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Health Care Delivery and Clinical Science:
Concepts, Methodologies, Tools, and
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PCMag.com is a leading authority on technology, delivering Labs-based, independent reviews of the latest products and services. Our expert industry analysis and practical solutions help you make better buying decisions and get more from technology.

Mobile Marketing Packt Publishing Ltd

Industry disruption is the key to leading the market and creating lasting change. How to Become an Industry Disruptor and Change the Game provides a step-by-step playbook for rethinking traditional business models and challenging the

status quo. This book teaches you how to spot opportunities for innovation, develop groundbreaking ideas, and execute strategies that disrupt industries and redefine markets. Learn how to innovate at scale, overcome resistance to change, and lead your business to dominance. By applying the principles in this book, you 'll position yourself as a disruptor who changes the game and reshapes your industry for years to come. Microsoft Azure Essentials - Fundamentals of Azure Springer Science & Business Media The development of better processes to provide proper healthcare has enhanced contemporary society. By implementing effective collaborative strategies, this ensures proper quality and

instruction for both the patient and medical practitioners. **Health Care Delivery and Clinical Science: Concepts, Methodologies, Tools, and Applications** is a comprehensive reference source for the latest scholarly material on emerging strategies and methods for delivering optimal healthcare and examines the latest techniques and methods of clinical science. Highlighting a range of pertinent topics such as medication management, health literacy, and patient engagement, this multi-volume book is ideally designed for professionals, practitioners, researchers, academics, and graduate students interested in healthcare delivery and clinical science.

The Five Technological Forces Disrupting Security Pearson Education

bull; Covers basic J2ME profiles and popular mobile Java APIs fresh from the Java

Community Process bull;
Explains wireless Java technologies that enable mobile commerce and Web services bull;
Provides complete sample code for each technology covered bull;
Written by award-winning author, Michael Yuan -- JavaWorld columnist for the "Wireless Java " column
Data-driven iOS Apps for iPad and iPhone with FileMaker Pro, Bento by FileMaker, and FileMaker Go Apress

This book provides an insight into recent technological trends and innovations in solutions and platforms to improve mobility of visually impaired people. The authors ' goal is to help to

contribute to the social and societal inclusion of the visually impaired. The book 's topics include, but are not limited to, obstacle detection systems, indoor and outdoor navigation, transportation sustainability systems, and hardware/devices to aid visually impaired people. The book has a strong focus on practical applications tested in a real environment. Applications include city halls, municipalities, and companies that must keep up to date with recent trends in platforms, methodologies and technologies to promote urban mobility. Also discuss are broader realms including education, health, electronics, tourism, and transportation. Contributors include a variety of researchers and practitioners around the world.

Mobile Strategy CRC Press

DESCRIPTION Go, a modern and efficient programming language, is rapidly gaining popularity for building robust and scalable applications. This

book, *Go Lang in Depth*, instills you with the knowledge and skills to master Go, from its fundamental building blocks to advanced concepts. This Go programming book provides a detailed guide, starting from basic syntax and data structures to advanced concepts like concurrency and error handling. It teaches you how to build applications, including console apps, REST APIs, and web apps using popular frameworks like Gin and Beego. You will also explore creating real-world projects, such as a CRM system, and understand advanced topics like dependency injection, SOLID principles, and Docker containerization. The book covers performance optimization with profiling and benchmarking, ensures application security with authentication and cryptography, and explains design patterns and best practices for building scalable, secure web applications. By the end of this book, you will be equipped to write clean, concurrent, and performant Go code. You will understand how to design and implement complex functionalities, leverage Go's

powerful features effectively, and tackle real-world programming challenges. **KEY FEATURES** From beginner to advanced, this book covers all aspects of Go programming. Learn by implementing practical examples and real-world projects. Follow industry best practices for writing clean, efficient, and maintainable Go code. **WHAT YOU WILL LEARN**

Practical approach with hands-on exercises, real-world examples, and practical projects. Gain a thorough understanding of Go's core concepts, including concurrency, error handling, and testing. Learn to containerize Go applications with Docker and deploy them to production environments. Implement security measures and optimize the performance of your Go applications. **WHO THIS BOOK IS FOR** Whether you are a software engineer, data scientist, or system administrator, this book will help you harness the power of Go to build efficient, scalable, and reliable applications. No prior knowledge of Go is required, but a basic understanding of programming concepts will be

beneficial. **TABLE OF CONTENTS** 1. Go Fundamentals 2. Advanced Features of Go 3. Go Console Applications 4. Building REST API 5. Go Web Apps 6. RPC Apps with gRPC 7. Go Real Life Applications—CRM 8. Go Concurrent Apps 9. Go Dependency Injection and SOLID 10. Containerization and Docker 11. Go Microservices 12. Adding Security and IAM 13. Go Design Patterns—Part 1 14. Go Design Patterns—Part 2 15. Go Performance Tuning Patterns 16. Go Web App Blueprints 17. Go Mobile Applications Blueprints **Software Architecture with C# 10 and .NET 6** John Wiley & Sons

Describes mobile and wireless design techniques from the developer's perspective, offering in-depth analysis of the complete range of network technologies Details development options for building Smart Client, Thin Client, and messaging

applications as well as PIM (personal information management) and location-based services The author is an experienced trainer who leads seminars and workshops worldwide for iAnywhere Solutions, a subsidiary of Sybase

Internet of Things, Infrastructures and Mobile Applications Springer Science & Business Media In this issue of Library Technology Reports, Andromeda Yelton shows how libraries can build on the breadth of this population to help bridge the digital divide and provide even greater access to information. Yelton breaks down the demographics of mobile internet users, provides examples of how different libraries are reaching out to these...

Go Lang in Depth Butterworth-Heinemann This book constitutes the workshop proceedings of the 15th International

Conference on Database Systems for Advanced Applications, DASFAA 2010, held in Tsukuba, Japan, in April 2010. The volume contains six workshops, each focusing on specific research issues that contribute to the main themes of the DASFAA conference: The First International Workshop on Graph Data Management: Techniques and Applications (GDM 2010), The Second International Workshop on Benchmarking of Database Management Systems and Data-Oriented Web Technologies (BenchmarkX'10); The Third International Workshop on Managing Data Quality in Collaborative Information Systems (MCIS2010), The Workshop on Social Networks and Social Media Mining on the Web (SNSMW2010), The Data Intensive eScience Workshop (DIEW 2010), and The

Second International Workshop on
Ubiquitous Data Management (UDM2010).
Going Mobile IGI Global

This book examines the reasons why various groups around the world choose not to adopt broadband services and evaluates strategies to stimulate the demand that will lead to increased broadband use. It introduces readers to the benefits of higher adoption rates while examining the progress that developed and emerging countries have made in stimulating broadband demand. By relying on concepts such as a supply and demand gap, broadband price elasticity, and demand promotion, this book explains differences between the fixed and mobile broadband demand gap, introducing the notions of substitution and complementarity between

both platforms. Building on these concepts, ‘ Driving Demand for Broadband Networks and Services ’ offers a set of best practices and recommendations aimed at promoting broadband demand. The broadband demand gap is defined as individuals and households that could buy a broadband subscription because they live in areas served by telecommunications carriers but do not do so because of either economic, limited awareness, or lack of digital literacy reasons. This grouping represents a range from 30% of the population in the US, 40% in Germany, and over 80% in most emerging countries. Research indicates that broadband usage is critical for social development, economic performance, and overall welfare and so it behoves governments to encourage demand.

This study is the first of its kind to address the demand side of broadband diffusion, incorporating an economic analysis while offering real world examples of policies and initiatives that have successfully spurred demand in developed and emerging markets alike. This book is intended for policy makers, managers of telecommunications and other technology companies, as well as academics and graduate students in the areas of public policy, economic development, and technology management. This book is an eye-opener for policy makers. Traditionally ICT policy has focused on the supply side. Katz and Berry develop great ideas to leapfrog Internet penetration from the demand side, where the value of the Internet is. - Diego Molano Vega, Minister of Information

Technologies and Communications of Colombia This book is an instant classic. It brilliantly and convincingly lays out the case why dealing with inadequate internet penetration has moved from the creation of supply to one of encouraging demand. It provides an information-rich and well-written presentation of the factors holding back people from becoming users, and offers a hugely valuable survey of the various programs around the world to make the broadband internet truly useful to people everywhere. It is the kind of book writers in this field will use constantly. - Eli Noam, Professor of Finance and Economics, Columbia Business School This new study by Katz and Berry examines the rationale for national broadband plans and the evidence for

their success in driving demand. It presents the latest data on broadband in a range of case study countries, and provides best practice advice for policy-makers and development practitioners. - Dr Tim Kelly, Lead ICT Policy Specialist, World Bank

Mobile Solutions and Their Usefulness in Everyday Life Springer Nature

Use FileMaker® technologies to create powerful mobile data apps for iPhone®, iPod® touch, and iPad™ Apple's FileMaker technologies make it easy to create powerful, data-driven apps for iPhone, iPod touch, iPad, and any mobile device's web browser. In this book, leading FileMaker and iOS expert Jesse Feiler teaches you all the skills and techniques you'll need, whether you're a developer, knowledge worker, or manager. Feiler thoroughly reviews each strategy for delivering mobile data using FileMaker Pro, FileMaker Server, FileMaker Go, and Bento. You'll learn how mobile data-driven apps are different from traditional desktop-driven apps, and how to create highly usable interfaces for them. Step by step, Feiler demonstrates how to extend existing databases to mobile devices and the web, and how to create and optimize brand-new databases for iPad and iPhone. This book brings together core principles, practical development techniques, and proven tips and shortcuts. You'll discover the best ways to incorporate printing, touch interface elements, and location-based features into your apps; integrate data from multiple FileMaker and non-FileMaker sources; and much more.

- Use FileMaker Go apps to access FileMaker databases hosted on FileMaker Server or FileMaker Pro, or databases resident on a mobile device
- Move FileMaker Pro databases, scripts, and layouts to mobile environments
- Develop easy-to-use interfaces for mobile data apps
- Design FileMaker Go solutions for iPhone, iPad, or both
- Optimize FileMaker databases for FileMaker Go
- Integrate printing and charting features into your mobile

database apps • Use Bento to share data and synchronize libraries • Work effectively with Bento records, fields, forms, and tables • Build location-aware database apps for iOS mobile devices • Import/export data from Bento, FileMaker, spreadsheets, and other sources • Move FileMaker databases to the web with IWP, CWP, and FileMaker Server

Jesse Feiler is a developer, web designer, trainer, and author. He has worked with Apple mobile devices from Newton through iPad and has worked with FileMaker technologies since 1984. Feiler created ChamplainArts.com's powerful iPad meeting management app MinutesMachine. His books include Using FileMaker Bento, Sams Teach Yourself Drupal in 24 Hours, The Bento Book, and FileMaker Pro 10 in Depth. quepublishing.com northcountryconsulting.com

Technology Acceptance of Connected Services in the Automotive Industry Springer

Success in business is not a matter of chance; it's a matter of strategy. The Strategic Playbook equips

leaders with the tools to master long-term planning and drive explosive growth in their organizations. From identifying key market opportunities to crafting actionable roadmaps, this book is a must-read for entrepreneurs and executives seeking sustainable success. Learn how to build a resilient business model, anticipate challenges, and embrace innovation as you prepare for the future. In this comprehensive guide, you'll discover how to create a strategic vision that aligns with your business's core values, set ambitious yet achievable goals, and implement a winning framework that adapts to changing market dynamics. Whether you're in the early stages of growth or managing an established business, The Strategic Playbook will give you the insights to make bold moves, inspire your team, and outsmart the competition.

Embrace Discomfort and Unlock Unlimited Growth: Why Staying Uncomfortable is the Key to Success IGI Global

A step-by-step guide to successful mobile marketing

strategies Go from zero to sixty with this practical book that helps you craft and deploy mobile marketing strategies for everything from brand building to lead generation and sales. As part of the popular do-it-yourself, Hour A Day series, this new book is full of advice, practical tips, and step-by-step tactics you can put to use right away. Start leveraging location-based marketing via Foursquare and Yelp, see how to set up and manage mobile commerce, and try such technologies as QR codes, ambient communication (RFID and Bluetooth), mobile broadcasting, and more. Take action now and mobile-loving customers will soon find you, thanks to these successful ideas and strategies from expert mobile marketers, Rachel Pasqua and Noah Elkin. Shows you step by step how to develop, implement, and measure a successful mobile marketing strategy Pares down a complex process into approachable, bite-sized tasks you can tackle in an hour a day Covers vital mobile marketing weapons like messaging, mobile websites, apps, and mobile advertising to help you achieve your goals Gets

you up to speed on location-based marketing via Foursquare and Yelp, using mobile commerce, and leveraging technologies such as QR codes, ambient communication (RFID and Bluetooth), and mobile broadcasting Mobile Marketing: An Hour A Day is a must-have resource for marketers and advertisers who want a compelling mobile presence. Impact of Mobile Services on Business Development and E-Commerce Rowman & Littlefield Your guide to planning and executing a complete mobile web strategy Revisit your approach to the mobile web—and deliver effective solutions that reach customers and clients on a variety of mobile devices. In this practical guide, web development luminary Dino Esposito shows you how to develop a solid mobile strategy for the enterprise, starting with an effective mobile website. You ' ll receive essential architectural and implementation guidance, as well as mobile-specific design patterns for building cross-platform and native applications. Discover how to: Architect a website accessible from many different

mobile devices Implement design patterns specific to mobile app development Examine tools that enable you to write one codebase for many platforms Use technologies for building Windows Phone, iPhone, and Android apps Develop cross-platform app features, such as localization and offline behavior

Driving Demand for Broadband Networks and Services John Wiley & Sons

This book gathers papers on interactive and collaborative mobile learning environments, assessment, evaluation and research methods in mobile learning, mobile learning models, theory and pedagogy, open and distance mobile learning, life-long and informal learning using mobile devices, wearables and the Internet of Things, game-based learning, dynamic learning experiences, mobile systems and services for opening up education, mobile healthcare and training, case studies on mobile learning, and 5G network infrastructure. Today, interactive mobile

technologies have become the core of many—if not all—fields of society. Not only do the younger generation of students expect a mobile working and learning environment, but also the new ideas, technologies and solutions introduced on a nearly daily basis also boost this trend. Discussing and assessing key trends in the mobile field were the primary aims of the 13th International Conference on Interactive Mobile Communication Technologies and Learning (IMCL2019), which was held in Thessaloniki, Greece, from 31 October to 01 November 2019. Since being founded in 2006, the conference has been devoted to new approaches in interactive mobile technologies, with a focus on learning. The IMCL conferences have since become a central forum of the exchange of new research results and relevant trends, as well as best practices. The book 's intended readership includes

policymakers, academics, educators, researchers in pedagogy and learning theory, schoolteachers, further education lecturers, practitioners in the learning industry, etc.

Mobile Computing: Concepts, Methodologies, Tools, and Applications Packt Publishing Ltd

Growth never happens in your comfort zone.

Embrace Discomfort and Unlock Unlimited Growth teaches you how to embrace the discomfort that comes with change and use it as a catalyst for success. This book explains why stepping outside your comfort zone is essential for personal growth, and how you can push through challenges to achieve your biggest goals. Learn how to develop resilience, embrace new challenges, and turn discomfort into a powerful tool for transformation. With these principles, you ' ll unlock unlimited growth and continuously evolve into the best version of yourself.

Xamarin: Cross-Platform Mobile Application Development Pearson Education

"Microsoft Azure Essentials" from Microsoft Press is a series of free ebooks designed to help you advance your technical skills with Microsoft Azure. The first ebook in the series, "Microsoft Azure Essentials: Fundamentals of Azure," introduces developers and IT professionals to the wide range of capabilities in Azure. The authors - both Microsoft MVPs in Azure - present both conceptual and how-to content for key areas, including: Azure Websites and Azure Cloud Services Azure Virtual Machines Azure Storage Azure Virtual Networks Databases Azure Active Directory Management tools Business scenarios Watch Microsoft Press's blog and Twitter (@MicrosoftPress) to learn about other free ebooks in the "Microsoft Azure Essentials" series.

Mobile and Wireless Design Essentials American Library Association

Mobile devices have become an essential item in the daily lives of many people. As with any innovation, mobile services present both opportunities and challenges to current business models. The development of mobile communication coupled with evolving mobile services have completely changed the business landscape and have transformed consumer behavior. It is important to understand the impact that these services have on users' lives, business, and society. Impact of Mobile Services on Business Development and E-Commerce is a collection of innovative research that focuses on the importance of mobile services in business development and discusses the provision of decentralized services, mobile commerce and marketing, and new models for the delivery of

mobile services such as business-to-consumer and peer-to-peer. While highlighting topics including global market, consumer behavior, and customer satisfaction, this book is ideally designed for business managers, executives, marketers, entrepreneurs, financial advisors, consumer behavior analysts, computer engineers, software developers, IT specialists, students, researchers, and business professionals.

Mobile Library Services Recorded Books

The goal of this book is to crystallize the emerging mobile computing technologies and trends by focusing on the most promising solutions in services computing. The book will provide clear proof that mobile technologies are playing an increasingly important and critical role in supporting toy computing. The goal of this book is to bring together academics and practitioners to describe the use and synergy

between the above-mentioned technologies. This book is intended for researchers and students working in computer science and engineering, as well as toy industry technology providers, having particular interests in mobile services.

The Fabric of Mobile Services John Wiley & Sons
Master the skills required to develop cross-platform applications from drawing board to app store(s) using Xamarin About This Book Learn to deliver high-performance native apps that leverage platform specific acceleration, complied for native performance Learn development techniques that will allow you to use and create custom layouts for cross-platform UI Gain the knowledge needed to become more efficient in testing, deploying, and monitoring your applications Implement application life cycle management concepts to manage cross-platform projects Who This Book Is For Mobile application developers wanting to develop skills required to steer cross-platform applications using Xamarin. What

You Will Learn Share C# code across platforms and call native Objective-C or Java libraries from C#
Submit your app to the Apple App Store and Google Play Use the out-of-the-box services to support third-party libraries Find out how to get feedback while your application is used by your users Create shared data access using a local SQLite database and a REST service Test and monitor your applications Gain memory management skills to avoid memory leaks and premature code cycles while decreasing the memory print of your applications Integrate network resources with cross-platform applications Design and implement eye-catching and reusable UI components without compromising on nativity in mobile applications In Detail Developing a mobile application for just one platform is becoming a thing of the past. Companies expect their apps to be supported on iOS, Android and Windows Phone, while leveraging the best native features on all three platforms. Xamarin's tools help ease this problem by giving developers a single toolset to target all three

platforms. The main goal of this course is to equip you with knowledge to successfully analyze, develop, and manage Xamarin cross-platform projects using the most efficient, robust, and scalable implementation patterns. Module 1 is a step-by-step guide to building real-world applications for iOS and Android. The module walks you through building a chat application, complete with a backend web service and native features such as GPS location, camera, and push notifications. Additionally, you'll learn how to use external libraries with Xamarin and Xamarin.Forms. Module 2 provide you recipes on how to create an architecture that will be maintainable, extendable, use Xamarin.Forms plugins to boost productivity. We start with a simple creation of a Xamarin.Forms solution, customize the style and behavior of views for each platform. Further on, we demonstrate the power of architecting a cross-platform solution. Next, you will utilize and access hardware features that vary from platform to platform with cross-platform techniques. You will master the steps of getting the app ready and publishing it in the app store. The last module starts with general topics such as memory management, asynchronous programming, local storage, networking, and platform-specific features. You will learn about key tools to leverage the pattern and advanced implementation strategies. Finally, we show you the toolset for application lifecycle management to help you prepare the development pipeline to manage and see cross-platform projects through to public or private release. After the completion of this course, you will learn a path that will get you up and running with developing cross-platform mobile applications and help you become the go-to person when it comes to Xamarin.

Style and approach This course will serve as comprehensive guide for developing cross-platform applications with Xamarin with a unique approach that will engage you like never before as you create real-world cross-platform apps on your own.