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Military personnel office, management, and administrative procedures Cengage Learning

Unlock the power of the MEAN stack by creating attractive and real-world projects About This Book Learn about the different components that comprise a MEAN application to construct a fully functional MEAN application using the best third-party modules A step-by-step guide to developing the MEAN stack components from scratch to achieve maximum flexibility when building an e-commerce application Build optimum end-to-end web applications using the MEAN stack Who This Book Is For This learning path is for web developers who are experienced in developing applications using JavaScript. This course is for developers who are interested in learning how to build modern and multiple web applications using MongoDB, Express, AngularJS, and Node.js. What You Will Learn Build modern, end-to-end web applications by employing the full-stack web development solution of MEAN Connect your

Express application to MongoDB and use a Mongoose model and build a complex application from start to finish in MongoDB Employ AngularJS to build responsive UI components Implement multiple authentication strategies such as OAuth, JsonWebToken, and Sessions Enhance your website's usability with social logins such as Facebook, Twitter, and Google Secure your app by creating SSL certificates and run payment platforms in a live environment Implement a chat application from scratch using Socket.IO Create distributed applications and use the power of server-side rendering in your applications Extend a project with a real-time bidding system using WebSockets In Detail The MEAN stack is a collection of the most popular modern tools for web development. This course will help you to build a custom e-commerce app along with several other applications. You will progress to creating several applications with MEAN. The first module in this course will provide you with the skills you need to successfully create, maintain, and test a MEAN application. Starting with MEAN core frameworks, this course will explain each framework key concepts of MongoDB, Express, AngularJS, and Node.js. We will walk through the different tools and frameworks that will help expedite your daily development cycles. After this, the next module will show you how to create your own e-commerce application using the MEAN stack. It takes you step by step through the parallel process of learning and building to develop a production-ready, high-quality e-

commerce site from scratch. It also shows you how to manage user authentication and authorization, check multiple payment platforms, add a product search and navigation feature, deploy a production-ready e-commerce site, and finally add your own high-quality feature to the site. The final step in this course will enable you to build a better foundation for your AngularJS apps. You'll learn how to build complex real-life applications with the MEAN stack and a few more advanced projects. You will become familiar with WebSockets, build real-time web applications, create auto-destructing entities, and see how to work with monetary data in Mongo. You will also find out how to a build real-time e-commerce application. This learning path combines some of the best that Packt has to offer in one complete, curated package. It includes content from the following Packt products: MEAN Web Development by Amos Haviv Building an E-Commerce Application with MEAN by Adrian Mejia MEAN Blueprints by Robert Onodi Style and approach This course will begin with the introduction to MEAN, gradually progressing with building applications in each framework. Each transition is well explained, and each chapter begins with the required background knowledge. PC World Bloomsbury Publishing

This book presents the outcomes of the Intelligent Communication Technologies and Virtual Mobile Networks Conference (ICICV 2019) held in Tirunelveli, India, on February 14 – 15, 2019. It presents the state of the art in the field, identifying emerging research topics and communication technologies and defining the future of intelligent communication

approaches and virtual computing. In light of the tremendous growth ICT, it examines the rapid developments in virtual reality in communication technology and high-quality services in mobile networks, including the integration of virtual mobile computing and communication technologies, which permits new technologies based on the resources and services of computational intelligence, big data analytics, Internet of Things (IoT), 5G technology, automation systems, sensor networks, augmented reality, data mining, and vehicular ad hoc networks with massive cloud-based backend. These services have a significant impact on all areas of daily life, like transportation, e-commerce, health care, secure communication, location detection, smart home, smart city, social networks and many more.

Beginning Programming with Python For Dummies John Wiley & Sons

Public Records and Archives in Classical Athens UNC Press Books

Canon EOS 40D Digital Field Guide Packt Publishing Ltd

When Lucene first hit the scene five years ago, it was nothing short of amazing. By using this open-source, highly scalable, super-fast search engine, developers could integrate search into applications quickly and efficiently. A lot has changed since then—search has grown from a "nice-to-have" feature into an indispensable part of most enterprise applications. Lucene now powers search in diverse companies including Akamai, Netflix, LinkedIn, Technorati, HotJobs, Epiphany, FedEx, Mayo Clinic, MIT, New Scientist Magazine, and many others. Some things remain the same, though. Lucene still delivers high-performance search features in a disarmingly easy-to-use API. Due to its vibrant and diverse open-source community of developers and users, Lucene is relentlessly improving, with evolutions to APIs, significant new features such as payloads, and a huge increase (as much as 8x) in indexing speed with Lucene 2.3. And with clear writing, reusable examples, and unmatched advice on best practices, *Lucene in Action, Second Edition* is still the definitive guide to developing with Lucene. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

Web Application Development with MEAN "O'Reilly Media, Inc."

Visual QuickStart Guide—the quick and easy way to learn! Users of Adobe InDesign will be impressed with the power, ease of use, and integration found in the new InDesign CS3, Adobe's page-design component of Creative Suite 3. Users will also find more robust file-placing capabilities, new Find features, and great new text and transparency effects, among other exciting features. *Adobe InDesign CS3 for Macintosh and Windows: Visual QuickStart Guide* will highlight the important new features, as well as covering the ones readers have relied on in previous versions of InDesign. Using the task-based, visual approach that readers count on in the Visual

QuickStart Guide s, this volume introduces readers to all aspects of InDesign CS3. Users will learn how to create and automate documents, import and style text and objects, manage long documents, export files for a wide variety of purposes, and Easy visual approach uses pictures to guide you through InDesign and show you what to do. Concise steps and explanations let you get up and running in no time. Page for page, the best content and value around. much more.

Report of the Select Committee on Congressional Operations, U.S. House of Representatives, Pursuant to House Resolution 420, Ninety-fifth Congress, and the Committee on Rules and Administration, U.S. Senate, Pursuant to Senate Rule XXV, (n)(2), Identifying Court Proceedings and Actions of Vital Interest to the Congress

Public Records and Archives in Classical Athens

The World Wide Web constitutes the largest existing source of texts written in a great variety of languages. A feasible and sound way of exploiting this data for linguistic research is to compile a static corpus for a given language. There are several advantages of this approach: (i) Working with such corpora obviates the problems encountered when using Internet search engines in quantitative linguistic research (such as non-transparent ranking algorithms). (ii) Creating a corpus from web data is virtually free. (iii) The size of corpora compiled from the WWW may exceed by several orders of magnitudes the size of language resources offered elsewhere. (iv) The data is locally available to the user, and it can be linguistically post-processed and queried with the tools preferred by her/him. This book addresses the main practical tasks in the creation of web corpora up to giga-token size. Among these tasks are the sampling process (i.e., web crawling) and the usual cleanups including boilerplate removal and removal of duplicated content. Linguistic processing and problems with linguistic processing coming from the different kinds of noise in web corpora are also covered. Finally, the authors show how web corpora can be evaluated and compared to other corpora (such as traditionally compiled corpora). For additional material please visit the companion website: sites.morganclaypool.com/wcc Table of Contents: Preface / Acknowledgments / Web Corpora / Data Collection / Post-Processing / Linguistic Processing / Corpus Evaluation

and Comparison / Bibliography / Authors' Biographies
Web Corpus Construction Cambridge University Press
The easy way to learn programming fundamentals with Python Python is a remarkably powerful and dynamic programming language that's used in a wide variety of application domains. Some of its key distinguishing features include a very clear, readable syntax, strong introspection capabilities, intuitive object orientation, and natural expression of procedural code. Plus, Python features full modularity, supporting hierarchical packages, exception-based error handling, and modules easily written in C, C++, Java, R, or .NET languages, such as C#. In addition, Python supports a number of coding styles that include: functional, imperative, object-oriented, and procedural. Due to its ease of use and flexibility, Python is constantly growing in popularity—and now you can wear your programming hat with pride and join the ranks of the pros with the help of this guide. Inside, expert author John Paul Mueller gives a complete step-by-step overview of all there is to know about Python. From performing common and advanced tasks, to collecting data, to interacting with package—this book covers it all! Use Python to create and run your first application Find out how to troubleshoot and fix errors Learn to work with Anaconda and use Magic Functions Benefit from completely updated and revised information since the last edition If you've never used Python or are new to programming in general, *Beginning Programming with Python For Dummies* is a helpful resource that will set you up for success.

Century 21™ Computer Keyboarding, Lessons 1-80 Pearson Education

Explores the transmission - and perpetuation - of conflict narratives in Israeli-Jewish and Palestinian society since the signing of the Oslo Accords.

Report ... Pursuant to Section 402(a)(2) of the Legislative Reorganization Act of 1970 Identifying Court Proceedings and Actions of Vital Interest to the Congress Pearson Education
Royal assent, 21st July 2008. An Act to grant certain duties to alter other duties and to amend the law relating to the National Debt and the Public Revenue and to make further provision in connection with finance

Senate Documents Guided Computer Tutorials
Now updated to cover latest versions and featuring instructions for both Mac and Windows users, this book is still the go-to source of

support for getting to grips with qualitative data analysis using ATLAS.ti. With over twenty years of experience using, developing, and teaching ATLAS.ti, Susanne Friese is the perfect data analysis tour guide. Aware of common challenges and sticking points, she eases readers from readying and organizing data into coding and querying it, providing not only tips on how to prepare for analysis, but also the tools and technical know-how needed to observe, examine, and discuss data. Placing quick software 'skills training' tutorials alongside different stages of the data analysis process, she gives readers the opportunity to integrate software training with their actual analysis.

A Tale of Two Narratives SAGE

In this book, James Sickinger explores the use and preservation of public records in the ancient Athenian democracy of the archaic and classical periods. Athenian public records are most familiar from the survival of inscribed stelai, slabs of marble on which were published decrees, treaties, financial accounts, and other state documents. Working largely from evidence supplied by such inscriptions, Sickinger demonstrates that their texts actually represented only a small part of Athenian record keeping. More numerous and more widely used, he says, were archival texts written on wooden tablets or papyri that were made, and often kept for extended periods of time, by Athenian officials. Beginning with the legislation of Drakon in the seventh century B.C., Sickinger traces the growing use of written records by the Athenian state over the next three centuries, concluding with an examination of the Metroon, the state archive of Athens, during the fourth century. Challenging assumptions about ancient Athenian literacy, democracy, and society, Sickinger argues that the practical use and preservation of laws, decrees, and other state documents were hallmarks of Athenian public life from the earliest times.

The Code of Federal Regulations of the United States of America John Wiley & Sons

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Peer-to-Peer Springer Science & Business Media

During a short visit to Bremen in December 1989 John Rosenberg had several discussions with me about computer architecture. Although we had previously worked together for more than a decade in Australia we had not seen each other for over a year, following my move to Bremen in 1988. Meanwhile John was spending a year on study leave at the University of St. Andrews in Scotland with Professor Ron Morrison and his persistent programming research group. From our conversations it was quite clear that John was having a most fruitful time in St. Andrews and was gaining valuable new insights into the world of persistent programming. He was very keen to explore the significance of these insights for the MONADS Project, which we had been jointly directing since the early 1980s. MONADS was not about persistent programming. In fact it had quite different origins, in the areas of software engineering and information protection. In an earlier stage of the project our ideas on these themes had led us into the world of computer architecture and even hardware design, in our attempts to provide an efficient base machine for our software ideas. The most important practical result of this phase of the project had been the development of the MONADS-PC, a mini computer which would be better compared with say a V tv

Federal Data Banks and Constitutional Rights Springer Nature

The Code of Federal Regulations is the codification of the general and permanent rules published in the Federal Register by the executive departments and agencies of the Federal Government.

Belleville Toyota, Inc. V. Toyota Motor Sales, U.S.A., Inc Packt Publishing Ltd

Takes you through creating your own API, building a full real-time web app, securing your Node systems, and practical applications of the latest Async and Await technologies. It maps out everything in a comprehensive, easy-to-follow package designed to get you up and running quickly. Key Features Entirely project-based and practical Explains the "why" of Node.js features, not just the "how", providing with a deep understanding and enabling you to easily apply concepts in your own applications Covers the full range of technologies around Node.js – npm, MongoDB, version control with Git, and

many more Book Description Advanced Node.js Development is a practical, project-based book that provides you with all you need to progress as a Node.js developer. Node is a ubiquitous technology on the modern web, and an essential part of any web developer's toolkit. If you're looking to create real-world Node applications, or you want to switch careers or launch a side-project to generate some extra income, then you're in the right place. This book was written around a single goal: turning you into a professional Node developer capable of developing, testing, and deploying real-world production applications. There's no better time to dive in. According to the 2018 Stack Overflow Survey, Node is in the top ten for back-end popularity and back-end salary. This book is built from the ground up around the latest version of Node.js (version 9.x.x). You'll be learning all the cutting-edge features available only in the latest software versions. This book delivers advanced skills that you need to become a professional Node developer. Along this journey you'll create your own API, you'll build a full real-time web app and create projects that apply the latest Async and Await technologies. Andrew Mead maps everything out for you in this book so that you can learn how to build powerful Node.js projects in a comprehensive, easy-to-follow package designed to get you up and running quickly. What you will learn Develop, test, and deploy real-world Node.js applications Master Node.js by building practical, working examples Use awesome third-party Node modules such as MongoDB, Mongoose, Socket.io, and Express Create real-time web applications Explore async and await in ES7 Who this book is for This book is for anyone looking to launch their own Node applications, switch careers, or freelance as a Node developer. You should have a basic understanding of JavaScript in order to follow this book. This book follows directly on from Learning Node.js Development, but more advanced readers can benefit from this book without having read the first part.

AFIPS Conference Proceedings Cengage Learning

The term "peer-to-peer" has come to be applied to networks that expect end users to contribute their own files, computing time, or other resources to some shared project. Even more interesting than the systems' technical underpinnings are their socially disruptive potential: in various ways they return content, choice, and control to ordinary users. While this book is mostly about the technical promise of peer-to-peer, we also talk about its exciting social promise. Communities have been forming

on the Internet for a long time, but they have been limited by the flat interactive qualities of email and Network newsgroups. People can exchange recommendations and ideas over these media, but have great difficulty commenting on each other's postings, structuring information, performing searches, or creating summaries. If tools provided ways to organize information intelligently, and if each person could serve up his or her own data and retrieve others' data, the possibilities for collaboration would take off. Peer-to-peer technologies along with metadata could enhance almost any group of people who share an interest--technical, cultural, political, medical, you name it. This book presents the goals that drive the developers of the best-known peer-to-peer systems, the problems they've faced, and the technical solutions they've found. Learn here the essentials of peer-to-peer from leaders of the field: Nelson Minar and Marc Hedlund of target="new">Popular Power, on a history of peer-to-peer Clay Shirky of acceleratorgroup, on where peer-to-peer is likely to be headed Tim O'Reilly of O'Reilly & Associates, on redefining the public's perceptions Dan Bricklin, cocreator of Visicalc, on harvesting information from end-users David Anderson of SETI@home, on how SETI@Home created the world's largest computer Jeremie Miller of Jabber, on the Internet as a collection of conversations Gene Kan of Gnutella and GoneSilent.com, on lessons from Gnutella for peer-to-peer technologies Adam Langley of Freenet, on Freenet's present and upcoming architecture Alan Brown of Red Rover, on a deliberately low-tech content distribution system Marc Waldman, Lorrie Cranor, and Avi Rubin of AT&T Labs, on the Publius project and trust in distributed systems Roger Dingledine, Michael J. Freedman, and David Molnar of Free Haven, on resource allocation and accountability in distributed systems Rael Dornfest of O'Reilly Network and Dan Brickley of ILRT/RDF Web, on metadata Theodore Hong of Freenet, on performance Richard Lethin of Reputation Technologies, on how reputation can be built online Jon Udell of BYTE and Nimisha Asthagiri and Walter Tuvell of Groove Networks, on security Brandon Wiley of Freenet, on gateways between peer-to-peer systems You'll find information on the latest and greatest systems as well

as upcoming efforts in this book.

Node.js, MongoDB and AngularJS Web Development The Stationery Office

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InDesign CS3 for Macintosh and Windows Simon and Schuster

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Qualitative Data Analysis with ATLAS.ti Elex Media Komputindo

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