
Playing Dead Blade 1 Tim Bowler

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Blade: Cutting Loose Peter Rimmer

Blade's touched the edge of death. His injuries have left him exposed-and vulnerable. Now his enemies have tracked him down, and Blade knows they'll show no mercy. If he doesn't get away, he's dead. But he's weak. And he doesn't know what scares him more . . . breaking free from those hunting him-or breaking free from his own past. From the Carnegie Medal-winning author of River Boy, Starseeker and Frozen Fire comes the third title in a startlingly compelling new series. Contemporary, pacy, and utterly gripping, Blade takes you on a roller-coaster ride through the secret, dangerous life of its

unforgettable narrator. This thrilling new series for teenagers combines an enormously likable and engaging central character with the harsh realities of street life and the youth gang culture that is so prevalent in today's news. The mysteries and cliffhanger endings of these short, accessible books will have the power to tempt all readers as they gradually become absorbed into Blade's dangerous world.

The Thieves of Blood Blade

Meet Blade. But be careful. You might not like what you see. He's dangerous. He needs to be. Because there are people who want him dead. It's dog eat dog in his world. Win or die. He thought he was safe. But now they've found out where he is. And they're coming. Part one of the unmissable Blade series.

Forge of the Mindslayers Grove/Atlantic, Inc.

The final title in this startlingly

compelling series, with the thrilling climax that fans have been waiting for.

The Things They Carried Oxford University Press, USA

NEW YORK TIMES BESTSELLER •

Discover Thrawn's origins within the Chiss Ascendancy in the first book in an epic new Star Wars trilogy from bestselling author Timothy Zahn. Beyond the edge of the galaxy lies the Unknown Regions: chaotic, uncharted, and near impassable, with hidden secrets and dangers in equal measure. And nestled within its swirling chaos is the Ascendancy, home to the enigmatic Chiss and the Nine Ruling Families that lead them. The peace of the Ascendancy, a beacon of calm and stability, is shattered after a daring attack on the Chiss capital that leaves no trace of the enemy. Baffled, the

Ascendancy dispatches one of its brightest young military officers to root out the unseen assailants. A recruit born of no title, but adopted into the powerful family of the Mitth and given the name Thrawn. With the might of the Expansionary Fleet at his back, and the aid of his comrade Admiral Ar'alani, answers begin to fall into place. But as Thrawn's first command probes deeper into the vast stretch of space his people call the Chaos, he realizes that the mission he has been given is not what it seems. And the threat to the Ascendancy is only just beginning.

Lady Ruin Simon and Schuster
BladePhilomel

The Graveyard Book Wizards of the Coast
Diran used to make his living as an assassin --- one of the best money could buy. But after a life-altering spiritual experience, he's turned his back on killing. All he wants is peace. But in a shoddy port city, his past catches up to him, and killing may be the only way to bring peace to a city on the verge of destruction. From the Paperback edition.

Closing in Oxford University Press, USA

Zombie P.I. Matt Richter and his glamorous she-vampire companion Devona must stop the people of Nekropolis from getting a piece of crazed genius Victor Baron. By the author of Nekropolis. Original.

Game Changer Oxford University Press, USA

#1 NEW YORK TIMES BESTSELLER • Now a major motion picture directed by Steven Spielberg. "Enchanting . . . Willy Wonka meets The Matrix."—USA Today • "As one adventure leads expertly to the next, time simply evaporates."—Entertainment Weekly A world at stake. A quest for the ultimate prize. Are you ready? In the year 2045, reality is an ugly place. The only time Wade Watts really feels alive is when he's jacked into the OASIS, a vast virtual world where most of humanity spends their days. When the eccentric creator of the OASIS dies, he leaves behind a series of fiendish puzzles, based on his obsession with the pop culture of decades past. Whoever is first to solve them will inherit his vast fortune—and control of the OASIS itself. Then Wade cracks the first clue. Suddenly he's beset by rivals who'll kill to take this prize. The race is on—and the only way to

survive is to win. NAMED ONE OF THE BEST BOOKS OF THE YEAR BY Entertainment Weekly • San Francisco Chronicle • Village Voice • Chicago Sun-Times • iO9 • The AV Club "Delightful . . . the grown-up's Harry Potter."—HuffPost "An addictive read . . . part intergalactic scavenger hunt, part romance, and all heart."—CNN "A most excellent ride . . . Cline stuffs his novel with a cornucopia of pop culture, as if to wink to the reader."—Boston Globe "Ridiculously fun and large-hearted . . . Cline is that rare writer who can translate his own dorky enthusiasms into prose that's both hilarious and compassionate."—NPR "[A] fantastic page-turner . . . starts out like a simple bit of fun and winds up feeling like a rich and plausible picture of future friendships in a world not too distant from our own."—iO9 **Sea of Whispers** Wizards of the Coast
She didn't know how fast the current was moving her. It could take many more hours yet, perhaps more hours than she had the strength for. But she must not stop. She must keep going. She must try to catch the river boy, even though she was frightened at the thought of what he was. Jess's

beloved grandfather has just had a serious heart attack, but he insists that the family travel as planned to his boyhood home on the river so that he can finish his painting, *River Boy*. As Jess helps her ailing grandpa with his work, she becomes entranced by the scene he is painting. Then she becomes aware of a strange presence in the river -- a boy who asks for her help and issues a challenge that will stretch her swimming talents to their very limit. Jess knows that Grandpa and the river boy are connected, but how? Can she take up the river boy's challenge before it's too late for Grandpa? Tim Bowler's gripping narrative flows like a river itself -- gentle and calm at times, turbulent and deep at others, always fluid, always alive. Readers will be swept along by the magic of the river and the mysterious river boy -- and changed forever by Jess's unforgettable journey.

Blade Ballantine Books

Wait, move in, hit hard. Hit again. Revenge isn't sweet. It's just necessary. From the Carnegie Medal-winning author of *River Boy*, *Starseeker* and *Bloodchild* comes the penultimate title in this startlingly compelling series. Contemporary, pacy, and utterly

gripping, *Blade* takes you on a roller-coaster ride through the secret, dangerous life of its unforgettable narrator. This thrilling series for teenagers combines an enormously likable and engaging central character with the harsh realities of street life and the youth gang culture that is so prevalent in today's news. The mysteries and cliffhanger endings of these short, accessible books will have the power to tempt all readers as they gradually become absorbed into *Blade*'s dangerous world.

Rosencrantz and Guildenstern Are Dead
OUP Oxford

Living in the war-ravaged realm of Eberron, assassin-turned-priest Diran Bastiaan and his half-orc sidekick, Ghaji, make an unlikely pair. One looks like the stuff of nightmares, while the other is "a conduit through which the holy force of Good could work its will in the physical world." Together, they have traveled throughout the archipelagic Lhazaar Principalities sharing numerous wild adventures, but none were as dangerous as the one they currently face. When a gang of bloodthirsty pirates kidnaps Diran's former lover (a beautiful ex-mercenary killer named Makala), the priest of the Silver Flame and his half-breed wingman vow to get her -- and countless other abductees -- back no matter what the cost. But the seafaring raiders are no

ordinary criminals; they're led by the infamous vampire Onkar, who in turn serves a being unfathomably more evil than himself.... From the Paperback edition.

Dragon's Rock Harper Collins

A fourteen-year-old British street person with extraordinary powers of observation and self-control must face murderous thugs connected with a past he has tried to forget, when his skills with a knife earned him the nickname, *Blade*.

Buried Thunder Oxford University Press, USA
Acclaimed author Tim Waggoner brings his first Eberron trilogy to a stunning conclusion. Diran, once a feared assassin, has turned his back on murder, seeking the life of a wandering priest. But in the seas of the Lhazaar Principalities, peace is rarely found, and even justice must be bought in blood. A new power has risen, hoping to conquer the east with an army of beast men, and only Diran and his companions can stop them. The concluding volume in the critically-acclaimed *Blade of the Flame* series that follows a former assassin trying to change his life and set the world to right. From the Paperback edition.

Starseeker Del Rey

It starts with the phone call, late at night. The mysterious boy says he is dying. Dusty doesn't want to get involved - but the boy seems to have a link to the one person who's most important to her. Soon she has been drawn in - and now she has to

deal with the other people who are looking for the boy - the violent man and his two sons, and the police too . . . Yet throughout all this, Dusty senses the presence of a boy who is not dying, a strange elusive boy who can show her what happened to her missing brother and solve the greatest mystery of her life. Where he is, who he is, why he wants to die, she cannot say. Only one thing is certain. Finding him will be dangerous.

Blade Oxford University Press, USA

A radical call for solidarity between humans and non-humans What is it that makes humans human? As science and technology challenge the boundaries between life and non-life, between organic and inorganic, this ancient question is more timely than ever. Acclaimed object-oriented philosopher Timothy Morton invites us to consider this philosophical issue as eminently political. In our relationship with nonhumans, we decide the fate of our humanity. Becoming human, claims Morton, actually means creating a network of kindness and solidarity with nonhuman beings, in the name of a broader understanding of reality that both includes and overcomes the notion of species. Negotiating the politics of humanity is the first crucial step in reclaiming the upper

scales of ecological coexistence and resisting corporations like Monsanto and the technophilic billionaires who would rob us of our kinship with people beyond our species.

Skellig Crown

A classic work of American literature that has not stopped changing minds and lives since it burst onto the literary scene, *The Things They Carried* is a ground-breaking meditation on war, memory, imagination, and the redemptive power of storytelling. *The Things They Carried* depicts the men of Alpha Company: Jimmy Cross, Henry Dobbins, Rat Kiley, Mitchell Sanders, Norman Bowker, Kiowa, and the character Tim O'Brien, who has survived his tour in Vietnam to become a father and writer at the age of forty-three. Taught everywhere—from high school classrooms to graduate seminars in creative writing—it has become required reading for any American and continues to challenge readers in their perceptions of fact and fiction, war and peace, courage and fear and longing. *The Things They Carried* won France's prestigious Prix du Meilleur Livre Etranger and the Chicago Tribune

Heartland Prize; it was also a finalist for the Pulitzer Prize and the National Book Critics Circle Award.

Vampire Strike - Pipeline Strike Oxford University Press - Children

The Book of Five Rings is a text on kenjutsu and the martial arts in general, written by the Japanese swordsman Miyamoto Musashi around 1643. Written over three centuries ago by a Samurai warrior, the book has been hailed as a limitless source of psychological insight for businessmen-or anyone who relies on strategy and tactics for outwitting the competition.

Ready Player One OUP Oxford

Fans of fractured fairy tales will be delighted to discover the fantasy, mystery, adventure, and humor in the beloved New York Times bestselling *Sisters Grimm* series by Michael Buckley, now with new cover art. As featured on NBC's *The Today Show*, the nine wildly popular books are favorites around the world. They were among the first books to bring a distinctly girl-power spin to fairy tales--a spin taken up by hit movies and shows TV such as *Once Upon a Time*, *Grimm*, and *Maleficent*, the bestselling book series *The Land of Stories*, and other. New covers will appear on book one, *The Sisters Grimm: The Fairy-Tale Detectives*; book two, *The Sisters Grimm: The Unusual Suspects*; and book three, *The Sisters Grimm: The Problem Child*. Books four through nine will be available in revised editions soon. ? This third book in the series takes a dark twist, as

Sabrina and Daphne get closer to uncovering the truth about their parents. Coming face-to-face with their parents' kidnappers, the sisters are stunned when one of them turns out to be the world's most famous fairy-tale character (hint: she wears red) and the other an unstoppable killing-machine known as the Jabberwocky. Without the presumed-dead Mr. Canis (aka The Big Bad Wolf) fighting at their side, the girls have little hope that they'll ever be reunited with their mother and father. That is until their long-lost Uncle Jake returns home with stories of a weapon that can kill the Jabberwocky--a weapon so powerful that it had to be shattered into many pieces. Now the girls must find the pieces so the deadly weapon can be reformed. But to get the deed done they'll have to go head-to-head with the Wizard of Oz, the (not so) Little Mermaid, and even the horrible witch Baba Yaga. To complicate matters, Sabrina begins to struggle with an addiction to magic and finds herself unraveling a real-life family mystery. With an irresistible combination of adventure and imagination, the Sisters Grimm series injects classic fairy tales with modern day sensibilities and suspense, creating a fantastical combination readers of all ages will love. "Kids will love Sabrina and Daphne's adventures as much as I did." --Sarah Michelle Gellar, star of Buffy the Vampire Slayer and I Know What You Did Last Summer "Adventure, laughs, and surprises kept me eagerly turning the pages." --R. L. Stine, author of the Goosebumps series "Why didn't I think of The Sisters Grimm? What a great concept!" --Jane

Yolen, award-winning author "Terrific, head-spinning series . . . Rich in well-set-up surprises and imaginatively tweaked characters, this tongue-in-cheek frolic features both a pair of memorable young sleuths and a madcap plot with plenty of leads into future episodes." --Kirkus Reviews, starred review "Enormously entertaining, the book takes the fractured fairy-tale genre to new heights." --Time Out New York Kids "An idea that will make other children's book writers, and tons of aspiring ones, kick themselves for not thinking of it first." --The San Antonio Express-News "A page-turner that incorporates humor, tension, suspense and a wild cast of characters, readers will have trouble putting this novel down." --The Dallas Morning News "Quirky and reasonable characters, engaging writing, fresh fairy tale references, and a very real fantasy setting." --The Raleigh News and Observer, "Most Promising New Series" "The twists and turns of the plot, the clever humor, and the behind-the-scenes glimpses of Everafters we think we know, will appeal to many readers." --Kliatt, starred review

Star Wars: Thrawn Ascendancy (Book I: Chaos Rising) Leisure Books

It takes a graveyard to raise a child. Nobody Owens, known as Bod, is a normal boy. He would be completely normal if he didn't live in a graveyard, being raised by ghosts, with a guardian who belongs to neither the world of the living nor the dead. There are adventures in the graveyard for a boy—an ancient Indigo

Man, a gateway to the abandoned city of ghouls, the strange and terrible Sleer. But if Bod leaves the graveyard, he will be in danger from the man Jack—who has already killed Bod's family.

Storm Catchers Pearson UK

Filled with guilt over his younger sister's kidnapping, teenaged Fin tries to rescue her and in the process learns about a dark family secret.