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*REST in Practice: Hypermedia and Systems Architecture [PDF]*

Why don't typical enterprise projects go as smoothly as projects you develop for the Web? Does the REST architectural style really present a viable alternative for building distributed systems and enterprise-class applications? In this insightful book, three SOA experts provide a down-to-earth explanation of REST and demonstrate how you can develop simple and elegant distributed hypermedia ...

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*REST in Practice: Hypermedia and Systems Architecture ...*

It describes step-by-step every "level" of REST, starting from basic xml over http, all the way to Hypermedia Nirvana, highlighting along the way the key weaknesses of using only that part of the whole REST. It also presents much of the Atom ecosystem, both the format and the protocol and formats for Hypermedia Controls.

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*[PDF] REST in Practice - Hypermedia and Systems ...*

In this insightful book, three SOA experts provide a down-to-earth explanation of REST and demonstrate how you can develop simple and elegant distributed hypermedia systems by applying the Web's guiding principles to common enterprise computing problems.

*REST in Practice: Hypermedia and Systems Architecture by ...*

architectural basis and benefits of REST explained properly by "REST in Practice" really accelerated my learning while reading those other books (which rely much more on code snippets and HTTP payload discussions rather than the underlying concepts). REST in Practice: Hypermedia and Systems Architecture Hypertext/Hypermedia: An Annotated

*REST in Practice: Hypermedia and Systems Architecture: Jim ...*

One of the challenges to implementing and correctly using hypermedia in your REST API is first understanding what hypermedia is, and what it means to use hypermedia as the engine of application state (HATEOAS). The term "hypermedia" was coined back in 1965 by Ted Nelson, and over the years has dominated the technology industry.

**rest - what is hypermedia , hypermedia controls ...**

I've found this immensely useful for understanding the REST principles that underpin software written for web. The book starts by describing the levels of the Richardson Maturity Model, from tunnelling RPC calls over HTTP, to full hypermedia systems. There's quite a thorough description of the use of URIs, HTTP methods (GET, POST, PUT etc), media types, conditional requests (eg how to PUT a ...

[API Best Practices: Hypermedia \(Part 4.1\) | MuleSoft Blog](#)

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This books ( REST in Practice: Hypermedia and Systems Architecture [PDF] ) Made by Jim Webber About Books This book offers a down-to-earth explanation of REST, with techniques and examples that show you how to design and implement integration solutions using the REST architectural style.

*Hypermedia in RESTful applications*

One of the constraints defined for the architectural style known as REST is "hypermedia as the engine of application state".

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HATEOAS means the interaction of a client with a REST application must be driven by hypermedia, or to put it simply,

the client should obtain all URIs for every resource it needs by following links in the representation of resources themselves, not by relying on out-of-band information, like URI patterns given in documentation, as many APIs do.

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is an efficient and by now established architectural style for

distributed hypermedia systems. However, REST has not been

designed for ...