
Star Trek Ds9 Episode Guide

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Narrator's Toolkit Simon and Schuster

A thrilling untold adventure based on the acclaimed Star Trek: Picard TV series! Starfleet was everything for Cristóbal Rios—until one horrible, inexplicable day when it all went wrong. Aimless and adrift, he grasps at a chance for a future as an independent freighter captain in an area betrayed by the Federation, the border region with the former Romulan Empire. His greatest desire: to be left alone. But solitude isn't in the cards for the captain of La Sirena, who falls into debt to a roving gang of hoodlums from a planet whose society is based on Prohibition-era Earth. Teamed against his will with Ledger, his conniving overseer, Rios begins an odyssey that brings him into conflict with outlaws and fortune seekers, with power brokers and relic hunters across the stars. Exotic loves and locales await—as well as dangers galore—and Rios learns

the hard way that good crewmembers are hard to find, even when you can create your own. And while his meeting with Jean-Luc Picard is years away, Rios finds himself drawing on the Starfleet legend's experiences when he discovers a mystery that began on one of the galaxy's most important days...™, ®, & © 2021 CBS Studios, Inc. STAR TREK and related marks and logos are trademarks of CBS Studios, Inc. All Rights Reserved.

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First published in 1992 and last revised in 1995, this is a fitting record of a show that changed the rules by which television was made. The first adventure drama series ever to run to seven

seasons and more than 170 episodes, Star Trek: The Next Generation broke audience records wherever it was shown and remains the most widely viewed and consistently popular of all the Star Trek series. This new edition of the series companion has been brought bang up to date to include not only all seven years of the TV series but also all four films which have featured the Next Generation crew. In addition to Generations (1994), we now have full details of First Contact (1997), Insurrection (1998) and the very latest incarnation, Nemesis (2002). A positive feast of information, the Companion includes complete plot summaries and credits for each individual episode and film. There are fascinating behind-the-scenes glimpses into how each one was made, and in-depth analysis really brings The Next Generation universe to life. Illustrated throughout with more than 150 black and white photographs, this is a truly invaluable reference guide.

Programme Guide Simon and Schuster
In unabashed celebration of Captain James

T. Kirk ' s singular fighting skills, *Star Trek: Kirk Fu Manual* is every Starfleet cadet's must-have training guide for surviving the final frontier. As captain of the legendary U.S.S. Enterprise, James T. Kirk engaged in his share of fisticuffs, besting opponents with a slick combination of moves and guile that remains unmatched. Is there anyone you ' d rather have watching your back as you take on Klingons, alien gladiators, genetically engineered supermen, and even the occasional giant walking reptile? *Kirk Fu* is a series of unarmed combat techniques developed by one of Starfleet ' s most celebrated starship captains over several years of encounters with alien species on any number of strange new worlds. A blend of various fighting styles, *Kirk Fu* incorporates elements of several Earth-based martial arts forms as well as cruder methods employed in bars and back alleys on planets throughout the galaxy. It is as unorthodox in practice as it is unbelievable to behold. Including excerpts from Kirk ' s own notes and personal logs, the *Star Trek: Kirk Fu Manual* is the perfect training guide for surviving the depths of space. With proper training and practice, every Starfleet cadet can become one with *Kirk Fu*.

Star Trek: the Official Guide to the Animated Series Inkshares
"Manu Saadia has managed to show us one more reason, perhaps the most compelling one of all, why we all need the world of *Star Trek* to one day become the world we live in." — Chris

Black, Writer and Co-Executive Producer, Star Trek: Enterprise What would the world look like if everybody had everything they wanted or needed? Trekonomics, the premier book in financial journalist Felix Salmon's imprint PiperText, approaches scarcity economics by coming at it backwards — through thinking about a universe where scarcity does not exist. Delving deep into the details and intricacies of 24th century society, Trekonomics explores post-scarcity and whether we, as humans, are equipped for it. What are the prospects of automation and artificial intelligence? Is there really no money in Star Trek? Is Trekonomics at all possible?

The Unauthorized Guide to the New

Trek Voyages Penguin

Addressing the growing popularity of television series and programs available on DVD, a fan's guide to TV DVDs provides valuable lists of the shows and their DVD availability, along with a program overview; information on leading actors/characters, number of disks, episodes, and extra features; and ratings of the best series DVDs. Original.

Enigma Tales Random House Puzzles & Games STAR TREK is one of the world's most popular and enduring science fiction franchises, spanning decades' worth of TV, film, comics, books and more. This book - originally published just as DEEP SPACE NINE was first being produced - analyses the rebirth and renaissance of the series in the nineteen eighties and nineties. Along with masses of factual information - plot synopses, cast

and crew and, uniquely, British transmission dates - this Programme Guide casts a gently critical eye over the series' continuity (and lack of it) and lingers over the moments of humour (intentional and otherwise). In sum, this is a light-hearted, detailed and affectionate overview of the revitalised version of the classic STAR TREK. Please note that it has not been updated since its original publication.

Reference Guide to Science Fiction, Fantasy, and Horror Dell

A guide to the technology of the imaginary space station at the heart of the program provides descriptions, schematic diagrams, and other data

Simon and Schuster

An annotated list of reference works in the fields of science fiction, fantasy, and horror fiction.

Warped Pocket Books/Star Trek

A companion to the popular syndicated television show offers a complete show-by-show guide to the series, including plot summaries and behind-the-scenes details.

The Star Trek: Deep Space Nine: The Ferengi Rules of Acquisition Simon and Schuster

Fourth in the series of STAR TREK

ILLUSTRATED HANDBOOKS, this guide takes an in-depth look at the space station Deep Space 9 and the starship U.S.S. Defiant. The perfect gift for the Star Trek fan in your life! Exploring the former Cardassian space station in detail, this volume looks at Deep Space 9's history and operation under the command of Captain Benjamin Sisko of the United Federation of Planets. The chapters feature the station, the warship the U.S.S. Defiant, and the small, multi-purpose runabouts used as transport by the crew. With technical information from official sources, annotated exterior views and isometric illustrations of key locations, this handbook provides an extraordinary reference guide to 24th

century Federation life on the diplomatic outpost. With technical information from official sources, annotated exterior views and isometric illustrations of key locations, this volume provides an extraordinary reference guide to 24th century Federation life on the diplomatic outpost.

Trek Navigator Pocket Books/Star Trek

Every episode of the first four seasons of equipment oddities, weird science, strange but true observations, and nutty technical difficulties for discriminating fans of Deep Space Nine.

Commanders Log, DS9: Star Date 46379.1: Bajor below. The cosmos above. Bloopers Everywhere! How long is the wormhole? In "Emissary," it is 70,000 light years. Four episodes later Sisko says it is 90,000. Better check the odometer, Sisko! Does the Space Station rotate? Sometimes it does, and sometimes it doesn't! Look at the stars in the windows... Now that NextGen is history, the time has come to take a leap through hyperspace and land on Deep Space Nine. It's unexplored territory

for nitpicking, the ultimate challenge for discriminating fans. This guide brings you the scoop on Deep Space Nine--the good, the bad, and the Ferengi. Author Phil Farrand (with a little help from his Trekker friends) has had his VCR in warp drive and surveyed every DS9 episode of the first four seasons for the glitches, gaffs, and goofs that neither the station's engineers nor the show's writers have solved. Sit yourself down with this guide in one hand, your remote control in the other, and see for yourself what the wormhole has wrought.

The Economics of Star Trek Virgin Pub

In the future, a heroic captain and his crew explore the Galaxy in a really fast spacecraft. The crew's standing orders are: "...to explore strange new worlds, to seek out new life and new civilizations, to boldly go where no man has gone before."™ Simple, straightforward -- that's Star Trek.® So what's all the fuss? Why do news crews always seem to find someone, somewhere dressed up in a Star Trek costume? What could be so interesting to

so many people? Star Trek 101 is the answer. You'll learn just a little about the heroes (Captain Kirk believes that man wasn't meant to live in paradise), the villains (Klingons have a thirst for conquest), and the important aliens (Vulcans live their lives by logic). In the handy recaps for all things Star Trek, you'll discover that the television shows and movies run the gamut from action-adventure to comedy. Just want to sample? The ten essential episodes are offered for your consideration. Star Trek 101 is a quick primer of the television shows and movies that carry the Star Trek name.

The Nitpicker's Guide for Deep Space Nine Trekkers Insight Editions

From the New York Times bestselling author of *The Fall: The Crimson Shadow* comes a compelling and suspenseful tale of politics and power set in the universe of Star Trek: Deep Space Nine. Elim Garak has ascended to Castellan of the Cardassian Union...but despite

his soaring popularity, the imminent publication of a report exposing his people's war crimes during the occupation on Bajor looks likely to set the military against him. Into this tense situation come Dr. Katherine Pulaski—visiting Cardassia Prime to accept an award on behalf of the team that solved the Andorian genetic crisis—and Dr. Peter Alden, formerly of Starfleet Intelligence. The two soon find themselves at odds with Garak and embroiled in the politics of the prestigious University of the Union, where a new head is about to be appointed. Among the front-runners is one of Cardassia's most respected public figures: Professor Natima Lang. But the discovery of a hidden archive from the last years before the Dominion War could destroy Lang's reputation. As Pulaski and Alden become drawn into a deadly game to exonerate Lang, their confrontation escalates

with Castellan Garak—a conflicted leader treading a fine line between the bright hopes for Cardassia’s future and the dark secrets still buried in its past...™, ®, & © 2016 CBS Studios, Inc. Star Trek and related marks are trademarks of CBS Studios, Inc. All Rights Reserved.

Star Trek Action! Penguin

Continuing the Deep Space Nine saga—an original novel from New York Times bestselling author David R. George III! At the end of 2385, in a significant shift of its goals from military back to exploratory, Starfleet sent Captain Benjamin Sisko and the crew of the U.S.S. Robinson on an extended mission into the Gamma Quadrant. Tasked with a yearlong assignment to travel unknown regions, they

set out to fulfill the heart of Starfleet’s charter: to explore strange new worlds, and to seek out new life and new civilizations. But now three months into the mission, their first contact with an alien species comes in the form of an unprovoked attack on the Robinson. With the ship’s crew suddenly incapacitated, seventy-eight of the 1,300 aboard are abducted—including Sisko’s daughter, Rebecca. But Rebecca had already been kidnapped years earlier by a Bajoran religious zealot, part of a sect believing that her birth fulfilled the prophecy of the arrival of the Infant Avatar. Does her disappearance now have anything to do with the harrowing events of the past? And for what purposes have these enemies taken Sisko’s daughter and the rest of the missing?

Star Trek: Kirk Fu Manual Simon and Schuster Chronicles the seven-year history of the television series with in-depth synopses, interviews with cast and crew, and photographs and illustrations that span all 176 episodes.

The Ultimate Resource to Television Programs on DVD Little Brown

An all-new novel based on the landmark TV series Star Trek: Deep Space Nine from the acclaimed author of A Big Ship at the Edge of the Universe! Jadzia Dax has been a friend to Etom Prit, the Trill Trade Commissioner, over two lifetimes. When Etom visits Deep Space Nine with the request to rein in his wayward granddaughter Nemi, Dax can hardly say no. It seems like an easy assignment: visit a resort casino while on shore leave, and then

bring her old friend Nemi home. But upon arrival, Dax finds Nemi has changed over the years in terrifying ways...and the pursuit of the truth will plunge Dax headlong into a century's worth of secrets and lies! ™, ®, & © 2021 CBS Studios, Inc. STAR TREK and related marks and logos are trademarks of CBS Studios, Inc. All Rights Reserved.

Captains' Logs Supplemental Simon and Schuster The first and only guide to the beloved and star-studded Star Trek: The Animated Series, the in-canon (mostly) continuation of the iconic Star Trek: Original Series. Star Trek: The Animated Series (TAS) was a critical success, airing 22 episodes over two seasons and earning the franchise its first Emmy Award in 1975. The show featured the voices of almost the entire original cast, including William Shatner and Leonard Nimoy, along with the original series writers Dorothy Fontana ("Journey to Babel"), David

Gerrold ("The Trouble with Tribbles"), acclaimed science-fiction author Larry Niven, and many more. Star Trek: The Official Guide to The Animated Series reveals the efforts it took to translate Star Trek: The Original Series into animated form, with a Databank illustrating how the animated series ties into other Star Trek shows. This book provides fans with behind-the-scenes production documents, never-before-seen art, and all-new interviews with the people who produced the Enterprise's new animated adventures.

the-scenes information and specially selected photos (at least one from every episode).

Technical Manual Macmillan

Star Trek and its progeny, Star Trek: the Next Generation and Star Trek: Deep Space Nine constitute a popular science fiction television phenomenon. The Next Generation was number one in the US syndicated TV ratings almost every week, and Star Trek book regularly feature among the top ten science fiction best-sellers.

The Nitpicker's Guide for Next Generation

Trekkers Volume 2 Hero Collector

Deep Space Nine Companion Simon and Schuster

Your Guide to Trek Life in Cyberspace Simon and Schuster

Completely revised and updated, this guidebook takes readers all the way through the last two seasons of the series, including the Paramount Pictures release of the blockbuster film, Star Trek: Generations. The book includes fascinating behind-