

Power Of Three Diana Wynne Jones

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[A Tale of Time City](#) Tor Books

A stand-alone novel of magic and adventure by the renowned fantasy author Diana Wynne Jones, who also wrote *Howl's Moving Castle* and the *Chrestomanci* books. Almost finished upon her death in 2011, the manuscript was completed by Diana's sister Ursula Jones, an acclaimed novelist and actress. Publishers Weekly called *The Islands of Chaldea* "a story to cherish" in their starred review. Aileen comes from a long line of magic makers, and her aunt Beck is the most powerful magician on Skarr. But Aileen's magic has yet to reveal itself, even though she is old enough and it should have by now. When Aileen is sent over the sea on a mission for the King, she worries that she'll be useless and in the way. A powerful talking cat changes all of that—and with every obstacle Aileen faces, she becomes stronger and more confident, until her magic blooms. This stand-alone novel, by the beloved and acclaimed author of such classic fantasy novels as *Howl's Moving Castle* and the *Chrestomanci* books, will be welcomed by fans old and new. "Jones's imaginative vigor is unabated in this last, picaresque novel; her deft, fluid style and penchant for precise, characterful description are amply present," proclaimed *The Horn Book*.

[Dark Lord of Derkholm](#) HarperCollins UK

In this stunning sequel to *Howl's Moving Castle*, Diana Wynne Jones has again created a large-scale, fast-paced fantasy in which people and things are never quite what they seem. There are good and bad djinns, a genie in a bottle, wizards, witches, cats and dogs (but are they cats and dogs?), and a mysterious floating castle filled with kidnapped princesses, as well as two puzzling prophecies. The story speeds along with tantalizing twists and turns until the prophecies are fulfilled, true identities are revealed, and all is resolved in a totally satisfying, breathtaking, surprise-filled ending. Abdullah was a young and not very prosperous carpet dealer. His father, who had been disappointed in him, had left him only enough money to open a modest booth in the Bazaar. When he was not selling carpets, Abdullah spent his time daydreaming. In his dreams he was not the son of his father, but the long-lost son of a prince. There was also a princess who had been betrothed to him at birth. He was content with his life and his daydreams until, one day, a stranger sold him a magic carpet. All fans of classic fantasy books deserve the pleasure of reading those by Diana Wynne Jones, whose acclaim included the World Fantasy Award for Life Achievement. As Neil Gaiman stated, she was "quite simply the best writer for children of her generation." The three books in the World of Howl are: *Howl's Moving Castle* Castle in the Air House of Many Ways Other beloved series from Dianna Wynne Jones include the *Chronicles of Chrestomanci* and the *Dalemark Quartet*.

[High Rhulain](#) Routledge

In this multiple parallel universes of the Twelve Related Worlds, only an enchanter with nine lives is powerful enough to control the rampant misuse of magic--and to hold the title Chrestomanci... The Chants are a family strong in magic, but neither Christopher Chant nor Cat Chant can work even the simplest of spells. Who could have dreamed that both Christopher and Cat were born with nine lives--or that they could lose them so quickly? [Drowned Ammet](#) University-Press.org THE NEW YORK TIMES BESTSELLER A thrilling Redwall adventure from beloved author Brian Jacques. Tiria Wildlough, a young ottermaid touched by the paw of destiny, embarks on a journey to the mysterious Green Isle, where she joins a band of outlaw otters to rid the land of the villainous Wildcat chieftain Riggu Fellis and his catguard slave masters...

[Fire and Hemlock](#) Penguin

The trouble started when Howard Sykes came home from school and found the "goon" sitting in the kitchen. He said he'd been sent by Archer. But who was Archer? It had to do with the 2,000 words that Howard's author father had failed to deliver. It soon became clear not only that Archer wanted those words, but that his wizard siblings, Hathaway, Dillian, Shine, Torquil, Erskine, and Venturus, would also go to any lengths to get them. Although each wizard ruled a section of the town, he or she was a prisoner in it. Each suspected that one of them held the secret behind the words, and that secret was the key to their freedom. Which one of them was it? The Sykes family become pawns in the wizards' fight to win their freedom, wrest control from one another, and fan out to rule the world. Diana Wynne Jones skillfully guides the reader through a riveting, twisty plot, with satisfying surprises at every amazing turn. An exciting science fiction adventure where, happily, nothing is what it first seems to be. [Castle in the Air](#) Oxford University Press Discover the the land of Ingary, where magic and adventure awaits... *Howl's Moving Castle* is the first book in this spellbinding trilogy from 'the Godmother of Fantasy', Diana Wynne Jones.

[Power of Three](#)

A girl's quest to find her father leads her to an extended family of magical fighting booksellers who police the mythical Old World of England when it intrudes on the modern world. From the bestselling master of teen fantasy, Garth Nix. In a slightly alternate London in 1983, Susan Arkshaw is looking for her father, a man she has never met. Crime boss Frank Thringley might be able to help her, but Susan doesn't get time to ask Frank any questions before he is turned to dust by the prick of a silver hatpin in the hands of the outrageously attractive Merlin. Merlin is a young left-handed bookseller (one of the fighting ones), who with the right-handed booksellers (the intellectual ones), are an extended family of magical beings who police the mythic and legendary Old World when it intrudes on the modern world, in addition to running several bookshops. Susan's search for her father begins with her mother's possibly misremembered or misspelt surnames, a reading room ticket, and a silver cigarette case engraved with something that might be a coat of arms. Merlin has a quest of his own, to find the Old World entity who used ordinary criminals to kill his mother. As he and his sister, the right-handed bookseller Vivien, tread in the path of a botched or covered-up police investigation from years past, they find this quest strangely overlaps with Susan's. Who or what was her father? Susan, Merlin, and Vivien must find out, as the Old World erupts dangerously into the New.

[Dogsbody](#) Harper Collins

Aidan Cain has had the worst week of his life. His gran died, he was sent to a foster home, and now malicious beings are stalking him. There is one person Gran told Aidan to go to if he ever got into trouble—a powerful sorcerer who lives at Melstone House. But when Aidan arrives on the doorstep, he finds that the sorcerer's grandson, Andrew, has inherited the house. The good news is that Aidan can tell immediately that Andrew's brimming with magic, too—and so is everyone else at Melstone. The bad news is that Andrew doesn't remember anything his grandfather taught him. Chaos is swiftly rising, and he has no idea how to control it. A sinister neighbor is stealing power from the land, magic is leaking between realms . . . and it's only a matter of time before the Stalkers find Aidan. If Aidan and Andrew can harness their own magics, they may be able to help each other. But can they do it before the entire countryside comes apart at the seams?

[The Spellcoats](#) HarperCollins UK

A funny, heartbreaking, stunning book by the legendary Diana Wynne Jones—with an introduction by Neil Gaiman. The Dog Star, Sirius, is tried - and found guilty - by his heavenly peers for a murder he did not commit. His sentence: to live on the planet Earth until he can carry out a seemingly impossible mission - the recovery of a deadly weapon known as the Zoi. The first lesson Sirius learns in his lowly earthly form is that humans have all the power. The second is that even though his young mistress loves him, she can't protect either of them. The third - and worst - is that someone out there will do anything to keep Sirius from finding the Zoi. Even if it means destroying Earth itself. This funny, heartbreaking, stunning book features an introduction by Neil Gaiman, an avid fan of Diana Wynne Jones.

[The Magicians of Caprona](#) HarperCollins

The Countess and Lord Keril send Mitt to kill a young woman Noreth Onesdaughter, who claims to know where the lost crown is hidden.

[Fantasy and the Real World in British Children's Literature](#) Macmillan

In Cranbury-on-Sea Aunt Maria rules with a rod of sweetness far tougher than iron and deadlier than poison. Strange and awful things keep happening in Cranbury. Why are all the men apparently gray-suited zombies? Why do all the children—if you ever see them—behave like clones? And what has happened to Mig's brother, Chris? Could gentle, civilized Aunt Maria, with her talk and daily tea parties, possibly have anything to do with it? Diana Wynne Jones once again has created a fantastic, magical world. Her brilliant storytelling and wonderful sense of humor totally involve the reader in the lives of a lovable young heroine and a villainess readers will love to hate.

[The Lives of Christopher Chant](#) Harper Collins

Mr. Chesney operates Pilgrim Parties, a tour group that takes paying participants into an outer realm where the inhabitants play frightening and foreboding roles. The time has come to end the staged madness . . . but can it really be stopped? Master storyteller Diana Wynne Jones serves up twists and turns, introduces Querida, Derk, Blade, and Shona and a remarkable cast of wizards, soldiers, kings, dragons, and griffins, and mixes in a lively dash of humor. With all the ingredients of high fantasy, this unforgettable novel will delight fans old and new.

[Enchanted Glass](#) Harper Collins

The people of Holand in South Dalemark are bitterly oppressed by the tyrannical earl Hadd. Informers, secret police, and cruel rent-collectors terrorize the countryside, and Mitt has grown up with more than enough reasons for joining the freedom fighters. When his protest against the tyrannical government fails, a young boy escapes, with two other children, to the mysterious Holy Islands where they learn the identity and the power of two folk figures celebrated by their countrymen.

[The Ogre Downstairs](#) Harper Collins

Ensorcelled princesses . . . a frog that speaks . . . a magical hind—Newbery Medal winner Robin McKinley opens a door into an enchanted world in this collection of original and retold fairy tales The last mortal kingdom before the unmeasured sweep of Faerieland begins has at best held an uneasy truce with its unpredictable neighbor. There is nothing to show a boundary, at least on the mortal side of it; and if any ordinary human creature ever saw a faerie—or at any rate recognized one—it was never mentioned; but the existence of the boundary and of faeries beyond it is never in doubt either. So begins “The Stolen Princess,” the first story of this collection, about the meeting between the human princess Linadel and the faerie prince Donathor. “The Princess and the Frog” concerns Rana and her unexpected alliance with a small, green, flipper-footed denizen of a pond in the palace gardens. “The Hunting of the Hind” tells of a princess who has bewitched her beloved brother, hoping to beg some magic of cure, for her brother is dying, and the last tale is a retelling of the Twelve Dancing Princesses in which an old soldier discovers, with a little help from a lavender-eyed witch, the surprising truth about where the princesses dance their shoes to tatters every night.

[Power of Three](#) HarperCollins

Tanaqui discovers she has the means to conquer the evil Kankredin who threatens her own people and the Heathens who have invaded prehistoric Dalemark.

[Power of Three](#) Oxford University Press

When his uncle sends him to work at the mysterious Stallery Mansion, twelve-year-old Conrad Tesdinic overcomes his bad karma and discovers in the mansion's winecellar the source of the magic that threatens to pull his world into one of the eleven other parallel universes.

[Cart And Cwiddar](#) Harper Collins

When a disagreeable man with two boys marries a widow with three children, family adjustments are complicated by two magic chemistry sets which cause strange things to happen around the house. Simultaneous.

[Earwig and the Witch](#) Harper Collins

"Just kindle a flame and I'll be with you." It's summer vacation, but David's miserably stuck with his unpleasant relatives. Then a strange boy named Luke turns up, charming and fun, joking that David has released him from a prison. Or is he joking? He certainly seems to have strange powers, and control over fire . . . Luke has family problems of his own, and some very dark secrets. And when David agrees to a bargain with the mysterious Mr. Wedding, he finds himself in a dangerous hunt for a lost treasure, one that will determine Luke's fate!

[Weave a Circle Round](#) Harper Collins

If he finds the right world, Jamie can get Home again. When Jamie stumbled upon the powerful Them playing Their mysterious games, They threw him out to the Boundaries of the worlds. Since then, he's been yanked from world to world, doomed to wonder in hope of one day finding his way back to his own city. Bit by bit, though, Jamie realizes there are rules They have to play by. He forms an alliance with two other lost Homeward Bounders—bitter, powerful Helen and demon-hunter Joris—and takes a desperate chance, hoping that the three wanders can find a way back to their home worlds at last. Once he becomes a pawn in a game played by a powerful group he calls Them, 12-year-old Jamie is repeatedly catapulted through space and time.

[The Chronicles of Chrestomanci](#) Open Road Media

Madeleine L'Engle meets Stranger Things in this debut YA-friendly fantasy adventure about how the unexpected can move in next door