

# The Caryatids Bruce Sterling

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[The Caryatids](#) Open Road Media

Featuring thirteen satirical short stories, a unique collection includes scientific superstars, a rock singer who is the voice of the people, and two lost souls who drive off the edge of the world and find each other. From the Paperback edition.

*Rambles and Studies in Greece* Del Rey

Hailed as a classic of speculative fiction, Marge Piercy's landmark novel is a transformative vision of two futures—and what it takes to will one or the other into reality. Harrowing and prescient, *Woman on the Edge of Time* speaks to a new generation on whom these choices weigh more heavily than ever before. Connie Ramos is a Mexican American woman living on the streets of New York. Once ambitious and proud, she has lost her child, her husband, her dignity—and now they want to take her sanity. After being unjustly committed to a mental institution, Connie is contacted by an envoy from the year 2137, who shows her a time of sexual and racial equality, environmental purity, and unprecedented self-actualization. But Connie also bears witness to another potential outcome: a society of grotesque exploitation in which the barrier between person and commodity has finally been eroded. One will become our world. And Connie herself may strike the decisive blow. Praise for *Woman on the Edge of Time* "This is one of those rare novels that leave us different people at the end than we were at the beginning. Whether you are reading Marge Piercy's great work again or for the first time, it will remind you that we are creating the future with every choice we make."—Gloria Steinem "An ambitious, unusual novel about the possibilities for moral courage in contemporary society."—The Philadelphia Inquirer "A stunning, even astonishing novel . . . marvelous and compelling."—Publishers Weekly "Connie Ramos's world is cuttngly real."—Newsweek "Absorbing and exciting."—The New York Times Book Review

The Caryatids Random House

The Exclusive Method You Can Use to Learn—Not Just Memorize—Essential Words A powerful vocabulary expands your world of opportunity. Building your word power will help you write more effectively, communicate clearly, score higher on standardized tests like the SAT, ACT, or GRE, and be more confident and persuasive in everything you do. Using the exclusive Fiske method, you will not just memorize words, but truly learn their meanings and how to use them correctly. This knowledge will stay with you longer and be easier to recall—and it doesn't take any longer than less-effective memorization. How does it work? This book uses a simple three-part system: 1. Patterns: Words aren't arranged randomly or alphabetically, but in similar groups based on meaning and origin that make words easier to remember over time. 2. Deeper Meanings, More Examples: Full explanations—not just brief definitions—of what the words mean, plus multiple examples of the words in

sentences. 3. Quick Activities: Frequent short quizzes help you test how much you've learned, while helping your brain internalize their meanings.

Good Night, Moon Spectra

Two dozen tales of future shock and twisted history from an undisputed king of cyberpunk science fiction, including Nebula Award finalists "Sunken Garden" and "Dori Bangs." Time magazine describes Bruce Sterling as "one of America's best-known science fiction writers and perhaps the sharpest observer of our media-choked culture working today in any genre." Sterling's abilities are on full display in *Ascendancies*, a collection of speculative fiction from a world-class world-building futurist, alternate historian, and mad prophet operating at the peak of his extraordinary powers. Here are twenty-four stories that span the illustrious career of the author who, along with William Gibson and Neal Stephenson, injected the word cyberpunk into the science fiction lexicon. These tales not only traverse galaxies and employ mind-boggling technologies, they also cut back across the centuries into a richly imagined past with style and a sharp satiric edge. Sterling's unparalleled imagination and courageous originality carry the reader into the future universe of the warring Shapers and Mechanists, rival sects of exiled humanity with radically opposed views of human augmentation. Several stories feature the questionable adventures of the footloose con man Leggy Starlitz in a somewhat-skewed and still-dangerous post-Cold War world. Sterling explores the cyberpunk trope of technology gone wild and the resultant decline of civilization with appropriate gravity, while presenting parables of strangers stuck in very strange lands in a more whimsical vein. Whether chronicling an alien's encounter with Crusaders in disputed Palestine, depicting the discovery of the key to immortality in a nineteenth-century Times Square magic shop, or portraying bicycles and bad guys in a near-future Tennessee, Sterling's stories are smart, surprising, genre bending, bold, and outstanding, one and all.

**Shambling Towards Hiroshima** Subterranean It's 1999, and in the Turkish half of Cyprus, the ever-enterprising Leggy Starlitz has alighted – pausing on his mission to storm the Third World with the G-7 girls, the cheapest, phoniest all-girl rock group ever to wear Wonderbras and spandex. His market is staring him in the face: millions of teenagers trapped in a world of mullahs

and mosques, all ready to blow their pocket change on G-7's massive merchandising campaign – and to wildly anticipate music the band will never release. Leggy's brilliant plan means doing business with some of the world's most dangerous people. Among these thieves, schemers, and killers, he must act quickly and decisively. Y2K is just around the corner – and the only rule to live by is that the whole scheme stops before the year 2000. But Leggy's G-7 Zeitgeist is in serious jeopardy, for in Istanbul his former partners are getting restless – and the G-7 girls are beginning to die.... From the Paperback edition.

*Loco U* of Minnesota Press

Despite the family history that has led to their estrangement from one another, three identical clone sisters hold the key to saving the world from global warming, runaway pollution, and political intrigue.

*Fiske WordPower Gateway*

Awakening in a clinic with most of his memories missing, Robin goes on the run from unknown enemies out to kill him, volunteering to take part in the Glasshouse, an experimental polity simulating a pre-accelerated culture in which he will be assigned an anonymous identity, but he experiences radical changes that threaten everything. 20,000 first printing.

*Every Last Drop* Random House LLC

Presents a series of short science-fiction stories that tells of encounters between humans and the intelligent, self-aware death machines known as the Berserkers.

Islands in the Net Macmillan

"Gleeful, shrewd, speculative, cynical, closely observed . . . The Zenith Angle offers wisdom and solace, thrills and laughter."—The Washington Post "Compelling and important . . . A darkly comic fable of info-war, the black budget, über-geek idealism, and the politics of Homeland Insecurity."—William Gibson, author of Pattern Recognition Pioneering computer wizard Derek "Van" Vandever has been living extra-large as a VP for a booming Internet company. But the September 11 attacks on America change everything. Recruited as the key member of an elite federal computer-security team, Van enters the labyrinthine trenches of the Washington intelligence community. His special genius is needed to debug the software glitch in America's most crucial KH-13 satellite, capable of detecting terrorist hotbeds worldwide. But the problem is much deeper. Now Van must make the unlikely leap from scientist to spy, team up with a ruthlessly resourceful ex-Special Forces commando, and root out an unknown enemy—one with access to a weapon of untold destructive power. "Great fun . . . A

cyberthriller of 21st-century technologies [that] peeps wittily behind the national security scenes of a modern superpower."—New Scientist "A comedic thriller for the homeland security era."—Entertainment Weekly Stay Macmillan

Shaper-trained Abelard Lindsay, a failed and exiled revolutionary against Mech domination, becomes a pawn in the interstellar intrigue of a human and alien power struggle for control of humanity's future.

*Robot Artists and Black Swans: the Italian Fantascienza Stories* Ballantine Books

Defenders of the modern state often claim that it's needed to protect us from terrorists, invaders, bullies, and rapacious corporations. Economist John Kenneth Galbraith, for instance, famously argued that the state was a source of "countervailing power" that kept other social institutions in check. But what if those "countervailing" institution-corporations, government agencies and domesticated labor unions—in practice collude more than they "countervail" each other? And what if network communications technology and digital platforms now enable us to take on all those dinosaur hierarchies as equals—and more than equals. In *The Desktop Regulatory State*, Kevin Carson shows how the power of self-regulation, which people engaged in social cooperation have always possessed, has been amplified and intensified by changes in consciousness—as people have become aware of their own power and of their ability to care for themselves without the state—and in technology—especially information technology. Drawing as usual on a wide array of insights from diverse disciplines, Carson paints an inspiring, challenging, and optimistic portrait of a humane future without the state, and points provocatively toward the steps we need to take in order to achieve it.

Trullion: Alastor 2262 Open Road Media

"Nobody knows better than Bruce Sterling how thin the membrane between science fiction and real life has become, a state he correctly depicts as both thrilling and terrifying in this frisky, literate, clear-eyed sketch of the next half-century. Like all of the most interesting futurists, Sterling isn't just talking about machines and biochemistry: what he really cares about are the interstices of technology with culture and human history."—Kurt Andersen, author of *Turn of the Century* Visionary author Bruce Sterling views the future like no other writer. In his first nonfiction book since his classic *The Hacker Crackdown*, Sterling describes the world our children might be living in over the next fifty years and what to expect next in culture, geopolitics, and business. Time calls Bruce

Sterling "one of America's best-known science fiction writers and perhaps the sharpest observer of our media-choked culture working today in any genre." Tomorrow Now is, as Sterling wryly describes it, "an ambitious, sprawling effort in thundering futurist punditry, in the pulsing vein of the futurists I've read and admired over the years: H. G. Wells, Arthur C. Clarke, and Alvin Toffler; Lewis Mumford, Reyner Banham, Peter Drucker, and Michael Dertouzos. This book asks the future two questions: What does it mean? and How does it feel?" Taking a cue from one of William Shakespeare's greatest soliloquies, Sterling devotes one chapter to each of the seven stages of humanity: birth, school, love, war, politics, business, and old age. As our children progress through Sterling's Shakespearean life cycle, they will encounter new products; new weapons; new crimes; new moral conundrums, such as cloning and genetic alteration; and new political movements, which will augur the way wars of the future will be fought. Here are some of the author's predictions: • Human clone babies will grow into the bitterest and surliest adolescents ever. • Microbes will be more important than the family farm. • Consumer items will look more and more like cuddly, squeezable pets. • Tomorrow's kids will learn more from randomly clicking the Internet than they ever will from their textbooks. • Enemy governments will be nice to you and will badly want your tourist money, but global outlaws will scheme to kill you, loudly and publicly, on their Jihad TVs. • The future of politics is blandness punctuated with insanity. The future of activism belongs to a sophisticated, urbane global network that can make money—the Disney World version of Al Qaeda. Tomorrow Now will change the way you think about the future and our place in it. From the Hardcover edition.

*Involution* Ocean Open Road Media

Short stories labeled "Mirroshade,"

"Neuromanatic," "Cyberpunk," etc. by such authors as Greg Bear, Pat Cadigan, William Gibson, Rudy Rucker, Lewis Shiner, John Shirley and others.

I Must Not Think Bad Thoughts Orange Groove Books

2010 Sturgeon Award winner Nebula and Hugo Award nominee It is the early summer of 1945, and war reigns in the Pacific Rim with no end in sight. Back in the States, Hollywood B-movie star Syms Thorley lives in a very different world, starring as the Frankenstein-like Corpuscula and Kha-Ton-Ra, the living mummy. But the U.S. Navy has a new role waiting for Thorley, the role of a lifetime that he could never have imagined. The top secret Knickerbocker Project is putting the finishing touches on the ultimate biological weapon: a breed of gigantic, fire-breathing, mutant iguanas engineered to stomp and burn cities on the Japanese mainland. The Navy calls upon

Thorley to don a rubber suit and become the merciless Gorgantis and to star in a live drama that simulates the destruction of a miniature Japanese metropolis. If the demonstration succeeds, the Japanese will surrender, and many thousands of lives will be spared; if it fails, the horrible mutant lizards will be unleashed. One thing is certain: Syms Thorley must now give the most terrifyingly convincing performance of his life. In the dual traditions of Godzilla as a playful monster and a symbol of the dawn of the nuclear era, Shambling Towards Hiroshima unexpectedly blends the destruction of World War II with the halcyon pleasure of monster movies.

**Open Veins of Latin America** New Directions Publishing

In this pathbreaking book, a well-known feminist and sociologist—who is also the Founding Editor of *Gender & Society*—challenges our most basic assumptions about gender. Judith Lorber views gender as wholly a product of socialization subject to human agency, organization, and interpretation. In her new paradigm, gender is an institution comparable to the economy, the family, and religion in its significance and consequences. Drawing on many schools of feminist scholarship and on research from anthropology, history, sociology, social psychology, sociolinguistics, and cultural studies, Lorber explores different paradoxes of gender: --why we speak of only two "opposite sexes" when there is such a variety of sexual behaviors and relationships; --why transvestites, transsexuals, and hermaphrodites do not affect the conceptualization of two genders and two sexes in Western societies; --why most of our cultural images of women are the way men see them and not the way women see themselves; --why all women in modern society are expected to have children and be the primary caretaker; --why domestic work is almost always the sole responsibility of wives, even when they earn more than half the family income; --why there are so few women in positions of authority, when women can be found in substantial numbers in many occupations and professions; --why women have not benefited from major social revolutions. Lorber argues that the whole point of the gender system today is to maintain structured gender inequality—to produce a subordinate class (women) that can be exploited as workers, sexual partners, childbearers, and emotional nurturers. Calling into question the inevitability and necessity of gender, she envisions a society structured for equality, where no gender,

racial ethnic, or social class group is allowed to monopolize economic, educational, and cultural resources or the positions of power.

Woman on the Edge of Time Spectra

In a near-future new age of corporate control, hacker mercenaries, and electronic terrorism, a public relations executive on the rise finds herself caught in the violent epicenter of a data war. Two decades into the twenty-first century, the world's nations are becoming irrelevant. Corporations are the true global powers, with information the most valuable currency, while the smaller island nations have become sanctuaries for data pirates and terrorists. A globe-trotting PR executive for the large corporate economic democracy Rizome Industries Group, Laura Webster is present when a foreign representative is assassinated on Rizome soil during a conference for offshore data havens. Dispatched immediately on an international mission of diplomacy, Laura hopes she can make a difference in a volatile, unsteady world, but instead finds herself trapped on the front lines of rapidly escalating third-world hostilities and caught up in an inescapable net of conspiracy, terrorism, post-millennial voodoo, and electronic warfare. During the 1980s, science fiction luminary Bruce Sterling envisioned the future . . . and hit it almost dead-on. The author who, along with William Gibson, Neal Stephenson, and Rudy Rucker, helped create and define the cyberpunk subgenre imagines a world of tomorrow in Islands in the Net that bears a striking—and disturbing—resemblance to our present-day information-age reality. Nominated for the Hugo and Locus Awards and winner of the John W. Campbell Memorial Award, Sterling's extraordinary novel is a gripping, eye-opening, and remarkably prescient science fiction classic.

**The Artificial Kid** Del Rey

The author explores the darkest corners of the American psyche—including the sexual fantasies of Star Trek fans, the hidden agendas of IQ tests, the homoerotic subtext of professional football, the poetic aspects of spam email and much more.

Distraction Running Press/Book Pub

In a future world of rampant inequality, a martial-arts video star finds himself in a real fight for survival, in this novel by the author of Schismatrix. Founded centuries ago by the enigmatic genius Moses Moses, the planet Reverie can either be heaven or hell, depending on whether you live on or above it. The superrich orbit the world in luxury abodes, keeping their sometimes-lethal ennui at bay by watching homemade sex and violence videos created by the peons dwelling on the coral continents miles beneath them. The most popular entertainer of all is the Artificial Kid, an unbeatable combat artist whose bloody, self-produced martial arts videos have made him beloved both above and below. But the Kid is about to stumble onto something no one was ever meant to discover—a mind-boggling conspiracy of science and antiquity that forces him to run for his life into the strange and dangerous wilderness known as the Mass. And when Moses Moses returns to Reverie after seven hundred years of cryogenic sleep, things are about to get much worse. Written long before the era of YouTube, Ultimate Fighting, and reality TV, Bruce Sterling's prescient, thoughtful, and wildly

satiric novel previews the nascent cyberpunk sensibilities of the acclaimed author's later works. The Fifth Head of Cerberus Open Road Media [In this book, the author's] analysis of the effects and causes of capitalist underdevelopment in Latin America present [an] account of . . . Latin American history. [The author] shows how foreign companies reaped huge profits through their operations in Latin America. He explains the politics of the Latin American bourgeoisies and their subservience to foreign powers, and how they interacted to create increasingly unequal capitalist societies in Latin America.—Back cover.

**Vermilion** Hachette UK

After a year hiding out in the Bronx, Joe Pitt is given an assignment he can't refuse. One Clan needs Joe to inform on another, but he's playing them both while keeping his eye on the main prize: his girl Evie is on the Island somewhere and he'll do anything to get her back. And in this case, 'anything' means coming face to face with the horrendous secret that lies beneath the Vampyre world. It's a quest that will drive him to the heart of the two most perplexing mysteries of the Vampyre community: how were the Clans originally formed, and where do the powerful ones get all that blood? The search for the answer takes Joe to a dark corner of Queens, puts him face to face with a mythic and savage Clan, and leaves him in possession of a vision he'll never scrape off his retinas - as well as a bargaining chip that redefines his place in the Vampyre universe.