

SABRINA THE TEENAGE WITCH MAGIC HANDBOOK

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Magic Handbook Archie Comics
Hardback

Salem on Trial Simon and Schuster

From the podcast host of *The Witch Wave* and practicing witch Pam Grossman—who *Vulture* has dubbed the “Terry Gross of witches”—comes an exploration of the world’s fascination with witches, why they have intrigued us for centuries and why they’re more relevant now than ever. When you think of a witch, what do you picture? Pointy black hat, maybe a broomstick. But witches in various guises have been with us for millennia. In *Waking the Witch*, Pam Grossman explores the impact of the world’s most magical icon. From the idea of the femme fatale in league with the devil to the bewitching pop culture archetypes in *Sabrina the Teenage Witch* and *Harry Potter*; from the spooky ladies in fairy tales to the rise of contemporary witchcraft, witches reflect the power and potential of women. Part cultural analysis, part memoir, *Waking the Witch* traces the author’s own journey on the path to witchcraft, and how this has helped her find self-empowerment and purpose. It celebrates witches past, present, and future, and reveals the critical role they have played—and will continue to play—in the world as we know it.

“Deftly illuminating the past while beckoning us towards the future, *Waking the Witch* has all the makings of a feminist classic. Wise, relatable, and real, Pam Grossman is the witch we need for our times” (Ami McKay, author of *The Witches of New York*).

Sabrina the Teenage Witch, the Magic Within
National Geographic Books

The magic continues in *Sabrina the Teenage Witch: The Magic Within 2!* Sabrina Spellman’s life is intense. On top of the usual stresses of being a teenager, she’s a witch! And that means two schools and twice the work, from her Mortal Realm high school and the Magic Realm’s Charm School. It should be simpler. But in addition to a regular spelling bee, she has to study for a magical spell-ing bee. She’s finally dating her childhood

sweetheart—but he doesn’t know she’s a witch! She also has a crush on a cute young wizard—but he’s dating her best friend! On top of the drama, Sabrina keeps being dragged into the middle of strange and dangerous events in the Magic Realm. Written and illustrated by acclaimed artist Tania del Rio, *The Magic Within 2* is the second collection of Archie’s critically praised American manga! The stories, characters, and incidents in the publication are entirely fictional. Many of these stories are also products of another time, and may be found to be dated or objectionable in some cases by today’s standards. The stories are represented in the publication without alteration for the purposes of historical reference and research only, and were added to your library at the discretion of your local or institution administrator. Any questions or concerns about the content contained herein should be addressed to them.

Waking the Witch Archie Comic
Publications

A popular new image of Witches has arisen in recent years, due largely to movies like *The Craft*, *Practical Magic*, and *Simply Irresistible* and television shows such as *Buffy the Vampire Slayer*, *Sabrina the Teenage Witch*, and *Charmed*. Here, young sexy Witches use magic and Witchcraft to gain control over their lives and fight evil. Then there is the depiction in the *Harry Potter* books: Witchcraft is a gift that unenlightened Muggles (everyday people) lack. In both types of portrayals, being a Witch is akin to being a superhero. At the other end of the spectrum, wary adults assume that Witches engage in evil practices that are misguided at best and dangerous at worst. Yet, as Helen A. Berger and Douglas Ezzy show in this in-depth look into the lives of teenage Witches, the reality of their practices, beliefs, values, and motivations is very different from the sensational depictions we see in popular culture. Drawing on extensive research across three countries—the United States, England, and Australia—and interviews with young people from diverse backgrounds, what they find are highly spiritual and self-reflective young men and women attempting to make sense of a postmodern world via a religion that celebrates the earth and emphasizes self-development. The authors trace the development of Neo-Paganism (an umbrella term used to distinguish earth-based religions from the pagan religions of ancient cultures) from

its start in England during the 1940s, through its growing popularity in the decades that followed, up through its contemporary presence on the Internet. Though dispersed and disorganized, Neo-Pagan communities, virtual and real, are shown to be an important part of religious identity particularly for those seeking affirmation during the difficult years between childhood and adulthood. *Where in the World Is Sabrina Spellman?*

Archie Comic Publications

Eight short stories chronicle an unlucky week in the life of teenaged witch Sabrina, whose misfortune begins when she breaks a mirror just as the Quizmaster decides to test her magic powers by sending her seven temptations. Original.

Secret Magic Gallery Books

Sabrina, a young teenage witch, copes with the trials and tribulations of her special powers, in the first novel based on the popular television series. Original. TV tie-in. *Sabrina the Teenage Witch: The Magic Within 1*
Rutgers University Press

The Little Witch’s Book of Spells is an enchanting compendium of spells, potions, and activities for kids 8 to 12 years old. Young witches-in-training will discover spells to resolve problems, foster friendship, and engage with the natural world. This spellbinding book guides readers on how to craft a magic wand, befriend a fairy, and read tea leaves, as well as glossaries of magical terms and symbols. • A playful and immersive guidebook to all things magical • Filled with simple activities using easily found ingredients • Complete with lush illustrations *The Little Witch’s Book of Spells* harnesses magic and the imagination to help little witches feel powerful, tap into creative energy, and practice self-love. Spells and activities include Best Friends Forever Spell, Jump Rope Protection Spell, Get Well Soon Elixir, Blanket Fort Magical Fortress Spell, How to Make a Magical Fairy Garden, and Mermaid Bath Spell. • Perfect for young readers interested in magic, fans of *Harry Potter*, *Sabrina the Teenage Witch*, and fantasy series featuring witches • A mystical, fun, and empowering book of spells that will have any child enthralled by the magical world • Great for millennial parents who want to encourage imagination, creativity, and play • You’ll love this book if you love books like *The Book of the Secrets of Merlin Wizardology* by Candlewick Press, *Fairyopolis: A Flower Fairies Journal* by Glen Bird and Liz Catchpole, and *The Unofficial Harry Potter Spellbook: Wizard Training* by Michael Gonzalez. *Sabrina the Teenage Witch (1971-1983) #13* Simon Spotlight Entertainment

The local shopping mall becomes the setting for a confrontation, when Sabrina, a young teenage witch, discovers that her newfound cousin, Tanya, also a witch, is determined to prove her powers are stronger than Sabrina's.

Sabrina the Teenage Witch, the Magic Within Simon Spotlight Entertainment
Return to the magic with Sabrina the Teenage Witch: The Magic Within 3! Sabrina and friends become caught up in the secrets of the Magic Realm, while friendships and relationships are put to the test in both the magical and mortal realms! Featuring the fan-favorite manga-style art and supernatural stories of the multi-talented Tania del Rio, Sabrina the Teenage Witch: The Magic Within 3 collects the Sabrina the Teenage Witch comic book issues #79-89.

Lotsa Luck Simon and Schuster

The magic returns like never before in Sabrina the Teenage Witch: The Magic Within! Sabrina Spellman is your average teenager by day, attending Greendale High where her major crush, Harvey, plays for the school basketball team. But by night, Sabrina enters the Magical Realm, where she hones her witchcraft and attends Charm School with the handsome and mysterious Shinji. Start from the very beginning as Sabrina deals with her two eccentric aunts and her conflicting lives in the Mortal and Magic Realms ... and stumbles into the beginnings of a plot that will reshape the magical world at its foundation! Written and illustrated by acclaimed artist Tania del Rio, The Magic Within collects the first ten issues of Archie's critically praised American manga. The stories, characters, and incidents in the publication are entirely fictional. Many of these stories are also products of another time, and may be found to be dated or objectionable in some cases by today's standards. The stories are represented in the publication without alteration for the purposes of historical reference and research only, and were added to your library at the discretion of your local or institution administrator. Any questions or concerns about the content contained herein should be addressed to them.

Sabrina the Teenage Witch, the Magic Within Simon and Schuster

Magic Handbook Simon Spotlight Entertainment

The Okay Witch Archie Comic Publications
Sabrina and her cat, Salem, travel back to Colonial times to research a history project and find themselves charged with witchcraft by their friends' historical alter-egos, in a story based on the television series. Original.

Sabrina the Teenage Witch: The Magic Within 1 Archie Comic Publications

Suddenly down on her luck, Sabrina discovers a spell that dramatically reverses her fortunes, only to discover afterward that there is a high price to pay to keep her luck from running out. Original.

Sabrina the Teenage Witch: The Magic Within 1 Archie Comic Publications

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Sabrina the Teenage Witch, the Magic Within Archie Comic Publications

Staying awake the night before exams is a challenging task for Sabrina until she performs a spell to keep herself alert, but an unforeseen problem occurs the next day that has the rest of the school feeling rather sleepy.

Sabrina the Teenage Witch (1971-1983) #50 Archie Comic Publications

Sabrina inadvertently causes a lot of trouble for her friend Harvey, who brings his canine pet-sitting charge over for a visit and accidentally gets caught up in one of her spells.

The Little Witch's Book of Spells Archie Comics
Explore Sabrina the Teenage Witch's magical life in these stories from her very first comic book series! Featuring the work of legendary talents including George Gladir, Dan DeCarlo, and more, these spell-binding classic tales are sure to delight fans of all ages! Prepare to experience magical stories like "Confidence Game", "The Challenge" and more!

Teenage Witches Simon Pulse

Black cat Salem falls asleep in Sabrina's knapsack and inadvertently accompanies her to high school, which he enjoys until they are accidentally separated, and the feline must find Sabrina or a new home.

Magic of Sabrina the Teenage Witch Simon and Schuster

Very weird goings-on in the town of Greendale are making Sabrina Spellman's relocation to Greendale High...complicated. Protecting her friends, saving her family, solving a supernatural mystery, and keeping her witch nature a secret is starting to seem impossible. Something's gotta give...but which one will it be and what will it mean for her future in Greendale?!

Aladdin

A die-cut book for Sabrina fans includes tricks, magic rules, and do-it-yourself experiments that reveal such wonders as how scents can help you prepare for tests, the secret behind goosebumps, and the impact of color on mood. Original.