
The Boundless Kenneth Oppel

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Airborn David Fickling Books

When his twin brother falls ill in the family's chateau in the independent republic of Geneva in the eighteenth century, sixteen-year-old Victor Frankenstein embarks on a dangerous and uncertain quest to create the forbidden Elixir of Life described in an ancient text in the family's secret Biblioteka Obscura.

Darkwing David Fickling Books

Originally published in hardcover in 2014 by Simon & Schuster Books for Young Readers.

Bloom Harper Collins

From the Printz-Honor-winning author of *Airborn* comes an absorbing YA novel about a teen boy whose scientist parents take in a chimpanzee to be part of the family. For thirteen years, Ben Tomlin was an only child. But all that changes when his mother brings home Zan -- an eight-day-old chimpanzee. Ben's father, a renowned behavioral scientist, has uprooted the family to pursue his latest research project: a high-profile experiment to determine whether chimpanzees

can acquire advanced language skills. Ben's parents tell him to treat Zan like a little brother. Ben reluctantly agrees. At least now he's not the only one his father's going to scrutinize. It isn't long before Ben is Zan's favorite, and Ben starts to see Zan as more

The King's Taster Harper Collins
This gorgeous gift edition features a specially-designed printed case cover with an elegant finish, ribbon and special endpapers. Perfect for the holiday season! Will Everett has always wished for an

adventure. Little does he know that his adventure starts the moment he boards the Boundless. There is a murder, and now Will must protect a key that can unlock the train's hidden treasures. Villians are fast on his heels and strange creatures are lurking outside the windows as the Boundless hurtles across the country. Together with Maren, a gifted escape artist, and Mr. Dorian, a circus ringmaster with amazing abilities, Will must save the Boundless before someone else winds up dead. His adventure may have begun without him knowing . . . but how it ends is up to Will.

HarperCollins

"Astonishing"—The New York Times Book Review A brilliantly funny, highly illustrated story about how a little ink splot changes a family forever. Perfect for those who love Hoot, Holes, or Frindle! The Rylance family is stuck. Dad's got writer's block. Ethan promised to illustrate a group project at school--even though he can't draw. Sarah's still pining for a puppy. And they all miss Mom. Enter Inkling. Inkling

begins life in Mr. Rylance's sketchbook. But one night the ink of his drawings runs together--and then leaps off the page! This small burst of creativity is about to change everything. Ethan finds him first. Inkling has absorbed a couple chapters of his math book--not good--and the story he's supposed to be illustrating for school--also not good. But Inkling's also started drawing the pictures to go with the story--which is amazing! It's just the help Ethan was looking for! Inkling helps the rest of the family too--for Sarah he's a puppy. And for Dad he's a spark of ideas for a new graphic novel. It's exactly what they all want. It's not until Inkling goes missing that this family has to face the larger questions of what they--and Inkling--truly need. • A New York Times Notable Book • A New York Public Library Best Book of the Year -- top ten selection • "A true-to-life family, some can't-put-it-down excitement, a few deep questions, and more than a little bit of magic. This book is everything, and I loved every page." —Rebecca Stead, Newbery Medalist for *When You Reach Me* [The Nest](#) Simon & Schuster Books for Young Readers

"Mr. Cruse, how high would you like to fly?" A smile soared across my face. "As high as I possibly can." Pilot-in-training Matt Cruse and Kate de Vries, expert on high-altitude life-forms, are invited aboard the Starclimber, a vessel that literally climbs its way into the cosmos. Before they even set foot aboard the ship, catastrophe strikes: Kate announces she is engaged—and not to Matt. Despite this bombshell, Matt and Kate embark on their journey into space, but soon the ship is surrounded by strange and unsettling life-forms, and the crew is forced to combat devastating mechanical failure. For Matt, Kate, and the entire crew of the Starclimber, what began as an exciting race to the stars has now turned into a battle to save their lives. Award-winning and bestselling author Kenneth Oppel brings us back to a rich world of flight and fantasy in this breathtaking new sequel to *Airborn* and *Skybreaker*.

Skybreaker The Boundless

“ Sparkles with beauty, intrigue, and romance. ” —Kiera Cass, #1 New York Times bestselling author of the Selection series Selah has waited her whole life for a happily ever after. As the only daughter of the leader of Potomac, she knows her duty is to find the perfect match. But after an excruciatingly public rejection, Selah ' s stepmother suggests an unthinkable solution: Selah must set sail across the Atlantic to visit a series of potential suitors—and if she doesn ' t come home engaged, she shouldn ' t come home at all. From the gardens of England to the fjords of Norge, Selah ' s quest will be the journey of a lifetime. But

her stepmother's schemes aren't the only secrets hiding belowdecks...and the stakes of her voyage may be higher than any happy ending. Lush landscapes, dazzling romance, and captivating intrigue await in this stunning alternate historical YA debut—perfect for fans of *The Selection* or *Caraval*.

Starclimber Knopf Books for Young Readers

They say magic is long-gone...but is it? A chain of fantastical mishaps in schoolboy Bert's dull life spiral out of control – but then he's rescued by Finch, a plucky girl-adventurer with metal legs. Soon they're sailing through the clouds on a pirate airship bound for the forgotten land of Mirinor. Magic is their destination, for reasons Bert will soon discover...

Colin's Fantastic Video Adventure Harper Collins

Victor Frankenstein leads a charmed life. He and his twin brother, Konrad, and their beautiful cousin Elizabeth take lessons at home and spend their spare time fencing and horseback riding. Along with their friend Henry, they have explored all the hidden passageways and secret rooms of the palatial Frankenstein chateau. Except one. The Dark Library contains ancient tomes written in strange languages, and filled with forbidden knowledge. Their father makes them promise never to visit the library again, but when

Konrad becomes deathly ill, Victor knows he must find the book that contains the recipe for the legendary Elixir of Life. The elixir needs only three ingredients. But impossible odds, dangerous alchemy and a bitter love triangle threaten their quest at every turn. Victor knows he must not fail. But his success depends on how far he is willing to push the boundaries of nature, science and love—and how much he is willing to sacrifice.

Such Wicked Intent Dutton Juvenile

It's been months since Paul has seen his younger brother, Sam. Now Sam has completely disappeared. Why? The truth lies at the heart of Watertown, a polluted slum afloat in the city's toxic harbour, where Sam has been working as a research assistant. Paul goes there to find his brother--and encounters people who will do anything to stop him. Can Paul find out the truth? Or does the dead water zone devour everyone who dares to enter it?

The Live-Forever Machine Simon and Schuster London is a teeming warren of thieves and cutthroats. Young Jack fits right in. But when he picks the wrong pocket, he finds himself in a London far more dangerous than he ever imagined. A metropolis of spies and dark magic. A city that will change him. A city where devils are real.

Dead Water Zone Simon & Schuster

Convicted murderer David Haines sits on death row. Meanwhile, researcher Dr. Laura Donaldson discovers that Haines's blood may hold the cure to cancer. When she unwittingly helps Haines escape, she and FBI agent Kevin Sheldrake embark on a terrifying manhunt. It is imperative that Haines be brought back alive—but he'd sooner kill himself than offer his blood to medical science.

The Boy Who Went Magic Simon and Schuster

This second book in New York Times bestselling author R. A. Salvatore's all-new *Forgotten Realms* trilogy—full of swordplay, danger, and imaginative thrills—features one of fantasy's most beloved and enduring characters, Drizzt Do'Urden. Split between time and two worlds, Zaknafein had always been conflicted. That inner turmoil was magnified by his inferior position as a male dark elf in the matriarchal drow society. Only his status as one of the greatest warriors—as well as his friendship with the mercenary Jarlaxle—kept him sane. When he finally perished, he was content knowing he left behind a legacy as substantial as his son Drizzt. Except . . . someone isn't ready for Zaknafein to be dead. And now he's back, hundreds of years later, in a world he doesn't recognize. His son's companions are not the

prideful—and bigoted—males the drow warrior was accustomed to in his previous life.

Drizzt ' s circle includes dwarves, elves, and, perhaps worst of all, a human wife. Struggling to navigate this transformed new world, Zaknafein realizes that some things have not changed: the threat of demons and the machinations of a drow matron no longer content with her family ' s position in the ranks of Houses. Though he has been displaced in time, Zaknafein is still a warrior. And no matter what prejudices he must overcome, he knows he will do his duty and fight by Drizzt ' s side to stem the tide of darkness that threatens the Realms.

Half Brother Simon and Schuster Shade, a young Silverwing bat in search of his father, discovers a mysterious Human building containing a vast forest. Home to thousands of bats, the indoor forest is as warm as a summer night and teeming with insects to eat. And through the glass roof, the bats can finally see the sun, free from the tyranny of the deadly owls. Is this Paradise the fulfillment of Nocturna's Promise to return the bats to the light of day? Shade and his Brightwing friend Marina aren't so sure. Shade has seen Humans enter the forest and take away

hundreds of sleeping bats for an unknown purpose. And where is Shade's father? It isn't long before Shade and Marina are swept up on a perilous journey that takes them to the far southern jungle -- the homeland of Goth, now king of all the Vampyrum Spectrum: cannibal bats with three-foot wingspans. With the help of an abandoned owl prince and General Cortez's rat army, Shade must use all his resourcefulness to find his father -- and stop Goth from harnessing the dark powers of Cama Zotz to create eternal night. In this thrilling continuation of Shade's saga, Kenneth Oppel recaptures the adventure and poignancy of Silverwing, which Smithsonian magazine called "a tour-de-force fantasy," and takes it to a new level of excitement.

This Dark Endeavour Knopf Books for Young Readers

NOMINATED FOR THE CILIP CARNEGIE MEDAL 2019 SHORTLISTED FOR THE IRISH BOOK AWARDS TEEN/YOUNG ADULT BOOK OF THE YEAR 2018 'Beautiful, eerie, dark and dreamy' MELINDA SALISBURY 'Watson's writing has the sort of poise rarely found in a debut' KIRAN MILLWOOD HARGRAVE

'Thrilling and otherworldly' SUNDAY TIMES Every winter, Wren Silke is chased through the forest in a warped version of a childhood game. The boys who haunt her are judges, powerful and frightening pursuers, who know nothing of her true identity. If they knew she was an augur, their sworn enemy, the game would turn deadly. But Wren is on the hunt, too. Sent undercover as an intern to the Harkness Foundation – enemy headquarters – her family's survival rests on finding a secret meant to stay hidden. As the enmity between two ancient magics reaches breaking point, Wren is torn between old loyalties and new lies. And trapped in the most dangerous game of her life. Part thriller, part love story, this captivating debut novel will leave readers spellbound. Boundless Simon & Schuster Books for Young Readers

Superfudge meets The Lemonade War in this funny, heartwarming series debut about change, adventure, family, and of course, doughnuts Tristan isn't Gifted or Talented like his sister Jeanine, and he's always been okay with that because he can make a perfect chocolate chip cookie and he lives in the greatest city in the world. But his life takes a turn for the worse when his parents decide to move to middle-of-nowhere Petersville—a town with one street and no restaurants. It's

like suddenly they're supposed to be this other family, one that can survive without bagels and movie theaters. His suspicions about his new town are confirmed when he's tricked into believing the local general store has life-changing chocolate cream doughnuts, when in fact the owner hasn't made them in years. And so begins the only thing that could make life in Petersville worth living: getting the recipe, making the doughnuts, and bringing them back to the town through his very own doughnut stand. But Tristan will soon discover that when starting a business, it helps to be both Gifted and Talented, and It's possible he's bitten off more than he can chew... A perfect book for: Children with the entrepreneurial spirit! Parents and teachers looking to inspire a growth mindset! Young foodies looking for fun recipes!

The Boundless Gift Edition Scholastic Inc.

When his grieving father orders the destruction of the Dark Library, Victor retrieves a book in which he finds the promise of not just communicating with the dead, but entering their realm, and soon he, Elizabeth, and Henry are in the spirit world of Chateau Frankenstein, creating and growing a body.

Government Zero Simon and Schuster

She was very blurry, not at all human-looking. There were huge dark eyes, and a kind of mane made of light, and when she spoke, I couldn't see a

mouth moving, but I felt her words, like a breeze against my face, and I understood her completely. "We've come because of the baby," she said. "We've come to help." All Steve has to do is say, "Yes." But "yes" is a powerful word. It is also a dangerous one. And once it is uttered, can it be taken back?

Hatch Harper Collins

Past worlds come crashing into the present...

Fourteen-year-old Eric witnesses a strange confrontation in the city museum between an aged curator and an eerily intense young man. Without warning, Eric finds himself in the middle of a bitter, centuries-old conflict. Ancient Alexander, guardian of the secret of immortality, only wants to preserve the past. But his nemesis, Coyle, will do anything to destroy it. Within the mysterious museum, and far below it in the city's subterranean depths, Eric becomes the pawn in a life-or-death struggle for control over the Live-Forever Machine.

Devil's Cure Center Street

Before there were bats like Shade, Marina or even Goth, there was a young chiropter—a small arboreal glider—named Dusk. . . . It is 65 million years ago, during a cataclysmic moment in the earth's evolution, and Dusk, just months old, has no way of knowing he will play a pivotal role in creating a new world. What he does know is that he is different from the other newborn chiropters. Not content to use his large sails to glide down from the giant sequoia tree, Dusk discovers that if he flaps quickly enough, he can fly. But this strange

gift that makes him feel like an outcast from the colony will also make him its saviour. After most of the colony is savagely massacred by the felids—the earth's first mammalian carnivores—Dusk must lead his fellow chiropters to a new home, and a new life. Against a tableau of disappearing dinosaurs and the ascent of the mammal kingdom, Opiel has created an adventure fantasy that sets the stage for the birth of the bats, the story of the forebears of Shade, the beloved hero of the Silverwing series. As with all Silverwing books, it is impossible to simply read Opiel's Darkwing; each of us enters a world of convincing characters, warring theologies, incredible natural history and a story that roars through head, heart and imagination. A tale that can be read as a stand-alone or as a prequel, Darkwing will be a welcome new classic for the millions of Kenneth Opiel fans.