Lauren Ipsum Ebook Carlos Bueno

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Le Ton Beau de Marot Penguin
Offers a systematic approach to product/market fit, discussing customer involvment, optimal time to obtain funding, and when to change the plan.
Best Practices of Spell Design Penguin
"Having been born a freeman, and for more than thirty years enjoyed the blessings of liberty in a free State—and having at the end of that time been kidnapped and sold into Slavery, where I remained, until happily rescued in the month of January, 1853, after a bondage of twelve years—it has been suggested that an account of my life and fortunes would not be uninteresting to the public." -an excerpt
No Starch Press
Welcome back to the world's most whimsical way to learn about technology and coding as a programming superstar introduces kids to the basic components of a computer through storytelling and imaginative activities.
Computational Fairy Tales Macmillan
NEW YORK TIMES BESTSELLER! Part how-to, part girl-empowerment, and all fun, from the leader of the movement championed by Sheryl Sandberg, Malala Yousafzai, and John Legend. Since 2012, the organization Girls Who Code has taught computing skills to and inspired over 40,000 girls across America. Now its founder, and author Brave Not Perfect, Reshma Saujani, wants to inspire you to be a girl who codes!

Bursting with dynamic artwork, down-to-earth explanations of coding principles, and real-life stories of girls and women working at places like Pixar and NASA, this graphically animated book shows what a huge role computer science plays in our lives and how much fun it can be. No matter your interest—sports, the arts, baking, student government, social justice—coding can help you do what you love and make your dreams come true. Whether you're a girl who's never coded before, a girl who codes, or a parent raising one, this entertaining book, printed in bold two-color and featuring art on every page, will have you itching to create your own apps, games, and robots to make the world a better place.
Bulletproof Web Design HarperCollins
Join the Raspberry revolution with these fun and easy Pi projects The Raspberry Pi has opened up a whole new world of innovation for everyone from hardware hackers and programmers to students, hobbyists, engineers, and beyond. Featuring a variety of hands-on projects, this easy-to-understand guide walks you through every step of the design process and will have you creating like a Raspberry Pi pro in no time. You'll learn how to prepare your workspace, assemble the necessary tools, work with test equipment, and find your way around the Raspberry Pi before moving on to a series of fun, lively projects that brings some power to your plain ol' Pi. Introduces Raspberry Pi basics and gives you a solid understanding of all the essentials you'll need to take on your first project Includes an array of fun and useful projects that show you how to do everything from creating a magic light wand to enhancing your designs with Lego sensors, installing and writing games for the RISC OS, building a transistor tester, and more Provides an easy, hands-on approach to learning more about electronics, programming, and interaction design for Makers and innovators of all ages Bring the power of Pi to your next cool creation with Raspberry Pi Projects For Dummies!
Running Lean Tor Teen
Lauren Ipsum is a whimsical journey through a land where logic and computer science come to life. Meet Lauren, an adventurer lost in Userland who needs to find her way home by solving a series of puzzles. As she visits places like the Push & Pop Café and makes friends with people like

Hugh Rustic and the Wandering Salesman, Lauren learns about computer science without even realizing it—and so do you! Read Lauren Ipsum yourself or with someone littler than you, then flip to the notes at the back of the book to learn more about logic and computer science in the real world. Suggested for ages 10+
The New Turing Omnibus New Riders
Python is a powerful programming language that's easy to learn and fun to play with. But once you've gotten a handle on the basics, what do you do next? Python Playground is a collection of imaginative programming projects that will inspire you to use Python to make art and music, build simulations of real-world phenomena, and interact with hardware like the Arduino and Raspberry Pi. You'll learn to use common Python tools and libraries like numpy, matplotlib, and pygame to do things like: –Generate Spirograph-like patterns using parametric equations and the turtle module –Create music on your computer by simulating frequency overtones –Translate graphical images into ASCII art –Write an autostereogram program that produces 3D images hidden beneath random patterns –Make realistic animations with OpenGL shaders by exploring particle systems, transparency, and billboarding techniques –Construct 3D visualizations using data from CT and MRI scans –Build a laser show that responds to music by hooking up your computer to an Arduino Programming shouldn't be a chore. Have some solid, geeky fun with Python Playground. The projects in this book are compatible with both Python 2 and 3.
Computer Science Illuminated Cambridge University Press
The Newsweek technology writer chronicles the rise of the Mac, a machine that revolutionized the computer industry and American society. Original.
Practical SQL, 2nd Edition Jeremy Kubica
Hello Ruby is the world's most whimsical way to learn about computers, programming and technology. Includes activities for all future coders.
Big Game No Starch Press
What if William Shakespeare were asked to generate the Fibonacci series or Jane Austen had to write a factorial program? In If Hemingway Wrote JavaScript, author Angus Croll imagines short JavaScript programs as written by famous wordsmiths. The result is a peculiar and charming combination of prose, poetry, and programming. The best authors are those who obsess about language—and the same goes for JavaScript developers. To master either craft, you must experiment with language to develop your own style, your own idioms, and your own expressions. To that end, If

Hemingway Wrote JavaScript playfully bridges the worlds of programming and literature for the literary geek in all of us. Featuring original artwork by Miran Lipova?a.

The CS Detective Basic Books (AZ)

Describes the development of the Apple Macintosh through a variety of anecdotes, photographs, and sketches.

Grace Hopper No Starch Press

No other volume provides as broad, as thorough, or as accessible an introduction to the realm of computers as A. K. Dewdney's The Turing Omnibus. Updated and expanded, The Turing Omnibus offers 66 concise, brilliantly written articles on the major points of interest in computer science theory, technology, and applications. New for this tour: updated information on algorithms, detecting primes, noncomputable functions, and self-replicating computers--plus completely new sections on the Mandelbrot set, genetic algorithms, the Newton-Raphson Method, neural networks that learn, DOS systems for personal computers, and computer viruses.

JavaScript for Kids Portfolio

Revised and updated with the latest information in the field, the Fifth Edition of best-selling Computer Science Illuminated continues to provide students with an engaging breadth-first overview of computer science principles and provides a solid foundation for those continuing their study in this dynamic and exciting discipline. Authored by two of today's most respected computer science educators, Nell Dale and John Lewis, the text carefully unfolds the many layers of computing from a language-neutral perspective, beginning with the information layer, progressing through the hardware, programming, operating systems, application, and communication layers, and ending with a discussion on the limitations of computing. -- Provided by publisher.

Strategic Management No Starch Press

Everything you need to know about the taco. Includes 100 authentic recipes adapted from the Mexican best-seller from fillings and tortillas to salsas and sauces. Richly illustrated and entertaining graphics take on one of the world's most popular dishes. The ultimate reference on taco culture, Tacopedia is a deep dive into the varying taco traditions of Mexico's diverse regions. Features 100 recipes for all of the components of an amazing taco. Illustrated with 250 photographs, and accompanied by interviews, stories, illustrations, graphics, maps and more that bring the vibrancy of the taco, and its homeland, to life. Tacopedia's highly graphic style will appeal to hip taco lovers, food truck enthusiasts, and serious followers of Mexican cuisine, both young, and young at heart.

Five Midnights Macmillan

The Ruby programming language is perfect for beginners: easy to learn, powerful, and fun to use! But wouldn't it be more fun if you were learning with the help of some wizards and dragons? Ruby Wizardry is a playful, illustrated tale that will teach you how to program in Ruby by taking you on a fantastical journey.

As you follow the adventures of young heroes Ruben and Scarlet, you'll learn real programming skills, like how to: –Use fundamental concepts like variables, symbols, arrays, and strings –Work with Ruby hashes to create a programmable breakfast menu –Control program flow with loops and conditionals to help the Royal Plumber –Test your wild and crazy ideas in IRB and save your programs as scripts –Create a class of mini-wizards, each with their own superpower! –Organize and reuse your code with methods and lists –Write your own amazing interactive stories using Ruby Along the way, you'll meet colorful characters from around the kingdom, like the hacker Queen, the Off-White Knight, and Wherefore the minstrel. Ruby Wizardry will have you (or your little wizard) hooked on programming in no time. For ages 10+ (and their parents!)

Insanely Great Phaidon Press

The #1 New York Times bestseller! Washington D.C. might be loathed from every corner of the nation, yet these are fun and busy days at this nexus of big politics, big money, big media, and big vanity. There are no Democrats and Republicans anymore in the nation's capital, just millionaires. Through the eyes of Leibovich we discover how the funeral for a beloved newsman becomes the social event of the year; how political reporters are fetishized for their ability to get their names into the predawn e-mail sent out by the city's most powerful and puzzled-over journalist; how a disgraced Hill aide can overcome ignominy and maybe emerge with a more potent "brand" than many elected members of Congress. And how an administration bent on "changing Washington" can be sucked into the ways of This Town with the same ease with which Tea Party insurgents can, once elected, settle into it like a warm bath. Outrageous, fascinating, and very necessary, This Town is a must-read whether you're inside the highway which encircles DC - or just trying to get there.

If Hemingway Wrote JavaScript No Starch Press

"A raucous, smash-mouth, first-person takedown of the National Football League." —Wall Street Journal The New York Times bestseller From the #1 New York Times bestselling author of This Town, an equally merciless probing of America's biggest cultural force, pro football, at a moment of peak success and high anxiety Like millions of Americans, Mark Leibovich has spent more of his life tuned into pro football than he'd care to admit. Being a lifelong New England Patriots fan meant growing up on a steady diet of lovable loserdom. That is, until the Tom Brady/Bill Belichick era made the Pats the most ruthlessly efficient sports dynasty of the modern NFL, and its fans the most irritating in all of Pigskin America. Leibovich kept his obsession quiet, making a nice career for himself covering that other playground for rich and overgrown children, American politics. Still, every now and then Leibovich would reach out to Tom Brady to gauge his willingness to subject himself to a profile. He figured that the chances of Brady agreeing were a Hail Mary at best, but Brady returned Mark's call in summer 2014 and kept on returning his calls through epic Patriots Super Bowl victory and defeat, and a scandal involving Brady--Deflategate--whose grip on sports media was as profound as its true significance was ridiculous. So began a four-year odyssey that took Mark Leibovich deeper inside the NFL than anyone has gone before. From the owners' meeting to the draft to the sidelines of crucial games, he takes in the show at the elbow of everyone from Brady to big-name owners to the cordially despised NFL Commissioner, Roger Goodell. Ultimately, BIG GAME is a chronicle of "peak football"--the high point of the sport's economic success and cultural dominance, but also the time when the dark side began to show. It is an era of explosive revenue growth, but also one of creeping existential fear. Players have long joked that NFL stands for "not for long," but as the true impact of concussions becomes inescapable background noise, it's increasingly difficult to enjoy the simple glory of football without the buzz-kill of its obvious consequences. And that was before Donald Trump. In 2016, Mark's day job caught up with him, and the NFL slammed headlong into America's culture wars. Big Game is a journey through an epic storm. Through it all, Leibovich always keeps one eye on Tom Brady and his beloved Patriots, through to the 2018 Super Bowl. Pro football, this hilarious and enthralling book proves, may not be the sport America needs, but it is most definitely the sport we deserve.

Shaping Urbanization for Children HarperCollins

"The Best Practices of Spell Design introduces practical aspects of software development that are often learned through painful experience. Through Marcus and Shelly's quest, the story encourages readers to think about how to write readable, well-tested and maintainable programs."--P. [4] of cover.

Hello Ruby: Adventures in Coding No Starch Press

"Both the challenges and opportunities facing organizations of all sizes today are greater than ever. Illegal immigration across the U.S.-Mexico border has reached emergency levels. There is less room than ever for error today in the formulation and implementation of a strategic plan. This textbook provides a systematic effective approach for developing a clear strategic plan. Changes made in this twelfth edition are aimed squarely at illustrating the effect of this new world order on strategic-management theory and practice. ...

This twelfth edition provides updated coverage of strategic-management concepts, theory, research, and techniques in the chapters."--Preface.

Ruby Wizardry Penguin

Most people are baffled by how computers work and assume that they will never understand them. What they don't realize—and what Daniel Hillis's short book brilliantly demonstrates—is that computers' seemingly complex operations can be broken down into a few simple parts that perform the same simple procedures over and over again. Computer wizard Hillis offers an easy-to-follow explanation of how data is processed that makes the operations of a computer seem as straightforward as those of a bicycle.Avoiding technobabble or discussions of advanced hardware, the lucid explanations and colorful anecdotes in The Pattern on the Stone go straight to the heart of what computers really do. Hillis proceeds from an outline of basic logic to clear descriptions of programming languages, algorithms, and memory. He then takes readers in simple steps up to the most exciting developments in computing today—quantum computing, parallel computing, neural networks, and self-organizing systems.Written clearly and succinctly by one of the world's leading computer scientists, The Pattern on the Stone is an indispensable guide to understanding the workings of that most ubiquitous and important of machines: the computer.