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Art of Metal Gear Solid V Dark Horse Books

This book explores the relationship between cellular processes and animal behavior. It does this by focusing on the domain of navigation, bringing together scientists from either side of the brain-behavior divide in an attempt to explain the linkage between spatial behavior and the underlying activity of neurons. The Neurobiology of Spatial Behaviour is organized into two sections. Section one deals with the so-called "higher" levels of description - studies of spatial behavior and the brain areas that might underlie such behavior. The section begins with insects, remarkably sophisticated navigators, and ends with humans, examining along the way issues such as whether animal brains contain maps and whether spatial and non-spatial information interact, and if so, how? Section two delves further into the brain and focuses on the mammalian representations of space and the role of place cells. These issues have far wider ramifications that simply helping us to understand the process of navigation. This system might provide a model for how other forms of knowledge, beliefs and intentions are encoded in neurons. As such, the book will be of interest to an interdisciplinary audience, including ethologists, psychologists, behavioral neuroscientists, computational modelers, physiological neuroscientists and molecular biologists.

Blade

BLADE has already told his life story through graffiti. Now, more than forty years into his career and armed with an incredible memory, BLADE sits down with Chris Pape to reflect on growing up in the Bronx in the turbulent 1970s, and recounts the highs and lows of his storied career, holding nothing back. BLADE is considered "The King of Graffiti" because, by 1980, after painting 5,000 wildly creative trains, he stopped counting. This book parallels the New York graffiti movement almost from its inception, moving through its glory years in the mid-1970s, when BLADE earned his title, and ending in the global art scene, where he remains a major presence. BLADE helped New York graffiti become internationally famous by making it look fun, and, for reasons of quantity, quality, and, perhaps above all, for sheer spirit, BLADE may very well be the most popular graffiti artist with his peers.

[The Neurobiology of Spatial Behaviour](#)

Witness the concept and design behind the genre-defining science fiction military action and drama with The Art of Metal Gear Solid V! Chronicling the development of Kojima Productions's magnum opus, and featuring hundreds of pieces of never-before-seen art, this beautifully assembled volume is an essential addition to any gamer's collection. Dark Horse is proud to offer a piece of gaming history with The Art of Metal Gear Solid V!