

Hammered The Iron Druid Chronicles 3 Kevin Hearne

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Hounded Orbit

The first novel in the New York Times bestselling Iron Druid Chronicles—the hilarious, action-packed tales of a two-thousand-year-old Druid pursued by ancient gods in the modern world “ A page-turning and often laugh-out-loud-funny caper through a mix of the modern and the mythic. ” —Ari Marmell, author of *The Warlord’s Legacy* Atticus O’ Sullivan is the last of the ancient druids. He has been on the run for more than two thousand years and he’s tired of it. The Irish gods who want to kill him are after an enchanted sword he stole in a first-century battle, and when they find him managing an occult bookshop in Tempe, Arizona, Atticus doesn’t want to uproot his life again. He just wants everything to end one way or another, but preferably the way in which he can continue to enjoy fish and chips. He does have some small hope of survival: The Morrigan, the Irish Chooser of the Slain, is on his side, and so is Brighid, First Among the Fae. His lawyer is literally a bloodsucking vampire, and he has a loyal Irish wolfhound with opinions about poodles. But he’s facing down some mighty enemies: Aenghus Óg, a vengeful Irish god, plus a coven of witches and even the local police. On top of all that, Aenghus has a direct line to the firepower of hell. Atticus will need all the luck of the Irish and more if he’s going to stay alive. Don’t miss any of *The Iron Druid Chronicles*: [HOUNDED](#) | [HEXED](#) | [HAMMERED](#) | [TRICKED](#) | [TRAPPED](#) | [HUNTED](#) | [SHATTERED](#) | [STAKED](#) | [SCOURGED](#) | [BESIEGED](#)

Two Ravens and One Crow: An Iron Druid Chronicles Novella Del Rey

NEW YORK TIMES BESTSELLER • In the final book in *The Iron Druid Chronicles*, two-thousand-year-old Druid Atticus O’ Sullivan confronts the Norse gods Loki and Hel to stop the impending apocalypse, while Granuaile and Owen work to secure the future of Druidry. “ [Kevin] Hearne draws his *Iron Druid Chronicles* to a pitch-perfect close in this dizzy, world-hopping adventure. But amidst the battles and bargaining that go into saving the world, there is also an enormous amount of heart. ” —RT Book Reviews Unchained from fate, the Norse gods Loki and Hel are ready to unleash Ragnarok, a.k.a. the Apocalypse, upon the earth. They’ve made allies on the darker side of many pantheons, and there’s a globe-spanning battle brewing that ancient Druid Atticus O’ Sullivan will be hardpressed to survive, much less win. Granuaile MacTernan must join immortals Sun Wukong and Erlang Shen in a fight against the Yama Kings in Taiwan, and she discovers that the stakes are much higher than she thought. Meanwhile, Archdruid Owen Kennedy must put out both literal and metaphorical fires from Bavaria to Peru to keep the world safe for his apprentices and the future of Druidry. And Atticus recruits the aid of a tyromancer, an Indian witch, and a trickster god in hopes that they’ll give him just enough leverage to both save Gaia and see another sunrise. There is a hound named Oberon who deserves a snack, after all. Don’t miss any of *The Iron Druid Chronicles*: [HOUNDED](#) | [HEXED](#) | [HAMMERED](#) | [TRICKED](#) | [TRAPPED](#) | [HUNTED](#) | [SHATTERED](#) | [STAKED](#) | [SCOURGED](#) | [BESIEGED](#)

Hammered Del Rey

In the ninth installment in Kevin Hearne’s New York Times bestselling *Iron Druid Chronicles*, the ancient gods are still wreaking havoc today in this hilarious, action-packed collection of original short stories featuring Atticus O’ Sullivan. In ancient Egypt, Atticus agrees to raid a secret chamber underneath the library of Alexandria, dodging deadly traps, only to learn that on-site security includes two members of the Egyptian pantheon. At a Kansas carnival, fun and games turn to murder and mayhem, thanks to soul-snatching demons and flesh-craving ghouls luring visitors into an all-too-real house of horrors. In olde England, striking up a friendship with William Shakespeare lands both Atticus and the Bard in boiling hot water with a trio of infamous witches. During the Gold Rush, the avatar of greed himself turns the streets of San

Francisco red with blood and upsets the elemental Sequoia. Atticus may have to fight fire with fire if he’s going to restore balance. More, you say? Indeed there is—including bogeymen, vampire hordes, wrathful wraiths, and even a journey to the realm of the dead. Prepare to be besieged with ten tantalizing tales—not to be missed, never to be forgotten. Don’t miss any of *The Iron Druid Chronicles*: [HOUNDED](#) | [HEXED](#) | [HAMMERED](#) | [TRICKED](#) | [TRAPPED](#) | [HUNTED](#) | [SHATTERED](#) | [STAKED](#) | [SCOURGED](#) | [BESIEGED](#)

God Touched Del Rey

From the author of *The Iron Druid Chronicles*, a thrilling novel that kicks off a fantasy series with an entirely new mythology—complete with shape-shifting bards, fire-wielding giants, and children who can speak to astonishing beasts “A spectacular work of epic fantasy . . . an absolute delight.”—Shelf Awareness **MOTHER AND WARRIOR** Tallynd is a soldier who has already survived her toughest battle: losing her husband. But now she finds herself on the front lines of an invasion of giants, intent on wiping out the entire kingdom, including Tallynd’s two sons—all that she has left. The stakes have never been higher. If Tallynd fails, her boys may never become men. **SCHOLAR AND SPY** Dervan is an historian who longs for a simple, quiet life. But he’s drawn into intrigue when he’s hired to record the tales of a mysterious bard who may be a spy or even an assassin for a rival kingdom. As the bard shares his fantastical stories, Dervan makes a shocking discovery: He may have a connection to the tales, one that will bring his own secrets to light. **REBEL AND HERO** Abhi’s family have always been hunters, but Abhi wants to choose a different life for himself. Embarking on a journey of self-discovery, Abhi soon learns that his destiny is far greater than he imagined: a powerful new magic thrust upon him may hold the key to defeating the giants once and for all—if it doesn’t destroy him first. Set in a magical world of terror and wonder, this novel is a deeply felt epic of courage and war, in which the fates of these characters intertwine—and where ordinary people become heroes, and their lives become legend. Don’t miss any of Kevin Hearne’s action-packed *Seven Kennings* series **A PLAGUE OF GIANTS** • **A BLIGHT OF BLACKWINGS** • **A CURSE OF KRAKENS** (Coming Later!)

The Iron Druid Chronicles 6-Book Bundle Del Rey

Atticus O’ Sullivan is back in an action-packed, laugh-out-loud novella from the author of *The Iron Druid Chronicles*. Two-thousand-year-old Atticus may have outwitted and outfought everyone from Odin to Bacchus, but he’s about to discover that what comes around when you go around messing with gods. Six years into the training of his beautiful apprentice, Granuaile, a large crow swoops down and transforms into none other than the Morrigan, a goddess who insists that Atticus come with her at once. He must leave his apprentice behind, along with his Irish wolfhound, Oberon—and he must also leave his sword. The Morrigan has always taken extreme pleasure in pronouncing the Druid’s mortal danger and imminent doom, so the fact that she won’t reveal the purpose of their journey makes him very nervous. Of course, any time the Celtic Chooser of the Slain drops in unannounced, it’s never good. When she does let slip that she’ll be saving his life in the near future, Atticus is left to wonder . . . will he soon be giving his legions of enemies something to crow about? Includes an excerpt from Kevin Hearne’s *Iron Druid Chronicles* novel *Trapped!* Praise for Kevin Hearne and *The Iron Druid Chronicles* “Celtic mythology and an ancient Druid with modern attitude mix it up in the Arizona desert in this witty new fantasy series.”—Kelly Meding, author of *Three Days to Dead* “[Atticus is] a strong modern hero with a long history and the wit to survive in the twenty-first century. . . . A snappy narrative voice . . . a savvy urban fantasy adventure.”—Library Journal, on *Hounded*

The Warlord’s Legacy Del Rey

In the second novel in the New York Times bestselling *Iron Druid Chronicles*, two thousand-year-old Druid Atticus O’ Sullivan faces off against witches, Bacchantes, and a ravenous fallen angel. “A page-turning and often laugh-out-loud-funny caper through a mix of the modern and the mythic.”—Ari Marmell, author of *The Warlord’s Legacy* Atticus O’ Sullivan has had cause to mistrust witches in his storied past, but he’s willing to live and let live with the Sisters of the Three Auroras, a legendary local coven, even going so far as to sign a non-aggression treaty with them. But that treaty is tested immediately when a deadly new coven sweeps

into town seeking to take over, along with some Bacchantes from Las Vegas and a fallen angel who’s decided to snack on high school students like they were trail mix. It’s more than Atticus can handle alone and he must enlist the trickster Coyote, the headhopping abilities of the witch Laksha Kulesekarana, and his neighbor’s illegal arsenal if he wants to keep the city safe from diabolical takeover. He must also exchange favors with his vampire attorney, Leif Helgarson, in a deal that might prove to be the worst of his long life—for Leif doesn’t want to be paid by the hour. To defeat the mortal hexes of this new coven and keep his apprentice—and his city—safe, Atticus must think fast, make promises, keep his sword handy, and hope he’ll survive to fight another day. Don’t miss any of *The Iron Druid Chronicles*: [HOUNDED](#) | [HEXED](#) | [HAMMERED](#) | [TRICKED](#) | [TRAPPED](#) | [HUNTED](#) | [SHATTERED](#) | [STAKED](#) | [SCOURGED](#) | [BESIEGED](#)

The first novel in the New York Times bestselling Iron Druid Chronicles—the hilarious, action-packed tales of a two-thousand-year-old Druid pursued by ancient gods in the modern world “A page-turning and often laugh-out-loud-funny caper through a mix of the modern and the mythic.”—Ari Marmell, author of The Warlord’s Legacy Atticus O’ Sullivan is the last of the ancient druids. He has been on the run for more than two thousand years and he’s tired of it. The Irish gods who want to kill him are after an enchanted sword he stole in a first-century battle, and when they find him managing an occult bookshop in Tempe, Arizona, Atticus doesn’t want to uproot his life again. He just wants everything to end one way or another, but preferably the way in which he can continue to enjoy fish and chips. He does have some small hope of survival: The Morrigan, the Irish Chooser of the Slain, is on his side, and so is Brighid, First Among the Fae. His lawyer is literally a bloodsucking vampire, and he has a loyal Irish wolfhound with opinions about poodles. But he’s facing down some mighty enemies: Aenghus Óg, a vengeful Irish god, plus a coven of witches and even the local police. On top of all that, Aenghus has a direct line to the firepower of hell. Atticus will need all the luck of the Irish and more if he’s going to stay alive. Don’t miss any of *The Iron Druid Chronicles*: [HOUNDED](#) | [HEXED](#) | [HAMMERED](#) | [TRICKED](#) | [TRAPPED](#) | [HUNTED](#) | [SHATTERED](#) | [STAKED](#) | [SCOURGED](#) | [BESIEGED](#)

Hexed National Geographic Books

NEW YORK TIMES BESTSELLER • In the seventh book in *The Iron Druid Chronicles*, two-thousand-year-old Druid Atticus O’ Sullivan and his apprentice Granuaile take on an ancient plague-summoning demon and confront a rebellion of the Fae in Tír na nÓg. “Funny, razor-sharp . . . plenty of action, humor, and mythology.”—Booklist (starred review) Atticus’s apprentice Granuaile is at last a full Druid herself. What’s more, Atticus has defrosted an archdruid frozen in time long ago, a father figure (of sorts) who now goes by the modern equivalent of his old Irish name: Owen Kennedy. And Owen has some catching up to do. Atticus takes pleasure in the role reversal, as the student is now the teacher. Between busting Atticus’s chops and trying to fathom a cell phone, Owen must also learn English. For Atticus, the jury’s still out on whether the wily old coot will be an asset in the epic battle with the Norse god Loki—or merely a pain in the arse. But Atticus isn’t the only one with daddy issues. Granuaile faces a great challenge: to exorcise a sorcerer’s spirit that is possessing her father in India. Even with the help of the witch Laksha, Granuaile may be facing a crushing defeat. As the trio of Druids deals with pestilence-spreading demons, bacon-loving yeti, fierce flying foxes, and frenzied Fae, they’re hoping that this time, three’s a charm. “Uproariously entertaining in a way that [Kevin] Hearne is uniquely able to achieve . . . [Shattered] has the feeling of a new beginning for its hero and for the series.”—RT Book Reviews “This series just gets bigger and better, and *Shattered* shows no signs of it slowing down.”—Vampire Book Club Don’t miss any of *The Iron Druid Chronicles*: [HOUNDED](#) | [HEXED](#) | [HAMMERED](#) | [TRICKED](#) | [TRAPPED](#) | [HUNTED](#) | [SHATTERED](#) | [STAKED](#) | [SCOURGED](#) | [BESIEGED](#)

Hunted Del Rey

New York Times bestselling author Kevin Hearne returns to the world of his beloved *Iron Druid Chronicles* in a spin-off series about an eccentric master of rare magic solving an uncanny mystery in Scotland. “A terrific kick-off of a new, action-packed, enchantingly fun series.”—Booklist Al MacBharras is both blessed and cursed. He is blessed with an extraordinary white moustache, an appreciation for craft cocktails—and a most unique magical talent. He can cast spells with magically enchanted ink and he uses his gifts to protect our world from rogue minions of various pantheons, especially the Fae. But he is also cursed. Anyone who hears his voice will begin to feel an inexplicable hatred for Al, so he can only communicate through the written word or speech apps. And his apprentices keep dying in peculiar freak accidents. As his personal life crumbles around him, he devotes his life to his work, all the while trying to crack the secret of his curse. But when his latest apprentice, Gordie, turns up dead in his Glasgow flat, Al discovers evidence that Gordie was living a secret life of crime. Now Al is forced to play detective—while avoiding actual detectives who are

wondering why death seems to always follow Al. Investigating his apprentice’s death will take him through Scotland’s magical underworld, and he’ll need the help of a mischievous hobgoblin if he’s to survive.

Besieged Jabberwocky Literary Agency, Inc.

To defeat Thor, the Norse god of thunder who has killed scores of innocents, Viking vampire Leif Helgarson teams up with Atticus O’Sullivan, the last of the Druids, a werewolf, a sorcerer and an army of frost giants to take down the hammer-wielding bully once and for all. Original.

A Plague of Giants Del Rey

Chris Gordon is a rookie cop in the Big Apple with an interesting sideline - hunting demons. But after rescuing a beautiful girl from a demonic attack, he finds life stranger than he ever thought possible. Vampires, werewolves, shadowy federal agencies and a giant short-faced bear. And it’s not even Halloween yet.

Shattered Del Rey Books

"When the naysayers say "Nay, don't mess with the man who wields the lightning bolts," ninety-nine times out of a hundred the ancient druid Atticus O'Sullivan would nod along and agree. But when multiple people convince him that Thor, the Norse god of thunder, needs to get got, he thinks maybe this is the one time he should ignore the advice of the wise--even if those sages include deities who tend not to be wrong about very much. Because Thor has undeniably done somebody wrong--many somebodies, in fact, and Atticus doesn't think he can simply dismiss it as someone else's problem. Plus he has made some promises that he doesn't feel he can break, promises that will take him away from Midgard to the planes of the Norse, where his actions will cause ripples throughout the Nine Realms. On top of that there's a turf war brewing amongst the vampires, a zealous group of mystic hunters called the Hammers of God running rampant, and a pack of werewolves who very much don't wish to see their leader taken off to Valhalla. In order to avoid being the nail underneath the hammer Mjöllnir, Atticus will need every ounce of Irish luck he can muster, and maybe the help of a few deities in his corner."--Book jacket flap.

Hounded Del Rey

NEW YORK TIMES BESTSELLER • In the final book in The Iron Druid Chronicles, two-thousand-year-old Druid Atticus O’Sullivan confronts the Norse gods Loki and Hel to stop the impending apocalypse, while Granuaile and Owen work to secure the future of Druidry. “[Kevin] Hearne draws his Iron Druid Chronicles to a pitch-perfect close in this dizzy, world-hopping adventure. But amidst the battles and bargaining that go into saving the world, there is also an enormous amount of heart.”—RT Book Reviews Unchained from fate, the Norse gods Loki and Hel are ready to unleash Ragnarok, a.k.a. the Apocalypse, upon the earth. They’ve made allies on the darker side of many pantheons, and there’s a globe-spanning battle brewing that ancient Druid Atticus O’Sullivan will be hardpressed to survive, much less win. Granuaile MacTiernan must join immortals Sun Wukong and Erlang Shen in a fight against the Yama Kings in Taiwan, and she discovers that the stakes are much higher than she thought. Meanwhile, Archdruid Owen Kennedy must put out both literal and metaphorical fires from Bavaria to Peru to keep the world safe for his apprentices and the future of Druidry. And Atticus recruits the aid of a tyromancer, an Indian witch, and a trickster god in hopes that they’ll give him just enough leverage to both save Gaia and see another sunrise. There is a hound named Oberon who deserves a snack, after all. Don’t miss any of The Iron Druid Chronicles: [HOUNDED](#) | [HEXED](#) | [HAMMERED](#) | [TRICKED](#) | [TRAPPED](#) | [HUNTED](#) | [SHATTERED](#) | [STAKED](#) | [SCOURGED](#) | [BESIEGED](#)

Scourged Rebellion Publishing Ltd

In the third novel in the New York Times bestselling Iron Druid Chronicles, two-thousand year-old Druid Atticus O’Sullivan must take down the Norse god of thunder himself. “A page-turning and often laugh-out-loud-funny caper through a mix of the modern and the mythic.”—Ari Marmell, author of The Warlord’s Legacy When the naysayers say, “Nay, don’t mess with the man who wields the lightning bolts,” ninety-nine times out of a hundred, the ancient Druid Atticus O’Sullivan would nod along and agree. But when multiple people convince him that Thor, the Norse god of thunder, needs to get got, he thinks maybe this is the one time he should ignore the advice of the wise—even if those sages include deities who tend not to be wrong about very much. Because Thor has undeniably done somebody wrong—many somebodies, in fact, and Atticus doesn’t think he can simply dismiss it as someone else’s problem. Plus he has made promises that he doesn’t feel he can break, promises that will take him away from Midgard to the planes of the Norse, where his actions will create ripples throughout the nine realms. On top of that there’s a turf war brewing amongst the vampires, a zealous group of mystic hunters called the Hammers of God running rampant, and a pack of werewolves who very much don’t wish to see their leader taken off to Valhalla. In order to avoid being the nail underneath the hammer Mjöllnir, Atticus will need every ounce of Irish luck he can muster, and maybe the help of a few deities in his corner. Don’t miss any of The Iron Druid Chronicles: [HOUNDED](#) | [HEXED](#) | [HAMMERED](#) | [TRICKED](#) | [TRAPPED](#) | [HUNTED](#) | [SHATTERED](#) | [STAKED](#) | [SCOURGED](#) | [BESIEGED](#)

Hammered Del Rey

NEW YORK TIMES BESTSELLER For a two-thousand-year-old Druid, Atticus O’Sullivan is a pretty fast runner. Good thing, because he’s being chased by not one but two goddesses of the hunt—Artemis and Diana—for messing with one of their own. Dodging their slings and arrows, Atticus, Granuaile, and his wolfhound Oberon are making a mad dash across modern-day Europe to seek help from a friend of the Tuatha Dé Danann. His usual magical option of shifting planes is

blocked, so instead of playing hide-and-seek, the game plan is . . . run like hell. Crashing the pantheonIn the sixth novel in the New York Times bestselling Iron Druid Chronicles, two-thousand-year-old Druid Atticus O’Sullivan finds himself the target of two goddesses of the hunt and a trickster god determined to unleash the apocalypse. “[Kevin] Hearne is a terrific storyteller with a great snarky wit. . . . Neil Gaiman’s American Gods meets Jim Butcher’s Harry Dresden.”—SFFWorld For someone who’s been alive for two thousand years, Atticus O’Sullivan is a pretty fast runner. Good thing, because he’s being chased by not one but two goddesses of the hunt—Artemis and Diana—for messing with one of their own. Dodging their slings and arrows, Atticus, Granuaile, and his wolfhound, Oberon, are making a mad dash across modern-day Europe to seek help from a friend of the Tuatha Dé Danann. His usual magical option of shifting planes is blocked, so instead of playing hide-and-seek, the game plan is . . . run like hell. Crashing the pantheon marathon is the Norse god Loki. Killing Atticus is the only loose end he needs to tie up before unleashing Ragnarok—AKA the Apocalypse. Atticus and Granuaile have to outfox the Olympians and contain the god of mischief if they want to go on living—and still have a world to live in. Don’t miss any of The Iron Druid Chronicles: [HOUNDED](#) | [HEXED](#) | [HAMMERED](#) | [TRICKED](#) | [TRAPPED](#) | [HUNTED](#) | [SHATTERED](#) | [STAKED](#) | [SCOURGED](#) | [BESIEGED](#)

Shattered Del Rey

The third book in a fabulous urban fantasy series featuring a 2,000 year old Druid, the last of his kind ... magic, ancient gods, plenty of action and a wholly original sense of humour. 'A page-turning and often laugh-out-loud-funny caper through a mix of the modern and the mythic' Ari Marmell, author of THE WARLORD'S LEGACY 'Celtic mythology and an ancient Druid with modern attitude mix it up in the Arizona desert in this witty new fantasy series' Kelly Meding, author of THREE DAYS TO DEAD Thor, the Norse god of thunder, is worse than a blowhard and a bully-he's ruined countless lives and killed scores of innocents. After centuries, Viking vampire Leif Helgarson is ready to get his vengeance, and he's asked his friend Atticus O'Sullivan, the last of the Druids, to help take down this Norse nightmare. One survival strategy has worked for Atticus for more than two thousand years: stay away from the guy with the lightning bolts. But things are heating up in Atticus's home base of tempe, Arizona. There's a vampire turf war brewing, and Russian demon hunters who call themselves the Hammers of God are running rampant. Despite multiple warnings and portents of dire consequences, Atticus and Leif journey to the Norse plane of Asgard, where they team up with a werewolf, a sorcerer and an army of frost giants for an epic showdown against vicious Valkyries, angry gods and the hammer-wielding thunder thug himself. 'Kevin Hearne breathes new life into old myths, creating a world both eerily familiar and startlingly original' Nicole Peeler, author of TEMPEST RISING

Tricked Hachette UK

From the New York Times bestselling author of The Iron Druid Chronicles comes book two of an “action-packed, enchantingly fun” (Booklist) spin-off series, as an eccentric master of rare magic solves a supernatural mystery Down Under! There’s only one Al MacBharras: Though other Scotsmen may have dramatic mustaches and a taste for fancy cocktails, Al also has a unique talent. He’s a master of ink and sigil magic. In his gifted hands, paper and pen can work wondrous spells. But Al isn’t quite alone: He is part of a global network of sigil agents who use their powers to protect the world from mischievous gods and strange monsters. So when a fellow agent disappears under sinister circumstances in Australia, Al leaves behind the cozy pubs and cafes of Glasgow and travels to the Dandenong Ranges in Victoria to solve the mystery. The trail to his colleague begins to pile up with bodies at alarming speed, so Al is grateful his friends have come to help—especially Nadia, his accountant who moonlights as a pit fighter. Together with a whisky-loving hobgoblin known as Buck Foi and the ancient Druid Atticus O’Sullivan, along with his dogs, Oberon and Starbuck, Al and Nadia will face down the wildest wonders Australia—and the supernatural world—can throw at them, and confront a legendary monster not seen in centuries.

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In the ninth installment in Kevin Hearne’s New York Times bestselling Iron Druid Chronicles, the ancient gods are still wreaking havoc today in this hilarious, action-packed collection of original short stories featuring Atticus O’Sullivan. In ancient Egypt, Atticus agrees to raid a secret chamber underneath the library of Alexandria, dodging deadly traps, only to learn that on-site security includes two members of the Egyptian pantheon. At a Kansas carnival, fun and games turn to murder and mayhem, thanks to soul-snatching demons and flesh-craving ghouls luring visitors into an all-too-real house of horrors. In olde England, striking up a friendship with William Shakespeare lands both Atticus and the Bard in boiling hot water with a trio of infamous witches. During the Gold Rush, the avatar of greed himself turns the streets of San Francisco red with blood and upsets the elemental Sequoia. Atticus may have to fight fire with fire if he’s going to restore balance. More, you say? Indeed there is—including bogeymen, vampire hordes, wrathful wraiths, and even a journey to the realm of the dead. Prepare to be besieged with ten tantalizing tales—not to be missed, never to be forgotten. Don’t miss any of The Iron Druid Chronicles: [HOUNDED](#) | [HEXED](#) | [HAMMERED](#) | [TRICKED](#) | [TRAPPED](#) | [HUNTED](#) | [SHATTERED](#) | [STAKED](#) | [SCOURGED](#) | [BESIEGED](#)

The Black Coast Del Rey