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*Supplying Washington's Army* Lulu.com  
Jason Polan is on a mission to draw every person in New York, from cab drivers to celebrities. He draws people eating at Taco Bell, admiring paintings at the Museum of Modern Art, and sleeping on the subway. With a foreword by Kristen Wiig, *Every Person in New York, Volume 1* collects thousands of Polan's energetic drawings in one chunky book. As full as a phone book and as invigorating as a walk down a bustling New York street, this is a new kind of love letter to a beloved city and the people who live there.  
Living Fountains or Broken Cisterns: An Educational Problem for Protestants Penguin

What if we could unlock the potential in every child? As it turns out, we can. Apple's iconic cofounder Steve Jobs had a powerful vision for education: employing technology to make an enormous impact on the lives of millions of students. To realize this vision, Jobs tapped John D. Couch, a trusted engineer and executive with a passion for education. Couch believed the real purpose of education was to help children discover their unique potential and empower them to reach beyond their perceived limitations. Today, technology is increasingly integrated into every aspect of our lives, rewiring our homes, our jobs, and even our brains. Most important, it presents an opportunity to rewire education to enrich and strengthen our schools, children, and society In *Rewiring Education*, Couch shares the professional lessons he's learned during his 50-plus years in education and technology. He takes us behind Apple's major research study, *Apple Classrooms of Tomorrow* (ACOT), and its follow-up (ACOT 2), highlighting the powerful effects of the Challenge-Based Learning framework. Going beyond Apple's walls, he also introduces us to some of the most extraordinary parents, educators, and entrepreneurs from around the world who have ignored the failed promises of memorization and, instead, utilize new science-backed methods and technologies that benefit all children, from those who struggle to honor students. *Rewiring Education* presents a bold vision for the future of education, looking at promising emerging technologies and how we—as parents, teachers, and voters—can ensure children are provided with opportunities and access to the relevant, creative, collaborative, and challenging learning environments they need to succeed.

*Hawk and Dove Vol. 1: First Strikes* (the New 52) BenBella Books  
See how the story of Jamie Frasier and Claire Beauchamp Randall comes to life on the screen with this official, photo-filled companion to the third and fourth seasons of the hit Starz television series based on Diana Gabaldon ' s bestselling *Outlander* novels. From its very first episode, the *Outlander* TV series transported its viewers back in time, taking us inside the world of Diana Gabaldon ' s beloved series. From the Scottish Highlands, to the courts of Versailles, to the shores of America, Jamie and Claire ' s epic adventure is captured in gorgeous detail. Now, travel even deeper into the world of *Outlander* with this must-have insider guide from New York Times bestselling author and television critic Tara Bennett. Picking up where *The Making of Outlander: Seasons One & Two* left off, this lavishly illustrated collectors ' item covers seasons three and four, bringing readers behind the scenes and straight onto the set of the show. You ' ll find exclusive interviews with cast members, including detailed conversations with Caitriona Balfe and Sam Heughan (on-screen couple and real-life friends), as well as the writers, producers, musicians, costume designers, set decorators, technicians, and more whose hard work and cinematic magic brings the world of *Outlander* to life on the screen. Every page features gorgeous photographs of the cast, costumes, and set design, including both official cast photography and never-before-seen candids from on set. *The Making of Outlander: Seasons Three & Four* is the perfect gift for the Sassenach in your life—and the only way to survive a Droughtlander!

*Actionable Gamification* Duke University Press  
Who among us hasn't treasured memories of yesteryear told to us by our 'elders'? Aleta Miller has gathered vignettes and woven them into a tapestry of life in a Sierra Gold Rush mining town exotically named Port Wine (near Whiskey Diggins and Poker Flat). She has captured the essence of California's pioneer spirit, mining nuggets of real life stories that lay buried under yesteryear's journalism: Two story deep snowdrifts compete with a mountain visitor in a Locomobile. Civil War politics blend in with birth pains of the new California statehood. Downhill ski races lift spirits of beleaguered residents of Port Wine and La Porte, also known as Rabbit Creek. Uncontrollable fires gut

reconstructed towns with diabolical regularity. In addition, we meet colorful characters who have touched the hills including Black Bart, Dutch Kate, Bret Harte, the Blue Lake Monster and Sasquatch. There is something for everyone in this delightful read. Aleta Farren Miller, as a young girl, became enamored of California gold country history during occasional visits to the Davis Motor Mine. The mine tunneled into a mountainside within a mile of Port Wine, CA. It was operated by Aleta's cousins Fred and Durward Davis and produced a modest quantity of gold. Aleta was enchanted by the remoteness of the location as well as by the surroundings which have changed very little over the last 100 years. Passing encounters with "old timers" and whimsical poetry adorning grave sites in the Pioneer Cemetery stimulated a growing interest. Many of her relatives and even a pet parrot are buried there. With the help of her mother, Rilla Farren Cross, other family members, the archives of Bancroft Library at U.C. Berkeley, and The Mountain Messenger Newspaper at Downieville, CA, the interest culminated in Aleta investing almost a decade undertaking this collection of what now may be classified as journalistic memorabilia. We are indebted to her instinctive ability to sort out and preserve this remarkable collection of memories. Her own background and personal experiences make her uniquely capable of understanding and synthesizing the insight that she gained from that time in California history.

*Every Person in New York* Crown Currency  
In the midst of spiraling ecological devastation, multispecies feminist theorist Donna J. Haraway offers provocative new ways to reconfigure our relations to the earth and all its inhabitants. She eschews referring to our current epoch as the Anthropocene, preferring to conceptualize it as what she calls the Chthulucene, as it more aptly and fully describes our epoch as one in which the human and nonhuman are inextricably linked in tentacular practices. The Chthulucene, Haraway explains, requires sym-poiesis, or making-with, rather than auto-poiesis, or self-making. Learning to stay with the trouble of living and dying together on a damaged earth will prove more conducive to the kind of thinking that would provide the means to building more livable futures. Theoretically and methodologically driven by the signifier SF—string figures, science fact, science fiction, speculative feminism, speculative fabulation, so far—Staying with the Trouble further cements Haraway's reputation as one of the most daring and original thinkers of our time.

*Academy Sketches* Rockport Publishers  
Logo Design Workbook focuses on creating powerful logo designs and answers the question, "What makes a logo work?" In the first half of this book, authors Sean Adams and Noreen Morioka walk readers step-by-step through the entire logo-development process. Topics include developing a concept that communicates the right message and is appropriate for both the client and the market; defining how the client's long-term goals might affect the look and needs of the mark; choosing colors and typefaces; avoiding common mistakes; and deciphering why some logos are successful whereas others are not. The second half of the book comprises in-depth case studies on logos designed for various industries. Each case study explores the design brief, the relationship with the client, the time frame, and the results.  
A Thousand Years of Nonlinear History Good Press  
"Living Fountains or Broken Cisterns: An Educational Problem for Protestants" by E. A. Sutherland. Published by Good Press. Good Press publishes a wide range of titles that encompasses every genre. From well-known classics & literary fiction and non-fiction to forgotten?or yet undiscovered gems?of world literature, we issue the books that need to be read. Each Good Press edition has been meticulously edited and formatted to boost readability for all e-readers and devices. Our goal is to produce eBooks that are user-friendly and accessible to everyone in a high-quality digital format.  
A Complete History of Connecticut, Civil and Ecclesiastical Simon and Schuster  
*Universal Principles of Design* is the first comprehensive, cross-disciplinary encyclopedia of

design.  
**The Ultimate Roblox Book: An Unofficial Guide, Updated Edition** University of Chicago Press  
Published to accompany an exhibition held at the Centre Georges Pompidou, Paris 22/5 - 26/8 1996.  
The Making of Outlander: The Series Pokemon Company International  
This publication traces the history and restoration of Chandi Borobudur, a Buddhist temple built over 1,000 years ago on the island of Java, Indonesia which was successfully restored during 1973-1983 and listed as a World Heritage Site in 1991. It covers the various aspects of the process, including the long and painstaking task of logging the position of the stones, the studies that revealed the underlying sources of decay, and the important archaeological finds that provided clues to the temple's spiritual past; and includes many of the original drawings and photographs taken from the restoration project archives.  
*Blue Book* New York : Random House  
So much to read, so little time? Get an overview of Hidden Figures, the true story about the African American female mathematicians who helped NASA win the space race. Margot Lee Shetterly's Hidden Figures tells the incredible real-life account of Dorothy Vaughan, Mary Jackson, Katherine Johnson, and Christine Darden—who, in a time when black women faced seemingly insurmountable obstacles, went to work as “calculators” at NASA. With pencils, paper, and slide rules, they transformed airplane, rocket, and satellite designs—and ensured a World War II victory. Despite the social and political climate at the height of Jim Crow, these women rose up and became integral to the project that put the first man on the moon. From World War II to the Cold War to the civil rights movement to the space race, Hidden Figures tells the story of four remarkable women whose contributions to science led to some of NASA’s greatest successes. The book has become a New York Times bestseller as well as a Screen Actors Guild Award-winning and Academy Award-nominated picture starring Taraji P. Henson, Octavia Spencer, Kirsten Dunst, and Kevin Costner. With historical context, important quotes, fascinating trivia, a glossary of terms, and other features, this summary and analysis of Hidden Figures: The American Dream and the Untold Story of the Black Women Mathematicians Who Helped Win the Space Race is intended to complement your reading experience and bring you closer to a great work of nonfiction.

Logo Design Workbook Chronicle Books  
Wonder Woman, Batman, and Superman are trapped in nightmare worlds within the Dark Multiverse! They'll need to face down their fiercest foes once again if they hope to accomplish their mission and bring back a power capable of stopping the Darkest Knight. But what horrors has he unleashed on Earth while they've been locked away?!  
**Formless** Rockport Pub  
Most startups fail. But many of those failures are preventable. The Lean Startup is a new approach being adopted across the globe, changing the way companies are built and new products are launched. Eric Ries defines a startup as an organization dedicated to creating something new under conditions of extreme uncertainty. This is just as true for one person in a garage or a group of seasoned professionals in a Fortune 500 boardroom. What they have in common is a mission to penetrate that fog of uncertainty to discover a successful path to a sustainable business. The

Lean Startup approach fosters companies that are both more capital efficient and that leverage human creativity more effectively. Inspired by lessons from lean manufacturing, it relies on “validated learning,” rapid scientific experimentation, as well as a number of counter-intuitive practices that shorten product development cycles, measure actual progress without resorting to vanity metrics, and learn what customers really want. It enables a company to shift directions with agility, altering plans inch by inch, minute by minute. Rather than wasting time creating elaborate business plans, The Lean Startup offers entrepreneurs—in companies of all sizes—a way to test their vision continuously, to adapt and adjust before it’s too late. Ries provides a scientific approach to creating and managing successful startups in a age when companies need to innovate more than ever.

Of the Nature of Things Abrams  
A funny, colorful, fascinating tour through the work and life of one of today’s most influential graphic designers. Esquire. Ford Motors. Burton Snowboards. The Obama Administration. While all of these brands are vastly different, they share at least one thing in common: a teeny little bit of Aaron James Draplin. Draplin is one of the new school of influential graphic designers who combine the power of design, social media, entrepreneurship, and DIY aesthetic to create a successful business and way of life. Pretty Much Everything is a mid-career survey of work, case studies, inspiration, road stories, lists, maps, how-tos, and advice. It includes examples of his work—posters, record covers, logos—and presents the process behind his design with projects like Field Notes and the “Things We Love” State Posters. Draplin also offers valuable advice and hilarious commentary that illustrates how much more goes into design than just what appears on the page. With Draplin’s humor and pointed observations on the contemporary design scene, Pretty Much Everything is the complete package.

Universal Principles of Design, Revised and Updated DC Comics  
Build and create your own Roblox world with this updated, easy-to-use guide. Roblox, the largest user-generated online gaming platform that allows users to create and share their own game worlds and gaming creations, has taken the digital world by storm! With updated screenshots and instructions, The Ultimate Roblox Book, Updated Edition provides brand-new information on game changes and the latest features so you can make the most out of your Roblox game. With everything from instructions for playing the games to tips on creating your own worlds to the basics of coding, this updated guide gives you all the tools you need to get started.

*The Restoration of Borobudur* Crown  
An unlikely pair of superheroes battle to protect Washington, D.C. from all sorts of villains and evil-doers.

Gold in the Snow Princeton University Press  
This book ist intended as a guide for those who wish to learn a language which is important for comparative Slavik studies, for an understanding of the Church Slavik element of Russian, or for comparative Indo-European studies.

*The Ultimate History of Video Games, Volume 2* Macmillan Reference USA  
The definitive behind-the-scenes history of video games’ explosion into the twenty-first century and the war for industry power “A zippy read through a truly deep research job. You won’t want to put this one down.”—Eddie Adlum, publisher, RePlay Magazine As video games evolve, only the fittest companies survive. Making a blockbuster once cost millions of dollars; now it can cost hundreds of millions, but with a \$160 billion market worldwide, the biggest players are willing to bet the bank. Steven L. Kent has been playing video games since Pong and writing about the industry since the Nintendo Entertainment System. In volume 1 of The Ultimate History of Video Games, he chronicled the industry’s first thirty years. In volume 2, he narrates gaming’s entrance into the twenty-first century, as Nintendo, Sega, Sony, and Microsoft battle to capture the

global market. The home console boom of the ’90s turned hobby companies like Nintendo and Sega into Hollywood-studio-sized business titans. But by the end of the decade, they would face new, more powerful competitors. In boardrooms on both sides of the Pacific, engineers and executives began, with enormous budgets and total secrecy, to plan the next evolution of home consoles. The PlayStation 2, Nintendo GameCube, and Sega Dreamcast all made radically different bets on what gamers would want. And then, to the shock of the world, Bill Gates announced the development of the one console to beat them all—even if Microsoft had to burn a few billion dollars to do it. In this book, you will learn about • the cutthroat environment at Microsoft as rival teams created console systems • the day the head of Sega of America told the creator of Sonic the Hedgehog to “f\*\*k off” • how “lateral thinking with withered technology” put Nintendo back on top • and much more!

Gripping and comprehensive, The Ultimate History of Video Games: Volume 2 explores the origins of modern consoles and of the franchises—from Grand Theft Auto and Halo to Call of Duty and Guitar Hero—that would define gaming in the new millennium.

**Educators Guide to Free Social Studies Materials** Read Books Ltd  
Following in the wake of his groundbreaking work War in the Age of Intelligent Machines, Manuel De Landa presents a brilliant, radical synthesis of historical development of the last thousand years. A Thousand Years of Nonlinear History sketches the outlines of a renewed materialist philosophy of history in the tradition of Fernand Braudel, Gilles Deleuze, and Félix Guattari, while engaging – in an entirely unprecedented manner – the critical new understanding of material processes derived from the sciences of dynamics. Working against prevailing attitudes that see history merely as the arena of texts, discourses, ideologies, and metaphors, De Landa traces the concrete movements and interplays of matter and energy through human populations in the last millennium. The result is an entirely novel approach to the study of human societies and their always mobile, semi-stable forms, cities, economies, technologies, and languages. De Landa attacks three domains that have given shape to human societies: economics, biology, and linguistics. In each case, De Landa discloses the self-directed processes of matter and energy interacting with the whim and will of human history itself to form a panoramic vision of the West free of rigid teleology and naive notions of progress and, even more important, free of any deterministic source for its urban, institutional, and technological forms. The source of all concrete forms in the West’s history, rather, is shown to derive from internal morphogenetic capabilities that lie within the flow of matter–energy itself. A Swerve Edition.

**Summary and Analysis of Hidden Figures: The American Dream and the Untold Story of the Black Women Mathematicians Who Helped Win the Space Race** Packt Publishing Ltd  
This is Friedrich Nietzsche's seminal work: "Human, All Too Human: A Book for Free Spirits" - first published in 1878. It constitutes the first work in his signature aphoristic style, discussing many different concepts in brief paragraphs and sentences. The 638 aphorisms are divided into nine sections by subject, with a short poem as an epilogue. This fantastic book is highly recommended for students of philosophy, and is not to be missed by fans of Nietzsche's work. Friedrich Wilhelm Nietzsche (1844 - 1900) was a German philosopher, poet, composer, and scholar. He wrote numerous critical essays on morality, culture, philosophy, science, and religion - radically questioning the value and objectivity of truth. Many antiquarian texts such as this, particularly those dating back to the 1900s and before, are increasingly hard to come by and expensive. It is with this in mind that we are republishing this book now in an affordable, modern, high quality edition. It comes complete with a specially commissioned new biography of the author.