
Hands On Machine Learning With Scikit Learn And Tensorflow

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Hands-on Scikit-Learn for

April, 19 2024



<i>Machine Learning Applications</i> Packt Publishing Ltd Get into the world of smart data security using machine learning algorithms and Python libraries Key FeaturesLearn machine learning algorithms and cybersecurity fundamentalsAutomate your daily workflow by applying use cases to many facets of securityImplement smart machine learning solutions to detect various cybersecurity problemsBook Description Cyber threats today are one of the costliest losses that an organization can face. In this book, we use the most efficient	tool to solve the big problems that exist in the cybersecurity domain. The book begins by giving you the basics of ML in cybersecurity using Python and its libraries. You will explore various ML domains (such as time series analysis and ensemble modeling) to get your foundations right. You will implement various examples such as building system to identify malicious URLs, and building a program to detect fraudulent emails and spam. Later, you will learn how to make effective use of K-means algorithm to develop a solution to detect and alert you to any	malicious activity in the network. Also learn how to implement biometrics and fingerprint to validate whether the user is a legitimate user or not. Finally, you will see how we change the game with TensorFlow and learn how deep learning is effective for creating models and training systems What you will learnUse machine learning algorithms with complex datasets to implement cybersecurity conceptsImplement machine learning algorithms such as clustering, k-means, and Naive Bayes to solve real-world
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problems Learn to speed up a system using Python libraries with NumPy, Scikit-learn, and CUDA Understand how to combat malware, detect spam, and fight financial fraud to mitigate cyber crimes Use TensorFlow in the cybersecurity domain and implement real-world examples Learn how machine learning and Python can be used in complex cyber issues Who this book is for This book is for the data scientists, machine learning developers, security researchers, and anyone keen to apply machine learning to up-skill computer

security. Having some working knowledge of Python and being familiar with the basics of machine learning and cybersecurity fundamentals will help to get the most out of the book
Hands-On Transfer Learning with Python Packt Publishing Ltd Concepts, tools, and techniques to explore deep learning architectures and methodologies Key Features Explore

advanced deep learning architectures using various datasets and frameworks Implement deep architectures for neural network models such as CNN, RNN, GAN, and many more Discover design patterns and different challenges for various deep learning architectures Book Description Deep

learning architectures are composed of multilevel nonlinear operations that represent high- level abstractions; this allows you to learn useful feature representations from the data. This book will help you learn and implement deep learning architectures to resolve various	deep learning research problems. Hands-On Deep Learning Architectures with Python explains the essential learning algorithms used for deep and shallow architectures. Packed with practical implementations and ideas to help you build efficient artificial intelligence systems (AI), this	book will help you learn how neural networks play a major role in building deep architectures. You will understand various deep learning architectures (such as AlexNet, VGG Net, GoogleNet) with easy-to-follow code and diagrams. In addition to this, the book will also guide you in building and
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training various deep architectures such as the Boltzmann mechanism, autoencoders, convolutional neural networks (CNNs), recurrent neural networks (RNNs), natural language processing (NLP), GAN, and more—all with practical implementations. By the end of this book, you will be	able to construct deep models using popular frameworks and datasets with the required design patterns for each architecture. You will be ready to explore the potential of deep architectures in today's world. What you will learnImplement CNNs, RNNs, and other commonly used architectures with PythonExplore	architectures such as VGGNet, AlexNet, and GoogLeNetBuild deep learning architectures for AI applications such as face and image recognition, fraud detection, and many moreUnderstand the architectures and applications of Boltzmann machines and autoencoders with concrete examples Master artificial
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intelligence and neural network concepts and apply them to your architecture. Understand deep learning architectures for mobile and embedded systems. Who this book is for: If you're a data scientist, machine learning developer/engineer, or deep learning practitioner, or are curious about AI and want to

upgrade your knowledge of various deep learning architectures, this book will appeal to you. You are expected to have some knowledge of statistics and machine learning algorithms to get the best out of this book. [Machine Learning with PyTorch and Scikit-Learn](#) CRC Press Hands-On Machine

Learning with TensorFlow.js is a comprehensive guide that will help you easily get started with machine learning algorithms and techniques using TensorFlow.js. By the end of this book, you will be able to create and optimize your own web-based machine learning applications using practical examples. **Hands-On Machine Learning for Algorithmic Trading** "O'Reilly Media, Inc." A definitive guide to creating an intelligent web

application with the best of machine learning and JavaScript Key Features Solve complex computational problems in browser with JavaScript Teach your browser how to learn from rules using the power of machine learning Understand discoveries on web interface and API in machine learning Book Description In over 20 years of existence, JavaScript has been pushing beyond the boundaries of web	evolution with proven existence on servers, embedded devices, Smart TVs, IoT, Smart Cars, and more. Today, with the added advantage of machine learning research and support for JS libraries, JavaScript makes your browsers smarter than ever with the ability to learn patterns and reproduce them to become a part of innovative products and applications. Hands-on Machine Learning with JavaScript presents	various avenues of machine learning in a practical and objective way, and helps implement them using the JavaScript language. Predicting behaviors, analyzing feelings, grouping data, and building neural models are some of the skills you will build from this book. You will learn how to train your machine learning models and work with different kinds of data. During this journey, you will come across use cases such as face
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detection, spam filtering, recommendation systems, character recognition, and more. Moreover, you will learn how to work with deep neural networks and guide your applications to gain insights from data. By the end of this book, you'll have gained hands-on knowledge on evaluating and implementing the right model, along with choosing from different JS libraries, such as NaturalNode, brain, harthur, classifier, and many more to design	smarter applications. What you will learn Get an overview of state-of-the-art machine learning Understand the pre-processing of data handling, cleaning, and preparation Learn Mining and Pattern Extraction with JavaScript Build your own model for classification, clustering, and prediction Identify the most appropriate model for each type of problem Apply machine learning techniques to real-world applications Learn how	JavaScript can be a powerful language for machine learning Who this book is for This book is for you if you are a JavaScript developer who wants to implement machine learning to make applications smarter, gain insightful information from the data, and enter the field of machine learning without switching to another language. Working knowledge of JavaScript language is expected to get the most out of the book.
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Machine Learning Packt Publishing Ltd
Dig deep into the data with a hands-on guide to machine learning with updated examples and more! Machine Learning: Hands-On for Developers and Technical Professionals provides hands-on instruction and fully-coded working examples for the most common machine learning techniques used by developers and technical professionals. The book contains a breakdown of each ML variant, explaining how it works and how it is used

within certain industries, allowing readers to incorporate the presented techniques into their own work as they follow along. A core tenant of machine learning is a strong focus on data preparation, and a full exploration of the various types of learning algorithms illustrates how the proper tools can help any developer extract information and insights from existing data. The book includes a full complement of Instructor's Materials to facilitate use in the classroom, making this resource useful for

students and as a professional reference. At its core, machine learning is a mathematical, algorithm-based technology that forms the basis of historical data mining and modern big data science. Scientific analysis of big data requires a working knowledge of machine learning, which forms predictions based on known properties learned from training data. Machine Learning is an accessible, comprehensive guide for the non-mathematician, providing clear guidance that allows readers to: Learn the

languages of machine learning including Hadoop, Mahout, and Weka Understand decision trees, Bayesian networks, and artificial neural networks Implement Association Rule, Real Time, and Batch learning Develop a strategic plan for safe, effective, and efficient machine learning By learning to construct a system that can learn from data, readers can increase their utility across industries. Machine learning sits at the core of deep dive data analysis and visualization, which is increasingly in demand as	companies discover the goldmine hiding in their existing data. For the tech professional involved in data science, Machine Learning: Hands-On for Developers and Technical Professionals provides the skills and techniques required to dig deeper. Hands-On Machine Learning with R Packt Publishing Ltd Speed up the design and implementation of deep learning solutions using Apache Spark Key Features Explore the world of distributed deep learning with	Apache Spark Train neural networks with deep learning libraries such as BigDL and TensorFlow Develop Spark deep learning applications to intelligently handle large and complex datasets Book Description Deep learning is a subset of machine learning where datasets with several layers of complexity can be processed. Hands-On Deep Learning with Apache Spark addresses the sheer complexity of technical and analytical parts and the speed at which deep learning solutions can be implemented on Apache
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Spark. The book starts with the dealing with. During the course of neural networks Obtain an fundamentals of Apache Spark of this book, you will use understanding of deep and deep learning. You will set popular deep learning learning algorithms Discover up Spark for deep learning, frameworks, such as textual analysis and deep learn principles of distributed TensorFlow, Deeplearning4j, learning with Spark Use modeling, and understand and Keras to train your popular deep learning different types of neural nets. distributed models. By the end frameworks, such as You will then implement deep of this book, you'll have Deeplearning4j, TensorFlow, learning models, such as gained experience with the and Keras Explore popular convolutional neural networks implementation of your deep learning algorithms Who (CNNs), recurrent neural models on a variety of use this book is for If you are a networks (RNNs), and long cases. What you will Scala developer, data scientist, short-term memory (LSTM) learn Understand the basics of or data analyst who wants to on Spark. As you progress deep learning Set up Apache learn how to use Spark for through the book, you will Spark for deep implementing efficient deep gain hands-on experience of learning Understand the learning models, Hands-On what it takes to understand the principles of distribution Deep Learning with Apache complex datasets you are modeling and different types Spark is for you. Knowledge of

the core machine learning concepts and some exposure to Spark will be helpful.

Deep Learning for Coders with fastai and PyTorch Packt Publishing Ltd

Graphics in this book are printed in black and white.

Through a series of recent breakthroughs, deep learning has boosted the entire field of machine learning. Now, even programmers who know close to nothing about this technology can use simple, efficient tools to implement programs capable of learning from data. This practical book

shows you how. By using concrete examples, minimal theory, and two production-ready Python frameworks—scikit-learn and TensorFlow—author Aurélien Géron helps you gain an intuitive understanding of the concepts and tools for building intelligent systems. You'll learn a range of techniques, starting with simple linear regression and progressing to deep neural networks. With exercises in each chapter to help you apply what you've learned, all you need is

programming experience to get started. Explore the machine learning landscape, particularly neural nets Use scikit-learn to track an example machine-learning project end-to-end Explore several training models, including support vector machines, decision trees, random forests, and ensemble methods Use the TensorFlow library to build and train neural nets Dive into neural net architectures, including convolutional nets, recurrent nets, and deep reinforcement learning Learn techniques for

training and scaling deep neural nets Apply practical code examples without acquiring excessive machine learning theory or algorithm details

Hands-On Machine Learning with Scikit-Learn and TensorFlow Packt Publishing Ltd

A practical guide to getting the most out of Excel, using it for data preparation, applying machine learning models (including cloud services) and understanding the outcome of the data analysis. Key Features Use Microsoft's product Excel to build advanced forecasting models using varied examples Cover range of machine learning tasks such as data mining, data

analytics, smart visualization, and more Derive data-driven techniques using Excel plugins and APIs without much code required Book Description We have made huge progress in teaching computers to perform difficult tasks, especially those that are repetitive and time-consuming for humans. Excel users, of all levels, can feel left behind by this innovation wave. The truth is that a large amount of the work needed to develop and use a machine learning model can be done in Excel. The book starts by giving a general introduction to machine learning, making every concept clear and understandable. Then, it shows every step of a machine learning project, from data collection,

reading from different data sources, developing models, and visualizing the results using Excel features and offerings. In every chapter, there are several examples and hands-on exercises that will show the reader how to combine Excel functions, add-ins, and connections to databases and to cloud services to reach the desired goal: building a full data analysis flow. Different machine learning models are shown, tailored to the type of data to be analyzed. At the end of the book, the reader is presented with some advanced use cases using Automated Machine Learning, and artificial neural network, which simplifies the analysis task and represents the future of machine learning. What you will learn Use

Excel to preview and cleanse datasets Understand correlations between variables and optimize the input to machine learning models Use and evaluate different machine learning models from Excel Understand the use of different visualizations Learn the basic concepts and calculations to understand how artificial neural networks work Learn how to connect Excel to the Microsoft Azure cloud Get beyond proof of concepts and build fully functional data analysis flows Who this book is for This book is for data analysis, machine learning enthusiasts, project managers, and someone who doesn't want to code much for performing core tasks of machine learning. Each example will help

you perform end-to-end smart analytics. Working knowledge of Excel is required.

The Hundred-page Machine Learning Book Packt

Publishing Ltd

Integrate scikit-learn with various tools such as NumPy, pandas, imbalanced-learn, and scikit-surprise and use it to solve real-world machine learning problems Key Features Delve into machine learning with this comprehensive guide to scikit-learn and scientific Python Master the art of data-driven problem-solving with

hands-on examples Foster your theoretical and practical knowledge of supervised and unsupervised machine learning algorithms Book Description Machine learning is applied everywhere, from business to research and academia, while scikit-learn is a versatile library that is popular among machine learning practitioners. This book serves as a practical guide for anyone looking to provide hands-on machine learning solutions with scikit-learn and Python toolkits. The book begins with an

explanation of machine learning concepts and fundamentals, and strikes a balance between theoretical concepts and their applications. Each chapter covers a different set of algorithms, and shows you how to use them to solve real-life problems. You ' ll also learn about various key supervised and unsupervised machine learning algorithms using practical examples. Whether it is an instance-based learning algorithm, Bayesian estimation, a deep neural network, a tree-based

ensemble, or a recommendation system, you ' ll gain a thorough understanding of its theory and learn when to apply it. As you advance, you ' ll learn how to deal with unlabeled data and when to use different clustering and anomaly detection algorithms. By the end of this machine learning book, you ' ll have learned how to take a data-driven approach to provide end-to-end machine learning solutions. You ' ll also have discovered how to formulate the problem at hand, prepare

required data, and evaluate and deploy models in production. What you will learnUnderstand when to use supervised, unsupervised, or reinforcement learning algorithmsFind out how to collect and prepare your data for machine learning tasksTackle imbalanced data and optimize your algorithm for a bias or variance tradeoffApply supervised and unsupervised algorithms to overcome various machine learning challengesEmploy best practices for tuning your algorithm ' s hyper

parametersDiscover how to useouts and tailoring it to your
neural networks for
classification and
regressionBuild, evaluate, and
deploy your machine learning
solutions to productionWho
this book is for This book is
for data scientists, machine
learning practitioners, and
anyone who wants to learn
how machine learning
algorithms work and to build
different machine learning
models using the Python
ecosystem. The book will help
you take your knowledge of
machine learning to the next
level by grasping its ins and

needs. Working knowledge of
Python and a basic
understanding of underlying
mathematical and statistical
concepts is required.
Hands-On Unsupervised
Learning Using Python Packt
Publishing Ltd
Deep learning is often viewed
as the exclusive domain of
math PhDs and big tech
companies. But as this hands-
on guide demonstrates,
programmers comfortable
with Python can achieve
impressive results in deep
learning with little math

background, small amounts of
data, and minimal code. How?
With fastai, the first library to
provide a consistent interface
to the most frequently used
deep learning applications.
Authors Jeremy Howard and
Sylvain Gugger, the creators of
fastai, show you how to train a
model on a wide range of tasks
using fastai and PyTorch.
You ' It also dive progressively
further into deep learning
theory to gain a complete
understanding of the
algorithms behind the scenes.
Train models in computer
vision, natural language

processing, tabular data, and collaborative filtering Learn the latest deep learning techniques that matter most in practice Improve accuracy, speed, and reliability by understanding how deep learning models work Discover how to turn your models into web applications Implement deep learning algorithms from scratch Consider the ethical implications of your work Gain insight from the foreword by PyTorch cofounder, Soumith Chintala Hands-On Machine Learning

with C++ Packt Publishing Ltd The fundamental mathematical tools needed to understand machine learning include linear algebra, analytic geometry, matrix decompositions, vector calculus, optimization, probability and statistics. These topics are traditionally taught in disparate courses, making it hard for data science or computer science students, or professionals, to efficiently learn the mathematics. This self-contained textbook bridges the gap between mathematical and machine learning texts, introducing the mathematical concepts with a minimum of

prerequisites. It uses these concepts to derive four central machine learning methods: linear regression, principal component analysis, Gaussian mixture models and support vector machines. For students and others with a mathematical background, these derivations provide a starting point to machine learning texts. For those learning the mathematics for the first time, the methods help build intuition and practical experience with applying mathematical concepts. Every chapter includes worked examples and exercises to test understanding. Programming

tutorials are offered on the book's web site.

Grokking Deep Learning O'Reilly Media

This book covers the fundamentals of machine learning with Python in a concise and dynamic manner. It covers data mining and large-scale machine learning using Apache Spark. About This Book Take your first steps in the world of data science by understanding the tools and techniques of data analysis

Train efficient Machine Learning models in Python using the supervised and unsupervised learning methods Learn how to use Apache Spark for processing Big Data efficiently Who This Book Is For If you are a budding data scientist or a data analyst who

wants to analyze and gain actionable insights from data using Python, this book is for you. Programmers with some experience in Python who want to enter the lucrative world of Data Science will also find this book to be very useful, but you don't need to be an expert Python coder or mathematician to get the most from this book. What You Will Learn Learn how to clean your data and ready it for analysis Implement the popular clustering and regression methods in Python Train efficient machine learning models using decision trees and random forests Visualize the results of your analysis using Python's Matplotlib library Use Apache Spark's MLlib package to perform machine learning on large datasets

In Detail Join Frank Kane, who worked on Amazon and IMDb's machine learning algorithms, as he guides you on your first steps into the world of data science. Hands-On Data Science and Python Machine Learning gives you the tools that you need to understand and explore the core topics in the field, and the confidence and practice to build and analyze your own machine learning models. With the help of interesting and easy-to-follow practical examples, Frank Kane explains potentially complex topics such as Bayesian methods and K-means clustering in a way that anybody can understand them. Based on Frank's successful data science course, Hands-On Data Science and Python Machine

Learning empowers you to conduct data analysis and perform efficient machine learning using Python. Let Frank help you unearth the value in your data using the various data mining and data analysis techniques available in Python, and to develop efficient predictive models to predict future results. You will also learn how to perform large-scale machine learning on Big Data using Apache Spark. The book covers preparing your data for analysis, training machine learning models, and visualizing the final data analysis. Style and approach This comprehensive book is a perfect blend of theory and hands-on code examples in Python which can be used for your reference at any time.

Machine Learning "O'Reilly

Media, Inc."

Implement supervised and unsupervised machine learning algorithms using C++ libraries such as PyTorch C++ API, Caffe2, Shogun, Shark-ML, mlpack, and dlib with the help of real-world examples and datasets

Key Features

Become familiar with data processing, performance measuring, and model selection using various C++ libraries

Implement practical machine learning and deep learning techniques to build smart models

Deploy machine learning models to

work on mobile and embedded devices

Book Description

C++ can make your machine learning models run faster and more efficiently. This handy guide will help you learn the fundamentals of machine learning (ML), showing you how to use C++ libraries to get the most out of your data. This book makes machine learning with C++ for beginners easy with its example-based approach, demonstrating how to implement supervised and unsupervised ML algorithms through real-world examples.

This book will get you hands-on with tuning and optimizing a model for different use cases, assisting you with model selection and the measurement of performance. You ' ll cover techniques such as product recommendations, ensemble learning, and anomaly detection using modern C++ libraries such as PyTorch C++ API, Caffe2, Shogun, Shark-ML, mlpack, and dlib. Next, you ' ll explore neural networks and deep learning using examples such as image classification and sentiment analysis, which will help you solve various problems. Later, you ' ll learn how to handle production and deployment challenges on mobile and cloud platforms, before discovering how to export and import models using the ONNX format. By the end of this C++ book, you will have real-world machine learning and C++ knowledge, as well as the skills to use C++ to build powerful ML systems. What you will learn

Explore how to load and preprocess various data types to suitable C++ data structuresEmploy key machine learning algorithms with various C++ librariesUnderstand the grid-search approach to find the best parameters for a machine learning modelImplement an algorithm for filtering anomalies in user data using Gaussian distributionImprove collaborative filtering to deal with dynamic user preferencesUse C++ libraries and APIs to manage model structures and parametersImplement a C++ program to solve image classification tasks with LeNet architectureWho this book is for You will find this C++

machine learning book useful if this book.

you want to get started with machine learning algorithms and techniques using the popular C++ language. As well as being a useful first course in machine learning with C++, this book will also appeal to data analysts, data scientists, and machine learning developers who are looking to implement different machine learning models in production using varied datasets and examples. Working knowledge of the C++ programming language is mandatory to get started with

Hands-On Deep Learning for Games Packt Publishing Ltd
A hands-on guide enriched with examples to master deep reinforcement learning algorithms with Python
Key Features
Your entry point into the world of artificial intelligence using the power of Python
An example-rich guide to master various RL and DRL algorithms
Explore various state-of-the-art architectures along with math
Book Description
Reinforcement Learning (RL) is the trending and most promising branch of artificial intelligence. Hands-On

Reinforcement learning with Python will help you master not only the basic reinforcement learning algorithms but also the advanced deep reinforcement learning algorithms. The book starts with an introduction to Reinforcement Learning followed by OpenAI Gym, and TensorFlow. You will then explore various RL algorithms and concepts, such as Markov Decision Process, Monte Carlo methods, and dynamic programming, including value and policy iteration. This example-rich guide will introduce you to deep reinforcement learning

algorithms, such as Dueling DQN, DRQN, A3C, PPO, and TRPO. You will also learn about imagination-augmented agents, learning from human preference, DQfD, HER, and many more of the recent advancements in reinforcement learning. By the end of the book, you will have all the knowledge and experience needed to implement reinforcement learning and deep reinforcement learning in your projects, and you will be all set to enter the world of artificial intelligence. What you will learn Understand the basics of reinforcement learning methods, algorithms, and elements Train

an agent to walk using OpenAI Gym and Tensorflow Understand the Markov Decision Process, Bellman ' s optimality, and TD learning Solve multi-armed-bandit problems using various algorithms Master deep learning algorithms, such as RNN, LSTM, and CNN with applications Build intelligent agents using the DRQN algorithm to play the Doom game Teach agents to play the Lunar Lander game using DDPG Train an agent to win a car racing game using dueling DQN Who this book is for If you ' re a machine learning developer or deep

learning enthusiast interested in artificial intelligence and want to learn about reinforcement learning from scratch, this book is for you. Some knowledge of linear algebra, calculus, and the Python programming language will help you understand the concepts covered in this book. [Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow](#) O'Reilly Media Hands-on Machine Learning with R provides a practical and applied approach to learning and developing intuition into today's most popular machine learning

methods. This book serves as a practitioner's guide to the machine learning process and is meant to help the reader learn to apply the machine learning stack within R, which includes using various R packages such as glmnet, h2o, ranger, xgboost, keras, and others to effectively model and gain insight from their data. The book favors a hands-on approach, providing an intuitive understanding of machine learning concepts through concrete examples and just a little bit of theory. Throughout this book, the	reader will be exposed to the entire machine learning process including feature engineering, resampling, hyperparameter tuning, model evaluation, and interpretation. The reader will be exposed to powerful algorithms such as regularized regression, random forests, gradient boosting machines, deep learning, generalized low rank models, and more! By favoring a hands-on approach and using real word data, the reader will gain an intuitive understanding of the architectures and engines that	drive these algorithms and packages, understand when and how to tune the various hyperparameters, and be able to interpret model results. By the end of this book, the reader should have a firm grasp of R's machine learning stack and be able to implement a systematic approach for producing high quality modeling results. Features: - Offers a practical and applied introduction to the most popular machine learning methods. - Topics covered include feature engineering, resampling, deep
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learning and more. - Uses a hands-on approach and real world data.

Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow, 3rd Edition

Cambridge University Press

A comprehensive guide to getting well-versed with the mathematical techniques for building modern deep learning architectures Key Features Understand linear algebra, calculus, gradient algorithms, and other concepts essential for training deep neural networks Learn the mathematical concepts needed to understand how deep learning models function Use deep learning for solving problems related to vision, image, text, and sequence

applications Book Description Most programmers and data scientists struggle with mathematics, having either overlooked or forgotten core mathematical concepts. This book uses Python libraries to help you understand the math required to build deep learning (DL) models. You'll begin by learning about core mathematical and modern computational techniques used to design and implement DL algorithms. This book will cover essential topics, such as linear algebra, eigenvalues and eigenvectors, the singular value decomposition concept, and gradient algorithms, to help you understand how to train deep neural networks. Later chapters focus on important neural

networks, such as the linear neural network and multilayer perceptrons, with a primary focus on helping you learn how each model works. As you advance, you will delve into the math used for regularization, multi-layered DL, forward propagation, optimization, and backpropagation techniques to understand what it takes to build full-fledged DL models. Finally, you ' ll explore CNN, recurrent neural network (RNN), and GAN models and their application. By the end of this book, you'll have built a strong foundation in neural networks and DL mathematical concepts, which will help you to confidently research and build custom models in DL. What you will learn Understand the key

mathematical concepts for building
neural network modelsDiscover
core multivariable calculus
conceptsImprove the performance
of deep learning models using
optimization techniquesCover
optimization algorithms, from basic
stochastic gradient descent (SGD)
to the advanced Adam
optimizerUnderstand
computational graphs and their
importance in DLExplore the
backpropagation algorithm to
reduce output errorCover DL
algorithms such as convolutional
neural networks (CNNs), sequence
models, and generative adversarial
networks (GANs)Who this book is
for This book is for data scientists,
machine learning developers,
aspiring deep learning developers,

or anyone who wants to understand
the foundation of deep learning by
learning the math behind it.
Working knowledge of the Python
programming language and
machine learning basics is required.
[Hands-On Machine Learning on
Google Cloud Platform](#) Packt
Publishing Ltd
While several market-leading
companies have successfully
transformed their business models
by following data- and AI-driven
paths, the vast majority have yet to
reap the benefits. How can your
business and analytics units gain a
competitive advantage by
capturing the full potential of this
predictive revolution? This
practical guide presents a battle-
tested end-to-end method to help

you translate business decisions into
tractable prescriptive solutions
using data and AI as fundamental
inputs. Author Daniel Vaughan
shows data scientists, analytics
practitioners, and others interested
in using AI to transform their
businesses not only how to ask the
right questions but also how to
generate value using modern AI
technologies and decision-making
principles. You ' ll explore several
use cases common to many
enterprises, complete with examples
you can apply when working to
solve your own issues. Break
business decisions into stages that
can be tackled using different skills
from the analytical toolbox Identify
and embrace uncertainty in
decision making and protect against

common human biases Customize optimal decisions to different customers using predictive and prescriptive methods and technologies Ask business questions that create high value through AI- and data-driven technologies Hands-On Reinforcement Learning for Games Packt Publishing Ltd Summary Grokking Deep Learning teaches you to build deep learning neural networks from scratch! In his engaging style, seasoned deep learning expert Andrew Trask shows you the science under the hood, so you grok for yourself every detail of training neural networks. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Deep learning, a branch of artificial intelligence, teaches computers to learn by using neural networks, technology inspired by the human brain. Online text translation, self-driving cars, personalized product recommendations, and virtual voice assistants are just a few of the exciting modern advancements possible thanks to deep learning. About the Book Grokking Deep Learning teaches you to build deep learning neural networks from scratch! In his engaging style, seasoned deep learning expert Andrew Trask shows you the science under the hood, so you grok for yourself every detail of training neural networks. Using only Python and its math-supporting library, NumPy, you'll train your own neural networks to see and understand images, translate text into different languages, and even write like Shakespeare! When you're done, you'll be fully prepared to move on to mastering deep learning frameworks. What's inside The science behind deep learning Building and training your own neural networks Privacy concepts, including federated learning Tips for continuing your pursuit of deep learning About the Reader For readers with high school-level math and intermediate programming skills. About the Author Andrew Trask is a PhD student at Oxford University and a research scientist at

DeepMind. Previously, Andrew was ignoring noise: introduction to a researcher and analytics product regularization and batching manager at Digital Reasoning, Modeling probabilities and where he trained the world's largest nonlinearities: activation functions artificial neural network and helped Neural learning about edges and guide the analytics roadmap for the corners: intro to convolutional Synthesys cognitive computing neural networks Neural networks platform. Table of Contents that understand language: king - Introducing deep learning: why you man + woman == ? Neural should learn it Fundamental networks that write like concepts: how do machines learn? Shakespeare: recurrent layers for Introduction to neural prediction: variable-length data Introducing forward propagation Introducing automatic optimization: let's build a to neural learning: gradient descent deep learning framework Learning Learning multiple weights at a time: to write like Shakespeare: long short-term memory Deep learning on generalizing gradient descent unseen data: introducing federated Building your first deep neural learning Where to go from here: a network: introduction to brief guide backpropagation How to picture Hands-On Machine Learning neural networks: in your head and for Cybersecurity CRC Press on paper Learning signal and

Through a recent series of breakthroughs, deep learning has boosted the entire field of machine learning. Now, even programmers who know close to nothing about this technology can use simple, efficient tools to implement programs capable of learning from data. This best-selling book uses concrete examples, minimal theory, and production-ready Python frameworks--scikit-learn, Keras, and TensorFlow--to help you gain an intuitive understanding of the concepts and tools for building intelligent systems. With this updated third edition, author Aurelien Geron explores

a range of techniques, starting with simple linear regression and progressing to deep neural networks. Numerous code examples and exercises throughout the book help you apply what you've learned. Programming experience is all you need to get started. Use scikit-learn to track an example machine learning project end to end. Explore several models, including support vector machines, decision trees, random forests, and ensemble methods. Exploit unsupervised learning techniques such as dimensionality reduction, clustering, and anomaly

detection. Dive into neural network architectures, including convolutional nets, recurrent nets, generative adversarial networks, and transformers. Use TensorFlow and Keras to build and train neural nets for computer vision, natural language processing, generative models, and deep reinforcement learning. Train neural nets using multiple GPUs and deploy them at scale using Google's Vertex AI.

Hands-On Machine Learning with Microsoft Excel 2019 Packt Publishing Ltd

Understand basic to advanced deep learning algorithms, the

mathematical principles behind them, and their practical applications. Key Features

- Get up-to-speed with building your own neural networks from scratch
- Gain insights into the mathematical principles behind deep learning algorithms
- Implement popular deep learning algorithms such as CNNs, RNNs, and more using TensorFlow

Book Description

Deep learning is one of the most popular domains in the AI space, allowing you to develop multi-layered models of varying complexities. This book introduces you to popular deep learning algorithms—from basic

to advanced—and shows you how to implement them from scratch using TensorFlow. Throughout the book, you will gain insights into each algorithm, the mathematical principles behind it, and how to implement it in the best possible manner. The book starts by explaining how you can build your own neural networks, followed by introducing you to TensorFlow, the powerful Python-based library for machine learning and deep learning. Moving on, you will get up to speed with gradient descent variants, such as NAG, AMSGrad, AdaDelta, Adam, and Nadam. The book will then

provide you with insights into RNNs and LSTM and how to generate song lyrics with RNN. Next, you will master the math for convolutional and capsule networks, widely used for image recognition tasks. Then you learn how machines understand the semantics of words and documents using CBOW, skip-gram, and PV-DM. Afterward, you will explore various GANs, including InfoGAN and LSGAN, and autoencoders, such as contractive autoencoders and VAE. By the end of this book, you will be equipped with all the skills you need to implement deep learning in your own

projects. What you will learn
Implement basic-to-advanced deep learning algorithms
Master the mathematics behind deep learning algorithms
Become familiar with gradient descent and its variants, such as AMSGrad, AdaDelta, Adam, and Nadam
Implement recurrent networks, such as RNN, LSTM, GRU, and seq2seq models
Understand how machines interpret images using CNN and capsule networks
Implement different types of generative adversarial network, such as CGAN, CycleGAN, and

StackGANExplore various types of autoencoder, such as Sparse autoencoders, DAE, CAE, and VAEWho this book is for If you are a machine learning engineer, data scientist, AI developer, or simply want to focus on neural networks and deep learning, this book is for you. Those who are completely new to deep learning, but have some experience in machine learning and Python programming, will also find the book very helpful.