Soa In Practice The Art Of Distributed System Design Nicolai M Josuttis

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Designing IT for Business Innovation Morgan Kaufmann
"This book clarifies the present fast-advancing literature of the current state of art and knowledge in the areas of the development and reuse of reusable assets in emerging software systems and applications"--Provided by publisher.

Distributed System Design Springer Science & Business Media
Learn to apply the significant promise of SOA to overcome the formidable challenges of distributed enterprise development.

10th International Workshop, BPMDS 2009, and 14th International Conference, EMMSAD 2009, held at CAiSE 2009, Amsterdam, The Netherlands, June 8-9, 2009, Proceedings Australian Scholarly Publishing
Large IT organizations increasingly face the challenge of integrating various web services, applications, and other technologies into a single network. The solution to finding a meaningful large-scale architecture that is capable of spanning a global enterprise appears to have been met in ESB, or Enterprise Service Bus. Rather than conform to the hub-and-spoke architecture of traditional enterprise application integration products, ESB provides a highly distributed approach to integration, with unique capabilities that allow individual departments or business units to build out their integration projects in incremental, digestible chunks, maintaining their own local control and autonomy, while still being able to connect together each integration project into a larger, more global integration fabric, or grid. Enterprise Service Bus offers a thorough introduction and overview for systems architects, system integrators, technical project leads, and CTO/CIO level managers who need to understand, assess, and evaluate this new approach. Written by Dave Chappell, one of the best known and authoritative voices in the field of enterprise middleware and standards-based integration, the book drills down into the technical details of the major components of ESB, showing how it can utilize an event-driven SOA to bring a variety of enterprise applications and services built on J2EE, .NET, C/C++, and other legacy environments into the reach of the everyday IT professional. With Enterprise Service Bus, readers become well versed in the problems faced by IT organizations today, gaining an understanding of how current technology deficiencies impact business issues. Through the study of real-world use cases and integration patterns drawn from several industries using ESB--including Telcos, financial services, retail, B2B exchanges, energy, manufacturing, and more--the book clearly and coherently outlines the benefits of moving toward this integration strategy. The book also compares ESB to other integration architectures, contrasting their inherent strengths and limitations. If you are charged with understanding, assessing, or implementing an integration architecture, Enterprise Service Bus will provide the straightforward information you need to draw your conclusions about this important disruptive technology.

Advances in Service-Oriented and Cloud Computing SOA in PracticeThe Art of Distributed System Design
This volume contains the technical papers presented in the four high-quality workshops associated with the European Conference on Service-Oriented and Cloud Computing, ESOCC 2014, held in Manchester, UK, in September 2014: 4th International Workshop on Adaptive Services for the Future Internet, WAS4FI 2014, 2nd International Workshop on Cloud for IoT, CLIoT 2014, 2nd International Workshop on Cloud Service Brokerage, CSB 2014, and Seamless Adaptive Multi-cloud Management of Service-based Applications, SeaCloudS Workshop. The 19 revised full papers and 3 short papers were carefully reviewed and selected from 39 submissions. They focus on specific topics in service-oriented and cloud computing domains as cloud computing, service buses, Web services, service-oriented architectures, event-driven architectures, enterprise architectures, business process management, software selection and adaptation.

Hypermedia and Systems Architecture Prentice Hall Professional
Future requirements for computing speed, system reliability, and cost-effectiveness entail the development of alternative computers to replace the traditional von Neumann organization. As computing networks come into being, one of the latest dreams is now possible - distributed computing. Distributed computing brings transparent access to as much computer power and data as the user needs for accomplishing any given task - simultaneously achieving high performance and reliability. The subject of distributed computing is diverse, and many researchers are investigating various issues concerning the structure of hardware and the design of distributed software. Distributed System Design defines a distributed system as one that looks to its users like an ordinary system, but runs on a set of autonomous processing elements (PEs) where each PE has a separate physical memory space and the message transmission delay is not negligible. With close cooperation among these PEs, the system supports an arbitrary number of processes and dynamic extensions. Distributed System Design outlines the main motivations for building a distributed system, including: inherently distributed applications performance/cost resource sharing flexibility and extendibility availability and fault tolerance scalability Presenting basic concepts, problems, and possible solutions, this reference serves graduate students in

distributed system design as well as computer professionals analyzing and designing distributed/open/parallel systems. Chapters discuss: the scope of distributed computing systems general distributed programming languages and a CSP-like distributed control description language (DCDL) expressing parallelism, interprocess communication and synchronization, and fault-tolerant design two approaches describing a distributed system: the time-space view and the interleaving view mutual exclusion and related issues, including election, bidding, and self-stabilization prevention and detection of deadlock reliability, safety, and security as well as various methods of handling node, communication, Byzantine, and software faults efficient interprocessor communication mechanisms as well as these mechanisms without specific constraints, such as adaptiveness, deadlock-freedom, and fault-tolerance virtual channels and virtual networks load distribution problems synchronization of access to shared data while supporting a high degree of concurrency

Open Source Technology: Concepts, Methodologies, Tools, and Applications Addison-Wesley Professional

REST continues to gain momentum as the best method for building Web services, and this down-to-earth book delivers techniques and examples that show how to design and implement integration solutions using the REST architectural style.

Agile and Lean Service-Oriented Development: Foundations, Theory, and Practice IGI Global

Your #1 all-in-one reference and exam Study Guide for the UPDATED AWS SysOps Administrator certification! This comprehensive book guides readers through the role of a SysOps Administrator and helps prepare candidates to take the updated AWS Certified SysOps Administrator—Associate (SOA-C01) Exam. The AWS Certified SysOps Administrator—Associate certification validates technical expertise in deployment, management, and operations on the AWS platform. This Study Guide not only prepares readers for the AWS exam, but it makes sure the reader is ready to perform the duties expected of SysOps Administrators. The book focuses on the skill-set required of AWS professionals by filling in the gap between test preparation and real-world preparedness. Concepts covered include: Monitoring and Reporting High Availability Deployment and Provisioning Storage and Dada Management Security and Compliance Networking Automation and Optimization And More Readers will also have one year of free access to the Sybex interactive online learning environment and test bank, providing a suite of robust study tools including an assessment test, chapter tests, bonus practice exam, electronic flashcards, and a glossary of key terms.

SOA Principles of Service Design Springer Science & Business Media

The Definitive Guide to Service Engineering The key to succeeding with service-oriented architecture (SOA) is in comprehending the meaning and significance of its most fundamental building block: the service. It is through an understanding of service design that truly “service-oriented” solution logic can be created in support of achieving the strategic goals associated with SOA and service-oriented computing. Bestselling SOA author Thomas Erl guides you through a comprehensive, insightful, and visually rich exploration of the service-orientation design paradigm, revealing exactly how services should and should not be designed for real-world SOA.

Service-Oriented Computing. ICSOC/ServiceWave 2009 Workshops Springer

Information Technology professionals can use this book to move beyond the excitement of web services and service oriented architecture (SOA) and begin the process of finding actionable ideas to innovate and create business value. In Enterprise SOA: Designing IT for Business Innovation, SAP's blueprint for putting SOA to work is analyzed from top to bottom. In addition to design, development, and architecture, vital contextual issues such as governance, security, change management, and culture are also explored. This comprehensive perspective reduces risk as IT departments implement ESA, a sound, flexible architecture for adapting business processes in response to changing market conditions. This book answers the following questions: What forces created the need for Enterprise Services Architecture? How does ESA enable business process innovation? How is model-driven development used at all levels of design, configuration, and deployment? How do all the layers of technology that support ESA work together? How will composite applications extend business process automation? How does ESA create new models for IT governance? How can companies manage disruptive change? How can enterprise services be discovered and designed? How will the process of adapting applications be simplified? Based on extensive research with experts from the German software company SAP, this definitive book is ideal for architects, developers, and other IT professionals who want to understand the technology and business relevance of ESA in a detailed way--especially those who want to move on the technology now, rather than in the next year or two.

Foundations, Theory, and Practice IGI Global

In cooperation with experts and practitioners throughout the SOA community, best-selling author Thomas Erl brings together the de facto catalog of design patterns for SOA and service-orientation. More than three years in development and subjected to numerous industry reviews, the 85 patterns in this full-color book provide the most successful and proven design techniques to overcoming the most common and critical problems to achieving modern-day SOA. Through numerous examples, individually documented pattern profiles, and over 400 color illustrations, this book provides in-depth coverage of: • Patterns for the design, implementation, and governance of service inventories – collections of services representing individual service portfolios that can be independently modeled, designed, and evolved. • Patterns specific to service-level architecture which pertain to a wide range of design areas, including contract design, security, legacy encapsulation, reliability, scalability, and a variety of implementation and governance issues. • Service composition patterns that address the many aspects associated with combining services into aggregate distributed solutions, including topics such as runtime messaging and message design, inter-service security controls, and transformation. • Compound patterns (such as Enterprise Service Bus and Orchestration) and recommended pattern application sequences that establish foundational processes. The book begins by establishing SOA types that are referenced throughout the patterns and then form the basis of a final chapter that discusses the architectural impact of service-oriented computing in general. These chapters bookend the pattern catalog to provide a clear link between SOA design patterns, the strategic goals of service-oriented computing, different SOA types, and the service-orientation design paradigm. This book series is further supported by a series of resources sites, including soabooks.com, soaspecs.com, soapatterns.org, soamag.com, and soaposters.com.

Handbook of Research on Emerging Advancements and Technologies in Software Engineering Infobase Publishing

The pervasiveness of and universal access to modern Information and Communication Technologies has enabled a popular new paradigm in the dissemination of information, art, and ideas. Now, instead of relying on a finite number of content providers to control the flow of information, users can generate and disseminate their own content for a wider audience. Open Source Technology: Concepts, Methodologies, Tools, and Applications investigates examples and methodologies in user-generated and freely-accessible content available through electronic and online media. With applications in education, government, entertainment, and more, the technologies explored in these volumes will provide a comprehensive reference for web designers, software developers, and practitioners in a wide variety of fields and disciplines.

Mathematical Foundations Addison-Wesley

SOA is one of the latest technologies enterprises are using to tame their software costs - in development, deployment, and management. SOA makes integration easy, helping enterprises not only better utilize their existing investments in applications and infrastructure, but also open up new business opportunities. However, one of the big stumbling blocks in executing SOA is security. This book addresses Security in SOA with detailed examples illustrating the theory, industry standards and best practices. It is true that security is important in any system. SOA brings in additional security concerns as well rising out of the very openness that makes it attractive. If we apply security principles blindly, we shut ourselves of the benefits of SOA. Therefore, we need to understand which security models and techniques are right for SOA. This book provides such an understanding. Usually, security is seen as an esoteric topic that is better left to experts. While it is true that security requires expert attention, everybody, including software developers, designers, architects, IT administrators and managers need to do tasks that require very good understanding of security topics. Fortunately, traditional security techniques have been around long enough for people to understand and apply them in practice. This, however, is not the case with SOA Security. Anyone seeking to implement SOA Security is today forced to dig through a maze of inter-dependent specifications and API docs that assume a lot of prior experience on the part of readers. Getting started on a project is hence proving to be a huge challenge to practitioners. This book seeks to change that. It provides bottom-up understanding of security techniques appropriate for use in SOA without assuming any prior familiarity with security topics on the part of the reader. Unlike most other books about SOA that merely describe the standards, this book helps you get started immediately by walking you through sample code that illustrates how real life problems can be solved using the techniques and best practices described in standards. Whereas standards discuss all possible variations of each security technique, this book focusses on the 20% of variations that are used 80% of the time. This keeps the material covered in the book simple as well as self-sufficient for all readers except the most advanced. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

Encyclopedia of Computer Science and Technology Springer

Innovative tools and techniques for the development and design of software systems are essential to the problem solving and planning of software solutions. Software Design and Development: Concepts, Methodologies, Tools, and Applications brings together the best practices of theory and implementation in the development of software systems. This reference source is essential for researchers, engineers, practitioners, and scholars seeking the latest knowledge on the techniques, applications, and methodologies for the design and development of software systems.

Engineering and Management of Data Centers IGI Global

As Service-Oriented Computing (SOC) gains a wider global acceptance, the need for understanding its life cycle becomes inevitable, not only for developers, but also for users. Service Life Cycle Tools and Technologies: Methods, Trends and Advances compiles the latest research on SOC life cycles, detailing methodologies and applications in this emerging field. The development of service-oriented applications not only depends on constructing service providers, but also composition and delivery. Service requesters, service providers, and developers, alike, will benefit from the views and models in a service life cycle. This volume offers research that has been conducted in both industry and academia to address issues in the SOC domain, including service discovery, service composition, and service management. It serves as a vital reference for those on either side of the service field.

Towards the Future Internet Springer Science & Business Media

The Expert, Practical Guide to Succeeding with SOA in the Enterprise In Executing SOA, four experienced SOA implementers share realistic, proven, “from-the-trenches” guidance for successfully delivering on even the largest and most complex SOA initiative. This book follows up where the authors’ best-selling Service-Oriented Architecture Compass left off, showing how to overcome key obstacles to successful SOA implementation and identifying best practices for all facets of execution—technical, organizational, and human. Among the issues it addresses: introducing a services discipline that supports collaboration and information process sharing; integrating services with preexisting technology assets and strategies; choosing the right roles for new tools; shifting culture, governance, and architecture; and bringing greater agility to the entire organizational lifecycle, not just isolated projects. Executing SOA is an indispensable resource for every enterprise architect, technical manager, and IT leader tasked with driving value from SOA in complex environments. Coverage includes · Implementing SOA governance that reflects the organization’s strategic and business focus · Running SOA projects successfully: practical guidelines and proven methodologies around service modeling and design · Leveraging reusable assets: making the most of your SOA repository · Enabling the architect to choose the correct tools and products containing the features required to execute on the SOA method for service design and implementation · Defining

information services to get the right information to the right people at the right time · Integrating SOA with Web 2.0 and other innovative products and solutions · Providing highly usable human interfaces in SOA environments

Business Strategy and Applications in Enterprise IT Governance IBM Press
Recent economic, political, and technological forces are changing the landscape of electronic business and electronic commerce. Although great strides have been made over the past in understanding, researching and advancing e-business, rarely have we witnessed its use so profound and yet its limitations so pronounced, than what has been on global public display for the past 18 months. As a result, new e-commerce strategies and techniques are emerging, collaborative value creation is essential and e-business models are being refined and developed, with special attention towards IS in financial markets, health care and related institutions. It is for these reasons (and many more) that we are so particularly excited and grateful for the collection of papers included in this Value Creation in e-Business Management LNBIP volume number 36. The papers selected in this volume address these emerging e-business issues and are organized into four research lines: Business Models for the Digital Economy, Electronic and Mobile Commerce Behavioral and Global Issues, IS in Financial M- kets and Institutions, Web 2. 0 and E-Commerce and Collaborative Value Creation. The first group, Business Models for the Digital Economy, provides a closer exami- tion of business models from a rich mixture of segments in the IT industry. They - clude Hoyer and Stanoevska-Slabeva ' s business model types for enterprise mashup intermediaries, Riehle ' s ' commercial ' open source business model, Chen ' s interesting comparison between i-Phone versus Kindles in electronic book sales, and Lyons and coauthors business models in emerging online services.

Proceedings of the Ninth International Network Conference (INC 2012) IOS Press
A paradigm shift is taking place in computer science: one generation ago, we learned to abstract from hardware to software, now we are abstracting from software to serviceware implemented through service-oriented computing. Yet ensuring interoperability in open, heterogeneous, and dynamically changing environments, such as the Internet, remains a major challenge for actual machine-to-machine integration. Usually significant problems in aligning data, processes, and protocols appear as soon as a specific piece of functionality is used within a different application context. The Semantic Web Services (SWS) approach is about describing services with metadata on the basis of domain ontologies as a means to enable their automatic location, execution, combination, and use. Fensel and his coauthors provide a comprehensive overview of SWS in line with actual industrial practice. They introduce the main sociotechnological components that ground the SWS vision (like Web Science, Service Science, and service-oriented architectures) and several approaches that realize it, e.g. the Web Service Modeling Framework, OWL-S, and RESTful services. The real-world relevance is emphasized through a series of case studies from large-scale R&D projects and a business-oriented proposition from the SWS technology provider Seekda. Each chapter of the book is structured according to a predefined template, covering both theoretical and practical aspects, and including walk-through examples and hands-on exercises. Additional learning material is available on the book website www.swsbook.org. With its additional features, the book is ideally suited as the basis for courses or self-study in this field, and it may also serve as a reference for researchers looking for a state-of-the-art overview of formalisms, methods, tools, and applications related to SWS.

Doctoral Research in Art Springer
Advanced approaches to software engineering and design are capable of solving complex computational problems and achieving standards of performance that were unheard of only decades ago. Handbook of Research on Emerging Advancements and Technologies in Software Engineering presents a comprehensive investigation of the most recent discoveries in software engineering research and practice, with studies in software design, development, implementation, testing, analysis, and evolution. Software designers, architects, and technologists, as well as students and educators, will find this book to be a vital and in-depth examination of the latest notable developments within the software engineering community.

A Tutorial and Reference Springer Science & Business Media
The Best-Selling C++ Resource Now Updated for C++11 The C++ standard library provides a set of common classes and interfaces that greatly extend the core C++ language. The library, however, is not self-explanatory. To make full use of its components – and to benefit from their power – you need a resource that does far more than list the classes and their functions. The C++ Standard Library: A Tutorial and Reference, Second Edition, describes this library as now incorporated into the new ANSI/ISO C++ language standard (C++11). The book provides comprehensive documentation of each library component, including an introduction to its purpose and design; clearly written explanations of complex concepts; the practical programming details needed for effective use; traps and pitfalls; the exact signature and definition of the most important classes and functions; and numerous examples of working code. The book focuses in particular on the Standard Template Library (STL), examining containers, iterators, function objects, and STL algorithms. The book covers all the new C++11 library components, including Concurrency Fractional arithmetic Clocks and timers Tuples New STL containers New STL algorithms New smart pointers New locale facets Random numbers and distributions Type traits and utilities Regular expressions The book also examines the new C++ programming style and its effect on the standard library, including lambdas, range-based for loops, move semantics, and variadic templates. An accompanying Web site, including source code, can be found at www.cppstdlib.com.

Soa Made Simple Prentice Hall
Without getting lost in theory, this enterprise-level book gives developers practical, experience-tested advice on how to solve business problems by applying service-oriented architectures (SOA).