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Men's Health Springer Science & Business Media

Men's Health magazine contains daily tips and articles on fitness, nutrition, relationships, sex, career and lifestyle.

PSP Hacks Dell

Provides information on getting the most out of a PSP, covering such topics as playing multiplayer games wirelessly, reading the comics, changing game backgrounds, and finding free downloads.

The Price of Motherhood Actar D, Inc.

NEW YORK TIMES BESTSELLER • A life-changing guide to finding your direction—and your passion—in a world of seemingly limitless options “For those who want to find their passion . . . a step-by-step guide for restructuring one’s life so that it has meaning, direction, and joy.”—Ellen Kreidman, author of *Light His Fire* and *Light Her Fire* If you suspect there could be more to life than what you’re getting, if you always knew you could do anything—if you only knew what it was—this extraordinary book is about to prove you right. No matter what your age, no matter how “unattainable” your dreams, you can create and live a life you love. *I Could Do Anything If Only I Knew What It Was* reveals how you can recapture “long lost” goals, overcome the blocks that inhibit your success, decide what you want to be, and live your dreams forever. You will learn:

- What to do if you never chose to be what you are.
- How to get off the fast track—and on to the right track.
- First aid techniques for paralyzing chronic negativity.
- How to regroup when you've lost your big dream.
- To stop waiting for luck—and start creating it.

A life without direction is a life without passion. *I Could Do Anything If Only I Knew What It Was* guides you not to another unsatisfying job but to a richly rewarding career rooted in your heart’s desire.

A Guide to Japanese Role-Playing Games "O'Reilly Media, Inc."

PROJECT MANAGEMENT IN THE CONSTRUCTION INDUSTRY
Reader friendly guide to construction project management through the lens of PMI's PMBOK® Guide, with management and leadership soft skills Comprehensive, up-to-date, and reader friendly, Project Management in the Construction Industry offers a construction-specific project management approach. This book focuses on project management in the construction industry, not just construction management—from project conception through to completion and even beyond. It includes guidance on project initiation in the private and public sector, real estate development, construction in the international environment, and key management and leadership soft skills for construction project management students entering the workforce. This book offers practical examples and exercises by chapter using a step-by-step approach and includes real-world case studies to further aid in practical application. The author’s well-known logical approach to the content allows readers to easily follow along and engage with the material. Instructors have access to an Instructor’s Manual with solutions to all exercises, sample quizzes and exams, and PowerPoint lecture slides through the book companion website. Written by a longtime professional and author with diversified and international experience in academia and industry, Project Management in the Construction Industry covers sample topics such as: Project life cycle and organization, covering why and how projects are initiated and pure project versus functional management Scope management, covering the decision making process, scope creep versus progressive elaboration, and cost of change versus time The planning phase, covering delivery methods and contract types, priorities, feasibility studies, and the “go” decision Project budgeting, financing, and cost management, covering direct versus indirect cost, classes and purposes of estimates, bonds and insurance, and the CSI MasterFormat Using a project management approach customized to fit the construction industry specifically, Project Management in the Construction Industry is an essential learning resource on the subject for all students in project management courses and related programs of study.

Final Fantasy Type-0 HD Morgan Kaufmann

Most mothers and fathers are surprised at how different parenthood feels when the second child arrives. Even before the birth, a host of new questions arises: can you possibly love a second child as much as the first? Is it better to have them close in age or farther apart? What about sibling rivalry? In *From One Child to Two*, Judy Dunn gives parents all the information, emotional support, and reassurance they need to handle the stress -- and relish the joys -- of raising two children. An internationally recognized expert in the field of sibling relations, Dunn draws on her own decade-long study of siblings at home, as well as from extensive interviews and observations of parents and children. -- How the second pregnancy differs from the first -- How and when to break the news to the first child -- How to manage the days surrounding the birth, the hospital visit, and the crucial first month -- Being prepared for your firstborn's reaction to the new sibling by age group -- toddlers, preschoolers,

or children in early elementary school -- How to cope with the new demands on your marriage -- The major milestones that families face together -- the changing role of fathers and grandparents, managing new schedules, and coping with parental burnout -- Sibling rivalry: what to do about fighting, when to intervene, and when it's supposed to get better! Whether you're contemplating a second child, expecting one any day, or trying to cope with the changing dynamics of your newly expanded family, *From One Child to Two* is an indispensable guide. Filled with common sense, down-to-earth, and eminently practical advice, this is the one parenting book that you will refer to again and again.

A.L.A. Catalog, 1926 Ballantine Books

Backpacker brings the outdoors straight to the reader's doorstep, inspiring and enabling them to go more places and enjoy nature more often. The authority on active adventure, *Backpacker* is the world's first GPS-enabled magazine, and the only magazine whose editors personally test the hiking trails, camping gear, and survival tips they publish. *Backpacker's* Editors' Choice Awards, an industry honor recognizing design, feature and product innovation, has become the gold standard against which all other outdoor-industry awards are measured.

Energy Research Abstracts Plural Publishing

Step-by-step instructions with callouts to PlayStation Vita images that show you exactly what to do. Help when you run into problems with your PlayStation Vita. Tips and Notes to help you get the most from your PlayStation Vita. Full-Color, Step-by-Step Tasks Show You How to Have Maximum Fun with Your PlayStation Vita! Unbox your PS Vita™, get connected, and start having fun, fast Master PS Vita's built-in and downloadable apps, from games to social media Discover hot new PS Vita games—and play PlayStation classics, too Chat with groups of friends in real time—even if they're playing different games Leave gifts for nearby gamers to find and play with or launch neighborhood competitions Post on Facebook and Twitter right from your PS Vita Use “augmented reality” cameras to embed yourself into the game Make the most of PS Vita's advanced HTML5 web browser Take great photos and videos with PS Vita's built-in cameras Control your PS3 from your PS Vita—even if you're thousands of miles away Transform your PS Vita into a world-class music player Get instant walking or driving directions from Google Maps Set parental controls to protect your kids Create Privacy Zones so other gamers don't know what you're doing Buy or rent videos from the PlayStation Store Safely back up your PS Vita on your PC, Mac, or PS3 Solve PS Vita and connectivity problems fast and get back to having fun

Manual of Ornithology Macmillan

In the tumultuous first decade of the Cuban Revolution, Fidel Castro and other leaders saturated the media with altruistic images of themselves in a campaign to win the hearts of Cuba's six million citizens. In *Visions of Power in Cuba*, Lillian Guerra argues that these visual representations explained rapidly occurring events and encouraged radical change and mutual self-sacrifice. Mass rallies and labor mobilizations of unprecedented scale produced tangible evidence of what Fidel Castro called "unanimous support" for a revolution whose "moral power" defied U.S. control. Yet participation in state-orchestrated spectacles quickly became a requirement for political inclusion in a new Cuba that policed most forms of dissent. Devoted revolutionaries who resisted disastrous economic policies, exposed post-1959 racism, and challenged gender norms set by Cuba's one-party state increasingly found themselves marginalized, silenced, or jailed. Using previously unexplored sources, Guerra focuses on the lived experiences of citizens, including peasants, intellectuals, former prostitutes,

black activists, and filmmakers, as they struggled to author their own scripts of revolution by resisting repression, defying state-imposed boundaries, and working for anti-imperial redemption in a truly free Cuba.

Project Management in the Construction Industry Harper Collins

The Comprehensive Handbook of Pediatric Audiology, Second Edition is the most wide-ranging and complete work of its kind, and has become the definitive reference in the specialty area of pediatric audiology. Content areas range from typical auditory development, to identification and diagnostic processes, to medical and audiologic management of childhood hearing and ear disorders. An interdisciplinary assembly of sixty-six internationally recognized experts from the fields of audiology, speech-language pathology, education, pediatric medicine, otology, and hearing science have contributed to this second edition. Building from the success of the first edition, and aligning with the evolution of the profession, this edition expands and deepens its coverage of early identification of hearing loss, etiology and medical considerations, and hearing technologies, especially implantable devices and the measurement of outcomes resulting from intervention. Updates to the new edition include: New chapters on the measurement of outcomes resulting from intervention, preventable hearing loss, implementation of newborn hearing screening programs, and the future of implantable devices, among others Reorganization for improved sequencing of content area Substantially updated chapters *The Comprehensive Handbook of Pediatric Audiology, Second Edition* is intended for use in doctoral-level education programs in audiology or hearing science, as well as to serve as an in-depth reference source for practicing audiologists and other professionals, educators, scientists, and policy makers seeking current and definitive information on evidence-based pediatric audiology practice.

Visions of Power in Cuba John Wiley & Sons

Popular Science gives our readers the information and tools to improve their technology and their world. The core belief that *Popular Science* and our readers share: The future is going to be better, and science and technology are the driving forces that will help make it better.

The Gadget Geek's Guide to Your Sony PlayStation Portable UNC Press Books

Semiannual, with semiannual and annual indexes. References to all scientific and technical literature coming from DOE, its laboratories, energy centers, and contractors. Includes all works deriving from DOE, other related government-sponsored information, and foreign nonnuclear information. Arranged under 39 categories, e.g., Biomedical sciences, basic studies; Biomedical sciences, applied studies; Health and safety; and Fusion energy. Entry gives bibliographical information and abstract. Corporate, author, subject, report number indexes.

Subject Guide to Books in Print McFarland

This book presents a broad overview of computer graphics (CG), its history, and the hardware tools it

employs. Covering a substantial number of concepts and algorithms, the text describes the techniques, approaches, and algorithms at the core of this field. Emphasis is placed on practical design and implementation, highlighting how graphics software works, and explaining how current CG can generate and display realistic-looking objects. The mathematics is non-rigorous, with the necessary mathematical background introduced in the Appendixes. Features: includes numerous figures, examples and solved exercises; discusses the key 2D and 3D transformations, and the main types of projections; presents an extensive selection of methods, algorithms, and techniques; examines advanced techniques in CG, including the nature and properties of light and color, graphics standards and file formats, and fractals; explores the principles of image compression; describes the important input/output graphics devices.

Guide to Reprints "O'Reilly Media, Inc."

"Redish has done her homework and created a thorough overview of the issues in writing for the Web. Ironically, I must recommend that you read her every word so that you can find out why your customers won't read very many words on your website -- and what to do about it."--

Jakob Nielsen, Principal, Nielsen Norman Group " There are at least twelve billion web pages out there. Twelve billion voices talking, but saying mostly nothing. If just 1% of those pages followed Ginny ' s practical, clear advice, the world would be a better place. Fortunately, you can follow her advice for 100% of your own site ' s pages, so pick up a copy of Letting Go of the Words and start communicating effectively today. --Lou Rosenfeld, co-author, Information Architecture for the World Wide Web On the web, whether on the job or at home, we usually want to grab information and use it quickly. We go to the web to get answers to questions or to complete tasks – to gather information, reading only what we need. We are all too busy to read much on the web. This book helps you write successfully for web users. It offers strategy, process, and tactics for creating or revising content for the web. It helps you plan, organize, write, design, and test web content that will make web users come back again and again to your site. Learn how to create usable and useful content for the web from the master – Ginny Redish. Ginny has taught and mentored hundreds of writers, information designers, and content owners in the principles and secrets of creating web information that is easy to scan, easy to read, and easy to use. This practical, informative book will help anyone creating web content do it better. Features* Clearly-

explained guidelines with full color illustrations and examples from actual web sites throughout the book. * Written in easy-to-read style with many "befores" and "afters."* Specific guidelines for web-based press releases, legal notices, and other documents.* Tips on making web content accessible for people with special needs. Janice (Ginny) Redish has been helping clients and colleagues communicate clearly for more than 20 years. For the past ten years, her focus has been helping people create usable and useful web sites. She is co-author of two classic books on usability: A Practical Guide to Usability Testing (with Joseph Dumas), and User and Task Analysis for Interface Design (with JoAnn Hackos), and is the recipient of many awards. * Clearly-explained

guidelines with full color illustrations and examples from actual web sites throughout the book.* Written in easy-to-read style with many "befores" and "afters."* Specific guidelines for web-based press releases, legal notices, and other documents. * Tips on making web content accessible for people with special needs.

PaintShop Pro X6 for Photographers John Wiley & Sons

The third in a series about home video games, this detailed reference work features descriptions and reviews of every official U.S. – released game for the Neo Geo, Sega Genesis and TurboGrafx-16, which, in 1989, ushered in the 16-bit era of gaming. Organized alphabetically by console brand, each chapter includes a description of the game system followed by substantive entries for every game released for that console. Video game entries include historical information, gameplay details, the author ' s critique, and, when appropriate, comparisons to similar games. Appendices list and offer brief descriptions of all the games for the Atari Lynx and Nintendo Game Boy, and catalogue and describe the add-ons to the consoles covered herein—Neo Geo CD, Sega CD, Sega 32X and TurboGrafx-CD.

World Guide to Special Libraries "O'Reilly Media, Inc."

"Formerly known as the International Citation Manual"--p. xv.

PSP Hacks CRC Press

You now own a Sony PSP(TM)-- the hottest portable gaming system on the market. You're probably already playing games and listening to music, but did you know that your PSP is capable of much, much more? Get ready to take a whirlwind tour of your PSP, the awesome features that you already know about, and several others that might take you by surprise! Did you know that you can use your PSP as a flashlight and can add solar power functionality? Each chapter in this Gadget Geek's Guide is a stand-alone tutorial designed to help you use your PSP like a pro. It's your supercharged guide to the amazing things that your PSP is capable of, including ripping and watching movies, setting up a wireless connection, using your PSP as a portable hard drive, and using your PSP as a remote control.

Hacking the PSP Yale University Press

"Books for New Testament study ... [By] Clyde Weber Votaw" v. 26, p. 271-320; v. 37, p. 289-352.

From One Child to Two Prima Games

Sure, it's just what you've been clamoring for: an ultra slick, portable version of the most popular console gaming system in the world. But Sony's new PlayStation Portable (PSP) isn't just a handheld gaming device. Beyond its killer graphics and spectacular widescreen LCD for unparalleled game play, it also sports wireless connectivity and a variety of multimedia features, including video, music, and digital photography. Your wildly versatile, endlessly powerful PSP practically begs you to hack and repurpose it to your liking. To save you the trouble and show you how to make the PSP do more than you ever imagined--and more than Sony ever intended--PSP Hacks is one succinct volume of 50 of the coolest, most useful, up-to-the-minute hacks for this amazing device. You'll learn how to open your PSP's hardware and what to safely plug into it. You'll explore and put to good use every hidden feature of the device. You'll be able to move all sorts of multimedia onto your PSP and find ways to extend its wireless capabilities. And you'll find out how to get the very best experience out of online game play. With PSP Hacks, you can accomplish a whole lot more than good gaming on the PSP. You'll quickly learn to

surf the Web with a PSP, chat in IRC, and use the PSP to read web comics, ebooks, and RSS feeds. Other expert tips and tools allow you to sync an address book to your PSP, watch UMD movies, fool iTunes into thinking the PSP is an iPod Shuffle, and much more. The innovative hacks, tweaks, and how-tos in this essential guide make it easy to customize your PSP, take full advantage of features, capabilities, and functionality far beyond what's listed in the PSP user manual, and make your PSP perform countless tricks that only an all-in-one portable entertainment unit as remarkable and revolutionary as this one could.

Classic Home Video Games, 1989Ð1990 Walter de Gruyter
"Edelman illuminates the transformative power of understanding mother loss [and] offers essential wisdom." — Library Journal
When Hope Edelman, author of the New York Times bestseller *Motherless Daughters*, became a parent, she found herself revisiting the loss of her mother in ways she had never anticipated. Now the mother of two young girls, Edelman set out to learn how the loss of a mother to death or abandonment can affect the ways women raise their own children. In *Motherless Mothers*, Edelman uses her own story as a prism to reveal the unique anxieties and desires that these women experience as they raise their children without the help of a living maternal guide. In an impeccably researched, luminously written book enriched by the voices of the mothers themselves—and filled with practical insight and advice from experienced professionals—she examines their parenting choices, their triumphs, and their fears, and offers motherless mothers the guidance and support they want and need.

Guide to Foreign and International Legal Citations
BradyGames

The newly built Mas d'Enric penitentiary sparks a series of reflections on architecture's role in the problematic subject of prison design. The prison is an uncomfortable institution and its architecture is often subjugated to technocratic criteria. This servility forces the prison out of the socio-cultural realm where it belongs, thus erasing it from public discourse. "Mas d'Enric" is a new penitentiary that overturns preconceptions and posits architecture as a medium to critically rethink contemporary prison buildings. The discussion is enriched by contributions from a number of influential architects and architectural theorists, and is complemented by original work in film, photography, literature, sculpture and visual arts.