Python Master The Art Of Design Patterns

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Mastering Python Networking Packt Publishing Ltd

Explore the world of data science through Python and learn how to make sense of data About This Book Master data science methods using Python and its libraries Create data visualizations and mine for patterns Advanced techniques for the four fundamentals of Data Science with Python - data mining, data analysis, data visualization, and machine learning Who This Book Is For If you are a Python developer who wants to master the world of data science then this book is for you. Some knowledge of data science is assumed. What You Will Learn Manage data and perform linear algebra in Python Derive inferences from the analysis by performing inferential statistics Solve data science problems in Python Create high-end visualizations using Python Evaluate and apply the linear regression technique to estimate the relationships among variables. Build recommendation engines with the various collaborative filtering algorithms Apply the ensemble methods to improve your predictions Work with big data technologies to handle data at scale In Detail Data science is a relatively new knowledge domain which is used by various organizations to make data driven decisions. Data scientists have to wear various hats to work community in the last decade, is now an indispensable tool for the data science practitioner and a must-know tool for every aspiring data scientist. Using Python will offer you a fast, reliable, cross-platform, and mature environment for data analysis, machine learning, and algorithmic problem solving. This comprehensive guide helps you move beyond the hype and transcend the theory by providing you with a hands-on, advanced study of data science. Beginning with the essentials of Python in data science, you will learn to manage data and perform linear algebra in Python. You will move on to deriving inferences from the analysis by performing inferential statistics, and mining data to reveal hidden patterns and trends. You will use the matplot library to create highend visualizations in Python and uncover the fundamentals of machine learning. Next, you will apply the linear regression technique and also learn to apply the logistic regression technique to your applications, before creating recommendation engines with various collaborative filtering algorithms and improving your predictions by applying the ensemble methods. Finally, you will perform K-means clustering, along with an analysis of unstructured data with different text mining techniques and leveraging the power of Python in big data analytics. Style and approach This book is an easy-to-follow, comprehensive guide on data science using Python. The topics covered in the book can all be used in real world scenarios.

Mastering Object-oriented Python Packt Publishing Ltd

Learn the most popular software programming language in easy steps KEY FEATURES Extensive

coverage on fundamentals and core concepts of Python programming. A complete reference guide to crack Python Interviews and exams. Includes ample MCQs and solved examples to prepare you for theory and practical exams. Easy-to-understand text with explanatory illustrations. DESCRIPTION Basic Core Python Programming is an absolute beginners book. It focuses on the fundamentals of Python programming and simplifies coding concepts. This book makes it easy to learn the concepts of Python variables, Expressions, Decision structures, and Iteration. Equipped with a lot of exercises and Q&As, you don 't just practice the programming but also gain an in-depth understanding of the basic concepts of Python. You will start your journey right from how to go about Python installation and start using its interactive development environment and go on to learn how to build logic and implement it with coding. You will explore different types of data, operators, and in-built functions. This book covers numerous coding examples that will help you understand the importance of each data type, how to work with each one of them, and when to use them. You can learn some more practical useful concepts like how to implement control structures and use them for decision making and controlling the program flow. WHAT YOU WILL LEARN Stronghold on Python variables, expressions, decision structures, and iterations. Practical knowledge on how to work with various data types, operators, and in-built functions. Learn to implement strings, lists, arrays, and control structures. Learn how to control the program flow and how to use it for decision-making. A great reference book on Python basics for software programmers. WHO THIS BOOK IS FOR This book is highly appealing to all tech-savvy students, programming enthusiasts, IT undergraduates, and computer science students. You do not need any prior knowledge of programming to begin with this book as long as you have the interest to learn to program. TABLE OF CONTENTS 1. Introduction 2. Python Basics 3. Numbers, with data and to derive value from it. The Python programming language, beyond having conquered the scientific Operators, and In-built Functions 4. Strings 5. Lists and Arrays 6. Tuples and Dictionaries 7. Sets and Frozen Sets 8. Program Flow Control in Python

Mastering Python for Web Packt Publishing Ltd

This book is for Python programmers with an intermediate background and an interest in design patterns implemented in idiomatic Python. Programmers of other languages who are interested in Python can also benefit from this book, but it would be better if they first read some introductory materials that explain how things are done in Python.

The Quick Python Book Python: Master the Art of Design Patterns This book follows a standard tutorial approach with approximately 750 code samples spread through the 19 chapters. This amounts to over 5,900 lines of code that illustrate each concept. This book is aimed at programmers who have already learned the basics of object-oriented Python and need to write more sophisticated, flexible code that integrates seamlessly with the rest of Python. This book assumes a computer science background, with experience of common Python design patterns.

Python for Data Science Generation Code

Unleash the power of Python 3 objects About This Book Stop writing scripts and start architecting programs Learn the latest Python syntax and libraries A practical, hands-on tutorial that teaches you all about abstract design patterns and how to implement them in Python 3 Who This Book Is For If you're new to object-oriented programming techniques, or if you have basic Python skills and wish to learn in depth how and when to correctly apply object-oriented programming in Python to design software, this is the book for you. What You Will Learn Implement objects in Python by creating classes and defining methods Separate related objects into a taxonomy of classes and describe the properties and behaviors of those objects via the class interface Extend class functionality using inheritance Understand when to use object-oriented features, and more importantly when not to use them Discover what design patterns are and why they are different in Python Uncover the simplicity of unit testing and why it's so important in Python Grasp common concurrency techniques and pitfalls in Python 3 Exploit object-oriented programming in key Python technologies such as Kivy and Django. Object-oriented programming concurrently with asyncio In Detail Python 3 is more versatile and easier to use than ever. It runs on all major platforms in a huge array of use cases. Coding in Python minimizes development time and increases productivity in comparison to other languages. Clean, maintainable code is easy to both read and write using Python's clear, concise syntax. Object-oriented programming is a popular design paradigm in which data and behaviors are encapsulated in such a way that they can be manipulated together. Many modern programming languages utilize the powerful concepts behind object-oriented programming and Python is no exception. Starting with a detailed analysis of object-oriented analysis and design, you will use the Python programming language to clearly grasp key concepts from the object-oriented paradigm. This book fully explains classes, data encapsulation, inheritance, polymorphism, abstraction, and exceptions with an emphasis on when you can use each principle to develop welldesigned software. You'll get an in-depth analysis of many common object-oriented design patterns that are more suitable to Python's unique style. This book will not just teach Python syntax, but will also build your confidence in how to program. You will also learn how to create maintainable applications by studying higher level design patterns. Following this, you'll learn the complexities of string and file manipulation, and how Python distinguishes between binary and textual data. Not one, but two very powerful automated testing systems will be introduced in the book. After you discover the joy of unit testing and just how easy it can be, you'll study higher level libraries such as database connectors and GUI toolkits and learn how they uniquely apply object-oriented principles. You'll learn how these principles will allow you to make greater use of key members of the Python eco-system such as Django and Kivy. This new edition includes all the topics that made Python 3 Object-oriented Programming an instant Packt classic. It's also packed with updated content to reflect recent changes in the core Python library and covers modern third-party packages that were not available on the Python 3 platform when the book was first published. Style and approach Throughout the book you will learn key object-oriented programming techniques demonstrated by comprehensive case studies in the context of a larger project. Python Object-Oriented Programming Packt Publishing Ltd Introduces the programming language's syntax, control flow, and basic data

structures and covers its interaction with applications and mangement of large collections of code.

2 BOOKS in 1: Learn the Art of Computer Programming with the Most Complete Crash Course for Data Science. Master as a Pro Machine Learning. Applied Artificial Intelligence & Arduino in 7 Days John Wiley & Sons EDUCATIONAL: IT & COMPUTING, ICT. Python is a great introduction to realworld coding languages. In this book, learn how to write programs that ask questions, draw shapes, throw dice and even build you a clock. As you go, get to grips with key coding concepts like loops, variables and functions. The Generation Code series is a hands-on guide to computer coding, designed to train you in the coding languages used by real-world computer programmers. You'll discover how to code exciting programs, web pages, apps and games, and learn how the tools and functions you're using can be applied to other situations. Age 9+

Mastering Python for Data Science Packt Publishing Ltd

You Will Learn Python 3! Zed Shaw has perfected the world 's best system for learning Python 3. Follow it and you will succeed—just like the millions of beginners Zed has taught to date! You bring the discipline, commitment, and persistence; the author supplies everything else. In Learn Python 3 the Hard Way, you 'Il learn Python by working through 52 brilliantly crafted exercises. Read them. Type their code precisely. (No copying and pasting!) Fix your mistakes. Watch the programs run. As you do, you 'll learn how a computer works; what good programs look like; and how to read, write, and think about code. Zed then teaches you even more in 5+ hours of video where he shows you how to break, fix, and debug your code—live, as he 's doing the exercises. Install a complete Python environment Organize and write code Fix and break code Basic mathematics Variables Strings and text Interact with users Work with files Looping and logic Data structures using lists and dictionaries Program design Object-oriented programming Inheritance and composition Modules, classes, and objects Python packaging Automated testing Basic game development Basic web development It 'Il be hard at first. But soon, you 'Il just get it—and that will feel great! This course will reward you for every minute you put into it. Soon, you 'll know one of the world's most powerful, popular programming languages. You'll be a Python programmer. This Book Is Perfect For Total beginners with zero programming experience Junior developers who know one or two languages Returning professionals who haven 't written code in years Seasoned professionals looking for a fast, simple, crash course in Python 3 Data Science for Beginners Packt Publishing Ltd

The one-stop resource for all your Python gueries Powerful and flexible, Python is one of the most popular programming languages in the world. It's got all the right stuff for the software driving the cutting-edge of the development world—machine learning, robotics, artificial intelligence, data science, etc. The good news is that it 's also pretty straightforward to learn, with a simplified syntax, natural-language flow, and an amazingly supportive user community. The latest edition of Python All-in-One For Dummies gives you an inside look at the exciting possibilities offered in the Python world and provides a springboard to launch yourself into wherever you want your coding career to take you. These 7 straightforward and friendly mini-books assume the reader is a beginning programmer, and cover everything from the basic elements of Python code to introductions to the specific applications where you'll use it. Intended as a hands-on reference, the focus is on practice over theory, providing you with examples to follow as well as code for you to copy and start modifying in the "real world"—helping you get up and running in your area of interest almost right away. This means you'll be finishing off your first app or building and remote-controlling your own robot much faster than you can believe. Get a thorough grounding in the language basics Learn how the syntax is applied in high-profile industries Apply Python to projects in enterprise Find out how Python can get you into hot careers in AI, big data, and more Whether you're a newbie coder or just want to add Python to your magic box of tricks, this is the perfect, practical introduction—and one you'll return to as you grow your career.

A Complete Reference Book to Master Python with Practical Applications (English Edition) Apress

"I don't even feel like I've scratched the surface of what I can do with Python" With Python Tricks: The Book you'll discover Python's best practices and the power of beautiful & Pythonic code with simple examples and a step-by-step narrative. You'll get one step closer to mastering Python, so you can write beautiful and idiomatic code that comes to you naturally. Learning the ins and outs of Python is difficult-and with this book you'll be able to focus on the practical skills that really matter. Discover the "hidden gold" in Python's standard library and start writing clean and Pythonic code today. Who Should Read This Book: If you're wondering which lesser known parts in Python you should know about, you'll get a roadmap with this book. Discover cool (yet practical!) Python tricks and blow your coworkers' minds in your next code review. If you've got experience with legacy versions of Python, the book will get you up to speed with modern patterns and features introduced in Python 3 and backported to Python 2. If you've worked with other programming languages and you want to get up to speed with Python, you'll pick up the idioms and practical tips you need to become a confident and effective Pythonista. If you want to make Python your own and learn how to write clean and Pythonic code, you'll discover best practices and little-known tricks to round out your knowledge. What Python Developers Say About The Book: "I kept thinking that I wished I had access to a book like this when I started learning Python many years ago." - Mariatta Wijaya, Python Core Developer "This book makes you write better Python code!" - Bob Belderbos, Software Developer at Oracle "Far from being just a shallow collection of snippets, this book will leave the attentive reader with a deeper understanding of the inner workings of Python as well as an appreciation for its beauty." - Ben Felder, Pythonista "It's like having a seasoned tutor explaining, well, tricks!" - Daniel Meyer, Sr. Desktop Administrator at Tesla Inc.

Python Apress

Master the essential skills needed to recognize and solve complex problems with machine learning and deep learning. Using real-world examples that leverage the popular Python machine learning ecosystem, this book is your perfect companion for

learning the art and science of machine learning to become a successful practitioner. The concepts, techniques, tools, frameworks, and methodologies used in this book will teach you how to think, design, build, and execute machine learning systems and projects successfully. Practical Machine Learning with Python follows a structured and comprehensive three-tiered approach packed with hands-on examples and code. Part 1 focuses on understanding machine learning concepts and tools. This includes machine learning basics with a broad overview of algorithms, techniques, concepts and applications, followed by a tour of the entire Python machine learning ecosystem. Brief guides for useful machine learning tools, libraries and frameworks are also covered. Part 2 details standard machine learning pipelines, with an emphasis on data processing analysis, feature engineering, and modeling. You will learn how to process, wrangle, summarize and visualize data in its various forms. Feature engineering and selection methodologies will be covered in detail with real-world datasets followed by model building, tuning, interpretation and deployment. Part 3 explores multiple realworld case studies spanning diverse domains and industries like retail, transportation, movies, music, marketing, computer vision and finance. For each case study, you will learn the application of various machine learning techniques and methods. The handson examples will help you become familiar with state-of-the-art machine learning tools and techniques and understand what algorithms are best suited for any problem. Practical Machine Learning with Python will empower you to start solving your own problems with machine learning today! What You'll Learn Execute end-to-end machine learning projects and systems Implement hands-on examples with industry standard, open source, robust machine learning tools and frameworks Review case studies depicting applications of machine learning and deep learning on diverse domains and industries Apply a wide range of machine learning models including regression, classification, and clustering. Understand and apply the latest models and methodologies from deep learning including CNNs, RNNs, LSTMs and transfer learning. Who This Book Is For IT professionals, analysts, developers, data scientists, engineers, graduate students

Building Machine Learning Systems with Python - Second Edition Packt Publishing Ltd

This book primarily targets Python developers who want to learn and use Python's machine learning capabilities and gain valuable insights from data to develop effective solutions for business problems.

Distributed Computing with Python Addison-Wesley Professional Python is an object-oriented, scripting language that is used in wide range of categories. In software engineering, a design pattern is a recommended solution to a software design problem. Although not new, design patterns remain one of the hottest topics in software engineering and they come as a ready reference for software developers to ...

A Beginner's Guide "O'Reilly Media, Inc."

Python: Master the Art of Design PatternsPackt Publishing Ltd

4 Books in 1 -- Master the Basics of Python Programming and Learn the Art of Data

Science with Real-World Applications to Artificial Intelligence and Machine Learning

Packt Publishing Ltd

If you're interested in learning to master the skills of Python, then this book is for you! With a friendly tone, limited use of jargon and complex theory and easy to understand explanations. -

Mastering Python Forensics Packt Publishing Ltd

Learn the Python skills and culture you need to become a productive member of any Python project. About This Book Taking a practical approach to studying Python A clear appreciation of the sequence-oriented parts of Python Emphasis on the way in which Python code is structured Learn how to produce bug-free code by using testing tools Who This Book Is For The Python Apprentice is for anyone who wants to start building, creating and contributing towards a Python project. No previous knowledge of Python is required, although at least some familiarity with programming in another language is helpful. What You Will Learn Learn the language of Python itself Get a start on the Python standard library Learn how to integrate 3rd party libraries Develop libraries on your own Become familiar with the basics of Python testing In Detail Experienced programmers want to know how to enhance their craft and we want to help them start as apprentices with Python. We know that before mastering Python you need to learn the culture and the tools to become a productive member of any Python project. Our goal with this book is to give you a practical and thorough introduction to Python programming, providing you with the insight and technical craftsmanship you need to be a productive member of any Python project. Python is a big language, and it's not our intention with this book to cover everything there is to know. We just want to make sure that you, as the developer, know the tools, basic idioms and of course the ins and outs of the language, the standard library and other modules to be able to jump into most projects. Style and approach We introduce topics gently and then revisit them on multiple occasions to add the depth required to support your progression as a Python developer. We've worked hard to structure the syllabus to avoid forward references. On only a few occasions do we require you to accept techniques on trust, before explaining them later; where we do, it's to deliberately establish good habits. Python Data Science Packt Publishing Ltd

Leverage the power of Python design patterns to solve real-world problems in software architecture and design About This Book Understand the structural, creational, and behavioral Python design patterns Get to know the context and application of design patterns to solve real-world problems in software architecture, design, and application development Get practical exposure through sample implementations in Python v3.5 for the design patterns featured Who This Book Is For This book is for Software architects and Python application developers who are passionate about software design. It will be very useful to engineers with beginner level proficiency in Python and who love to work with Python 3.5 What You Will Learn Enhance your skills to create better software architecture Understand proven solutions to commonly occurring design issues Explore the design principles that form the basis of software design, such as loose coupling, the Hollywood principle and the Open Close principle among others Delve into the object-oriented programming concepts and find out how they are used in software applications Develop an understanding of Creational Design Patterns and the different object creation methods that help you solve issues in software development Use Structural Design Patterns and find out how objects and classes interact to build larger applications Focus on the interaction between objects with the command and observer patterns Improve the productivity and code base of your application using Python design patterns In Detail With the increasing focus on optimized software architecture and design it is important that software architects think about optimizations in object creation, code structure, and interaction between objects at the architecture or design level. This makes sure that the cost of software maintenance is low and code can be easily

reused or is adaptable to change. The key to this is reusability and low maintenance in design patterns. Building on the success of the previous edition, Learning Python Design Patterns, Second Edition will help you implement real-world scenarios with Python's latest release, Python v3.5. We start by introducing design patterns from the Python perspective. As you progress through the book, you will learn about Singleton patterns, Factory patterns, and Facade patterns in detail. After this, we'll look at how to control object access with proxy patterns. It also covers observer patterns, command patterns, and compound patterns. By the end of the book, you will have enhanced your professional abilities in software architecture, design, and development. Style and approach This is an easy-to-follow guide to design patterns with hands-on examples of real-world scenarios and their implementation in Python v3.5. Each topic is explained and placed in context, and for the more inquisitive, there are more details on the concepts used.

Learning Python Design Patterns Manning Publications Company Harness the power of multiple computers using Python through this fast-paced informative guide About This Book You'll learn to write data processing programs in Python that are highly available, reliable, and fault tolerant Make use of Amazon Web Services along with Python to establish a powerful remote computation system Train Python to handle data-intensive and resource hungry applications Who This Book Is For This book is for Python developers who have developed Python programs for data processing and now want to learn how to write fast, efficient programs that perform CPU-intensive data processing tasks. What You Will Learn Get an introduction to parallel and distributed computing See synchronous and asynchronous programming Explore parallelism in Python Distributed application with Celery Python in the Cloud Python on an HPC cluster Test and debug distributed applications In Detail CPU-intensive data processing tasks have become crucial considering the complexity of the various big data applications that are used today. Reducing the CPU utilization per process is very important to improve the overall speed of applications. This book will teach you how to perform parallel execution of computations by distributing them across multiple processors in a single machine, thus improving the overall performance of a big data processing task. We will cover synchronous and asynchronous models, shared memory and file systems, communication between various processes, synchronization, and more. Style and Approach This example based, step-by-step guide will show you how to make the best of your hardware configuration using Python for distributing applications.

Python: Master the Art of Design Patterns "O'Reilly Media, Inc."

Here's the Perfect Solution if You Want to Become the Master of Data Science and Learn Phyton Step-by-Step Would you like to: Learn a super competitive skill? Become irreplaceable in the future job market? Upgrade yourself to the ultimate data whizz? If so, then keep reading! Data science is one of the emerging technologies that is set to radically transform the job market. With applications in almost every industry, data science experts will have no shortage of great job offers. But, the whole field may seem a little intimidating if your background is not specific to data science. This book is here to guide you through the field of data science from the very beginning. You will learn the fundamental skills and tools

to support your learning process. If you're a beginner, this is the book to help you easily understand the basics of data science. To understand data science, you also need a good understanding of how Python helps you design and implement these projects. This guidebook is going to explain how we can get all of this done. Here just a little preview of what you'll find inside this book: A thorough and simple explanation of data science and the way it works Basics of data science and fundamental skills you need to get started Data science libraries you need to learn to become a data whizz A blueprint for the most used frameworks for Python data science How to process and understand the data and design your own projects AND SO MUCH MORE! Even if you're an absolute beginner with little programming experience, you will find this book easy to follow and implement. This guide is your first step towards a successful data science career, so don't hesitate! Scroll Up, Click the "Buy Now with 1-Click", and Get Your Copy!

The Ultimate Step-by-Step Guide to Python Programming. Learn How to Master Big Data and Their Analysis and Understand Machine Learning Packt Publishing Ltd

Learn the art of computer programming with the most complete crash course for data science