

# Stormcaller The Age Of Dawn 1 Everet Martins

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Starfinder RPG Simon and Schuster  
Imprisoned for 'inflammatory writings' by the totalitarian Theocracy, shy intellectual Ashleigh Trine figures his story's over. But when he meets Kieran Trevarde, a hard-hearted gunslinger with a dark magic lurking in his blood, Ash finds that necessity makes strange heroes... and love can change the world.

**The Lord of Death** Games Workshop  
Book 3 of the Black Library Mega-Series, "Dawn of Fire" The Indomitus Crusade has brought the Emperor's vengeance to thousands of star systems. The fleets and armies under the leadership of Roboute Guilliman fight for the survival of humanity against the forces of the Chaos Gods. But the traitors and heretics are not the only foe looking to destroy the rule of Terra. Xenos prey on human worlds in numbers not seen for millennia. Worst amongst them are the rampaging orks, whose migration conquests threaten to reverse many gains of Fleet Primus. And their throaty bellows carry a name not heard in years, of destruction made flesh, a bestial warlord without peer: Ghazghkull Mag Uruk Thraka. In the midst of this brutal tide is Fenris, world of the Space Wolves under Logan Grimnar. Depleted by ever greater demands on their warriors, called upon by the Legion-breaker Guilliman, the Wolves of Fenris face a momentous decision. Grimnar and his counsellors must choose whether their fate is to ally themselves with an ancient rival and risk all that makes them the Vlka Fenryka, or to accept their demise and wait for the return of their own primarch, and the coming of the Wofltime.

The Way of Kings Games Workshop  
"Critical Role has taken the roleplaying world by storm and now you can join the adventure! Until now, the wondrous and dangerous lands of Tal'Dorei have been the sole stomping grounds of the show's adventuring company, Vox Machina. But now, you can explore these realms in a tome from the pen of Game Master Matt Mercer himself! Will you find one of the revered Vestiges of Divergence or perhaps discover part of the Chroma Conclave's legacy? Can you help the Ashari in their

sacred charge to prevent the elemental vortices from overwhelming the world, or will you find yourself embroiled in the machinations of the Clasp? This setting book takes an in-depth look at the history, people, and places of Tal'Dorei, and includes new backgrounds, magic items, and monsters for the Fifth Edition rules"--Provided by publisher.  
Machinations of the Space Princess (Monochrome) Hachette UK  
A brand new series of novels begins, featuring the legendary heroes of the Space Marines. Ragnar Blackmane is a legend of the Space Wolves, the youngest warrior ever to rise to command a Great Company. As he battles the forces of Abaddon the Despoiler on the war-ravaged world of Cadia, Ragnar remembers the events that brought him to this place and time, and relates two great sagas from his past, each bringing him into conflict with brother Space Marines from other Chapters, the secretive Dark Angels and savage Flesh Tearers. As these tales influence the events of the present, Ragnar comes to realise that his past actions have consequences.

**Empire of Storms** Tor Books  
It's everything you wanted to know about your favorite dragons of DreamWorks Dragons! Which species of dragon is the fastest? Which one has the largest wingspan? And which dragon is the biggest of all? Find out all of these facts and more in this in-depth guide to ten amazing dragon species in Hiccup's world. How To Train Your Dragon © 2014 DreamWorks Animation L.L.C.

**The God Eaters** Bloomsbury Publishing USA  
In a land ruled by prophecy and the whims of Gods, a young man finds himself at the heart of a war he barely understands, wielding powers he may never be able to control Isak is a white-eye, feared and despised in equal measure. Trapped in a life of poverty, hated and abused by his father, Isak dreams of escape, but when his chance comes, it isn't to a place in the army as he'd expected. Instead, the Gods have marked him out as heir-elect to the brooding Lord Bahl, the Lord of the Fahlan. Lord Bahl is also a white-eye, a genetic rarity that produces men stronger, more savage and more charismatic than their normal counterparts. Their magnetic charm and brute strength both inspires and oppresses others. Now is the time for revenge, and the forging of empires. With mounting envy and malice, the men who would themselves be kings watch Isak, chosen by Gods as flawed as the humans who serve them, as he is shaped and moulded to fulfil the prophecies that are encircling him like scavenger birds. The various factions jostle for the upper hand, and that means violence, but the Gods have been silent too long and that violence is about to spill over and paint the world the colour of spilled blood and guts and pain and anguish ...

Stormcaller Games Workshop  
In the distant future, the enemies of mankind threaten Earth's existence, and only superhuman warriors serving the glory of the Emperor can defend humanity against the invading hordes.  
*Tal'Dorei Campaign Setting Reborn* Games Workshop  
Intrigue and horror abound in a tale of dark cults and the corrupting power of false faith. The galaxy is vast, and worship of the God-Emperor by His faithful takes many forms. The Spiral Dawn is one of the countless sanctioned sects of the Imperial cult. When a gathering of Spiralytes makes their holy pilgrimage to the sect's home world, Redemption, instead of the haven of enlightenment they are expecting, they find a soot-choked hellhole where their order's

founders and an unorthodox regiment of Astra Militarium maintain an uneasy coexistence. As tensions between the pilgrims and the superstitious Guardsmen mount, the new arrivals begin to unravel the dark secrets concealed at the heart of their faith... This paperback edition contains a bonus short story, 'Cast a Hungry Shadow', available in print for the first time.

#### **Ciaphas Cain: Defender of the Imperium** Lulu.com

The beginning of the New York Times best-selling Cradle series! Lindon is born Unsouled, the one person in his family unable to use the magical Paths of the sacred arts. He uses every trick and technique he can borrow or steal to improve his life, but it seems he will never be able to join the ranks of the truly powerful. Until the heavens descend and show him the future. When Lindon becomes the only one who sees the approaching doom, he must leave his homeland to save it...and to see how far he can go by walking his own Path. **SERIES DESCRIPTION** The Cradle series is the best-selling example of the Progression Fantasy subgenre, which includes works of fantasy where the primary plot revolves around a character growing more powerful in their use of magic. Cradle is high-stakes, fast-paced, and action-focused, with minimal time dedicated to world-building, and as such the books are lean and focused. The series is often compared to anime, with fans using phrases like "anime in book form" or "fantasy novels meet Dragon Ball Z," emphasizing the story's specialty of loud and colorful super-powered battles.

#### **The Illusionists** Questar

Book 2 in the Vaults of Terra mini-series. Discover what happens when Chaos comes to the Throneworld itself for the first time in ten millennia..... Inquisitor Erasmus Crowl has discovered a terrible plot, its roots firmly planted in the very highest levels of Terra. Pursuing it is fraught with risk, but Crowl's sense of duty compels him to persevere. He and his acolyte Spinoza run down their leads in secret, knowing that their every move invites danger, but even as they begin to reveal the truth, a greater peril is unfolding in the skies – the Great Rift is becoming manifest. During the madness that threatens to tear Terra asunder, Crowl's Inquisitorial base of operations comes under attack and is badly ravaged. As his world begins to unravel and a new, bloody age dawns, can Crowl stay true to his course and expose the horror that lies at the heart of the Hollow Mountain?

#### **Lukas the Trickster** Tor Books

Introduces the world of Roshar through the experiences of a war-weary royal compelled by visions, a highborn youth condemned to military slavery, and a woman who is desperate to save her impoverished house.

#### **The Stormcaller** Tor Books

In a land ruled by prophecy and the whims of Gods, a young man finds himself at the heart of a war he barely understands, wielding powers he may never be able to control. Isak is a white-eye, feared and despised in equal measure. Trapped in a life of poverty, hated and abused by his father, Isak dreams of escape, but when his chance comes, it isn't to a place in the army as he'd expected. Instead, the Gods have marked him out as heir-elect to the brooding Lord Bahl, the Lord of the Fahlan. Lord Bahl is also a white-eye, a genetic rarity that produces men stronger, more savage and more charismatic than their normal counterparts. Their magnetic charm and brute strength both inspires and oppresses others. Now is the time for revenge, and the forging of empires. With mounting envy and malice, the men who would themselves be kings watch Isak, chosen by Gods as flawed as the humans who serve them, as he is shaped and moulded to fulfil the prophecies that are encircling him like scavenger birds. The

various factions jostle for the upper hand, and that means violence, but the Gods have been silent too long and that violence is about to spill over and paint the world the colour of spilled blood and guts and pain and anguish ...

#### **Victories of the Space Marines** Pushkin Children's Books

As the Imperium crumbles around them and darkness descends, the Space Wolves of Járnhamar Pack seek vengeance for old wrongs – whatever the cost. Isolated. Alone. Járnhamar pack are forced to flee from the judgement of their own Chapter aboard a stolen voidship, amid an Imperium descending into total war. Still pursuing vengeance for old wrongs, these Space Wolves hunt the ruins of worlds in search of an enemy who remains stubbornly hidden. Yet as the perilous journey unfolds, the pack learn their nemesis is not the only threat to their survival. They must also contend with the uncertain path chartered by one of their own, whose strange and unsanctioned powers continue to grow. Their ultimate goal of a return to Fenris – with their honour restored and oaths resworn – becomes steadily more elusive. As the Imperium's borders crumble and the long-prophesied onslaught of the Archenemy begins, Járnhamar pack must race to uncover the truth of an ancient betrayal and halt its horror from coming to pass, lest everything they have fought for be destroyed in the coming storm.

#### **The Wolftime** Games Workshop

An instant #1 New York Times Bestseller and a USA Today and Indie Bestseller! The Stormlight Archive saga continues in Rhythm of War, the eagerly awaited sequel to Brandon Sanderson's #1 New York Times bestselling Oathbringer, from an epic fantasy writer at the top of his game. After forming a coalition of human resistance against the enemy invasion, Dalinar Kholin and his Knights Radiant have spent a year fighting a protracted, brutal war. Neither side has gained an advantage, and the threat of a betrayal by Dalinar's crafty ally Taravangian looms over every strategic move. Now, as new technological discoveries by Navani Kholin's scholars begin to change the face of the war, the enemy prepares a bold and dangerous operation. The arms race that follows will challenge the very core of the Radiant ideals, and potentially reveal the secrets of the ancient tower that was once the heart of their strength. At the same time that Kaladin Stormblessed must come to grips with his changing role within the Knights Radiant, his Windrunners face their own problem: As more and more deadly enemy Fused awaken to wage war, no more honorspren are willing to bond with humans to increase the number of Radiants. Adolin and Shallan must lead the coalition's envoy to the honorspren stronghold of Lasting Integrity and either convince the spren to join the cause against the evil god Odium, or personally face the storm of failure. Other Tor books by Brandon Sanderson The Cosmere The Stormlight Archive The Way of Kings Words of Radiance Edgedancer (Novella) Oathbringer Rhythm of War The Mistborn trilogy Mistborn: The Final Empire The Well of Ascension The Hero of Ages Mistborn: The Wax and Wayne series Alloy of Law Shadows of Self Bands of Mourning Collection Arcanum Unbounded Other Cosmere novels Elantris Warbreaker The Alcatraz vs. the Evil Librarians series Alcatraz vs. the Evil Librarians The Scrivener's Bones The Knights of Crystallia The Shattered Lens The Dark Talent The Rithmatist series The Rithmatist Other books by Brandon Sanderson The Reckoners Steelheart Firefight Calamity At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM)

applied.

*Rhythm of War* Ammonite Press

From #1 New York Times bestselling author Brandon Sanderson, *Words of Radiance*, Book Two of the Stormlight Archive, continues the immersive fantasy epic that *The Way of Kings* began. Expected by his enemies to die the miserable death of a military slave, Kaladin survived to be given command of the royal bodyguards, a controversial first for a low-status "darkeyes." Now he must protect the king and Dalinar from every common peril as well as the distinctly uncommon threat of the Assassin, all while secretly struggling to master remarkable new powers that are somehow linked to his honorspren, Syl. The Assassin, Szeth, is active again, murdering rulers all over the world of Roshar, using his baffling powers to thwart every bodyguard and elude all pursuers. Among his prime targets is Highprince Dalinar, widely considered the power behind the Alethi throne. His leading role in the war would seem reason enough, but the Assassin's master has much deeper motives. Brilliant but troubled Shallan strives along a parallel path.

Despite being broken in ways she refuses to acknowledge, she bears a terrible burden: to somehow prevent the return of the legendary Voidbringers and the civilization-ending Desolation that will follow. The secrets she needs can be found at the Shattered Plains, but just arriving there proves more difficult than she could have imagined. Meanwhile, at the heart of the Shattered Plains, the Parshendi are making an epochal decision. Hard pressed by years of Alethi attacks, their numbers ever shrinking, they are convinced by their war leader, Eshonai, to risk everything on a desperate gamble with the very supernatural forces they once fled. The possible consequences for Parshendi and humans alike, indeed, for Roshar itself, are as dangerous as they are incalculable. Other Tor books by Brandon Sanderson *The Cosmere* *The Stormlight Archive* *The Way of Kings* *Words of Radiance* *Edgedancer* (Novella) *Oathbringer* *The Mistborn trilogy* *Mistborn: The Final Empire* *The Well of Ascension* *The Hero of Ages* *Mistborn: The Wax and Wayne* series *Alloy of Law* *Shadows of Self* *Bands of Mourning* *Collection Arcanum Unbounded* Other *Cosmere* novels *Elantris* *Warbreaker* *The Alcatraz vs. the Evil Librarians* series *Alcatraz vs. the Evil Librarians* *The Scrivener's Bones* *The Knights of Crystallia* *The Shattered Lens* *The Dark Talent* *The Rithmatist* series *The Rithmatist* Other books by Brandon Sanderson *The Reckoners* *Steelheart* *Firefight* *Calamity* At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

*Grim Repast* Pyr

Rewritten & Expanded as of 2/12/2017 New author Everet Martins introduces readers to the fantastical world of Zoria, a land of volcanos and carnivorous plants. 10,000 years have passed since Asebor was sealed during the first Age of Dawn. The power binding this malevolent god has finally waned, allowing him to once again beat the drums of war. Men worship the Phoenix and Dragon gods. Some are fortunate enough to touch their essences, transforming ordinary women into fearsome warriors and men into miraculous healers. The beginnings of the next scourge brushes the town of Breden, where Walter, son of elixir bean farmers, itches for adventure only to discover the harsh brutality of combat.

**Faiths and Pantheons** Tor Books

An exciting super-adventure that pits heroes against an army bent on domination, this D&D Accessory includes encounters designed for use with the D&D miniatures game.

*The Stormcaller* Bloomsbury Publishing USA

Book two in this heart-pounding sci-fi series, now in paperback The feral warrior-kings of Fenris, the Space Wolves are the sons of Lemman Russ. Savage heroes, few can match their ferocity in battle. As events on the plague-

wracked world of Ras Shakeh spin out of control, the Imperium descends upon the world in force. Njal Stormcaller, Space Wolves Rune Priest, arrives to reinforce the embattled Jarnhamar pack, and finds his battle-brothers at one another's throats, each pursuing their own agendas. Meanwhile, the forces of the Ecclesiarchy arrive to retake their world and uncover the sinister secret behind Ras Shakeh's corruption, a secret that threatens the survival of the Imperium itself...

Ragnar Blackmane Games Workshop

The #1 New York Times bestselling sequel to *Words of Radiance*, from epic fantasy author Brandon Sanderson at the top of his game. In *Oathbringer*, the third volume of the New York Times bestselling *Stormlight Archive*, humanity faces a new Desolation with the return of the Voidbringers, a foe with numbers as great as their thirst for vengeance. Dalinar Kholin's Alethi armies won a fleeting victory at a terrible cost: The enemy Parshendi summoned the violent Everstorm, which now sweeps the world with destruction, and in its passing awakens the once peaceful and subservient parshmen to the horror of their millennia-long enslavement by humans. While on a desperate flight to warn his family of the threat, Kaladin Stormblessed must come to grips with the fact that the newly kindled anger of the parshmen may be wholly justified. Nestled in the mountains high above the storms, in the tower city of Urithiru, Shallan Davar investigates the wonders of the ancient stronghold of the Knights Radiant and unearths dark secrets lurking in its depths. And Dalinar realizes that his holy mission to unite his homeland of Alethkar was too narrow in scope. Unless all the nations of Roshar can put aside Dalinar's blood-soaked past and stand together—and unless Dalinar himself can confront that past—even the restoration of the Knights Radiant will not prevent the end of civilization. Other Tor books by Brandon Sanderson *The Cosmere* *The Stormlight Archive* *The Way of Kings* *Words of Radiance* *Edgedancer* (Novella) *Oathbringer* *The Mistborn trilogy* *Mistborn: The Final Empire* *The Well of Ascension* *The Hero of Ages* *Mistborn: The Wax and Wayne* series *Alloy of Law* *Shadows of Self* *Bands of Mourning* *Collection Arcanum Unbounded* Other *Cosmere* novels *Elantris* *Warbreaker* *The Alcatraz vs. the Evil Librarians* series *Alcatraz vs. the Evil Librarians* *The Scrivener's Bones* *The Knights of Crystallia* *The Shattered Lens* *The Dark Talent* *The Rithmatist* series *The Rithmatist* Other books by Brandon Sanderson *The Reckoners* *Steelheart* *Firefight* *Calamity* At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

**Unsouled (6x9 Trade Paperback 2nd Ed)** Lulu.com

The Emperor's most trusted guardians fight beside his elite witch-hunters to defend the Golden Throne. The Custodian Guard have stood watch over the Emperor's Palace on Terra since the foundation of the Imperium. Charged with protecting the Master of Mankind from all threats, within and without, their fearsome resolve is renowned throughout the galaxy, and their golden armour is the last thing that a would-be assassin or saboteur will ever see. Alongside the Null-maidens of the Sisters of Silence, who are anathema to psykers and sorcerers alike, there is no threat to the Golden Throne that they alone cannot vanquish... until now.