

Sams Teach Yourself Java 6 In 21 Days Rogers Cadenhead

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[Sams Teach Yourself Database Programming with Visual C++ 6 in 21 Days](#)

Sams Publishing

A structured tutorial presenting the C++ language in a series of short, easy-to-understand lessons.

[Sams Teach Yourself Java 2 in 21 Days](#) Sams Publishing

Updated and improved edition of the best-selling and popular tutorial, covering the popular Java programming language.

[Sams Teach Yourself Java in 24 Hours](#) Sams

Computer programming with Java is easier than it looks. In just 24 lessons of one hour or less, you can learn to write computer programs in Java. Using a straightforward, step-by-step approach, popular author Rogers Cadenhead helps you master the skills and technology you need to create desktop and web programs, web services, an Android app, and even Minecraft mods in Java. Each lesson builds on what you've already learned, giving you a rock-solid foundation for real-world success. Full-color figures and clear step-by-step instructions visually show you how to program with Java. Quizzes and Exercises at the end of each chapter help you test your knowledge. Notes, Tips, and Cautions provide related information, advice, and warnings. Learn how to...

- Set up your Java programming environment
- Write your first working program in just minutes
- Control program decisions and behavior
- Store and work with information
- Build straightforward user interfaces
- Create interactive web programs
- Use threading to build more responsive programs
- Read and write files and XML data
- Master best practices for object-oriented programming
- Use Java 9's new HTTP client
- Use Java to create an Android app
- Expand your skills with closures
- Create Minecraft mods with Java

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[Sams Teach Yourself HTML, CSS, and JavaScript All in One](#) McGraw-Hill Education

'Sams Teach Yourself Perl in 21 Days' covers the basics in the first few chapters, and then moves on to practical uses of Perl and in-depth discussions of more advanced topics. Perl is a popular programming language typically used in Unix systems.

[Sams Teach Yourself Wireless Java with J2ME in 21 Days](#) Sams Publishing

Learn UML, the Unified Modeling Language, to create diagrams describing the various aspects and uses of your application before you start coding, to ensure that you have everything covered. Millions of programmers in all languages have found UML to be an invaluable asset to their craft. More than 50,000 previous readers have learned UML with Sams Teach Yourself UML in 24 Hours. Expert author Joe Schmuller takes you through 24 step-by-step lessons designed to ensure your understanding of UML diagrams and syntax. This updated edition includes the new features of UML 2.0 designed to make UML an even better modeling tool for modern object-oriented and component-based programming. The CD-ROM includes an electronic version of the book, and Poseidon for UML, Community Edition 2.2, a popular UML modeling tool you can use with the lessons in this book to create UML diagrams immediately.

[Sams Teach Yourself SQL in 10 Minutes](#) Pearson Education

The overriding purpose of this title is to make programmers marketable. The software industry will leave behind any developer who does not have object-oriented development skills, and this book helps the developer to quickly get up to speed with objects.

[HTML, CSS, and JavaScript All in One](#) Sams Publishing

A tutorial introducing Java basics covers programming principles, integrating applets with Web applications, and using threads, arrays, and sockets.

[Sams Teach Yourself C++ in 24 Hours](#) Sams Publishing

[Sams Teach Yourself Java 6 in 21 Days](#) Sams Publishing

[Sams Teach Yourself Java in 24 Hours](#) Sams Publishing

Join the leagues of thousands of programmers and learn C++ from some of the best. The fifth edition of the best seller Sams Teach Yourself C++ in 21 Days, written by Jesse Liberty, a well-known C++ and C# programming manual author and Bradley L. Jones, manager for a number of high profiler developer websites, has been updated to the new ANSI/ISO C++ Standard. This is an excellent hands-on guide for the beginning programmer. Packed with examples of syntax and detailed analysis of code, fundamentals such as managing I/O, loops, arrays and creating C++ applications are all covered in the 21 easy-to-follow lessons. You will also be given access to a website that will provide you will all the source code examples developed in the book as a practice tool. C++ is the preferred language for millions of developers-make Sams Teach Yourself the preferred way to learn it!

[Java in 21 Days, Sams Teach Yourself \(Covering Java 8\)](#) Sams Publishing

Sams Teach Yourself SQL in 10 Minutes offers straightforward, practical answers when you need fast results. By working through the book's 22 lessons of 10 minutes or less, you'll learn what you need to know to take advantage of the SQL language. Lessons cover IBM DB2, Microsoft SQL Server and SQL Server Express, MariaDB, MySQL, Oracle and Oracle express, PostgreSQL, and SQLite. Full-color code examples help you understand how SQL statements are structured Tips point out shortcuts and solutions Cautions help you avoid common pitfalls Notes explain additional concepts, and provide additional information 10 minutes is all you need to learn how to... Use the major SQL statements Construct complex SQL statements using multiple clauses and operators Retrieve, sort, and format database contents Pinpoint the data you need using a variety of filtering techniques Use aggregate functions to summarize data Join two or more related tables Insert, update, and delete data Create and alter database tables Work with views, stored procedures, and more

Sams Teach Yourself SQL in 24 Hours Sams Publishing
Demonstrates the power of the programming language while explaining how to use Java to spice up a Web page with games, animation, and special effects
Java in 24 Hours, Sams Teach Yourself (Covering Java 8)
Sams Publishing

A new edition of a best-selling Java tutorial covers the latest developments in Java--with special emphasis on Android programming--as well as core Java programming topics for those familiar with the basics of programming but new to Java. Original.

Covering Java 7 and Android Pearson Education

In just 24 lessons of one hour or less, you will learn professional techniques to design and build efficient databases and query them to extract useful information. Using a straightforward, step-by-step approach, each lesson builds on the previous one, allowing you to learn the essentials of ANSI SQL from the ground up. Example code demonstrates the authors' professional techniques, while exercises written for MySQL offer the reader hands-on learning with an open-source database. Included are advanced techniques for using views, managing transactions, database administration, and extending SQL. Step-by-step instructions carefully walk you through the most common SQL tasks. Q&As, Quizzes, and Exercises at the end of each chapter help you test your knowledge. Notes and Tips point out shortcuts and solutions. New terms are clearly defined and explained. Learn how to... Use SQL-2003, the latest standard for the Structured Query Language Design and deploy efficient, secure databases Build advanced queries for information retrieval Sort, group, and summarize information for best presentation Tune databases and queries for maximum performance Understand database administration and security techniques For more than ten years the authors have studied, applied, and documented the SQL standard and its application to critical database systems. Ryan Stephens and Ron Plew are entrepreneurs, speakers, and cofounders of Perpetual Technologies, Inc. (PTI), a fast-growing IT management and consulting firm which specializes in database technologies. They taught database courses for Indiana University--Purdue University in Indianapolis for five years and have authored more than a dozen books on Oracle, SQL, database design, and the high availability of critical systems. Arie D. Jones is Senior SQL Server database administrator and analyst for PTI. He is a regular speaker at technical events and has authored several books and articles. Category: Database Covers: ANSI SQL User Level: Beginning--Intermediate Register your book at informit.com/title/9780672330186 for convenient access to updates and corrections as they become available.

Sams Teach Yourself Java 2 in 24 Hours Sams Publishing
Covers UML syntax and diagrams, object-oriented design, links, associations, inheritance, the development process, and

modeling systems

Sams Teach Yourself Java in 21 Days Sams Publishing

Takes a tutorial approach towards developing and serving Java applets, offering step-by-step instruction on such areas as motion pictures, animation, applet interactivity, file transfers, sound, and type. Original. (Intermediate).

Sams Teach Yourself Android Application Development in 24 Hours Pearson Education

JavaScript is one of the easiest, most straightforward ways to enhance a website with interactivity. Sams Teach Yourself JavaScript in 24 Hours, 4th Edition serves as an easy-to-understand tutorial on both scripting basics and JavaScript itself. The book is written in a clear and personable style with an extensive use of practical, complete examples. It also includes material on the latest developments in JavaScript and web scripting. You will learn how to use JavaScript to enhance web pages with interactive forms, objects, and cookies, as well as how to use JavaScript to work with games, animation, and multimedia.

Sams Teach Yourself Programming with Java in 24 Hours
John Wiley & Sons

In just 24 lessons of one hour or less, you can learn how to create Java applications with the free NetBeans visual editing tools. Using a straightforward, step-by-step approach, popular author Rogers Cadenhead helps you master the skills and technology you need to create desktop and web programs, web services, and even a browser game in Java. Each lesson builds on what you've already learned, giving you a solid understanding of the basic concepts and terminology. Full-color figures and clear step-by-step instructions visually show you how to program with Java. Quizzes and Exercises at the end of each chapter help you test your knowledge. Notes, Tips, and Cautions provide related information, advice, and warnings. Learn how to... Set up your Java programming environment Write your first working program in just minutes Control program decisions and behavior Store and work with information Build straightforward user interfaces Create interactive web programs Use threading to build more responsive programs Build a browser-based game from start to finish Read and write files and XML data Master best practices for object-oriented programming Create flexible, interoperable web services with JAX-WS Integrate graphics into your applications

Sams Teach Yourself Java 6 in 21 Days, 5/e(SAMS).

Sams Teach Yourself Java 6 in 21 Days

In arenas ranging from enterprise development to Android app programming, Java remains one of the world's most popular programming languages. Sams Teach Yourself Java in 21 Days helps the serious learner gain true mastery over the new Java 9. In this book's straightforward, step-by-step approach, each lesson builds on everything that's come before, helping readers learn Java's core features and techniques from the ground up. Friendly, accessible, and conversational, this book offers a practical grounding in the language, without ever becoming overwhelming or intimidating. Week 1 introduces the basic building blocks of the Java programming language: keywords, operators, class and object definitions, packages, interfaces, exceptions, and threads. Week 2 covers the Swing graphical user interface class libraries and the important classes that support data structures, string handling, dates and times. Week 3 ventures into the hottest areas of Java programming: web services, Java servlets, network

programming, database programming and Android development.

SQL in 10 Minutes a Day, Sams Teach Yourself Sams Publishing

Offers an updated tutorial for beginners explaining how to use Java to create desktop and Web programs, applications, and web services.

Sams Teach Yourself Beginning Programming in 24 Hours Sams Publishing

Sams Teach Yourself HTML, CSS and JavaScript All in One The all-in-one HTML, CSS and JavaScript beginner's guide: covering the three most important languages for web development. Covers everything beginners need to know about the HTML and CSS standards and today's JavaScript and Ajax libraries - all in one book, for the first time

Integrated, well-organized coverage expertly shows how to use all these key technologies together Short, simple lessons teach hands-on skills readers can apply immediately By best-selling author Julie Meloni Mastering HTML, CSS, and JavaScript is vital for any beginning web developer - and the importance of these technologies is growing as web development moves away from proprietary alternatives such as Flash. Sams Teach Yourself HTML, CSS, and JavaScript All in One brings together everything beginners need to build powerful web applications with the HTML and CSS standards and the latest JavaScript and Ajax libraries. With this book, beginners can get all the modern web development knowledge you need from one expert source. Bestselling author Julie Meloni (Sams Teach Yourself PHP, MySQL and Apache All in One) teaches simply and clearly, through brief, hands-on lessons focused on knowledge you can apply immediately. Meloni covers all the building blocks of practical web design and development, integrating new techniques and features into every chapter. Each lesson builds on what's come before, showing you exactly how to use HTML, CSS, and JavaScript together to create great web sites.