

The Dragons Of Dorcastle Pillars Reality 1 Jack Campbell

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The Lost Fleet: Corsair #1 Hachette UK

A young fleet officer and a Marine stand together to defend their colony in the continuation of the powerful and action-packed Genesis Fleet saga from New York Times bestselling author Jack Campbell. In the three years since former fleet officer Rob Geary and former Marine Mele Darcy led improvised forces to repel attacks on the newly settled world of Glenlyon, tensions have only gotten worse. When one of Glenlyon's warships is blown apart trying to break the blockade that has isolated the world from the rest of human-colonized space, only the destroyer Saber remains to defend it from another attack. Geary's decision to take Saber to the nearby star Kosatka to safeguard a diplomatic mission is a risky interpretation of his orders, to say the least. Kosatka has been fighting a growing threat from so-called rebels--who are actually soldiers from aggressive colonies. When a "peacekeeping force" carrying thousands of enemy soldiers arrives in Kosatka's star system, the people of that world, including Lochan Nakamura and former "Red" Carmen Ochoa, face an apparently hopeless battle to retain their freedom. It's said that the best defense is a good offense. But even if a bold and risky move succeeds, Geary and Darcy may not survive it...

The Enchantment Emporium First Second

Llam doesn't know he has a sister. Not to mention one that transports him into another world filled with unicorns, elves, and dragons.

Wizard Penguin

A new LitRPG world has arrived! It's Ruwen's Ascension Day, and he finally dies for the first time. His newly revived body can learn Spells and Abilities for the Class given him by the Goddess Uru, and dying is no longer permanent. Ruwen's high intelligence makes becoming a Mage inevitable. With his new powers, he will locate his parents and clear their family name. But nothing goes as Ruwen imagined, and when a rival God tries to kill Ruwen shortly after his disastrous Ascension, his focus turns from his future to just surviving. His choices place him in the middle of an ancient war, and he must overcome the limitations of his unexpected Class to reach level five. Only then will he have the tools needed to survive. But dying now comes with a terrible penalty, and failing Uru might not only cost him his life and loved ones but his entire world. It turns out dying on your Ascension Day is the easy part. ***** Hey, LitRPG readers! I've created an FAQ for Shade's

First Rule to answer some of the common questions and to help you decide if this book is for you. It can be found at: afkauthor.com/faq
Explorer of the Endless Sea Simon and Schuster

The Dragons of DorcastleJabberwocky Literary Agency, Inc.
Resolute Penguin

Admiral John “ Black Jack ” Geary must battle dangers both within and without the Alliance, in this exciting continuation of the New York Times bestselling series. Geary knows that some political factions in the Alliance were just trying to get rid of him when he was assigned to escort a diplomatic and scientific mission to the far reaches of humanity ’ s expansion into the galaxy . . . and beyond. But he views his mission as both a duty and an opportunity to make things better wherever he can. And when a crippled Rift Federation ship tumbles out of jump space, Geary leaps into action. But the survivors ’ story isn ’ t completely adding up. As Geary investigates, he soon finds himself fending off spies and assassins while leading the fleet as it fights its way across space controlled by the mysterious and hostile aliens whom humans call enigmas. Challenges arrive at every turn, including an unknown alien species that invites the fleet to visit one of their star systems. With little information to go on, Geary must weigh the benefits of potential new allies against the possibility of a trap. The fate of the fleet—and perhaps even the future of humanity—will depend on him making the right decision. If he can stay alive long enough to do that.

The Lost Fleet: Dauntless Bloomsbury Publishing

The first novel in the New York Times bestselling Lost Fleet series! The Alliance has been fighting the Syndics for a century—and losing badly. Now its fleet is crippled and stranded in enemy territory. Their only hope is a man who's emerged from a century-long hibernation to find he has been heroically idealized beyond belief.... Captain John “ Black Jack ” Geary ’ s exploits are known to every schoolchild. Revered for his heroic “ last stand ” in the early days of the war, he was presumed dead. But a century later, Geary miraculously returns and reluctantly takes command of the Alliance Fleet as it faces annihilation by the Syndics. Appalled by the hero-worship around him, Geary is nevertheless a man who will do his duty. And he knows that bringing the stolen Syndic hypernet key safely home is the Alliance ’ s one chance to win the war. But to do that, Geary will have to live up to the impossibly heroic “ Black Jack ” legend....

Why Churches Die Penguin

A new hero emerges to save Dematr from destruction in this sequel to the Pillars of Reality series from the New York Times – bestselling author. For centuries, the Great Guilds conspired to keep Dematr unchanged. The Mechanics Guild kept secret the technology for steam locomotion, rifles, and far-talkers, leaving most people to live in a world of oil lamps, crossbows, and horse cavalry, while the Mages treated all others as if they were nothing—until Master Mechanic Mari, dragon slayer and pirate queen, and Master of Mages Alain raised an army to free their world. Kira of Pacta Servanda, Mari and Alain ’ s daughter, has known since childhood that she would always live in the shadow of her heroic parents. But then the world of Dematr learned that a new kind of ship had left the far-distant world of Urth. The ship would take just ten years to reach Dematr. But for what purpose? Kira is sixteen when the ship from Urth arrives—and she discovers that her world still needed heroes.

Witchy Eye Espec Books

A young fleet officer and a Marine must stand together to defend their neighbors and their colony in this return to the powerful and action-packed Genesis Fleet saga from New York Times bestselling author Jack Campbell. The recently colonized world of Glenlyon has learned that they're stronger when they stand with other star systems than they are on

their own. But after helping their neighbor Kosatka against an invasion, Glenlyon has become a target. The aggressive star systems plan to neutralize Glenlyon before striking again. An attack is launched against Glenlyon's orbital facility with forces too powerful for fleet officer Rob Geary to counter using their sole remaining destroyer, Saber. Mele Darcy's Marines must repel repeated assaults while their hacker tries to get into the enemy systems to give Saber a fighting chance. To survive, Glenlyon needs more firepower, and the only source for that is their neighbor Kosatka or other star systems that have so far remained neutral. But Kosatka is still battling the remnants of the invasion forces on its own world, and if it sends its only remaining warship to help will be left undefended against another invasion. While Carmen Ochoa fights for the freedom of Kosatka, Lochan Nakamura must survive assassins as he tries to convince other worlds to join a seemingly hopeless struggle. As star systems founded by people seeking freedom and autonomy, will Kosatka, Glenlyon and others be able to overcome deep suspicions of surrendering any authority to others? Will the free star systems stand together in a new Alliance, or fall alone?

The Servants of the Storm Jabberwocky Literary Agency, Inc.

Tal, in order to secure his family's position among the Chosen, attempts to steal a sunstone and is caught, so he is banished from the mountaintop castle and thrown into a new unknown world where great dangers loom. Original.

The Lost Fleet: Relentless Baen Books

Jack Campbell returns to the world of the New York Times bestselling Lost Fleet novels with a new action-packed military science fiction series that explores the founding of the Alliance . . . and the men and women who fought to create it. Earth is no longer the center of the universe. After the invention of the faster-than-light jump drive, humanity is rapidly establishing new colonies. But the vast distances of space mean that the old order of protection and interstellar law offered by Earth has ceased to exist. When a nearby world attacks, the new colony of Glenlyon turns to Robert Geary, a young former junior fleet officer, and Mele Darcy, a onetime enlisted Marine. With nothing but improvised weapons and a few volunteers, Geary and Darcy must face down warships and armored soldiers--or die trying. As battles rage and pirates take an increasing toll throughout the colonies, the only hope for lasting peace lies with Carmen Ochoa, a "Red" from the anarchic world of Mars, and Lochan Nakamura, a failed politician. They have a plan: to lay the groundwork for mutual defense that could someday grow into an alliance. But if their efforts don't succeed, the growing power of aggressor worlds could turn regions of space founded on freedom into battlefields between the first interstellar empires...

JAG in Space - Against All Enemies B&H Publishing Group

When the USS Michaelson's sister ship Harry Potter and the Deathly Hallows audiobook download, the USS Maury is wracked by devastating explosions that destroy its engineering section, Paul Sinclair must find out what really caused the explosions Harry Potter and the Deathly Hallows audiobook download. But the more he learns, the more he faces the terrible possibility that the woman he loves may be guilty of sabotage and murder Harry Potter and the Deathly Hallows audiobook download.

The Lost Fleet: Beyond the Frontier Guardian Penguin

Enter once more the world of Roland Deschain—and the world of the Dark Tower...now presented in a stunning graphic novel form that will unlock the doorways to terrifying secrets and bold storytelling as part of the dark fantasy masterwork and magnum opus from #1 New York Times bestselling author Stephen King. “ The man in black fled across the desert, and the gunslinger followed. ” With these unforgettable words, millions of readers were introduced to Stephen King ’ s iconic character Roland Deschain of Gilead. Roland is the last of his kind, a

“ gunslinger ” charged with protecting whatever goodness and light remains in his world—a world that “ moved on, ” as they say. In this desolate reality—a dangerous land filled with ancient technology and deadly magic, and yet one that mirrors our own in frightening

ways—Roland is on a spellbinding and soul-shattering quest to locate and somehow save the mystical nexus of all worlds, all universes: the Dark Tower. Now, in the graphic novel series Stephen King's The Dark Tower: Beginnings, originally published by Marvel Comics in single-issue form and creatively overseen by Stephen King himself, the full story of Roland's troubled past and coming-of-age is revealed. Sumptuously drawn by Jae Lee and Richard Isanove, plotted by longtime Stephen King expert Robin Furth, and scripted by New York Times bestselling author Peter David, Beginnings is an extraordinary and terrifying journey into Roland ’ s origins—ultimately serving as the perfect introduction for new readers to Stephen King ’ s modern literary classic The Dark Tower, while giving longtime fans thrilling adventures merely hinted at in his blockbuster novels. Bringing the dramatic history of Roland into chronological order—as originally published in the novels The Gunslinger and Wizard and Glass—The Gunslinger Born begins with a reckless act of courage that gains Roland his first set of guns and earns him and his friends, Cuthbert Allgood and Alain Johns, a special mission to the town of Hambry...not only for their personal safety but on behalf of the Affiliation—an alliance resisting the ruinous advance of “ the Good Man, ” a monster named John Farson. But the expedition will quickly become Roland ’ s first experience of the evil forces that he will encounter again and again throughout his life, and in a myriad of guises. And he will also discover the overwhelming power and pain of true love, through which, more than anything, he will learn beyond a shadow of a doubt what things are worth killing for....

Warship 2021 Jabberwocky Literary Agency, Inc.

A young woman must take up arms against a powerful empire in this fantasy series of dragons and mages from the New York Times – bestselling author. Twenty years after the Great Guilds were overthrown, the Empire plans to avenge its defeat with the help of renegade Mechanics and Mages still loyal to the old Guilds. But first they must eliminate a threat in the midst: Kira, daughter of Master Mechanic Mari and Master of Mages Alain. Kidnapped and imprisoned, Kira must not only escape but evade the full might of the Empire. Her only hope lies in the skills she has mastered; her indomitable spirit; and the unfailing aid of Jason, her boyfriend from the distant world of Urth. With the Imperial legions closing in and thousands of lives riding on her efforts, Kira has to use every weapon available to her, including special abilities she has kept secret until now—abilities that may prove to be as dangerous as the enemy. Meanwhile, Mari and Alain must work to create an alliance against the Empire. If they fail, a deadlier new war will erupt, with every soldier carrying a rifle instead of a sword or crossbow—and the Peace of the Daughter will end in a bloodbath.

The Pirates of Pacta Servanda Penguin

Dematr is a world ruled by the diametrically opposed Mage and Mechanic Guilds. For centuries, the two Great Guilds have been bitter rivals. But now a Storm approaches, one that could sweep away everything that humans have built. Only one person has any chance of uniting enough of the world behind to stop the Storm. Mari is a brilliant young Mechanic, just out of the Guild Halls, where she has spent most of her life learning how to run the steam locomotives and other devices of her Guild. Alain is the youngest Mage ever to learn how to change the world he sees with the power of his mind. Each has been taught that the works of the other's Guild are frauds. But when their caravan is destroyed, they must join forces. Their union could save the world from the approaching Storm, but it could also upend the Great Guilds who will stop at nothing to preserve their power. Mari and Alain will have to choose between protecting their lives and their Guilds, or risking everything to protect Dematr from the coming Storm.

The Push of a Finger Jabberwocky Literary Agency, Inc.

Trapped within the dead city of Marandur, Master Mechanic Mari and Mage Alain must escape both merciless barbarians and the pitiless Imperial Legion. Beyond those dangers lie the mightiest and most unforgiving powers in the world of Dematr: the Great Guilds that rule the world with iron fists. Mari's Mechanics Guild and Alain's Mage Guild have always been enemies, but they are united in wanting to kill their rogue members before Mari can fulfill the ancient prophecy of being the one who will finally overthrow their power. Mari and Alain must risk those dangers because halfway across their world lies a place where truth has long been hidden. A place that could explain why their world's history begins abruptly, with no hints of what came before. A place where they might learn how the Mechanics Guild came to control all technology and how

the Mages manage to alter reality temporarily. A place that might tell them how to achieve a task that appears to be impossible. Never before have a Mage and a Mechanic worked together, and their combined talents offer their only hope. But she and Alain must first survive the deadly and implacable Assassins of Altis.

The Last Sorcerers Jabberwocky Literary Agency, Inc.
Captain John “ Black Jack ” Geary races to save a group of Alliance POWs from certain death in this gripping novel in New York Times bestselling author Jack Campbell's Lost Fleet series. Alliance prisoners of war are being held at a labor camp in the Heradao star system, which also happens to be the location of the majority of the surviving Syndic warships. Determined not to leave any of his people behind, “ Black Jack ” Geary orders the fleet to strike hard and fast to rescue the POWs with minimal Alliance losses. The raid is successful, but victory is short-lived. Geary discovers that the Syndics plan to ambush the fleet with their powerful reserve flotilla in an attempt to annihilate it once and for all—but he doesn ’ t know where the enemy is located. And as Geary has the fleet jump from one star system to the next, hoping to avoid the inevitable confrontation, saboteurs contribute to the chaos...

The Gunslinger Born Penguin
A SECRET SOCIETY OF MONSTER HUNTERS. A HOLY REVOLVER FORGED TO ERADICATE DEMONS. A POSSESSED MAN WITH A TRAGIC PAST. A RISING EVIL BENT ON DESTROYING THEM ALL. After surviving a demon attack, disgraced police detective Victoria Martin tracks down the Valucans in search of answers. Recognizing her potential, and despite the warnings of the other knights, Allan Havlock, protector of Ibenus, takes her in as his apprentice. As the Valducans travel to Paris to destroy a demon nest infesting the catacombs, the knights find themselves hunted by an Internet group intent on exposing them. Victoria, who belongs to this group, must desperately play both sides to not only protect herself, but Allan, whom she has begun to love. Ibenus, however, has other plans.

Daughter of Dragons The Dragons of Dorcastle
Admiral Geary ’ s First Fleet of the Alliance has survived the journey deep into unexplored interstellar space, a voyage that led to the discovery of new alien species, including a new enemy and a possible ally. Now Geary ’ s mission is to ensure the safety of the Midway Star System, which has revolted against the Syndicate Worlds empire—an empire that is on the brink of collapse. To complicate matters further, Geary also needs to return safely to Alliance space not only with representatives of the Dancers, an alien species, but also with Invincible, a captured warship that could possibly be the most valuable object in human history. Despite the peace treaty that Geary must adhere to at all costs, the Syndicate Worlds regime threatens to make the fleet ’ s journey back grueling and perilous. And even if Geary escorts Invincible and the Dancers ’ representatives home unharmed, the Syndics ’ attempts to spread dissent and political unrest may have already sown the seeds of the Alliance ’ s destruction...

JAG in Space - Rule of Evidence Joseph Henry Press
p.p1 {margin: 0.0px 0.0px 0.0px 0.0px; font: 12.0px Calibri} Jack Campbell, the author behind the Lost Fleet novels, is now bringing his best-selling sci-fi series to comics. The Lost Fleet: Corsair features all the engaging character elements that have helped make the Lost Fleet novels such an incredible success — but this time, the series ’ epic space battles are brought to stunning life thanks to incredible visuals from Andrew Siregar (Sevara), complimented by color work by Sebastian Cheng (Orphan Black, The X-Files). Imprisoned by the Syndics, Michael Geary ’ s one chance lies in Destina Aragon — determined commander of a regiment of hardened soldiers now caught up in a wide scale rebellion within Syndic space. Seeking to

escape both their prison and Syndic space, will Geary and Aragon join forces to get home — or will the hatreds stirred by a decades-old war kill them both?

The Battle of the Bismarck Sea Jabberwocky Literary Agency, Inc.
A STUNNING BAEN BOOKS DEBUT. A brilliant Americana flintlock fantasy novel set in a world of Appalachian magic that works. Sarah Calhoun is the fifteen-year-old daughter of the Elector Andrew Calhoun, one of Appalachee ’ s military heroes and one of the electors who gets to decide who will next ascend as the Emperor of the New World. None of that matters to Sarah. She has a natural talent for hexing and one bad eye, and all she wants is to be left alone—especially by outsiders. But Sarah ’ s world gets turned on its head at the Nashville Tobacco Fair when a Yankee wizard-priest tries to kidnap her. Sarah fights back with the aid of a mysterious monk named Thalanes, who is one of the not-quite-human Firstborn, the Moundbuilders of the Ohio. It is Thalanes who reveals to Sarah a secret heritage she never dreamed could be hers. Now on a desperate quest with Thalanes to claim this heritage, she is hunted by the Emperor ’ s bodyguard of elite dragoons, as well as by darker things—shapeshifting Mockers and undead Lazars, and behind them a power more sinister still. If Sarah cannot claim her heritage, it may mean the end to her, her family—and to the world where she is just beginning to find her place. Praise for Witchy Eye and D.J. Butler: “ ... you can ’ t stop yourself from taking another bite...and another...and another....I didn ’ t want to stop reading.... Kudos! ” R.A. Salvatore, New York Times Bestselling Author “ Excellent book. I am impressed by the creativity and the depth of the world building. Dave Butler is a great storyteller. ” — Larry Correia “ WITCHY EYE is an intricate and imaginative alternate history with a cast of characters and quirky situations that would make a Dickens novel proud. ” —Kevin J. Anderson, New York Times bestselling author of *Eternity's Mind* "David's a pro storyteller, and you're in for a great ride."—Larry Dixon "... a fascinating, grittily-flavored world of living legends. Hurry up and write the next one, Dave."—Cat Rambo, author of Beasts of Tabat "This is enchanting! I'd love to see more."—Mercedes Lackey New York Times bestselling author “ Goblin Market meets Magical Musketpunk... A great ride that also manages to cover some serious cultural terrain. ” —Charles E. Gannon, author of the thrice-Nebula nominated Caine Riordan series "Witchy-Eye is a brilliant blend of historical acumen and imagination, a tour-de-force that is at once full of surprises and ultimately heart-warming. This is your chance to discover one of the finest new stars writing today!" — David Farland, New York Times bestselling author “ A gritty, engrossing mash-up of history, fantasy, and magic. Desperate characters careen from plot twist to plot twist until few are left standing. ” —Mario Acevedo, author of Rescue From Planet Pleasure. "Captivating characters. Superb world-building. Awesome magic. Butler fuses fantasy and history effortlessly, creating a fascinating new American epic. Not to be missed!"—Christopher Husberg, author of Duskfall **