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Control Systems Engineering McGraw-Hill College
A real printed MCAT exam for practice test-taking.

Object Oriented Programming with C++ Object Oriented Programming with C++

Power semiconductor devices are discussed in first chapter. SCR, GTO, LASCR, RCT, MCT, characteristics, rating turn-off and turn-on is presented. Power BJT, MOSFET, IGBT, driving circuits, protection and snubber circuits are also discussed. Commutation circuits and series and parallel operation are presented. Single and three phase controlled converters are given in second chapter. Half wave, full wave, midpoint, semiconverters, full converters, dual converters and effect of source inductance is also given. Operation with resistive and inductive load is discussed. Third chapter presents AC voltage controllers and cycloconverters. On-off control, phase control, triac based controllers are given. Cycloconverters and operations with inductive as well as resistive load are discussed. Choppers are given in fourth chapter. Step down, step up, voltage, current and load commutated choppers are given. Classification is also discussed. Last chapter presents inverters. Half bridge, full bridge, quasi square wave, push-pull, thyristorized inverters with resistive and inductive loads are given. Switching techniques for PWM inverters are also given.

Pearson Education India

Present book has been specially published for the aspirants of Entrance Exam for admission to M.A. (International Relations and Area Studies) course conducted by the Jawaharlal Nehru University, Delhi. Salient Features of the Book: - The book comprises, along with the Specialised Study Material, Solved Previous Year Paper to make you well-conversant with the exam pattern, the type of questions asked and their appropriate answers for Better Understanding. - The book contains ample Study and Practice Material with numerous Multiple Choice Question-Answers on all the relevant chapters & topics. - Both the Study and Practice Material have been prepared by learned Subject-expert. The book will serve both as Study Material and a True Test of your preparation for the exam. - It is believed, the book will prove very useful for study, practice and during precious moments before the exam for reference and revision. It is highly recommended to Sharpen your Problem Solving Skills with thorough practice of numerous questions provided in the book, and prepare yourself to face the exam with Confidence, Successfully. While the specialised study and practice material of this book is aimed to professionally guide you for the exam, your own intelligent study and practice in harmony with this will Ensure you a definite Success in your endeavour and a seat in the Prestigious Course.

Programming for Problem Solving Vikas Publishing House

The goal of machine learning is to program computers to use example data or past experience to solve a given problem. Many successful applications of machine learning exist already, including systems that analyze past sales data to predict customer behavior, optimize robot behavior so that a task can be completed using minimum resources, and extract knowledge from bioinformatics data. Introduction to Machine Learning is a comprehensive textbook on the subject, covering a broad array of topics not usually included in introductory machine learning texts. Subjects include supervised learning; Bayesian decision theory; parametric, semi-parametric, and nonparametric methods; multivariate analysis; hidden Markov models; reinforcement learning; kernel machines; graphical models; Bayesian estimation; and statistical testing. Machine learning is rapidly becoming a skill that computer science students must master before graduation. The third edition of Introduction to Machine Learning reflects this shift, with added support for beginners, including selected solutions for exercises and additional example data sets (with code available online). Other substantial changes include discussions of outlier detection; ranking algorithms for perceptrons and support vector machines; matrix decomposition and spectral methods; distance estimation; new kernel algorithms; deep learning in multilayered perceptrons; and the nonparametric approach to Bayesian methods. All learning algorithms are explained so that students can easily move from the equations in the book to a computer program. The book can be used by both advanced undergraduates and graduate students. It will also be of interest to professionals who are concerned with the application of machine learning methods.

Automobile Technology Pearson Education India

During the 19th century, the engineering of ports and harbours became a large and specialised branch of the profession. This development began in ports in physically difficult locations and may be particularly identified with the growth of the Port of Liverpool. Stimulated by the arrival of ever-larger steamships and the heavy investment in port facilities that they demanded, it spread around much of the world. The opening papers give examples of what could be achieved in antiquity; the following ones set out the advances in design and technology from 1700 to the start of this century - and note some of the failures and recurrent problems. They also illustrate the critical importance of political and economic factors in determining what the engineers achieved.

DC Machines and Transformers (For GTU) John Wiley & Sons

Unlock deeper insights into Machine Leaning with this vital guide to cutting-edge predictive analytics About This Book Leverage Python's most powerful open-source libraries for deep learning, data wrangling, and data visualization Learn effective strategies and best practices to improve and optimize machine learning systems and algorithms Ask — and answer — tough questions of your data with robust statistical models, built for a

range of datasets Who This Book Is For If you want to find out how to use Python to start answering critical questions of your data, pick up Python Machine Learning — whether you want to get started from scratch or want to extend your data science knowledge, this is an essential and unmissable resource. What You Will Learn Explore how to use different machine learning models to ask different questions of your data Learn how to build neural networks using Keras and Theano Find out how to write clean and elegant Python code that will optimize the strength of your algorithms Discover how to embed your machine learning model in a web application for increased accessibility Predict continuous target outcomes using regression analysis Uncover hidden patterns and structures in data with clustering Organize data using effective pre-processing techniques Get to grips with sentiment analysis to delve deeper into textual and social media data In Detail Machine learning and predictive analytics are transforming the way businesses and other organizations operate. Being able to understand trends and patterns in complex data is critical to success, becoming one of the key strategies for unlocking growth in a challenging contemporary marketplace. Python can help you deliver key insights into your data — its unique capabilities as a language let you build sophisticated algorithms and statistical models that can reveal new perspectives and answer key questions that are vital for success. Python Machine Learning gives you access to the world of predictive analytics and demonstrates why Python is one of the world's leading data science languages. If you want to ask better questions of data, or need to improve and extend the capabilities of your machine learning systems, this practical data science book is invaluable. Covering a wide range of powerful Python libraries, including scikit-learn, Theano, and Keras, and featuring guidance and tips on everything from sentiment analysis to neural networks, you'll soon be able to answer some of the most important questions facing you and your organization. Style and approach Python Machine Learning connects the fundamental theoretical principles behind machine learning to their practical application in a way that focuses you on asking and answering the right questions. It walks you through the key elements of Python and its powerful machine learning libraries, while demonstrating how to get to grips with a range of statistical models.

Designing the Internet of Things Economica Limited

Object Oriented Programming with C++bookrent.in Impression

Advanced Java Technical Publications

Operating System is an insightful work that elaborates on fundamentals as well as advanced topics of the discipline. It offers an in-depth coverage of concepts, design and functions of an operating system irrespective of the hardware used. With neat illustrations and examples and presentation of difficult concepts in the simplest form, the aim is to make the subject crystal clear to the students, and the book extremely student-friendly.

Introduction to Languages and the Theory of Computation Cambridge University Press

Drawn from the 7th Glion Colloquium held in 2009, this volume considers the role of research universities in an innovation-driven global society. Whether in the "old world" of Europe and North America or in rapidly developing nations, the message is clear: innovation has become the key to prosperity and social well-being in a hypercompetitive global economy. Part I introduces several forms of economic, technological, and social innovation. Part II discusses agents of innovation from the points of view of a research university, industry, and national innovation policies. Part III presents university leaders from long-established and emerging institutions to compare how regional and institutional characteristics shape innovation strategies. Part IV focuses on approaches to innovation at national and institutional levels, including a U.S. approach to energy challenges, the shift of high-tech industry toward open innovation, and the challenges of creating world-class universities. Part V addresses the intellectual character of innovation and its relationship to the university's mission. Today's economy requires not only leadership in innovation but also educated citizens capable of applying technology, talent, and capital in new ways. Institutions of higher learning must collaborate with industry and government to create a climate and culture that enable innovation to thrive.

Jnu McGraw-Hill Science, Engineering & Mathematics

The book presents comprehensive coverage of fundamental computer graphics concepts in a simple, lucid, and systematic way. It also introduces the popular OpenGL programming language with illustrative examples of the various functions in OpenGL. The book teaches you a wide range of exciting topics such as graphics devices, scan conversion, polygons, segments, 2D and 3D transformations, windowing and clipping, illumination models and shading algorithms, hidden line elimination algorithms, curves and fractals. The book also focuses on modern concepts like animation and gaming.

Data Communications and Networking Trans Tech Publications Ltd

This book is exclusively for the students of B.E./Tech., B.Sc., M.Sc., B.C.A., B.B.A. and also useful for C-DAC And DOE. In this book, the basic programming are presented. In this improved edition all the programmes are provided with results and two new chapters on 'Networking' and 'Exercises and Projects' has been included.

Introduction to Machine Learning Technical Publications

The first of its kind to offer an integrated treatment of both the hardware and software aspects of the microprocessor, this comprehensive and thoroughly updated book focuses on the 8085 microprocessor family to teach the basic concepts underlying programmable devices. A three-part organization covers concepts and applications of microprocessor-based systems: hardware and interfacing, programming the 8085, and interfacing peripherals (I/Os) and applications.

Basic Mechanical Engineering MIT Press

Advanced Java is a textbook specially designed for undergraduate and post graduate students of Computer Science. It focuses on developing the applications both at basic and moderate level. This text book is divided into seven units. The first unit introduces Java network programming. In this unit along with the basic concepts of networking, the programming using Sockets, InetAddress, URL and URLConnection class is discussed in a lucid manner. The second unit is based on JDBC programming. In this unit, connecting with the database is discussed with examples and illustrations. Then next two chapters focuses on server side programming by means of Servlet programming and JSP. In third unit, the illustration of how to create and execute servlets is given. Then the concept of cookies and session management is discussed. In the next subsequent unit the Java Server Pages - its overview and programming is studied. In the last three

units the advanced concepts of Java programming such as JSF, Hibernate and Java Web Framework : Spring is discussed. The contents of this textbook is supported with numerous illustrations, examples, program codes, and screenshots. With its lucid presentation and inclusion of numerous examples the book will be very useful for the readers.

NCERT Solutions Physics 12th Vikas Publishing House

Dynamics of machinery is concerned with the motion of the parts of the machines and the forces acting on these parts. Dynamic loads and undesired oscillations increase with higher speed of machines. At the same time, industrial safety standards require better vibration isolation. This book covers balancing of mechanisms, torsion vibrations, vibration isolation and the dynamic behaviour of drives and machine frames as complex systems. Typical dynamic effects such as the gyroscopic effect, damping and absorption, shocks are explained using practical examples. The substantial benefit of this dynamics of machinery lies in the combination of theory and practical applications and the numerous descriptive examples based on practical data. Our hope is that this book, through its careful explanations of concepts, practical examples and figures bridges the gap between knowledge and proper application of that knowledge.

Port and Harbour Engineering Technical Publications

Introduction to Languages and the Theory of Computation is an introduction to the theory of computation that emphasizes formal languages, automata and abstract models of computation, and computability; it also includes an introduction to computational complexity and NP-completeness. Through the study of these topics, students encounter profound computational questions and are introduced to topics that will have an ongoing impact in computer science. Once students have seen some of the many diverse technologies contributing to computer science, they can also begin to appreciate the field as a coherent discipline. A distinctive feature of this text is its gentle and gradual introduction of the necessary mathematical tools in the context in which they are used. Martin takes advantage of the clarity and precision of mathematical language but also provides discussion and examples that make the language intelligible to those just learning to read and speak it. The material is designed to be accessible to students who do not have a strong background in discrete mathematics, but it is also appropriate for students who have had some exposure to discrete math but whose skills in this area need to be consolidated and sharpened.

Electrical Installation Estimating & Costing Macmillan

Take your idea from concept to production with this unique guide Whether it's called physical computing, ubiquitous computing, or the Internet of Things, it's a hot topic in technology: how to channel your inner Steve Jobs and successfully combine hardware, embedded software, web services, electronics, and cool design to create cutting-edge devices that are fun, interactive, and practical. If you'd like to create the next must-have product, this unique book is the perfect place to start. Both a creative and practical primer, it explores the platforms you can use to develop hardware or software, discusses design concepts that will make your products eye-catching and appealing, and shows you ways to scale up from a single prototype to mass production. Helps software engineers, web designers, product designers, and electronics engineers start designing products using the Internet-of-Things approach Explains how to combine sensors, servos, robotics, Arduino chips, and more with various networks or the Internet, to create interactive, cutting-edge devices Provides an overview of the necessary steps to take your idea from concept through production If you'd like to design for the future, Designing the Internet of Things is a great place to start.

The 8051 Microcontroller and Embedded Systems: Using Assembly and C S. Chand Publishing

Mechanical engineering, as its name suggests, deals with the mechanics of operation of mechanical systems. This is the branch of engineering which includes design, manufacturing, analysis and maintenance of mechanical systems. It combines engineering physics and mathematics principles with material science to design, analyse, manufacture and maintain mechanical systems. This book covers the field requires an understanding of core areas including thermodynamics, material science, manufacturing, energy conversion systems, power transmission systems and mechanisms. My hope is that this book, through its careful explanations of concepts, practical examples and figures bridges the gap between knowledge and proper application of that knowledge.

Aeronautical Engineering Review Technical Publications

Generation and Utilization of Electrical Energy is a comprehensive text designed for undergraduate courses in electrical engineering. The text introduces the reader to the generation of electrical energy and then goes on to explain how this energy can be effectively utilized for various applications like welding, electric traction, illumination, and electrolysis. The detailed explanations of practical applications make this an ideal reference book both inside and outside the classroom.

Dynamics of Machinery Pearson Education India

Short and Simple Description and deeeply explained the Fundamental concepts.

Software Engineering Technical Publications

The book enumerates the concepts related to C programming language. The best way to learn any programming language is through examples.

The book uses the same approach - each concept is followed by an appropriate example to understand the implementation of the learned concepts. The book begins with the basic components of a computer and their functions, concepts of hardware and software, types of software, compilers, interpreter, linkers and loaders, programming languages, flowcharts and algorithms. The book explains C program structure, data types, constants, variables, expressions, operators, I/O functions and control structures. It teaches you how to use arrays, strings, functions, pointers, files, structures, dynamic memory allocation, storage classes and command line arguments. It also explains the searching and sorting algorithms.

Questions and answers at the end of each chapter help readers to revise the essential concepts covered in the chapter.