
Machine Learning For Hackers Drew Conway

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Building Machine Learning Powered Applications "O'Reilly Media, Inc."

Although interest in machine learning has reached a high point, lofty expectations often scuttle projects before they get very far. How can machine learning—especially deep neural networks—make a real difference in your organization? This hands-on guide not only provides the most practical information

available on the subject, but also helps you get started building efficient deep learning networks. Authors Adam Gibson and Josh Patterson provide theory on deep learning before introducing their open-source Deeplearning4j (DL4J) library for developing production-class workflows. Through real-world examples, you'll learn methods and strategies for training deep network architectures and running deep learning workflows on Spark and Hadoop with DL4J. Dive into machine learning concepts in general, as well as deep learning in particular Understand how deep networks evolved from neural network fundamentals Explore the major deep network architectures, including Convolutional and Recurrent Learn how to map specific deep networks to the right problem Walk through the fundamentals of tuning general neural networks and specific deep network architectures Use vectorization techniques for different data types with DataVec,

DL4J ' s workflow tool Learn how to use DL4J natively on Spark and Hadoop

Hands on Hacking No Starch Press

A fast, hands-on introduction to offensive hacking techniques Hands-On Hacking teaches readers to see through the eyes of their adversary and apply hacking techniques to better understand real-world risks to computer networks and data. Readers will benefit from the author's years of experience in the field hacking into computer networks and ultimately training others in the art of cyber-attacks. This book holds no punches and explains the tools, tactics and procedures used by ethical hackers and criminal crackers alike. We will take you on a journey through a hacker's perspective when focused on the computer infrastructure of a target company, exploring how to access the servers and data. Once the information gathering stage is complete, you'll look for flaws and their known exploits—including tools developed by real-world government financed state-actors. An introduction to the same hacking techniques that malicious hackers will use against an organization Written by infosec experts with proven history of publishing vulnerabilities and highlighting security flaws Based on the tried and tested material used to train hackers all over the world in the art of breaching networks Covers the fundamental basics of how computer networks are inherently vulnerable to attack, teaching the student how to apply hacking skills to uncover vulnerabilities We cover topics of breaching a company from the external network perimeter, hacking internal enterprise systems and web application vulnerabilities. Delving into the basics of exploitation with real-world practical examples, you won't find any hypothetical academic only attacks here. From start to finish this book will take the student through the steps necessary to breach an organization to improve its security. Written by world-renowned cybersecurity experts and educators, Hands-On Hacking teaches entry-level professionals seeking to learn ethical hacking techniques. If you are looking to understand penetration testing and ethical hacking, this book takes you from basic methods to advanced techniques in a structured learning format.

Machine Learning for Kids "O'Reilly Media, Inc."

Master Bayesian Inference through Practical Examples and Computation – Without Advanced Mathematical Analysis Bayesian methods of inference are deeply natural and extremely powerful. However, most discussions of Bayesian inference rely on intensely complex mathematical analyses and artificial examples, making it inaccessible to anyone without a strong mathematical background. Now, though, Cameron Davidson-Pilon introduces Bayesian inference from a computational perspective, bridging theory to practice – freeing you to get results using computing power. Bayesian Methods for Hackers illuminates Bayesian inference through probabilistic programming with the powerful PyMC language and the closely related Python tools NumPy, SciPy, and Matplotlib. Using this approach, you can reach effective solutions in small increments, without extensive mathematical intervention. Davidson-Pilon begins by introducing the concepts underlying Bayesian inference, comparing it with other techniques and guiding you through building and training your first Bayesian model. Next, he introduces PyMC through a series of detailed examples and intuitive explanations that have been refined after extensive user feedback. You ' ll learn how to use the Markov Chain Monte Carlo algorithm, choose appropriate sample sizes and priors, work

with loss functions, and apply Bayesian inference in domains ranging from finance to marketing. Once you've mastered these techniques, you'll constantly turn to this guide for the working PyMC code you need to jumpstart future projects. Coverage includes

- Learning the Bayesian “state of mind” and its practical implications
- Understanding how computers perform Bayesian inference
- Using the PyMC Python library to program Bayesian analyses
- Building and debugging models with PyMC
- Testing your model's “goodness of fit”
- Opening the “black box” of the Markov Chain Monte Carlo algorithm to see how and why it works
- Leveraging the power of the “Law of Large Numbers”
- Mastering key concepts, such as clustering, convergence, autocorrelation, and thinning
- Using loss functions to measure an estimate's weaknesses based on your goals and desired outcomes
- Selecting appropriate priors and understanding how their influence changes with dataset size
- Overcoming the “exploration versus exploitation” dilemma: deciding when “pretty good” is good enough
- Using Bayesian inference to improve A/B testing
- Solving data science problems when only small amounts of data are available

Cameron Davidson-Pilon has worked in many areas of applied mathematics, from the evolutionary dynamics of genes and diseases to stochastic modeling of financial prices. His contributions to the open source

community include lifelines, an implementation of survival analysis in Python. Educated at the University of Waterloo and at the Independent University of Moscow, he currently works with the online commerce leader Shopify.

Deep Learning John Wiley & Sons

When looking for ways to improve your website, how do you decide which changes to make? And which changes to keep? This concise book shows you how to use Multiarmed Bandit algorithms to measure the real-world value of any modifications you make to your site. Author John Myles White shows you how this powerful class of algorithms can help you boost website traffic, convert visitors to customers, and increase many other measures of success. This is the first developer-focused book on bandit algorithms, which were previously described only in research papers. You'll quickly learn the benefits of several simple algorithms—including the epsilon-Greedy, Softmax, and Upper Confidence Bound (UCB) algorithms—by working through code examples written in Python, which you can easily adapt for deployment on your own website. Learn the basics of A/B testing—and recognize when it's better to use bandit algorithms

Develop a unit testing framework for debugging bandit algorithms Get additional code examples written in Julia, Ruby, and JavaScript with supplemental online materials

The Hundred-page Machine Learning Book
Charlesbridge Publishing

Can machine learning techniques solve our computer security problems and finally put an end to the cat-and-mouse game between attackers and defenders? Or is this hope merely hype? Now you can dive into the science and answer this question for yourself! With this practical

guide, you'll explore ways to apply machine learning to security issues such as intrusion detection, malware classification, and network analysis. Machine learning and security specialists Clarence Chio and David Freeman provide a framework for discussing the marriage of these two fields, as well as a toolkit of machine-learning algorithms that you can apply to an array of security problems. This book is ideal for security engineers and data scientists alike. Learn how machine learning has contributed to the success of modern spam filters quickly detect anomalies, including breaches, fraud, and impending system failure. Conduct malware analysis by extracting useful information from computer binaries. Uncover attackers within the network by finding patterns inside datasets. Examine how attackers exploit consumer-facing websites and app functionality. Translate your machine learning algorithms from the lab to production. Understand the threat attackers pose to machine learning solutions. *Machine Learning and Security* "O'Reilly Media, Inc."

Provides a practical guide to get started and execute on machine learning within a few days without necessarily knowing much about machine learning. The first five chapters are enough to get you started and the next few

chapters provide you a good feel of more advanced topics to pursue.

Machine Learning for Hackers Packt Publishing Ltd

Learn to harness the power of AI for natural language processing, performing tasks such as spell check, text summarization, document classification, and natural language generation. Along the way, you will learn the skills to implement these methods in larger infrastructures to replace existing code or create new algorithms. Applied Natural Language Processing with Python starts with reviewing the necessary machine learning concepts before moving onto discussing various NLP problems. After reading this book, you will have the skills to apply these concepts in your own professional environment. What You Will Learn Utilize various machine learning and natural language processing libraries such as TensorFlow, Keras, NLTK, and Gensim. Manipulate and preprocess raw text data in formats such as .txt and .pdf. Strengthen your skills in data science by learning both the theory and the application of various algorithms. Who This Book Is For You should be at least a beginner in ML to get the most out of this text, but you needn't feel that you need be an expert to understand the content.

Bandit Algorithms for Website Optimization Packt

Publishing Ltd

Business intelligence (BI) used to be so simple—in theory anyway. Integrate and copy data from your transactional systems into a specialized relational database, apply BI reporting and query tools and add business users. Job done. No longer. Analytics, big data and an array of diverse technologies have changed everything. More importantly, business is insisting on ever more value, ever faster from information and from IT in general. An emerging biz-tech ecosystem demands that business and IT work together. Business unIntelligence reflects the new reality that in today's socially complex and rapidly changing world, business decisions must be based on a combination of rational and intuitive thinking. Integrating cues from diverse information sources and tacit knowledge, decision makers create unique meaning to innovate heuristically at the speed of thought. This book provides a wealth of new models that business and IT can use together to design support systems for tomorrow's successful organizations. Dr. Barry Devlin, one of the earliest proponents of data warehousing, goes back to basics to explore how the modern trinity of information, process and people must be reinvented and restructured to deliver the value, insight and innovation required by modern businesses. From here, he develops a series of novel architectural models that provide a new foundation for holistic information use across the entire business. From discovery to analysis and from decision making to action taking, he defines a fully integrated, closed-loop business environment. Covering every

aspect of business analytics, big data, collaborative working and more, this book takes over where BI ends to deliver the definitive framework for information use in the coming years. As the person who defined the conceptual framework and physical architecture for data warehousing in the 1980s, Barry Devlin has been an astute observer of the movement he initiated ever since. Now, in Business unIntelligence, Devlin provides a sweeping view of the past, present, and future of business intelligence, while delivering new conceptual and physical models for how to turn information into insights and action. Reading Devlin's prose and vision of BI are comparable to reading Carl Sagan's view of the cosmos. The book is truly illuminating and inspiring. --Wayne Eckerson, President, BI Leader Consulting Author, "Secrets of Analytical Leaders: Insights from Information Insiders"

Thoughtful Machine Learning O'Reilly Media

Summary Deep learning has transformed the fields of computer vision, image processing, and natural language applications. Thanks to TensorFlow.js, now JavaScript developers can build deep learning apps without relying on Python or R. Deep Learning with JavaScript shows developers how they can bring DL technology to the web. Written by the main authors of the TensorFlow library, this new book provides fascinating use cases and in-depth instruction for deep learning apps in JavaScript in your browser or on Node. Foreword by Nikhil Thorat and Daniel Smilkov. About the technology Running deep learning applications in the browser or on Node-based backends opens up exciting possibilities for smart

web applications. With the TensorFlow.js library, you build and train deep learning models with JavaScript. Offering uncompromising production-quality scalability, modularity, and responsiveness, TensorFlow.js really shines for its portability. Its models run anywhere JavaScript runs, pushing ML farther up the application stack. About the book In Deep Learning with JavaScript, you'll learn to use TensorFlow.js to build deep learning models that run directly in the browser. This fast-paced book, written by Google engineers, is practical, engaging, and easy to follow. Through diverse examples featuring text analysis, speech processing, image recognition, and self-learning game AI, you'll master all the basics of deep learning and explore advanced concepts, like retraining existing models for transfer learning and image generation. What's inside - Image and language processing in the browser - Tuning ML models with client-side data - Text and image creation with generative deep learning - Source code samples to test and modify About the reader For JavaScript programmers interested in deep learning. About the author Shangting Cai, Stanley Bileschi and Eric D. Nielsen are software engineers with experience on the Google Brain team, and were crucial to the development of the high-level API of TensorFlow.js. This book is based in part on the classic, Deep Learning with Python by François Chollet. TOC: PART 1 - MOTIVATION AND BASIC CONCEPTS 1 • Deep learning and JavaScript PART 2 - A GENTLE INTRODUCTION TO TENSORFLOW.JS 2 • Getting started: Simple linear regression in TensorFlow.js 3 • Adding nonlinearity: Beyond

weighted sums 4 • Recognizing images and sounds using convnets 5 • Transfer learning: Reusing pretrained neural networks PART 3 - ADVANCED DEEP LEARNING WITH TENSORFLOW.JS 6 • Working with data 7 • Visualizing data and models 8 • Underfitting, overfitting, and the universal workflow of machine learning 9 • Deep learning for sequences and text 10 • Generative deep learning 11 • Basics of deep reinforcement learning PART 4 - SUMMARY AND CLOSING WORDS 12 • Testing, optimizing, and deploying models 13 • Summary, conclusions, and beyond

Machine Learning in Action "O'Reilly Media, Inc."

Deep Learning with Structured Data teaches you powerful data analysis techniques for tabular data and relational databases. Summary Deep learning offers the potential to identify complex patterns and relationships hidden in data of all sorts. Deep Learning with Structured Data shows you how to apply powerful deep learning analysis techniques to the kind of structured, tabular data you'll find in the relational databases that real-world businesses depend on. Filled with practical, relevant applications, this book teaches you how deep learning can augment your existing machine learning and business intelligence systems. Purchase of the print book includes a free

eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Here's a dirty secret: Half of the time in most data science projects is spent cleaning and preparing data. But there's a better way: Deep learning techniques optimized for tabular data and relational databases deliver insights and analysis without requiring intense feature engineering. Learn the skills to unlock deep learning performance with much less data filtering, validating, and scrubbing. About the book Deep Learning with Structured Data teaches you powerful data analysis techniques for tabular data and relational databases. Get started using a dataset based on the Toronto transit system. As you work through the book, you'll learn how easy it is to set up tabular data for deep learning, while solving crucial production concerns like deployment and performance monitoring. What's inside When and where to use deep learning The architecture of a Keras deep learning model Training, deploying, and maintaining models Measuring performance About the reader For readers with intermediate Python and machine learning skills. About the author Mark Ryan is a Data

Science Manager at Intact Insurance. He holds a Master's degree in Computer Science from the University of Toronto. Table of Contents 1 Why deep learning with structured data? 2 Introduction to the example problem and Pandas dataframes 3 Preparing the data, part 1: Exploring and cleansing the data 4 Preparing the data, part 2: Transforming the data 5 Preparing and building the model 6 Training the model and running experiments 7 More experiments with the trained model 8 Deploying the model 9 Recommended next steps **Machine Learning and Deep Learning Using Python and TensorFlow** "O'Reilly Media, Inc." Written as a tutorial to explore and understand the power of R for machine learning. This practical guide that covers all of the need to know topics in a very systematic way. For each machine learning approach, each step in the process is detailed, from preparing the data for analysis to evaluating the results. These steps will build the knowledge you need to apply them to your own data science tasks. Intended for those who want to learn how to use R's machine learning capabilities and gain insight from your data. Perhaps you already know a bit about machine learning, but have never used R; or perhaps you know a little R but are new to machine learning. In either case, this book will get you up and running quickly. It would be helpful to have a bit of familiarity with basic programming concepts, but no prior experience is required.

Deep Learning with JavaScript Simon and Schuster

A hands-on, application-based introduction to machine learning and artificial intelligence (AI) that guides young readers through creating compelling AI-powered games and applications using the Scratch programming language. Machine learning (also known as ML) is one of the building blocks of AI, or artificial intelligence. AI is based on the idea that computers can learn on their own, with your help. Machine Learning for Kids will introduce you to machine learning, painlessly. With this book and its free, Scratch-based, award-winning companion website, you'll see how easy it is to add machine learning to your own projects. You don't even need to know how to code! As you work through the book you'll discover how machine learning systems can be taught to recognize text, images, numbers, and sounds, and how to train your models to improve their accuracy. You'll turn your models into fun computer games and apps, and see what happens when they get confused by bad data. You'll build 13 projects step-by-step from the ground up, including:

- Rock, Paper, Scissors game that recognizes your

hand shapes

- An app that recommends movies based on other movies that you like
- A computer character that reacts to insults and compliments
- An interactive virtual assistant (like Siri or Alexa) that obeys commands
- An AI version of Pac-Man, with a smart character that knows how to avoid ghosts

NOTE: This book includes a Scratch tutorial for beginners, and step-by-step instructions for every project. Ages 12+

Practical IoT Hacking "O'Reilly Media, Inc."

Explore machine learning in Rust and learn about the intricacies of creating machine learning applications. This book begins by covering the important concepts of machine learning such as supervised, unsupervised, and reinforcement learning, and the basics of Rust. Further, you'll dive into the more specific fields of machine learning, such as computer vision and natural language processing, and look at the Rust libraries that help create applications for those domains. We will also look at how to deploy these applications either on site or over the cloud. After reading Practical Machine Learning with Rust, you will have a solid understanding of creating high computation libraries using Rust. Armed with the

knowledge of this amazing language, you will be able to create applications that are more performant, memory safe, and less resource heavy. What You Will Learn Write machine learning algorithms in Rust Use Rust libraries for different tasks in machine learning Create concise Rust packages for your machine learning applications Implement NLP and computer vision in Rust Deploy your code in the cloud and on bare metal servers Who This Book Is For Machine learning engineers and software engineers interested in building machine learning applications in Rust.

Think Stats "O'Reilly Media, Inc."

Homology is a powerful tool used by mathematicians to study the properties of spaces and maps that are insensitive to small perturbations. This book uses a computer to develop a combinatorial computational approach to the subject. The core of the book deals with homology theory and its computation. Following this is a section containing extensions to further developments in algebraic topology, applications to computational dynamics, and applications to image processing. Included are exercises and software that can be used to compute homology groups and maps. The book will appeal to researchers and graduate students in

mathematics, computer science, engineering, and nonlinear dynamics.

The Day-Glo Brothers Apress

Understand the principles and practices of machine learning and deep learning This hands-on guide lays out machine learning and deep learning techniques and technologies in a style that is approachable, using just the basic math required. Written by a pair of experts in the field, *Machine Learning and Deep Learning Using Python and TensorFlow* contains case studies in several industries, including banking, insurance, e-commerce, retail, and healthcare. The book shows how to utilize machine learning and deep learning functions in today's smart devices and apps. You will get download links for datasets, code, and sample projects referred to in the text. Coverage includes: Machine learning and deep learning concepts Python programming and statistics fundamentals Regression and logistic regression Decision trees Model selection and cross-validation Cluster analysis Random forests and boosting Artificial neural networks TensorFlow and Keras Deep learning hyperparameters Convolutional neural networks Recurrent neural networks and long short-term memory

Hacker's Delight Simon and Schuster

This compact book explores standard tools for text classification, and teaches the reader how to use machine learning to decide whether a e-mail is spam or ham (binary classification), based on raw data from The SpamAssassin Public Corpus. Of course, sometimes the items in one

class are not created equally, or we want to distinguish among them in some meaningful way. The second part of the book will look at how to not only filter spam from our email, but also placing "more important" messages at the top of the queue. This is a curated excerpt from the upcoming book "Machine Learning for Hackers."

Web Application Security Addison-Wesley Professional

Deep learning is often viewed as the exclusive domain of math PhDs and big tech companies. But as this hands-on guide demonstrates, programmers comfortable with Python can achieve impressive results in deep learning with little math background, small amounts of data, and minimal code. How? With `fastai`, the first library to provide a consistent interface to the most frequently used deep learning applications. Authors Jeremy Howard and Sylvain Gugger, the creators of `fastai`, show you how to train a model on a wide range of tasks using `fastai` and PyTorch. You'll also dive progressively further into deep learning theory to gain a complete understanding of the algorithms behind the scenes. Train models in computer vision, natural language processing, tabular data, and collaborative

filtering Learn the latest deep learning techniques that matter most in practice Improve accuracy, speed, and reliability by understanding how deep learning models work Discover how to turn your models into web applications Implement deep learning algorithms from scratch Consider the ethical implications of your work Gain insight from the foreword by PyTorch cofounder, Soumith Chintala

Hacking the Hacker CRC Press

"With the nuance of a reporter and the pace of a thriller writer, Andy Greenberg gives us a glimpse of the cyberwars of the future while at the same time placing his story in the long arc of Russian and Ukrainian history." —Anne Applebaum, bestselling author of *Twilight of Democracy* The true story of the most devastating act of cyberwarfare in history and the desperate hunt to identify and track the elite Russian agents behind it: "[A] chilling account of a Kremlin-led cyberattack, a new front in global conflict" (Financial Times). In 2014, the world witnessed the start of a mysterious series of cyberattacks. Targeting American utility companies, NATO, and electric grids in Eastern Europe, the strikes grew ever more brazen. They culminated in the summer of 2017, when the malware known as NotPetya was

unleashed, penetrating, disrupting, and paralyzing some of the world's largest businesses—from drug manufacturers to software developers to shipping companies. At the attack's epicenter in Ukraine, ATMs froze. The railway and postal systems shut down. Hospitals went dark. NotPetya spread around the world, inflicting an unprecedented ten billion dollars in damage—the largest, most destructive cyberattack the world had ever seen. The hackers behind these attacks are quickly gaining a reputation as the most dangerous team of cyberwarriors in history: a group known as Sandworm. Working in the service of Russia's military intelligence agency, they represent a persistent, highly skilled force, one whose talents are matched by their willingness to launch broad, unrestrained attacks on the most critical infrastructure of their adversaries. They target government and private sector, military and civilians alike. A chilling, globe-spanning detective story, Sandworm considers the danger this force poses to our national security and stability. As the Kremlin's role in foreign government manipulation comes into greater focus, Sandworm exposes the realities not just of Russia's global digital offensive, but of an era where warfare ceases to be waged on the battlefield. It reveals how the lines between digital and physical conflict, between wartime

and peacetime, have begun to blur—with world-shaking implications.

Data Mining and Machine Learning in Cybersecurity
"O'Reilly Media, Inc."

A discovery that made the world a brighter place! Joe and Bob Switzer were very different brothers. Bob was a studious planner who wanted to grow up to be a doctor. Joe dreamed of making his fortune in show business and loved magic tricks and problem-solving. When an accident left Bob recovering in a darkened basement, the brothers began experimenting with ultraviolet light and fluorescent paints. Together they invented a whole new kind of color, one that glows with an extra-special intensity—Day-Glo. This cover reproduction is not printed with Day-Glo colors. The actual book, however, is printed using three Day-Glo colors: Saturn Yellow, Fire Orange, and Signal Green.

Hackers & Painters Simon and Schuster
Explore and master the most important algorithms for solving complex machine learning problems. Key Features Discover high-performing machine learning algorithms and understand how they work in depth. One-stop solution to mastering supervised, unsupervised, and semi-supervised machine learning algorithms and their implementation. Master concepts related to algorithm tuning, parameter optimization, and more Book Description Machine learning

is a subset of AI that aims to make modern-day computer systems smarter and more intelligent. The real power of machine learning resides in its algorithms, which make even the most difficult things capable of being handled by machines. However, with the advancement in the technology and requirements of data, machines will have to be smarter than they are today to meet the overwhelming data needs; mastering these algorithms and using them optimally is the need of the hour. Mastering Machine Learning Algorithms is your complete guide to quickly getting to grips with popular machine learning algorithms. You will be introduced to the most widely used algorithms in supervised, unsupervised, and semi-supervised machine learning, and will learn how to use them in the best possible manner. Ranging from Bayesian models to the MCMC algorithm to Hidden Markov models, this book will teach you how to extract features from your dataset and perform dimensionality reduction by making use of Python-based libraries such as scikit-learn. You will also learn how to use Keras and TensorFlow to train effective neural networks. If you are looking for a single resource to study,

implement, and solve end-to-end machine learning problems and use-cases, this is the book you need. What you will learn Explore how a ML model can be trained, optimized, and evaluated Understand how to create and learn static and dynamic probabilistic models Successfully cluster high-dimensional data and evaluate model accuracy Discover how artificial neural networks work and how to train, optimize, and validate them Work with Autoencoders and Generative Adversarial Networks Apply label spreading and propagation to large datasets Explore the most important Reinforcement Learning techniques Who this book is for This book is an ideal and relevant source of content for data science professionals who want to delve into complex machine learning algorithms, calibrate models, and improve the predictions of the trained model. A basic knowledge of machine learning is preferred to get the best out of this guide.