

Mouse Guard Winter 1152 2 David Petersen

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Middle-Earth: Journeys in Myth and Legend Turtleback Books

Nearly 200 stunningly realistic paintings and drawings bring the greatest fantasy epic of all time to life. Classical realism unites with contemporary storytelling as artist Donato Giancola explores the mythic grandeur and the iconic characters of J.R.R. Tolkien's The Lord of the Rings saga. Donato has made it his life's work to translate Tolkien's words into compelling visuals, with gorgeous oil paintings and drawings reminiscent of Rembrandt and Caravaggio. His interpretations of Middle-earth span his entire career, from private commissions to the 2001 edition of the graphic novel adaptation of The Hobbit, all collected in this massive compendium--a must-have for collectors of Tolkien and fantasy "What struck me about J.R.R. Tolkien's work was how he filled Middle-earth with a wealth of history," says Author Donato Giancola. "From the simple beginnings of Bilbo and the dwarves in The Hobbit, to the personal trials of Frodo and the Fellowship in The Lord of the Rings, to the epic tragedies in The Silmarillion, these tales are woven together by a grand fabric of unifying mythologies, bringing depth to the cultures and characters within." "Amazing work from an astounding talent." - George R.R. Martin

Mouse Guard Volume 2: Winter 1152 Simon and Schuster

Join the Mouse Guard and defend the Mouse Territories against predators and dangers, in this roleplaying game based on the acclaimed Mouse Guard comic book series! Players form their own Mouse Guard patrol and attempt to complete missions while the Game Master takes on the roles of the weather, animals, and the wilderness, all trying to thwart the fearless mice. Designed by Origins Award-winning game designer Luke Crane for beginners and veterans alike, the game comes complete with three sample patrols and three sample missions, so you and your friends can get started playing right away. Includes art and extensive background material on the Mouse Territories specially prepared by Mouse Guard creator David Petersen, as well as character sheets and maps.

Mouse Guard: The Owlhen Caregiver #1 Europa Compass

Little ones can learn their ABCs with this book set in Petersen's Mouse Guard world--a world populated by brave mice with a rich culture and stalwart friendships that's worth exploring one letter at a time. Full color. 8 x 8.

Teenage Mutant Ninja Turtles: Ultimate Collection Vol. 2 BOOM! Studios

The premier American fantasy adventure gets the Merry Marvel treatment! Eisner Award-winning writer/artist Eric Shanower teams up with fan-favorite artist Skottie Young to bring L. Frank Baum's beloved classic to life! When Kansas farm girl Dorothy flies away to the magical Land of Oz, she fatally flattens a Wicket Witch, liberates a Scarecrow and is hailed by the Munchkin people as a great sorceress...but all she really wants to know is: how does she get home? Wonderful Wizard of Oz (2008) #1-8.

Hilda and the Bird Parade Marvel Entertainment

TEENAGE MUTANT NINJA TURTLES: THE ULTIMATE COLLECTION, VOL. 2. JANUARY 2012. © 2012 Viacom International Inc. All Rights Reserved.

Wonderful Wizard of Oz Boom! Studios

"Set in 1115, wise oldfur and longtime Mouse Guard member Celanawe fulfills the promise he made to tell young Lieam of the day his paw first touched the legendary weapon, the Black Axe. The arrival of distant kin takes Celanawe on an adventure that will carry him across the sea to to uncharted waters and lands all while unraveling the legend of Farrer, the blacksmith who forged the mythic axe."--Publisher's description.

Mouse Guard Alphabet Book IDW Publishing

Follows the adventures of Lieam, Saxon, and Kenzie, three mice who are part of the Mouse Guard--soldiers and guides for common mice looking to journey from one hidden mouse village to another--and their quest to uncover a traitorous plot against the Guard.

Better Place Archaia

Collects Mouse Guard: Legends of the Guard #1-4 plus Bonus Materials! Collects the first volume of Legends of the Guard, a new Mouse Guard anthology series featuring the work of artists and storytellers handpicked by series creator David Petersen. Bonus content includes an all-new Epilogue illustrated by Joao Lemos (Avengers Fairy Tales), cover gallery, character lineup, floor plan of the June Alley Inn, and creator bios.

Moomin Book Two Boom! Studios

Presents the further adventures of a motorcycle-riding mouse who goes to school and becomes the instigator of an investigation of

rodents and the peacemaker for two lonely boys.

Mercy Thompson Titan Publishing Company

Originally published in single magazine form as The Mice Templar: a midwinter's night dream #1-8.

Mouse Guard Boom! Studios

Includes art gallery and an interview with the author.

Mouse Guard: Legends of the Guard Vol. 2 Boom! Studios

Just in time for the holidays comes this limited edition of Mouse Guard: Fall 1152, presenting the original size and format (12" x 12") of David Petersen's black-and-white artwork for the first series.

Mouse Guard: Legends of the Guard Vol. 1 Dark Horse Comics

Want to identify fiction books that boys in grades three through nine will find irresistible? This guide reveals dozens of worthwhile recommendations in categories ranging from adventure stories and sports novels to horror, humorous, and science fiction books. In Get Those Guys Reading!: Fiction and Series Books that Boys Will Love, authors Kathleen A. Baxter and Marcia A. Kochel provide compelling and current reading suggestions for younger boys—information that educators, librarians, and parents alike are desperate for. Comprising titles that are almost all well-reviewed in at least one major professional journal, or that are such big hits with kids that they've received the "stamp of approval" from the most important reviewers, this book will be invaluable to anyone whose goal is to help boys develop a healthy enthusiasm for reading. It includes chapters on adventure books; animal stories; graphic novels; historical fiction; humorous books; mystery, horror, and suspense titles; science fiction and fantasy; and sports novels. Within each chapter, the selections are further divided into books for younger readers (grades 3–6) and titles for older boys in grades 5–8. Elementary and middle school librarians and teachers, public librarians, Title One teachers, and parents of boys in grades 3–9 will all benefit greatly from having this book at hand.

Crown of Horns Springer Science & Business Media

As the Mouse Guard faces a hard winter and a shortage of food throughout the Mouse Territories, a small group of Guards is sent out on a dangerous trip to help improve the relationship between the mouse cities and the Guard.

Mouse Guard Volume 1: Fall 1152 Limited Edition B&W HC Fantagraphics Books

Which of life's biggest lessons can be learned from the smallest amongst us? A young mouse learns that compassion and kindness are the great virtues in "The Owlhen Caregiver." "Piper the Listener" finds a brave mouse venturing into wild country to learn the tongues of other beasts. And a grizzled oldfur shares the lesson of putting a whisker out too far in "The Wild Wolf." Three poignant tales mark creator David Petersen's return to his beloved Eisner and Harvey Award-winning series in this self-contained special.

Get Those Guys Reading! Simon and Schuster

Step out into a snowy Valentine's Day with Jasper the bunny as he searches the forest valley for a special gift for his loved one. In his picture-book debut, David Petersen, the Eisner Award–winning creator of Mouse Guard, tells a delightful tale that becomes the perfect way to say “I love you.”

Bring this sweet story home to your Valentine today.

The Unsound #5 DC

Collects all 6 issues, an epilogue and bonus content! In the Winter of 1152, the Guard face a food and supply shortage threatening the lives of many through a cold and icy season. Saxon, Kenzie, Lieam, and Sadie, led by Celanawe, traverse the snow-blanketed territories acting as diplomats to improve relations between the mouse cities and the Guard. This is a winter that not every Guard may survive!

Collects the second Eisner-Award winning series with an all-new epilogue and bonus content.

The Sons of El Topo Vol. 2: Abel Titan Books (UK)

The adventures of Marvel U.K.'s first all-original super hero continue! Captain Britain thought he had it rough facing foes like the alien Star-Creature, the shape-shifting Black Baron, the mad Doctor Claw and the vicious Slaymaster. But that's nothing compared to what awaits him when travels to America and teams up with Spider-Man to battle the villainous Arcade, and then battles side-by-side with the Black Knight as they plunge into the heart of Otherworld - where they encounter the mystical Merlyn, the evil Modred and the ancient Nethergods...and must resurrect King Arthur himself!

Mouse Guard: Coloring Book Macmillan

Prisoners of Geography meets Bill Bryson: a funny, fascinating, fully illustrated atlas of 48 countries that, for ludicrous reasons, no longer exist. "Countries are just daft stories we tell each other. They're all equally implausible once you get up close." Countries die. Sometimes it's murder, sometimes it's by accident, and sometimes it's because they were so ludicrous they didn't deserve to exist in the first place. Their causes of death range from the implausible ("jerky prices") to the unfortunate ("too evil") to the downright bizarre ("boredom"). The polite way of writing an obituary is: dwell on the good bits, gloss over the embarrassing stuff. This book refuses to do so, because these dead nations were so absurd that it's impossible to skip the embarrassing stuff. The 48 deceased nations in this book include: The Republic of Sonora, 1853-4 (cause of death: no one took it seriously) The Heavenly Kingdom of Great Peace, 1851-64 (cause of death: an unreliable prophet) The Empire of Khwarezmia, a proud civilization of five million, 1212-20 (cause of death: a total lack of manners) The Ottawa City Hospital Maternity Ward, 19 January 1943 (cause of death: a birth)

Mouse Guard: Baldwin the Brave and Other Tales Boom! Studios

Brush your fur and sharpen your eye teeth. War is coming.Welcome to the War of Ashes RPG: Fate of Agaptus! This "grimsical" minis-friendly

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tabletop RPG is based on the popular miniature game War of Ashes: Shieldwall.Head off to adventure in a world where the inhabitants might look cute and cuddly but often carry pointy objects with which they might just decide to stab you. Play as a determined Elvorix, a vengeful Vidaar, a militaristic Jaarl, or a ravenous Kuld. Stage Romanic-style battles and then celebrate your victory with a pint of kogg.Inside, you'll find everything you need to get started, including:Fate-style lightweight approaches combined with detailed (optional) minis-compatible combat to get the best of both worlds.Character generation instructions and even sample characters to get you started on a romp across Agapta.A bestiary full of interesting creatures that you can tame, hunt, or light on fire.Plenty of settings and stories to fuel your campaigns.