

Sell Crowdfunding Products On Tv Fast Track To Retail Using As Seen On Tv Diy Kickstarter And Indiegogo

Yeah, reviewing a books **Sell Crowdfunding Products On Tv Fast Track To Retail Using As Seen On Tv Diy Kickstarter And Indiegogo** could build up your near associates listings. This is just one of the solutions for you to be successful. As understood, achievement does not recommend that you have astounding points.

Comprehending as competently as union even more than extra will have the funds for each success. next to, the pronouncement as well as keenness of this Sell Crowdfunding Products On Tv Fast Track To Retail Using As Seen On Tv Diy Kickstarter And Indiegogo can be taken as skillfully as picked to act.



Entertainment Science Createspace Independent Publishing Platform
Join the "Bob Ross of LEGO" in constructing cool creations with this how-to guide that brings legendary builds to life! Looking for something a little more exciting than your average LEGO® guide? You're in luck! Not only does this spectacular book offer step-by-step instructions for fun builds and crafts, it also includes intriguing trivia, micro challenges, and advice to boost your creative confidence. You'll also learn all about the author, Adam Ward, a professional artist who hosts the popular YouTube series Brick x Brick--and who wants you to become the best builder you can be. With a difficulty rating provided for each build, this is the perfect pick for LEGO® lovers of every skill-level. Get ready to make a masterpiece!

Marketing That Works Project Nile

Learn from the horror stories of others. Don't make the mistake of a wildly successful crowdfunding campaign that results in personal financial failure. Gain product launch insights and market testing secrets that overcome knock-offs and maximize Kickstarter, Indiegogo, and Do It Yourself results. Don't spend thousands of dollars on patents, prototypes and manufacturing too early in the invention sequence. Choose the best "As Seen On TV" category partner to fast track products onto the retail shelves of Walmart, Walgreens, CVS, Bed, Bath & Beyond and internationally. Learn to pitch your ideas with no patent, using a simple hand-made prototype and smartphone demo video. Work with trusted licensees, who thrive using a confidential speed to market strategy. Get a sneak peek on the other side of the table, with industry insider, Carrie Jeske. The key is working with the right company to complete early stage market viability testing privately, before putting your idea on crowdfunding sites or other public domain sources. If your ideas meet the narrow criteria of the "As Seen On TV" you could have the next big winner in the \$350 billion dollar DR-TV industry. As Seen On TV is not Crowdfunding. It's a home run, direct to consumer, business shot with hit products selling a whopping 5-8 million pieces a year for a short product life cycle of 1-5 years. Each product must solve and everyday problem in a visually appealing way. Since the cost of TV media is high, products much have mass appeal to the widest market segments. Inventing is a gamble. Whether you're rich or poor, business savvy or an independent inventor, big company or small, we are all at the mercy of the elusive mass market consumer. No human can guarantee success. That's why it's so important to use low-cost, high-return inventing strategies and stay within the sequence you're about the learn. Inventing is both an art and a science; the two combinations don't always give us a guaranteed formula for success. Whatever the source of your dream or your motivation. This book will deliver a path to the fastest, low-cost/high-return inventing strategy on the planet. There are spiritual and physical laws of reaping and sowing. If you plant beans, you harvest beans. Want corn? Plant corn. So it is with inventing. If you want great wealth, start investing your money in education and your time either helping others succeed or being genuinely happy for them when they do. Stroll by the ASOTV shelves at retail and realize there is no other place in the entire store where so many independent inventors' products are available to be purchased. Some inventors are making millions. You can be next.

Create Simple Products for As Seen on TV Berrett-Koehler Publishers

The entertainment industry has long been dominated by legendary screenwriter William Goldman 's "Nobody-Knows-Anything" mantra, which argues that success is the result of managerial intuition and instinct. This book builds the case that combining such intuition with data analytics and rigorous scholarly knowledge provides a source of sustainable competitive advantage – the same recipe for success that is behind the rise of firms such as Netflix and Spotify, but has also fueled Disney 's recent success. Unlocking a large repertoire of scientific studies by business scholars and entertainment economists, the authors identify essential factors, mechanisms, and methods that help a new entertainment product succeed. The book thus offers a timely alternative to "Nobody-Knows" decision-making in the digital era: while coupling a good idea with smart data analytics and entertainment theory cannot guarantee a hit, it systematically and substantially increases the probability of success in the entertainment industry. Entertainment Science is poised to inspire fresh new thinking among managers, students of entertainment, and scholars alike. Thorsten Hennig-Thurau and Mark B. Houston – two of our finest scholars in the area of entertainment marketing – have produced a definitive research-based compendium that cuts across various branches of the arts to explain the phenomena that provide consumption experiences to capture the hearts and minds of audiences. Morris B. Holbrook, W. T. Dillard Professor Emeritus of Marketing, Columbia University Entertainment Science is a must-read for everyone working in the entertainment industry today, where the impact of digital and the use of big data can 't be ignored anymore. Hennig-Thurau and Houston are the scientific frontrunners of knowledge that the industry urgently needs. Michael K ö Imel, media entrepreneur and Honorary Professor of Media Economics at University of Leipzig Entertainment Science 's winning combination of creativity, theory, and data analytics offers managers in the creative industries and beyond a novel, compelling, and comprehensive approach to support their decision-making. This ground-breaking book marks the dawn of a new Golden Age of fruitful conversation between entertainment scholars, managers, and artists. All è gre Hadida, Associate Professor in Strategy, University of Cambridge

Concepts, Applications, and Skill Development Createspace Independent Publishing Platform

"The book will focus on three major areas of the digital economy in China that are, by nature, inter-linked: (a) The boom of e-commerce on consumer goods. Alibaba's online shopping platforms Taobao and Tmall have nearly twice as many active buyers than the U.S. site eBay. It has already disrupted new shopping malls in China, but itself is also being disrupted by the mobile culture and social network. The mobile disruption in China is more thorough than the developed world: immature industries such as retail and logistics will leapfrog straight from the early industrial age to the internet one. (b) The beginning of the multi-screen age and mobile Internet for China consumers. The mobile consumption is growing so rapidly that the shopping malls, a new development in China by itself, have already been

disrupted by online-to-offline (O2O) retail consumption. What's more, the growth and positive spillovers go beyond consumer goods sector to services, entertainment, media, finance and even traditional industry sectors. (c) Mobile internet is more about lifestyle and entertainment for China's online community (which tends to be younger than that in the US). The Chinese youth are pouring money into online games, video and music downloading, and virtual goods/ online personas in imaginary worlds. To meet the quest for high quality contents, the tech giants are not only betting on set-top box to convert TV and theatre viewers to online but also creating their own contents; meanwhile, the China market is changing the DNA of Hollywood's blockbuster movies"--

Crowdfunding Basics in 30 Minutes Ballantine Books

With the growth of information technology, many new communication channels and platforms have emerged. This growth has advanced the work of crowdsourcing, allowing individuals and companies in various industries to coordinate efforts on different levels and in different areas. Providing new and unique sources of knowledge outside organizations enables innovation and shapes competitive advantage. Crowdsourcing: Concepts, Methodologies, Tools, and Applications is a collection of innovative research on the methods and applications of crowdsourcing in business operations and management, science, healthcare, education, and politics. Highlighting a range of topics such as crowd computing, macrotasking, and observational crowdsourcing, this multi-volume book is ideally designed for business executives, professionals, policymakers, academicians, and researchers interested in all aspects of crowdsourcing.

How Entrepreneurial Marketing Can Add Sustainable Value to Any Sized Company BOOM! Studios

Raise Money Without a Bank Or a VC, Through The Crowd! For many startups and growing companies, gaining marketing exposure and raising external funding from investors are #1 and #2 on their priority list. But, until recently, they were always separate activities - first you would raise the money, and then you would spend it on marketing. The advent of equity crowdfunding means these two critical tasks can be done at the same time. This is a game-changer. Equity Crowdfunding - A Hybrid of Venture Capital and Kickstarter. Unlike venture capital, the company founders get to set their own offer terms, retain their company culture, and bring on dozens, or even hundreds of shareholders rather than just a tiny handful - and gain all the promotional benefits that come with this. And unlike the crowdfunding offered by sites like Kickstarter and Indiegogo, equity crowdfunding allows a company to offer shares in itself, instead of a pre-ordered product. This means equity crowdfunding can be used by far more types of businesses, and typically attracts a lot more money. Companies regularly raise hundreds of thousands, or even millions of dollars through equity crowdfunding. This Book Will Show You How! Equity crowdfunding offers amazing potential for startups and growing companies, but it is also a very steep learning curve. Many companies begin with no real idea of how to choose a platform, how to craft their pitch, or what they should be doing to drive people to their offer page and invest. In this step-by-step guide, you will learn: The forces which have brought equity crowdfunding to where it is today How to tell whether equity crowdfunding will be a good fit for your company The biggest mistakes that can kill an offer before it has even begun How to build critical momentum - one company raised 1 million in 96 seconds! How to construct a marketing plan to get people literally counting down to your launch How to salvage an offer which is "stuck," and re-ignite the momentum What past campaigns wished they had known before they had started The incredible impact equity crowdfunding can have on your business and profile The World's First Comprehensive Resource Featuring the very best strategies from 20 real companies who have used equity crowdfunding to raise millions of dollars, euros and pounds. And the expert advice from 12 market-leading platforms at the forefront of the equity crowdfunding revolution. This book is truly global in scope, featuring contributions from the United Kingdom, the United States, France, the Netherlands, Germany, Sweden, Finland, Estonia, Canada, the Middle East, Australia and New Zealand. This is THE complete guide, with no prior knowledge assumed, and will teach you equity crowdfunding from the ground up. "

Reward and Donation Crowdfunding BenBella Books

The book is informative, apt details for both beginners and experienced Fundraisers. This book covers the basic idea of Reward Based Crowdfunding and Donation Based Crowdfunding. The main headlines of this book are:-

- Reward-based crowdfunding: This type of Crowdfunding is also known as the non-equity way of funding your project. It has been widely used for funding campaigns like supporting a free development of software, promotion of motion pictures, aiding scientific research and development of inventions, etc. The people who are funding are hopeful of returns from the project.
- Donation-based Crowdfunding: The best example for this would be raising funds from individuals to support personal or social causes.

Applications Of Crowdfunding

1. Crowdfunding for personal & Individual Use
2. Crowdfunding for real estate
3. Crowdfunding for startups
4. Crowdfunding for businesses
5. Crowdfunding loans
6. Crowdfunding college debt

Opportunities in the Largest and Fastest Information Consumption Boom

Springer Nature

More Than Money Jamey Stegmaier knows crowdfunding. He's a veteran of seven successful Kickstarter campaigns (and counting) that have raised over \$1.4 million, and he's the proprietor of the widely read Kickstarter Lessons blog. In this book he offers a comprehensive guide to crowdfunding, demonstrating that it can be a powerful way for entrepreneurs to grow their businesses by building community and putting their customers first. This book includes over forty stories of inspiring successes and sobering disasters. Stegmaier uses these examples to demonstrate how to (and how not to) prepare for a campaign, grow a fan base, structure a pitch, find new backers, and execute many other crucially important "nuts and bolts" elements of a successful crowdfunding project. But Stegmaier emphasizes that the benefits of crowdfunding are much more about the "crowd" than the "funding." He shows that if you treat your backers as people, not pocketbooks—communicate regularly and transparently with them, ask their opinions, attend to their

needs—they'll become advocates as well as funders, exponentially increasing your project's chances of succeeding.

How to Get in on the Explosive Growth of the Real Estate Crowdfunding Industry McGraw Hill Professional

Fully updated in February 2014, this is the definitive book on equity crowdfunding for startups i.e. selling shares in your company using Title III of the JOBS Act. Raising venture capital has become easier, with the passage of the JOBS Act. It's new, it's different, and it's big! The SEC is about to release its final restrictions over the next two months - so now is the time to get on-board. Selling shares in your startup through CrowdFunding is a big deal. It's going to totally change the whole way venture capital is raised. CrowdFunding has been used for causes and projects, but the new Act allowing you to crowdfund your startup takes it to a whole new level. This book is for entrepreneurs to quickly understand what they need to know and where to find it. It's more than about using KickStarter or IndieGoGo to collect the cash. You need to set up a real company with real customers and real cashflow. This book covers what you need to do to make crowdfunding your startup a success. The book has 5 sections: 1. How Crowdfunding Works for Startups. After a quick explanation of how crowdfunding came to be, the book looks at how crowdfunding fits into the field of venture capital. Then it addresses how the JOBS Act has changed things, with a detailed commentary on the 10 most important changes. The chapter ends with suggestions for where crowdfunding would be best used, and perhaps not so well suited. 2. Setting up a Company Worth Funding. You have to get the dogs to eat the dog food (i.e. will customers buy?), and you have to do it better than the competition. Investors expect you to make money. You can't wait forever; you have to lift off quickly. And you need to get the boring stuff, like legal documents and company status, right. 3. Raising the cash. Making the company attractive to investors - means understanding how crowdfunding works for them. Then readers are taken through the critical part of putting a value on the company and pricing its shares. Get this wrong and you will work for years for nothing, or you won't get funded. Then you have to build trust, reach investors and collect the money! 4. You have the cash - now what? Well, now you have the money, you have to perform and build all that value your promised! You are going to have to spend a lot of time talking to investors. Since few companies raise all they need the first round, you have to spend time looking for investors for the second round. And then, critically, for your investors, you will have to reach the liquidity event, when investors can cash out. 5. The Future of Crowdfunding for StartUps. It could all go horribly wrong (but we don't think so) and you need to be ready to answer criticisms. Here the book helps you figure out what to say. The book then speculates on the possible bright future for crowdfunding for startups. It is all so new that many possibilities are opening up. It makes sense to see them before others do. The full text of the JOBS Act and the CROWDFUND Act are appended. Rupert Hart is uniquely positioned to write this book, with experience in venture finance and running, startups. He worked with Hermann Hauser, founder of ARM, the company that designs the chips for the iPhone. He worked with IDEO on new ventures. He helped set up E*Trade UK. He has run several startups. He is the author of "Recession Storming: Thriving in Downturns through Superior Marketing, Pricing and Product Strategies" which was #1 in books to do with "Recession" on Amazon.com for 3 years. He has appeared in the International Herald Tribune and BBC TV's Business Breakfast. He holds an MBA from INSEAD, one of the world's top business schools. This is the book to buy! Please note that the SEC is still weighing in on some aspects of the JOBS Act, restricting certain aspects; Please check www.sec.gov for latest rulings. You are advised to take legal advice before starting your crowdfunding campaign.

Crowdfunding and the Democratization of Finance Berkley

Learn how to turn YOUR knowledge into a book that will stand out from the competition and sell!

The Mom Inventors Handbook, How to Turn Your Great Idea into the Next Big Thing, Revised and Expanded 2nd Ed Createspace Independent Publishing Platform

Master the art of crowdfunding to launch your product on Indiegogo and Kickstarter. Whether you're just starting out or already have a booming business, this is the exact playbook the most innovative companies are using to launch successful products today. What if you could build a community that eagerly counted down the days until they could buy your product? What if you could develop such powerful positioning in your market that you rose above your competition? And what if you could actually feel confident your product was going to be successful before you pressed the launch button? CROWDFUNDED is not just another "how-to" book on launching products. There is no fluff here. No feel good stories without substance. No claims without data. This is a no BS blueprint for launching a successful crowdfunding campaign. Mark Pecota, CEO and co-founder of the most successful crowdfunding agency LaunchBoom, reveals the system his team has developed since 2015 - a system that has raised over \$50 million on Indiegogo and Kickstarter. Stop waiting for the right opportunity to launch your crowdfunding campaign. This is it and this book will show you how. REVIEWS FROM INDUSTRY EXPERTS "Mark Pecota has been in the crowdfunding space since 2015 and it really shows. The sheer amount of million dollar campaigns that LaunchBoom has been a part of is staggering. Mark's data driven approach for pre-launch and launch are second to none. If you want to crowdfund an innovative product, you want to have him on your team." - Mark Regal, Director of Hardware and Technology @ Indiegogo "The Internet is riddled with one-off information on how select campaigns succeed, but this book goes over the exact framework LaunchBoom has used to successfully launch hundreds of campaigns." - Scott Adamson, Co-Founder @ Kickbooster "Listen to LaunchBoom. Whether you're a first-timer or a seasoned creator, this book will teach you something new about how crowdfunding works complimented by proven strategies to reach success." - Jason Furie, Content and Community @ BackerKit

The Mom Inventors Handbook, How to Turn Your Great Idea Into the Next Big Thing, Revised and Expanded 2nd Ed, 2nd Edition Policy Press

Dream of launching a new product, project or startup? Wish granted! Thanks to crowdfunding, today's hottest form of investment, suddenly anyone can bring any idea or invention to life on the Internet. The world's leading guide to raising money online, The Crowdfunding Bible shows you how to launch, market and successfully run a high-tech fundraising campaign, regardless of industry or budget. It reveals the secrets to catching the media and public's eye, and attracting donors, in a language that everyone can understand. From books to films, albums, events and consumer products and video games, dive in to discover the new world of venture capital waiting at your fingertips. FEATURES: Best Crowdfunding Sites and Services / Full Guides: How to Start & Promote Any Project / Expert Tips and Advice / PR and Social Media Strategies / Advice from Top Creators. "Every entrepreneur thinking about jumping into the wild world of crowdfunding needs to read this." -J. Jennings Moss, Editor, Portfolio.com

The Proven Crowdfunding System For Launching Products, Raising Millions, And Scaling Brands Using Indiegogo And Kickstarter Sell Crowdfunding Products on TV/Fast Track to Retail Using ?As Seen on TV?, DIY, Kickstarter

and Indiegogo

As featured on The Today Show The definitive guide for aspiring product entrepreneurs – packed with important new resources Written specifically for people seeking to turn their ideas into marketable products, this new edition of The Mom Inventors Handbook takes you step by step through the process, covering the latest, most innovative ways to create, fund, manufacture, and successfully sell products on a wide scale. A great deal has changed since the original publication in 2005. This edition covers everything novice entrepreneurs need to succeed in today ' s business landscape. New materials include: Detailed steps on prototyping, manufacturing, and safety Updated information on patents and trademarks New chapter covering crowdfunding, microloans, peer-to-peer loans, SBA loans, and angel investors New chapter on creative, alternative sales channels, including Groupon, Living Social, QVC Sprouts, Zulily In-depth coverage of video marketing and DIY Public Relations Simple steps for licensing "I am asked every day for advice about how to get products onto the shelves of our clubs. The answer to this question is in your hands." -- from the foreword by Julie Martin-Allen, Senior Director of Showcase Events, Sam's Club "We could not have done this without The Mom Inventors Handbook . . . our 'business bible.'" -- Lisa Hoskins-Holmes and Karen Wildman, creators of The Bheestie Bag "I'm not a mom--or a woman--but I used The Mom Inventors Handbook to bring my [product] to market, and it won Best New Product awards at our first two national tradeshows!" -- Tony Deitch, creator of Sasquatch! Pet Beds "I used The Mom Inventors Handbook at the beginning of my journey. My product was selected as one of the winning products on the TV Show Shark Tank and is now distributed internationally." -- Tiffany Krumins, creator of Ava the Elephant "When I had the idea for Carry-Her Doll Carriers and found The Mom Inventors Handbook, I couldn't put it down! I ' m on track to sell 85,000 units this year with my new placements in Toys "R" Us, FAO Schwartz, and Walmart!" -- Roberta Wagner, creator of Carry-Her Doll Carriers

Equity Crowdfunding Springer Nature

You may not know it, but you are sitting on a goldmine. Your knowledge, passions, and skills can be transformed into a lucrative income stream that requires no college degree, zero employees, and less than \$50 to get started. Whether it takes shape as a full-fledged business, a side hustle, or automated earnings is up to you! Before you can monetize what you know, you ' ll need to learn the dynamics of the knowledge economy. There ' s no one better to teach you than Graham Cochrane—business coach, YouTuber, and founder of The Recording Revolution, a once no-name blog about music turned 7-figure business that requires fewer than 5 hours per week of work. With How to Get Paid for What You Know, he provides a proven 6-step system for turning your ideas, skills, and passions into an income stream that puts money in your bank account day and night, whether you ' re working or not. In this book, you ' ll learn how to:

- Discover your idea and ensure it will be profitable,
- Build an audience,
- Package your knowledge into a highly desirable digital product,
- Sell online in an authentic and ethical way,
- Leverage simple online tools to market your product, and
- Automate the entire process so that income flows to you even when you ' re not working.

Follow these steps and you ' ll be well on your way to creating better stability in your income and finding more fulfillment in your work and, ultimately, your life. How to Get Paid for What You Know is your essential guide to a new and better way to make a living.

Management Fundamentals I30 Media Corporation

Speaking at a 1913 National Geographic Society gala, Hiram Bingham III, the American explorer celebrated for finding the "lost city" of the Andes two years earlier, suggested that Machu Picchu "is an awful name, but it is well worth remembering." Millions of travelers have since followed Bingham's advice. When Bingham first encountered Machu Picchu, the site was an obscure ruin. Now designated a UNESCO World Heritage Site, Machu Picchu is the focus of Peru's tourism economy. Mark Rice's history of Machu Picchu in the twentieth century—from its "discovery" to today's travel boom—reveals how Machu Picchu was transformed into both a global travel destination and a powerful symbol of the Peruvian nation. Rice shows how the growth of tourism at Machu Picchu swayed Peruvian leaders to celebrate Andean culture as compatible with their vision of a modernizing nation. Encompassing debates about nationalism, Indigenous peoples' experiences, and cultural policy—as well as development and globalization—the book explores the contradictions and ironies of Machu Picchu's transformation. On a broader level, it calls attention to the importance of tourism in the creation of national identity in Peru and Latin America as a whole.

Six Figure Crowdfunding PublicAffairs

Do you know where your money is? More importantly, do you know what your money is doing? Most of us feel confident that we know what money is. But few of us feel confident in taking responsibility for what our money does. We hand over the power of money to banks and mainstream finance with real, often damaging, consequences for people and planet. A unique collaboration between an academic and a practitioner, this book tells the story of money, from ancient Athens to the Bitcoin revolution, to explain how crowdfunding is the way for people to reclaim the power of their money in pursuit of a fairer and greener society.

CrowdFund Your StartUp! Notion Press

Drugs, disco, and debauchery: This is the wild true story of the Mutiny, the decadent hotel that embodied Miami's cocaine-fueled heyday--and inspired the legendary film Scarface. In the seventies, coke hit Miami like a hurricane, and no place attracted dealers and dopers like the Mutiny. Rock stars and models flocked to the hotel's club to order bottle after bottle of Dom and to snort lines alongside narcos, hit men, and gunrunners, while upstairs, marathon orgies raged in the elaborate fantasy suites. But as the kilos--and bodies--began to pile up, the Mutiny became target number one for law enforcement. Based on exclusive interviews and never-before-seen documents, Hotel Scarface is an extraordinary work of investigative journalism, a portrait of a city high on excess and greed.

Concepts, Methodologies, Tools, and Applications IGI Global

Most startups end in failure. Almost every failed startup has a product. What failed startups don't have are enough customers. Traction Book changes that. We provide startup founders and employees with the framework successful companies use to get traction. It helps you determine which marketing channel will be your key to growth. "If you can get even a single distribution channel to work, you have a great business." -- Peter Thiel, billionaire PayPal founder The number one traction mistake founders and employees make is not dedicating as much time to traction as they do to developing a product. This shortsighted approach has startups trying random tactics -- some ads, a blog post or two -- in an unstructured way that will likely fail. We

developed our traction framework called Bullseye with the help of the founders behind several of the biggest companies and organizations in the world like Jimmy Wales (Wikipedia), Alexis Ohanian (Reddit), Paul English (Kayak.com), Alex Pachikov (Evernote) and more. We interviewed over forty successful founders and researched countless more traction stories -- pulling out the repeatable tactics and strategies they used to get traction. "Many entrepreneurs who build great products simply don't have a good distribution strategy." -- Mark Andreessen, venture capitalist Traction will show you how some of the biggest internet companies have grown, and give you the same tools and framework to get traction.

23rd HCI International Conference, HCII 2021, Virtual Event, July 24-29, 2021, Proceedings IntroBooks

This book is for Kickstarter newbies and first-time creators. It will teach and show you how to collect potential backers early, in advance, and how to plan a Kickstarter campaign from start to finish with the aim of ensuring that you get fully funded.

[The Politics of Tourism in Twentieth-Century Peru](#) Springer

Learn from the horror stories of others. Don't make the mistake of a wildly successful crowdfunding campaign that results in personal financial failure. Gain product launch insights and market testing secrets that overcome knock-offs and maximize Kickstarter, Indiegogo, and Do It Yourself results. Don't spend thousands of dollars on patents, prototypes and manufacturing too early in the invention sequence. Choose the best "As Seen On TV" category partner to fast track products onto the retail shelves of Walmart, Walgreens, CVS, Bed, Bath & Beyond and internationally. Learn to pitch your ideas with no patent, using a simple hand-made prototype and smartphone demo video. Work with trusted licensees, who thrive using a confidential speed to market strategy. Get a sneak peek on the other side of the table, with industry insider, Carrie Jeske. The key is working with the right company to complete early stage market viability testing privately, before putting your idea on crowdfunding sites or other public domain sources. If your ideas meet the narrow criteria of the "As Seen On TV" you could have the next big winner in the \$350 billion dollar DR-TV industry. As Seen On TV is not Crowdfunding. It's a home run, direct to consumer, business shot with hit products selling a whopping 5-8 million pieces a year for a short product life cycle of 1-5 years. Each product must solve and everyday problem in a visually appealing way. Since the cost of TV media is high, products much have mass appeal to the widest market segments. Inventing is a gamble. Whether you're rich or poor, business savvy or an independent inventor, big company or small, we are all at the mercy of the elusive mass market consumer. No human can guarantee success. That's why it's so important to use low-cost, high-return inventing strategies and stay within the sequence you're about the learn. Inventing is both an art and a science; the two combinations don't always give us a guaranteed formula for success. Whatever the source of your dream or your motivation. This book will deliver a path to the fastest, low-cost/high-return inventing strategy on the planet. There are spiritual and physical laws of reaping and sowing. If you plant beans, you harvest beans. Want corn? Plant corn. So it is with inventing. If you want great wealth, start investing your money in education and your time either helping others succeed or being genuinely happy for them when they do. Stroll by the ASOTV shelves at retail and realize there is no other place in the entire store where so many independent inventors' products are available to be purchased. Some inventors are making millions. You can be next.