

## Orcs First Blood 1 3 Stan Nicholls

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*The Orc of Many Questions* Oni Press

"A wonderful tale . . . It crackles with suspense and excitement from start to finish."—Terry Brooks Two thousand years ago, the Born Queen defeated the Skasloi lords, freeing humans from the bitter yoke of slavery. But now monstrous creatures roam the land—and destinies become inextricably entangled in a drama of power and seduction. The king's woodsman, a rebellious girl, a young priest, a roguish adventurer, and a young man made suddenly into a knight—all face malevolent forces that shake the foundations of the kingdom, even as the Briar King, legendary harbinger of death, awakens from his slumber. At the heart of this many-layered tale is Anne Dare, youngest daughter of the royal family . . . upon whom the fate of her world may depend. Praise for *The Briar King* "Starts off with a bang, spinning a snare of terse imagery and compelling characters that grips tightly and never lets up. . . . A graceful, artful tale from a master storyteller."—Elizabeth Haydon, bestselling author of *Prophecy: Child of Earth* "The characters in *The Briar King* absolutely brim with life. . . . Keyes hooked me from the first page, and I'll now be eagerly anticipating sitting down with each future volume of the *Kingdoms of Thorn and Bone* series."—Charles de Lint, award-winning author of *Forests of the Heart* and *The Onion Girl* "A thrill ride to the end, with plenty of treachery, revelation, and even a few bombshell surprises."—*Monroe News-Star* (LA)

*Book One of The Dreamtime* Orbit

ONE DARK ELF. TWO ENCHANTED BLADES. ONE UNKNOWN ENEMY. AND A HORDE OF INVADERS. When a blood-thirsty band of orcs led by an as-yet-unseen enemy, comes rampaging out of the Spine of the World, it lays waste to everything in its path. Dark elf ranger Drizzt Do'Urden and his most trusted friends find themselves in the path of destruction. As blades slash and feet trample, even the heroes may not survive a desperate stand.

*Visions & Vampires* Bodyguard Of Lightning Orcs First Blood

"Look at me. Look at the Orc." "There is fear and hatred in your eyes. To you I am a monster, a skulker in the shadows, a fiend to scare your children with. A creature to be hunted down and slaughtered like a beast in the fields. It is time you pay heed to the beast. And see the beast in yourself. I have your fear. But I have earned your respect. Hear my story. Feel the flow of blood and be thankful. Thankful that it was me, not you, who bore the sword. Thankful to the orcs; born to fight, destined to win peace for all." This book will change the way you feel about Orcs forever.

*The Black Prism* Galaxy Children's Large Print

Where a unique fantasy series began! A fast moving, action packed epic that for the first time tells the story of fantasy's traditional enemy, giving orcs their own motives, heroes and destiny. An epic quest that takes orc warband leader Stryke and his warriors on a journey to secure five artifacts of power with which they hope the can buy their freedom but which actually hold the key to everything and the explanation for the sudden incursion of mankind into the world of the elder races, an incursion that is leeching the magic out of the land of Maras-Dantia.

*The Unspoken Name* Pyr

Nightshade was once the best warrior in Delgarvo. But defeat at the hands of the evil sorcerer, Avoch-Dar, has left him without his sword arm -- a warrior deeply wounded. Now Avoch-Dar has returned and intends to lay waste to Delgarvo. Only Nightshade can stop him. But what use is a one-armed hero against such powerful enchantment? Then a prophecy is revealed. Only by recovering the fabled Book of Shadows can Nightshade defeat Avoch-Dar. To do otherwise is to court certain death.

*Legion Of Thunder* Ulverscroft

The foul sorcerer Avoch-Dar has slipped through his pursuers' grasp, taking the Book of Shadows with him. And once he has unlocked the book's mysteries, he will return to Delgarvo, invincible. No one but the mighty warrior Nightshade realises this danger. And with the book gone, he feels more powerless than ever. But the sorcerer has left behind his enchanted crystal. Could this be the key to his own destruction? Nightshade is determined to find out -- for the fate of all Delgarvo is at stake.

*Honor Among Orcs* Harper Collins

For countless millennia, the dwarves of the Fifthling Kingdom have defended the stone gateway into Girdlegard. Many and varied foes have hurled themselves against the portal and died attempting to breach it. No man or beast has ever succeeded. Until now. . . Abandoned as a child, Tungdil the blacksmith labors contentedly in the land of Ionandar, the only dwarf in a kingdom of men. Although he does not want for friends, Tungdil is very much aware that he is alone - indeed, he has not so much as set eyes on another dwarf. But all that is about to change. Sent out into the world to deliver a message and acquaint himself with his people, the young foundling finds himself thrust into a battle for which he has not been trained. Not only his own safety, but the life of every man, woman and child in Girdlegard depends upon his ability to embrace his heritage. Although he has many unanswered questions, Tungdil is certain of one thing: no matter where he was raised, he is a true dwarf. And no one has ever questioned the courage of the Dwarves.

*Orcs* HarperCollins UK

Welcome to the world of DRAGONFIRE, the "Heavy Metal" fantasy expansion for the Universal Decay: Dead Stars Rule Book. A roleplaying sourcebook for hardcore WEIRD characters, usable in anything from typical Tolkien-esque pseudo-Europe games to replicating album covers from your favorite metal bands...no points are awarded for figuring out which way the pre-made campaign setting included in this book went! So make a Gnome with a Spaghetti-Western fetish, a blood-drinking assassin, a Dwarven bardic priest of the Cult of Heavy Metal, or any other bizarre character that you have always wanted to play. That is the "normal" around here!

*Book Three of The Dreamtime* Orbit

The third volume of Stan Nicholls' critically acclaimed fantasy War is drowning Maras Dantia. Stryke and his warband have recovered the five instrumentalities but now they must work out how to use them while there is still a world to save. And in the meantime they are being hunted from every corner and the three sisters are close to forming an unholy alliance that will overturn history. Full of action, with a pace that never lets up and a tongue firmly placed in cheek, Stan Nicholls' epic trilogy nevertheless manages to hit home hard about religion, the way we treat the natural world, how we see those who are different from us. Praised by all the reviewers and by

writers as diverse as David Gemmell and Tad Williams, it is a major achievement in the genre.

*Army of Shadows* Independently Published

The dwarves have gone to battle and they have been victorious. But outside the realm, dark forces are at work. . . A secret army of Orcs, made immortal by the hidden powers of the Black Water, now marches towards Girdlegard, set to unleash its fury upon the kingdom. Sooner than they realize, Tungdil and his comrades will need to summon all their courage to do battle against this bloodthirsty horde. The Orcs are not the only threat. An unspeakable new power is growing and threatens the very existence of the dwarves. But both enemies have forgotten one very important truth: a dwarf is never more dangerous than when total obliteration seems inevitable . .

*The Orc King* Ulverscroft

It's dwarves vs dragons in this origin story for Enge's signature character, Morlock Ambrosius! Before history began, the dwarves of Thrymhaia fought against the dragons as the Longest War raged in the deep roads beneath the Northhold. Now the dragons have returned, allied with the dead kings of Cor and backed by the masked gods of Fate and Chaos. The dwarves are cut off from the Graith of Guardians in the south. Their defenders are taken prisoner or corrupted by dragonspells. The weight of guarding the Northhold now rests on the crooked shoulders of a traitor's son, Morlock syr Theorn (also called Ambrosius). But his wounded mind has learned a dark secret in the hidden ways under the mountains. Regin and Fafnir were brothers, and the Longest War can never be over... From the Trade Paperback edition.

*Orcs* Orbit

"Honor Among Orcs [...] takes you by surprise and doesn't let go of your imagination..." --

Shannon Mayer, Author of the Rylee Adamson Series For lovers of Warcraft, Tolkien, Beauty & the Beast--or all three... As featured on Buzzfeed's "21 Types of Romance Novels You Have to See to Believe," Honor Among Orcs is the fantasy you've been waiting for... After nearly a decade as the king's whipping-girl, Princess Arianna has no intention of going quietly into marriage to some treasonous noble, or serving obediently as the king's spy until her death is more convenient. When she discovers a handsome orc, chained and trapped inside a magic mirror, Arianna cannot help but see a lasting freedom from her father's abuse. Left to rot inside a mirror by the king, Bolthorn never imagined his prayers would be answered by a princess. Nor did he ever expect to meet so worthy a woman after knowing her father's cruelty. He needs her help to escape the mirror before the king marches against the orcs, but all he can offer Arianna is ice and darkness in exchange for her aid. If Arianna can free the monster behind the glass, perhaps she might free herself, as well. But once they cross the mountain, there will be no return, and the deadly winter is the least of what threatens them on the other side. Fans of Kristin Cashore's FIRE and GRACELING will appreciate the collision of romance, adventure, and epic fantasy -- all with a new adult edge -- in Honor Among Orcs.

*The Book of Shadows* David Dalglish

Following the accidental death of reclusive Silvester Whitbourne, a collector of film memorabilia, his nephew Ben joins his obnoxious relations at Silvester's estate, Xanadu, to learn what is to become of the collection, only to find the heirs being removed one by one.

*The Viking's Chosen* Macmillan

From Justin Roiland, co-creator of Rick and Morty, comes ORCS IN SPACE, a wildly funny and absurd fantasy adventure set in deep space! Gor, Kravis, and Mongtar are three Orcs trying to survive while on the run from everything and everyone on their home world. When the naive bureaucrats from StarBleep land on their planet, the orcs unwittingly steal most advanced ship in the fleet and blast into the dankest reaches of the outer galactigon. After befriending the ship's AI, D.O.N.A, the gang encounters everything from pacifier-sucking bounty hunters to raucous nightclubs to steampunk Space Rats. The cosmos will never be the same, thanks to the Orcs in Space!

*The War of the Dwarves* Del Rey

Fantasy's bad guys finally get their due in this fast moving, action-packed tale of Orc valor and human treachery.

*Bodyguard Of Lightning* Gollancz

In a land where magic defines the social order, the ruling tyrants alone control the most powerful sorcery ... One of the last of a massacred race of warriors -- an unparalleled swordsman magically afflicted by spells of blind, uncontrollable rage -- Reeth Caldason wanders Bhealfa seeking vengeance ... and freedom from his strange malady. Now word has come from a sorcerer's apprentice of a mysterious Covenant in the capital city, a secretive society that may provide the escape Reeth desires. But forming an uneasy alliance with the youthful messenger could ultimately prove disastrous -- for the road they must travel together leads into the sordid heart of a perilous conspiracy of treachery, tyranny, necromancy, and death.

*A Guile of Dragons* Orbit

A high octane portal fantasy set in a world at war between orcs, armed with guns, and magic-wielding humans. A veteran hero, savior of many worlds, is sent to a new land where orcs and humans are at war. Besieged by the orcs' superior technology, humanity fights back with magic in a desperate struggle for survival. But the two sides in this conflict are less black and white than they appear, and a hero who has always single-mindedly fought to "save the world" will have to step back and look at his own actions and where they have led him. This engaging prose novel about orcs versus humans and technology versus magic is perfect for fans of both traditional science fiction/fantasy novels and manga-adjacent light novels.

*The Hunter's Blades Trilogy* Wizards of the Coast

Action-packed and laugh-out-loud funny, the Sasha Urban series is your next binge read! For a limited time, get the first three books in a convenient, discounted bundle. Analyst. Illusionist. Psychic? When Sasha Urban finally gets the chance to perform her magic tricks on live TV, the last thing she expects is to discover that she has very real, very scary powers. Oh, and to be totally humiliated in the process. But being made to look like a fraud is the least of Sasha's problems now that she's been thrust into the dangerous world of the Cognizant. With necromancers, orcs, and moody teenage werewolves out for blood, Sasha will have to rely on her super-strong best friend, surprisingly deadly pet chinchilla, and mysteriously powerful boss to help her survive her first few months as a Cognizant. But will she be able to master her psychic powers in time to save herself when everything goes wrong?

*Sasha Urban Books 1-3* Orbit

In a world where magic is tightly controlled, the most powerful man in history must choose between his kingdom and his son in the first book in the epic NYT bestselling Lightbringer series. Guile is the Prism. He is high priest and emperor, a man whose power, wit, and charm are all that preserves a tenuous peace. Yet Prisms never last, and Guile knows exactly how long he has left to live. When Guile discovers he has a son, born in a far kingdom after the war that put him in power, he must decide how much he's willing to pay to protect a secret that could tear his world apart. If you loved the action and adventure of the Night Angel trilogy, you will devour this

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incredible epic fantasy series by Brent Weeks.

Orcs First Blood Airship

Discovering his rare ability to summon demons from another world, blacksmith's apprentice Fletcher practices his skills at a magical academy where he prepares to serve his Empire in the war against the Orcs. A first novel. Simultaneous eBook.