

## Razors Edge Star Wars Empire And Rebellion 1 Martha Wells

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*The Krytos Trap: Star Wars Legends (Rogue Squadron)* Random House Worlds

What if you uncovered a conspiracy that reached to every corner of the Galactic Empire--and you were the only one who knew about it? This action-packed conclusion to the Servants of the Empire tells an original story of intrigue, espionage, and coming of age, all set in the world of Star Wars Rebels.

*Star Wars Edge of the Empire RPG* Random House

From the mind of Joe Schreiber, New York Times bestselling author of *Star Wars: Death Troopers*, comes the delirious follow-up to last year's *Darth Plagueis*. In a tale of retribution and survival set before the events of *The Phantom Menace*, *Darth Plagueis* and *Darth Sidious* dispatch Sith apprentice *Darth Maul* on a secret mission to infiltrate a criminal empire operating from inside *Cog Hive Seven*--a hidden prison teeming with the galaxy's most savage criminals. There, he must contend against the scummiest and most villainous in gladiatorial death matches while carrying out his masters' clandestine commands. Failure is not an option; success will ignite the revenge of the Sith against the Jedi Order.

*Splinter of the Mind's Eye* Dark Horse Books

American flyer of World War I searches for his ideal and makes life difficult for those around him.

*The Han Solo Adventures* Random House

NEW YORK TIMES BESTSELLER Set before the events of *Star Wars: Episode I The Phantom Menace*, this new novel is a thrilling follow-up to *Star Wars: Darth Plagueis*. It's kill or be killed in the space penitentiary that houses the galaxy's worst criminals, where convicts face off in gladiatorial combat while an underworld gambling empire reaps the profits of the illicit blood sport. But the newest contender in this savage arena, as demonic to behold as he is deadly to challenge, is fighting for more than just survival. His do-or-die mission, for the dark masters he serves, is to capture the ultimate weapon: an object that will enable the Sith to conquer the galaxy. Sith lords *Darth Plagueis* and *Darth Sidious* are determined to possess the prize. And one of the power-hungry duo has his own treacherous plans for it. But first, their fearsome apprentice must take on a bloodthirsty prison warden, a cannibal gang, cutthroat crime lord *Jabba the Hutt*, and an unspeakable alien horror. No one else could brave such a gauntlet of death and live. But no one else is the dreaded dark-side disciple known as *Darth Maul*. Praise for *Lockdown* "Schreiber... was a great choice for this novel, imbuing the story with a dark, foreboding tone while never quite stepping into the horror territories that *Death Troopers* and *Red Harvest* took us." —*Jedi News* "Fans of the dark side should rejoice. *Lockdown* delivers a can't-put-this-down tale of scum and villainy." —*Club Jade* "[*Lockdown* is] an action-packed ride that spins one entertaining chapter after another. The multiple layers of story keeps readers guessing what will happen next and just who will live and who will die.... It certainly adds to the character of *Darth Maul* while matching [*Darth*] *Plagueis*'s complexity with sheer fun.... Five out of five metal bikinis." —*Roqoo Depot* "Somehow, Schreiber is able to skate the line between hard-hitting prison story and the adventure and excitement I love from *Star Wars* in a way that doesn't betray either genre. It's really quite masterful." —*Big Shiny Robot* "*Lockdown* is an exciting, engaging read.... It actually lines up beautifully for a sequel, which I, for one, would love to read." —*Coffee with Kenobi* "The novel makes *The Clone Wars* better. It also illuminates *The Phantom Menace*. I think it's the hallmark of the best tie-in fiction to resonate throughout other parts of the expanded universe in that way." —*Knights' Archive* "By the fiftieth page, I was hooked.... *Lockdown* is a wonderful 'antihero' novel, where it's just fine to root for the villain, because there are even worse things out there. This book was so fun and entertaining. I'll have to keep an eye out for more *Star Wars* books from Schreiber." —*Seattle Geekly*

*Star Wars: Maul: Lockdown* Start Publishing LLC

A long time ago in a galaxy far, far away. ... A thrilling new adventure set between *A New Hope* and *The Empire Strikes Back*, and--for the first time ever--written entirely from *Luke Skywalker's* first-person point of view.

*Arisen* Titan Books

THE DEFINITIVE GUIDE TO THE ULTIMATE INTERGALACTIC BATTLEFIELD Like many a great epic, *Star Wars* is rooted in a rich history of armed conflict. Now, for the first time, the facts, figures, and fascinating backstories of major clashes and combatants in the vast *Star Wars* universe have been documented in one fully illustrated volume. Extensively researched and inventively written, *Star Wars: The Essential Guide to Warfare* combines action-filled narrative with encyclopedic knowledge that:

- explores notable military units and groups
- traces the development of significant armaments and technologies
- profiles key warship classes, ground units, and manufacturers
- provides capsule biographies of great military leaders
- presents eyewitness troopers' accounts of combat
- plus—enough additional profiles, intel, history, and lore to span the cosmos!

Encompassing all of the *Star Wars* media, including the legendary films, the hit TV series *Star Wars: The Clone Wars*, the bestselling books, comics, and videogames, and packed with original

artwork, *Star Wars: The Essential Guide to Warfare* is a conquering achievement.

*Star Wars: Galaxies - The Ruins of Dantooine* Random House

The brave pilots of *Rogue Squadron* face the impossible as the sinister *Ysanne Isard* wreaks havoc on a fragile *Coruscant*. The Rebels have taken the Imperial headquarters world of *Coruscant*, but their problems are far from over. A killer virus called *Krytos* is spreading among the population and fomenting a counterrevolution at the heart of the *New Republic*. At the same time, *Rebel hero Tycho Celchu* is on trial for treason, accused of murdering his comrade and fellow pilot *Corran Horn*. *Corran*, however, is still alive, trapped in the secret, inescapable prison of *Ysanne Isard*, the imperial officer whose reputation for torture and cruelty have earned her the moniker *Iceheart*. As he fights for his freedom, the pilot discovers an extraordinary power in himself—the power of the Force!

*Star Wars Visions: Ronin* Random House Worlds

NEW YORK TIMES BESTSELLER • The Republic has fallen. Sith Lords rule the galaxy. Jedi Master *Obi-Wan Kenobi* has lost everything... everything but hope. *Tatooine*—a harsh desert world where farmers toil in the heat of two suns while trying to protect themselves and their loved ones from the marauding *Tusken Raiders*. A backwater planet on the edge of civilized space. And an unlikely place to find a Jedi Master in hiding, or an orphaned infant boy on whose tiny shoulders rests the future of a galaxy. Known to locals only as "Ben," the bearded and robed offworlder is an enigmatic stranger who keeps to himself, shares nothing of his past, and goes to great pains to remain an outsider. But as tensions escalate between the farmers and a tribe of *Sand People* led by a ruthless war chief, *Ben* finds himself drawn into the fight, endangering the very mission that brought him to *Tatooine*. *Ben*—Jedi Master *Obi-Wan Kenobi*, hero of the *Clone Wars*, traitor to the Empire, and protector of the galaxy's last hope—can no more turn his back on evil than he can reject his Jedi training. And when blood is unjustly spilled, innocent lives threatened, and a ruthless opponent unmasked, *Ben* has no choice but to call on the wisdom of the Jedi—and the formidable power of the Force—in his never-ending fight for justice. *Heir to the Jedi* Random House Digital, Inc.

An official behind-the-scenes companion to "*Rogue One*" provides an in-depth tour of the production's art department, profiling key droids, vehicles, and weapons through hundreds of concept paintings, sketches, storyboards, matte paintings, and designs.

*Saving Private Ryan* Harry N. Abrams

*Dr. Aphra* teams up with *Darth Vader* himself in the original script to the audiobook production—an expanded adaptation of the critically acclaimed *Marvel* comics series. *Dr. Chelli Lona Aphra*, rogue archaeologist, is in trouble again. A pioneer in the field of criminal xenoarchaeology, *Aphra* recognizes no law, has no fear, and possesses no impulse control. To her, the true worth of the galactic relics she discovers is found not in a museum but in an arsenal. This viewpoint has led to a lot of misunderstandings. After her latest plan goes horribly wrong, *Aphra's* roguish ways are on the verge of catching up to her. That's when suddenly *Darth Vader*, terror of the galaxy, swoops in with his lightsaber and... saves her life? Don't get her wrong—it's not like she's ungrateful. Sure, her new boss is a lord of the Sith. And okay, she may have just become a pawn in a deadly game being played by him and his boss, who happens to be the Galactic Emperor. And yes, the life expectancy of anyone who disappoints *Vader* can be measured in seconds. But she's back doing what she does best. She's got a ship to fly, a heist to pull, and two unorthodox but effective metal buddies: *Triple-Zero*, a protocol droid specializing in etiquette, customs, translation, and torture; and *BT-1*, an astromech loaded with enough firepower to take down a battlecruiser. Together, they might just find a way to get the job done and avoid the deadly performance review that waits at its conclusion. Just kidding. She's doomed.

*Star Wars, Episode I* Random House Digital, Inc.

Contains three separate stories about the outer space adventures of *Star Wars* hero *Han Solo* and his friend and copilot *Chewbacca*.

*Star Wars* Random House Worlds

*Han Solo*, *Chewbacca*, and *Lando Calrissian* work together on a potentially lucrative heist in the hopes of paying of *Jabba the Hutt's* bounty on *Han's* head.

*Along the Razor's Edge* Random House Worlds

Two young men on opposite sides--one who gave up everything to save an empire, while the other, born a prince but forced into slavery, who has become Emperor of all *Skolia*--search for a way to bring peace, despite their people's thirst for war.

*The Lessons Never Learned* Aspect

The further adventures of *Luke Skywalker* as he fights for right and justice against the evil Imperial forces on the planet *Mimbran*.

*Scoundrels* Macmillan

In the heart of crime-ridden *Hutt Space*, a Jedi Scholar searches for justice. While trying to obtain the coordinates of a secret, peril-packed, but potentially beneficial trade route, a novice Jedi is killed—and the motive for his murder remains shrouded in mystery. Now his former Master, Jedi archivist *Mander Zuma*, wants answers, even as he fights to erase doubts about his own abilities as a Jedi. What *Mander* gets is immersion into the perilous underworld of the *Hutts* as he struggles to stay one step ahead in a game of smugglers, killers, and crime lords bent on total control.

*Scourge: Star Wars Legends* Del Rey

*Nebula* Award finalist *Martha Wells* makes her *Star Wars* debut with a brand-new adventure starring *Princess Leia* and her

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new friends, Luke Skywalker and Han Solo, in the time just after the destruction of the Death Star in Star Wars: Episode IV: A New Hope. All books in the Empire and Rebellion series are set during the Rebellion era but each can be read as a standalone story. Princess Leia Organa is on a mission for the Rebel Alliance when Imperial forces attack. Now she, Han, and Luke are on their own, working with pirates and dealing with traitors as they race the clock to protect the secrecy of a crucial meeting of Rebel conspirators!

Razor's Edge: Star Wars Legends Disney Electronic Content

The Corpse Queen Comes. Eskara has lost everything. The War Eternal has cost her everything she loves, and the Iron Legion has taken the rest. Yet there is something that is still hers, something that kept her warm during her time in the Pit. Anger and a lust for vengeance. First on the list of those who must pay, the Emperor of Terrelan. Her friends counsel peace, but her inner demons push for war, and Eska finds herself caught in the middle. Will she find a way to reap her vengeance? Or will the enemies of her past catch up to her first? One thing is certain. The world will soon know fear when the Corpse Queen ascends her throne. The stunning continuation to The War Eternal trilogy sees Eska facing her most dangerous enemies yet, both within and without. Perfect for fans of Patrick Rothfuss and Mark Lawrence.

The Mandalorian Armor Random House Worlds

Simon Spurrier takes the reins as rogue archaeologist Doctor Aphra jumps to light speed and accelerates into the next chapter of her life! Aphra is used to being in way over her head - but this time she's not alone! Who else is caught up in her latest misadventure? Let's hope they're friendly...otherwise Aphra may have finally bitten off more than she can chew! COLLECTING: STAR WARS: DOCTOR APHRA 15-20

Star Wars Rebels Servants of the Empire: The Secret Academy Marvel Entertainment

"Fantasy Flight Games is proud to announce Far Horizons, a sourcebook for Colonists making their living at the galaxy's fringes in Star Wars: Edge of the Empire. Far Horizons offers new options for Colonists, along with new gear, spaceships, and species that all players (and GMs) will find useful." -- Publisher website.

Kenobi: Star Wars Legends War Eternal

Entering into the Unknown This question and answer book tells a true story of great trust, love, and humor between Osho and those who have gathered around him again after a long separation. Fresh from their adventures and experiences as seekers alone in the marketplace, this book is full of genuine, pertinent questions and enlightened responses from Osho that will inspire each one of us to live our full potential and risk walking on the razor's edge of life. "You have taken the first step towards reality, now never look backwards, however dangerous it seems – because as questions and answers and I and you start disappearing, you will find yourself entering into a more and more unknown space. This I call 'the razor's edge'." — Osho