
Maple Tutorials For Engineers

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Maple in Mathematics Education and Research Springer Science & Business Media

This book is designed to serve as a core text for courses in advanced engineering mathematics required by many engineering departments. The style of presentation is such that the student, with a minimum of assistance, can follow the step-by-step derivations. Liberal use of examples and homework problems aid the student in the study of the topics presented. Ordinary differential equations, including a number of physical applications, are reviewed in Chapter One. The use of series methods are presented in Chapter Two, Subsequent chapters present Laplace transforms, matrix theory and applications, vector analysis, Fourier series and transforms, partial differential equations, numerical methods using finite differences, complex variables, and wavelets. The material is presented so

that four or five subjects can be covered in a single course, depending on the topics chosen and the completeness of coverage. Incorporated in this textbook is the use of certain computer software packages. Short tutorials on Maple, demonstrating how problems in engineering mathematics can be solved with a computer algebra system, are included in most sections of the text. Problems have been identified at the end of sections to be solved specifically with Maple, and there are computer laboratory activities, which are more difficult problems designed for Maple. In addition, MATLAB and Excel have been included in the solution of problems in several of the chapters. There is a solutions manual available for those who select the text for their course. This text can be used in two semesters of engineering mathematics. The many helpful features make the text relatively easy to use in the classroom.

Mathematical Modelling Courses for Engineering Education CRC Press

This book is intended for use as a supplemental tool for courses in engineering mathematics, applied ordinary and partial differential equations, vector analysis, applied complex analysis, and other advanced courses in which MAPLE is used. Each chapter has

been written so that the material it contains may be covered in a typical laboratory session of about 1-1/2 to 2 hours. The goals for every laboratory are stated at the beginning of the chapter.

Mathematical concepts are then discussed within a framework of abundant engineering applications and problem-solving techniques using MAPLE. Each chapter is also followed by a set of exploratory exercises that are intended to serve as a starting point for a student's mathematical experimentation. Since most of the exercises can be solved in more than one way, there is no answer key for either students or professors.

Sage Beginner's Guide Springer Science & Business Media

Feature engineering is a crucial step in the machine-learning pipeline, yet this topic is rarely examined on its own. With this practical book, you will learn techniques for extracting and transforming features—the numeric representations of raw data—into formats for machine-learning models. Each chapter guides you through a single data problem, such as how to represent text or image data. Together, these examples illustrate the main principles of feature engineering. Rather than simply teach these principles, authors Alice Zheng and Amanda Casari focus on practical application with exercises throughout the book. The closing chapter brings everything together by tackling a real-world, structured dataset with several feature-engineering techniques. Python packages including numpy, Pandas, Scikit-learn, and Matplotlib are used in code examples. You will examine: Feature engineering for numeric data: filtering, binning, scaling, log transforms, and power

transforms Natural text techniques: bag-of-words, n-grams, and phrase detection
Frequency-based filtering and feature scaling for eliminating uninformative features
Encoding techniques of categorical variables, including feature hashing and bin-counting
Model-based feature engineering with principal component analysis
The concept of model stacking, using k-means as a featurization technique
Image feature extraction with manual and deep-learning techniques

Maple® for Environmental Sciences CRC Press

Advanced Engineering Mathematics Springer

Rechargeable Lithium Batteries "O'Reilly Media, Inc."

Excellent reviews of the first edition (Mathematical Reviews, SIAM, Reviews, UK Nonlinear News, The Maple Reporter)
New edition has been thoroughly updated and expanded to include more applications, examples, and exercises, all with solutions
Two new chapters on neural networks and simulation have also been added
Wide variety of topics covered with applications to many fields, including mechanical systems, chemical kinetics, economics, population dynamics, nonlinear optics, and materials science
Accessible to a broad, interdisciplinary audience of readers with a general mathematical background, including senior undergraduates, graduate students, and working scientists in various branches of applied mathematics, the natural sciences, and engineering
A hands-on approach is used with Maple as a pedagogical tool throughout; Maple worksheet files are listed at the end of each chapter, and along with commands, programs, and output may be viewed in

color at the author's website with additional applications and further links of interest at Maplesoft's Application Center

Revival: The Handbook of Software for Engineers and Scientists (1995) CRC Press

The Handbook of Software for Engineers and Scientists is a single-volume, ready reference for the practicing engineer and scientist in industry, government, and academia as well as the novice computer user. It provides the most up-to-date information in a variety of areas such as common platforms and operating systems, applications programs, networking, and many other problem-solving tools necessary to effectively use computers on a daily basis. Specific platforms and environments thoroughly discussed include MS-DOS®, Microsoft® Windows™, the Macintosh® and its various systems, UNIX™, DEC VAX™, IBM® mainframes, OS/2®, Windows™ NT, and NeXTSTEP™. Word processing, desktop publishing, spreadsheets, databases, integrated packages, computer presentation systems, groupware, and a number of useful utilities are also covered. Several extensive sections in the book are devoted to mathematical and statistical software. Information is provided on circuits and control simulation programs, finite element tools, and solid modeling tools.

The Maple Book Cambridge University Press

The articles that comprise this distinguished annual volume for the Advances in Mechanics and Mathematics series have been written in honor of Gilbert Strang, a world renowned mathematician and exceptional person. Written by leading experts in complementarity, duality, global optimization, and quantum computations, this collection reveals the beauty of these mathematical disciplines and investigates recent developments in global

optimization, nonconvex and nonsmooth analysis, nonlinear programming, theoretical and engineering mechanics, large scale computation, quantum algorithms and computation, and information theory.

Dynamical Systems with Applications using Maple™ John Wiley & Sons Incorporated

Fourier transform theory is of central importance in a vast range of applications in physical science, engineering, and applied mathematics. This new edition of a successful student text provides a concise introduction to the theory and practice of Fourier transforms, using qualitative arguments wherever possible and avoiding unnecessary mathematics. After a brief description of the basic ideas and theorems, the power of the technique is then illustrated by referring to particular applications in optics, spectroscopy, electronics and telecommunications. The rarely discussed but important field of multi-dimensional Fourier theory is covered, including a description of computer-aided tomography (CAT-scanning). The final chapter discusses digital methods, with particular attention to the fast Fourier transform. Throughout, discussion of these applications is reinforced by the inclusion of worked examples. The book assumes no previous knowledge of the subject, and will be invaluable to students of physics, electrical and electronic engineering, and computer science.

Modern Mathematics Education for Engineering Curricula in Europe CRC Press

This book is designed primarily for undergraduates in mathematics, engineering, and the physical sciences. Rather than concentrating on technical skills, it focuses on a deeper understanding of the subject by providing many unusual and challenging examples. The basic topics of vector geometry, differentiation and integration in several variables are explored. It also provides numerous computer illustrations and tutorials using MATLAB® and Maple®, that bridge the

gap between analysis and computation. Features:

- Includes numerous computer illustrations and tutorials using MATLAB® and Maple®
- Covers the major topics of vector geometry, differentiation, and integration in several variables
- Instructors' ancillaries available upon adoption

The Proceedings of the ... SIGCSE Technical Symposium on Computer Science Education
Prentice Hall

Annotation Your work demands results, and you don't have time for tedious, repetitive mathematical tasks. Sage is a free, open-source software package that automates symbolic and numerical calculations with the power of the Python programming language, so you can focus on the analytical and creative aspects of your work or studies. Sage Beginner's Guide shows you how to do calculations with Sage. Each concept is illustrated with a complete example that you can use as a starting point for your own work. You will learn how to use many of the functions that are built in to Sage, and how to use Python to write sophisticated programs that utilize the power of Sage. This book starts by showing you how to download and install Sage, and introduces the command-line interface and the graphical notebook interface. It also includes an introduction to Python so you can start programming in Sage. Every major concept is illustrated with a practical example. After learning the fundamentals of variables and functions in Sage, you will learn how to symbolically simplify expressions, solve equations, perform integrals and derivatives, and manipulate vectors and matrices. You will learn how Sage can produce numerous kinds of plots and graphics. The book will demonstrate numerical methods in Sage, and explain how to use object-oriented programming to improve your code. Sage Beginner's Guide will give you the tools you need to unlock the full potential of Sage for simplifying and automating mathematical computing. Effectively use Sage to eliminate tedious algebra, speed up numerical calculations, implement algorithms and data structures, and illustrate your work with publication-quality plots and graphics.

The Finite Element Method Springer
Nature

Based on a teach-yourself approach, the fundamentals of MATLAB are illustrated throughout with many examples from a number of different scientific and engineering areas, such as simulation, population modelling, and numerical methods, as well as from business and everyday life. Some of the examples draw on first-year university level maths, but these are self-contained so that their omission will not detract from learning the principles of using MATLAB. This completely revised new edition is based on the latest version of MATLAB. New chapters cover handle graphics, graphical user interfaces (GUIs), structures and cell arrays, and importing/exporting data. The chapter on numerical methods now includes a general GUI-driver ODE solver. *

Maintains the easy informal style of the first edition * Teaches the basic principles of scientific programming with MATLAB as the vehicle * Covers the latest version of MATLAB

Getting Started Maple Academic Press

This self-explanatory guide introduces the basic fundamentals of the Finite Element Method in a clear manner using comprehensive examples. Beginning with the concept of one-dimensional heat transfer, the first chapters include one-dimensional problems that can be solved by inspection. The book progresses through more detailed two-dimensional elements to three-dimensional elements, including discussions on various applications, and ending with introductory chapters on the boundary element and meshless methods, where more input data must be provided to solve problems. Emphasis is placed on the development of the discrete set of algebraic equations. The example problems and

exercises in each chapter explain the procedure for defining and organizing the required initial and boundary condition data for a specific problem, and computer code listings in MATLAB and MAPLE are included for setting up the examples within the text, including COMSOL files. Widely used as an introductory Finite Element Method text since 1992 and used in past ASME short courses and AIAA home study courses, this text is intended for undergraduate and graduate students taking Finite Element Methodology courses, engineers working in the industry that need to become familiar with the FEM, and engineers working in the field of heat transfer. It can also be used for distance education courses that can be conducted on the web. Highlights of the new edition include: - Inclusion of MATLAB, MAPLE code listings, along with several COMSOL files, for the example problems within the text. Power point presentations per chapter and a solution manual are also available from the web. - Additional introductory chapters on the boundary element method and the meshless method. - Revised and updated content. - Simple and easy to follow guidelines for understanding and applying the Finite Element Method.

Maple User Manual Association for Computing Machinery (ACM)

This book offers a new approach to introductory scientific computing. It aims to make students comfortable using computers to do science, to provide them with the computational tools and knowledge they need throughout their college careers and into their professional careers, and to show how all the pieces can work together. Rubin Landau introduces the requisite mathematics and computer science in the course of realistic problems, from energy use to the building of

skyscrapers to projectile motion with drag. He is attentive to how each discipline uses its own language to describe the same concepts and how computations are concrete instances of the abstract. Landau covers the basics of computation, numerical analysis, and programming from a computational science perspective. The first part of the printed book uses the problem-solving environment Maple as its context, with the same material covered on the accompanying CD as both Maple and Mathematica programs; the second part uses the compiled language Java, with equivalent materials in Fortran90 on the CD; and the final part presents an introduction to LaTeX replete with sample files. Providing the essentials of computing, with practical examples, *A First Course in Scientific Computing* adheres to the principle that science and engineering students learn computation best while sitting in front of a computer, book in hand, in trial-and-error mode. Not only is it an invaluable learning text and an essential reference for students of mathematics, engineering, physics, and other sciences, but it is also a consummate model for future textbooks in computational science and engineering courses. A broad spectrum of computing tools and examples that can be used throughout an academic career Practical computing aimed at solving realistic problems Both symbolic and numerical computations A multidisciplinary approach: science + math + computer science Maple and Java in the book itself; Mathematica, Fortran90, Maple and Java on the accompanying CD in an interactive workbook format

A First Course in Scientific Computing Princeton University Press

This supplement is appropriate for use in an advanced engineering mathematics course (including differential equations, numerical analysis, linear algebra, partial differential equations and complex analysis) where the computer algebra system MAPLE is used as a teaching tool.

Effective Learning and Teaching in

Mathematics and Its Applications Bookboon
The Effective Learning and Teaching in Higher Education series is packed with up-to-date advice, guidance and expert opinion on teaching in the key subjects in higher education today, and is backed up by the authority of the Institute for Learning and Teaching. This book covers all of the key issues surrounding the effective teaching of maths- a key subject in its own right, and one that forms an important part of many other disciplines. The book includes contributions from a wide range of experts in the field, and has a broad and international perspective.

Mercury Learning and Information
Presents an innovative synthesis of methods used to study problems of equivalence and symmetry.

Maple V Flight Manual Arden Shakespeare
Modeling and computing is becoming an essential part of the analysis and design of an engineered system. This is also true of "geotechnical systems", such as soil foundations, earth dams and other soil-structure systems. The general goal of modeling and computing is to predict and understand the behaviour of the system subjected to a variety of possible conditions/scenarios (with respect to both external stimuli and system parameters), which provides the basis for a rational design of the system. The essence of this is to predict the response of the system to a set of external forces. The modelling and computing essentially involve the following three phases: (a) Idealization of the actual physical problem, (b) Formulation of a mathematical model represented by a set of equations governing the response of the system, and (c) Solution of the governing equations (often requiring numerical methods) and graphical representation of the numerical results. This book will

introduce these phases. MATLAB® codes and MAPLE® worksheets are available for those who have bought the book. Please contact the author at mbulker@itu.edu.tr or canulker@gmail.com. Kindly provide the invoice number and date of purchase.

GNU Octave UM Libraries

Maple is a very powerful computer algebra system used by students, educators, mathematicians, statisticians, scientists, and engineers for doing numerical and symbolic computations. Greatly expanded and updated from the author's MAPLE V Primer, The MAPLE Book offers extensive coverage of the latest version of this outstanding software package, MAPLE 7.0 The MAPLE Book serves both as an introduction to Maple and as a reference. Organized according to level and subject area of mathematics, it first covers the basics of high school algebra and graphing, continues with calculus and differential equations then moves on to more advanced topics, such as linear algebra, vector calculus, complex analysis, special functions, group theory, number theory and combinatorics. The MAPLE Book includes a tutorial for learning the Maple programming language. Once readers have learned how to program, they will appreciate the real power of Maple. The convenient format and straightforward style of The MAPLE Book let users proceed at their own pace, practice with the examples, experiment with graphics, and learn new functions as they need them. All of the Maple commands used in the book are available on the Internet, as are links to various other files referred to in the book. Whatever your level of expertise, you'll want to keep The MAPLE Book next to your computer.

Mathematics for Computer Science

Springer Science & Business Media

If you're just learning how to program, Julia is an excellent JIT-compiled, dynamically typed language with a clean syntax. This hands-on guide uses Julia 1.0 to walk you through programming one step at a time, beginning with basic programming concepts before moving on to more advanced capabilities, such as creating

new types and multiple dispatch. Designed from the beginning for high performance, Julia is a general-purpose language ideal for not only numerical analysis and computational science but also web programming and scripting. Through exercises in each chapter, you'll try out programming concepts as you learn them. Think Julia is perfect for students at the high school or college level as well as self-learners and professionals who need to learn programming basics. Start with the basics, including language syntax and semantics. Get a clear definition of each programming concept. Learn about values, variables, statements, functions, and data structures in a logical progression. Discover how to work with files and databases. Understand types, methods, and multiple dispatch. Use debugging techniques to fix syntax, runtime, and semantic errors. Explore interface design and data structures through case studies.

Proceedings of the 1986 Symposium on Symbolic and Algebraic Computation Brooks/Cole

Publishing Company

This well-respected text gives an introduction to the theory and application of modern numerical approximation techniques for students taking a one- or two-semester course in numerical analysis. With an accessible treatment that only requires a calculus prerequisite, Burden and Faires explain how, why, and when approximation techniques can be expected to work, and why, in some situations, they fail. A wealth of examples and exercises develop students' intuition, and demonstrate the subject's practical applications to important everyday problems in math, computing, engineering, and physical science disciplines. The first book of its kind built from the ground up to serve a diverse undergraduate audience, three decades later Burden and Faires remains the definitive introduction to a vital and practical subject. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.