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[The Grey Knights Omnibus](#) Games Workshop
Captain Cato Sicarius and Chief Librarian Tigurius are Damnos's last hope against relentless--and remorseless--alien enemies, and as they lead the Ultramarines against the foe, Tigurius receives a vision that could change the tide of war.

[Heroes of the Space Marines](#) Games Workshop
Anthology of short stories revealing the untold tales of the Underworld War. The Heresy came to Calth without warning. In just a few hours of betrayal and bloodshed, the proud warriors of the XIIIth Legion – Guilliman’s own Ultramarines – were laid low by the treachery of their erstwhile brothers of the XVIIth. Now, as the planet is scoured by solar flares from the wounded Veridian star, the survivors must take the fight to the remaining Word Bearers and their foul allies, or face damnation in the gloomy arcology shelters beneath the planet’s surface. A collection of stories by authors including Dan Abnett, Aaron Demsbki-Bowden and Rob Sanders. The battle for Calth is far from over...

[Deathwatch](#) Games Workshop
Bumper Omnibus collecting together some of Black Library's most loved Space Wolves stories for the first time. Born on the icy world of Fenris, few amongst the brotherhoods of the Adeptus Astartes are as fierce or as noble as the Space Wolves. Long are their tales, told around mead halls or the flickering glow of a hungry fire. Heed them well, for they speak of legends like the Young King Ragnar Blackmane, whose thirst for battle is only matched by his heroism, or the Wolf Lord Logan Grimnar that most venerable and fearsome of warriors, he who leads the Chapter itself. So listen hard and listen carefully to the skald as he holds forth around the burning fire, because there is darkness in these sagas as well as light. This omnibus edition collects together for the first time the novels Ragnar Blackmane, Curse of the Wulfen, Legacy of Russ and The Hunt for Logan Grimnar as well as the novellas Blood on the Mountain and Arjac Rockfist, and a host of short stories.

[Mark of Calth](#) Games Workshop
The Salamanders Space Marines, fire-born sons of Vulkan, unite to face a threat to their very existence. After the death of their captain at the hands of a traitorous brother, Da’kir and Tsu’gan, battle-brothers and rivals, face enemies from within and without. As their paths diverge and they face trials that will test them to their very limits, their destinies draw them back together for one final confrontation that will decide the fate of the Salamanders Chapter. Omnibus edition containing the novels Salamander, Firedrake, and Nocturne.

[Vulkan: Lord of Drakes](#) Blake Pub
As the Emperor marshals his armies to reclaim the galaxy for the glory of mankind, one by one his Space Marine Legions are reunited with their missing primarchs. The XVIII Legion are still waiting to find their true identity, unaware their own lord has been found. In the Taras Division, legionaries face annihilation as they take a last, desperate stand against a monstrous ork invasion. Meanwhile, on Nocturne, Vulkan has raised and trained a new force of warriors. Now it is the time for him to lead his sons into battle. Now it is the time for him to truly don the mantle of primarch, not only to save one half of his Legion, but forge a new, indivisible whole. As the Emperor marshals his armies to reclaim the galaxy for the glory of mankind, one by one his Space Marine Legions are reunited with their missing primarchs. The XVIII Legion are still waiting to find their true identity, unaware their own lord has been found. In the Taras Division, legionaries face annihilation as they take a last, desperate stand against a monstrous ork invasion. Meanwhile, on Nocturne, Vulkan has raised and trained a new force of warriors. Now it is the time for him to lead his sons into battle. Now it is the time for him to truly don the mantle of primarch, not only to save one half of his Legion, but forge a new, indivisible whole.
[A Salamanders Anthology](#) Games Workshop
The Imperium of Man has many enemies among the stars, but none are reviled so much as the Alien. Across the universe, humanity and thier defenders, the Space Marines, seek to eradicate these threats. Fear the Alien features some of the Black Library's best-known authors plus exciting new talent with a range of stories about the on-going war with the xenos. The list of authors includes: Dan Abnett, Braden Campbell, Mark Clapham, Aaron Demsbki-Bowden, James Gilmer, CS Goto, Andy Hoare, Nick Kyme, George Mann, Juliet

McKenna, Steve Parker, Matt Sprange, CL Werner
[Salamander](#) Black Library
Omnibus edition featuring mankind's struggle against the world-devouring and galaxy-threatening alien tyranids. As billions upon billions of tyranids sweep through the galaxy, consuming every living soul and world in their path, it seems all will soon fall to the ravenous xenos. Faced with foes beyond number, Space Marines and their common enemy the eldar face an impossible dilemma – do they fight to the last honour, or retreat to safety for the future of their race? This omnibus contains the novel Valedor by Guy Haley, alongside four novellas and a host of short stories by some of Black Library best-known authors, including Josh Reynolds, Nick Kyme and L J Goulding.
[Salamanders: Rebirth](#) Games Workshop
In the wake of the Dropsite Massacre at Isstvan V, the survivors of the Salamanders Legion searched long and hard for their fallen primarch, but to no avail. Little did they know that while Vulkan might have wished himself dead, he lives still. As the war continues without him, all eyes turn to Ultramar and Guilliman's new empire there, and Vulkan's sons are drawn into an insidious plot to end the Heresy by the most underhand means imaginable.

[The Great Devourer Omnibus](#) Black Library
This omnibus features the novels 'Grey Knights', 'Dark Adeptus', and 'Hammer of Daemons'.
[The Great Betrayal](#) Games Workshop
The Salamanders Chapter, fire-born sons of Vulkan, unite to face a threat to their very existence in this omnibus edition of the Tome of Fire trilogy. The Salamanders have a long and noble history, standing proud among the First Founding Space Marine Chapters. Though their appearance can be terrifying, they are deeply honourable, and will go to any lengths to safeguard the Imperium and its billions of teeming citizens. After the death of their captain, Da ’ kir and Tsu ’ gan, battle-brothers and rivals, face enemies from within and without. As their paths diverge and they face trials that will test them to their very limits, their destinies draw them back together for one final confrontation... New edition of a great-value omnibus that contains all three novels in the Tome of Fire trilogy - Salamander, Firedrake and Nocturne - plus a host of additional short stories.

[Born of Flame](#) Salamander
In the ancient days of the Old World, long before the time of men, dwarfs and elves were adversaries. Now, for the first time, they become allies in a quest for vengeance after the son of the dwarf king is slain. Original.
[Deathfire](#) Games Workshop
The world of Damnos faces annihilation by the necrons, until the Ultramarines arrive to even the odds. When Damnos is hit by cataclysmic earthquakes, an ancient force is awakened. Deep beneath the earth, the necrons rise from their slumber to decimate the human populace. All appears lost until salvation comes from the heavens...
The Ultramarines brave an orbital bombardment to deploy their forces on Damnos. They are led by two legendary warriors - Captain Cato Sicarius and Chief Librarian Tigurius. They are the planet's last, great hope against the remorseless alien foes, but tensions within their ranks threaten to derail victory. As battle rages on Damnos, and the Ultramarines seek to defeat their soulless enemies, Tigurius receives a terrible vision - a vision telling of the death of a hero...
[Fear the Alien](#) Bright Sparks
A new anthology of short stories delving into the secret history of the Horus Heresy. After the betrayal at Isstvan, Horus begins his campaign against the Emperor, a galaxy-wide war that can lead only to Terra. But the road to the final confrontation between father and son is a long one – seven years filled with secrecy and silence, plans and foundations being formed across distant stars. An unknown history is about to be unveiled as light is shed on the darkest years of the Horus Heresy, and revelations will surface that will shake the Imperium to its very foundation...

[Salamanders: The Omnibus](#) Fantasy Flight Games
This Horus Heresy collection contains the novellas Promethean Sun and Scorched Earth, the novel Sons of the Forge and two connected short stories. Born of the fiery world of Nocturne, the Salamanders believe in self sacrifice and the sanctity of human life. Their father Vulkan was raised on this world, a blacksmith's son from humble origins who became a primarch of the Emperor of Mankind and forged his sons into a Legion. Their saga is one of heroism, betrayal, tragedy and rebirth. They have returned from the edge of extinction more than once, forever embattled, never bowed, the Legion and their primarch the epitome of defiance in the face of adversity. Unto the anvil, born of flame.
[First Founding](#) Games Workshop
An ancient evil returns to the Warhammer World The End Times are coming. As the forces of Chaos threaten to drown the world in madness, Mannfred von Carstein and Arkhan the Black put aside their difference and plot to resurrect the one being with the power to stand against the servants of the Ruinous Powers and restore order to

the world - the Great Necromancer himself. As they set about gathering artefacts to use in their dark ritual, armies converge on Sylvania, intent on stopping them. But Arkhan and Mannfred are determined to complete their task. No matter the cost, Nagash must rise again.
[The Great Betrayal](#) Games Workshop
The Salamanders attempt a daring rescue mission deep in Dark Eldar territory in order to reveal more secrets held within the Tome of Fire. When Chaplain Elysius of the Salamanders is taken captive by Dark Eldar, he faces a fight for survival at the hands of these cruel aliens. The Firedrakes of 1st Company attempt a daring rescue mission, but much more is at stake than the Chaplain ’ s life. He holds the key to secrets buried beneath Mount Deathfire, secrets that could reveal the damnation – or salvation – of their home world.
[Grimblades](#) Black Library
Ian Smith, former president of Rhodesia, spares few of his opponents as heives a forthright account of one of Africa's most controversial politicalareers.;Smith details his boyhood in Southern Rhodesia, his enlistment intohe Royal Air Force and his active service during World War II. After the war,e joined the United Federal Party and initiated moves with various Britishovernments under Macmillian and Douglas-Home. This resulted in thenilateral Declaration of Independence, and then Britain led the world indopting sanctions against Rhodesia.;He also tells how the Britishovernment's poor handling of the Rhodesian situation led to unrest in therea which Henry Kissinger tried unsuccessfully to quell. Eventually theirst majority elections were held, the results of which Margaret Thatcherrefused to recognise, leading to the Marxist-orientated rule of Presidentugabe.;This autobiography deals with many political events that have beenonveniently glossed over. It presents a fascinating portrait of one of the0th century's most distinguished political figures.

[The Hunt for Vulkan](#) Games Workshop
The world of Herodian IV is doomed when the nightmarish tyranid hive fleets descend from the depths of space, intent on devouring every living thing there. In the vital hours before the planeet is lost, Inquisitor Kalipsia and a team of Deathwatch Spaces Marines are sent on a mission to investigate a mysterious research outpost. The terrible secret they uncover could affect the fate of all humanity, but can they escape to dafety before they are torn apart by the ravenous alien borders?
[The Return of Nagash](#) Games Workshop
First Founding is the latest supplement for Deathwatch. The First Founding Legions were crafted by the Emperor himself, and they forged the Imperium in bloody combat as they waged the Great Crusade across the galaxy. First Founding details the nine Chapters directly formed from the loyalist Space Marines Legions, and includes new rules from solo modes to new advances specialities. Of these nine Chapters, First Founding features the final four Chapters not discussed in previous Deathwatch rulebooks. This exciting supplement includes the background of the nine Traitor Legions and their fall to the seduction of the Ruinous Powers. Additionally, for the first time in Deathwatch, First Founding provides new rules for Battle-Brothers to have followers.
[Sons of the Selenar](#) Black Library
Vulkan lies in state beneath the Fortress of Hera, and yet many of his sons still refuse to believe that he is tuly dead. After a seemingly miraculous rescue by the Ultramarines, Artellus Numeon, once captain of the Pyre Guard, urges the other Salamanders on Macragge to leave Imperiu Secundus and return their primarch's body to the home world of Nocturne - there to be reborn in the flames of Mount Deathfire. But Numeon grapples endlessly with hi doubts and fears for the future of the Legion, while their foes seek to carve out new destinies of their own...