ghouls* contains illustrations and detailed descriptions that catalogue the more than two dozen otherworldly enemies that most people believe exist only in folklore, superstition, and nightmares: vampires, ghosts, revenants, reapers, and even bloody clowns. You'll find within these pages Sam and Dean's notes, observations, and memories interwoven with sections of John Winchester's invaluable journal, making this book the perfect companion to every thrilling episode—and an essential weapon in the secret war against the hidden creatures of the darkness!

[Thirty Years Among the Dead](#) Penguin

New in the national bestselling series *Psychic* M.J. Holliday finds herself in a witchy situation... When M.J. and her friends travel to a small town near Edinburgh, Scotland, to film the first installment of their new cable TV show *Ghoul Getters*, they find plenty of spooky action in a series of supposedly haunted caverns. But when they discover the body of a maintenance worker, the cause of death is reminiscent of an old legend involving a witch's wrath...

[Ghoul Interrupted](#) Arcadia Publishing

Ian Wigby is about to find out that he is a very special boy. Along the southern coast of England, atop the White Cliffs of Dover, stands a castle. And at that castle's old keep is an orphanage. Delphi Keep has seen many youngsters come and go through its gates, and Ian Wigby and his sister, Theodosia, are happy to call it home. Life has always been simple at the Keep, and the orphanage safe, until one day, Ian and Theo find a silver treasure box. And within the box, a prophesy. Three thousand years ago a great Greek oracle wrote of a quest. A quest on which the fate of the world depends. A quest that names two children—Ian and Theodosia. Suddenly Delphi Keep is no longer safe. And Ian and Theo, along with a very special group of friends, realize they must unravel the meaning behind the scroll of Dover cavern before darkness falls on the world. And before an unfathomable evil catches up with them.

[The Ghosts of Lone Jack](#) Delacorte Press

In *Gilded*, #1 New York Times bestselling author Marissa Meyer returns to the fairytale world with this haunting tale. Long ago cursed by the god of lies, a poor miller's daughter has developed a talent for spinning stories that are fantastical and spellbinding and entirely untrue. Or so everyone believes. When one of Serilda's outlandish tales draws the attention of the sinister Erlking and his undead hunters, she finds herself swept away into a grim world where ghouls and phantoms prowl the earth and hollow-eyed ravens track her every move. The king orders Serilda to complete the impossible task of spinning straw into gold, or be killed for telling falsehoods. In her desperation, Serilda unwittingly summons a mysterious boy to her aid. He agrees to help her... for a price. Love isn't meant to be part of the bargain. Soon Serilda realizes that there is more than one secret hidden in the castle walls, including an ancient curse that must be broken if she hopes to end the tyranny of the king and his wild hunt forever.

[Who Let the Ghosts Out?](#) Penguin

A Bank Street Best Book of 2021 Inspired by the children's song "The Ants Went Marching" and involving early math concepts, writer Kim Norman and illustrator Jay Fleck's *The Ghosts Went Floating* is a spooktacular adventure perfect for Halloween. The ghosts went floating, one by one, BOO-rah! BOO-rah! when Halloween had just begun. BOO-rah! BOO-rah! The ghosts went floating, one by one, so why don't YOU come join the fun? Trick-or-treat with ghosts, skeletons, witches, zombies, and all sorts of cute and creepy creatures in this fun-filled Halloween counting adventure!

[Ghouls Gone Wild](#) Penguin

People are dying to get in. The exhibits will kill to get out. Be first in line for the most haunted theme park in the park in the world - GHOSTLAND! Discover and explore hundreds of haunted buildings and cursed objects! Witness spectral beings of all kinds with our patented Augmented Reality glasses! Experience all the terror and thrills the afterlife has to offer, safely protected by our Recurrence Field technology! Visit

Ghostland today - it's the hauntedest place on earth!_____After a near-death experience caused by the park's star haunted attraction, Ben has come to Ghostland seeking to reconnect with his former best friend Lilian, whose post-traumatic stress won't let her live life to the fullest. She's come at the behest of her therapist, Dr. Allison Wexler, who tags along out of professional curiosity, eager to study the new tech's psychological effect on the user. But when a computer virus sets the ghosts free and the park goes into lockdown, the trio find themselves trapped in an endless nightmare. With time running short and the dead quickly outnumbering the living, the survivors must tap into their knowledge of horror and video games to escape... or become Ghostland's newest exhibits. Featuring an interactive "Know Your Ghosts" guide and much more, Ghostland is over 400 pages of thrills and terror!