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This preview shows page 1 - 2 out of 3 pages. CY300 – Programming Fundamentals (CY21-1) Department of Electrical Engineering & Computer Science Problem Set 10: Testing Assigned: Lesson 14 Due: Prior to Lesson 15 Turn-in File Name: first_last_ps10_B.py Turn-In Directory: ~/turnin/CY300/ Purpose: In this problem set you will execute additional practice with testing (section C.3).

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When you execute (or open or run) an application or program either on your desktop computer, laptop or smart phone, the computer begins to perform operations behind the scene. The operations that a computer can perform include storing, accessing and manipulating (or processing) information, or data (specifically, numbers). At some point, however, for this to happen, a developer (or programmer) had to specify what operations the computer should perform.

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Lesson 1: WHAT IS ENGINEERING

Engineering (from Latin ingenium, meaning "cleverness" and ingeniare, meaning "to contrive, devise") is the application of scientific, economic, social, and practical knowledge in order to invent, design, build, maintain, and improve structures, machines, devices, systems, materials and processes.

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management, computing systems and procedures, critical thinking about an application of online resources, and using computing technology to effectively participate and succeed in college.