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The Wake Graywolf Press
A Darkly Gripping Comic Fantasy
Beyond the wall of sleep lies the
Dreamlands, a world formed by
dreams, but not a dream itself. For
countless millennia, it has been
explored only by those with a

certain detachment from mundane reality, its strange seas navigated and its vast mountains climbed by philosophers, mystics, and poets. Well, those halcyon days are over, beatniks. Johannes Cabal is coming. Cabal, a necromancer of some little infamy, is employed by the mysterious Fear Institute to lead an expedition into the Dreamlands, an expedition to hunt and destroy the dread Phobic Animus, the font of terrors, the very source of all the world's fear. They will enter exotic lands where magic is common and monsters abound. Cabal will encounter witches, vile abominations, and far too many zebras. And, when they finally come close to their goal, Cabal will have to face his own nightmares.

But for a man who communes easily with devils and the dead, surely there is nothing left to fear. ...

With Blood Upon the Sand Penguin

Dragons vs Firefighters vs the Phoenix. The scorching fantasy sequel to Smoke Eaters. With ex-firefighter Cole Brannigan in command of the Smoke Eaters, the dragon menace is under control. Thanks to non-

lethal Canadian tech, the beasts are tranquilized and locked up, rather than killed. But for Tamerica Williams, this job filled with action and danger, has become tediously routine. When a new threat emerges, a legendary bird of fire – the Phoenix – it's the perfect task for Williams. But killing the Phoenix just brings

it back stronger,
spreading fire like
a plague and
whipping dragons
into a frenzy. Will
it prove to be too
much excitement,
even for adrenalin-
junkie Williams?

File Under: Fantasy
[Smoke Em | Catch
and Release | Fire
Bird | Arson About
]

The Seventh Miss Hatfield

Carolrhoda Lab

Miles Cameron weaves an epic
tale of magic and mercenaries,
war and depravity, politics and

intrigue in this action-packed
debut fantasy *The Red Knight*.
Twenty eight florins a month is a
huge price to pay, for a man to
stand between you and the Wild.
Twenty eight florins a month is
nowhere near enough when a
wyvern's jaws snap shut on your
helmet in the hot stink of battle,
and the beast starts to rip the head
from your shoulders. But if
standing and fighting is hard,
leading a company of men -- or
worse, a company of mercenaries
-- against the smart, deadly
creatures of the Wild is even
harder. It takes all the advantages
of birth, training, and the luck of
the devil to do it. *The Red Knight*
has all three, he has youth on his
side, and he's determined to turn a

profit. So when he hires his
company out to protect an Abbess
and her nunnery, it's just another
job. The abby is rich, the nuns are
pretty and the monster preying on
them is nothing he can't deal with.
Only it's not just a job. It's going
to be a war. . . If you're a fan of
Mark Lawrence, John Gwynne, or
Brian McClellan you won't want
to miss out on this intricate, epic
debut fantasy.

Smoke Eaters Gollancz

A powerful magician returns to
New York City and reluctantly
finds himself in the middle of a
war between the city's two
most powerful witches. "It
would help if you did not think
of it as magic. M certainly had

long ceased to do so.” M is an ageless drifter with a sharp tongue, few scruples, and the ability to bend reality to his will, ever so slightly. He’s come back to New York City after a long absence, and though he’d much rather spend his days drinking artisanal beer in his favorite local bar, his old friends—and his enemies—have other plans for him. One night M might find himself squaring off against the pirates who cruise the Gowanus Canal; another night sees him at a fashionable uptown charity auction where the waitstaff are all zombies. A subway ride

through the inner circles of hell? In M’s world, that’s practically a pleasant diversion. Before too long, M realizes he’s landed in the middle of a power struggle between Celise, the elegant White Queen of Manhattan, and Abilene, Brooklyn’s hip, free-spirited Red Queen, a rivalry that threatens to make New York go the way of Atlantis. To stop it, M will have to call in every favor, waste every charm, and blow every spell he’s ever acquired—he might even have to get out of bed before noon. Enter a world of Wall Street wolves, slumming scenesters, desperate artists, drug-induced

divinities, pocket steampunk universes, and demonic coffee shops. M’s New York, the infinite nexus of the universe, really is a city that never sleeps—but is always dreaming. **Darkweird** First Second A World Fantasy Award Nominee! The award-winning and critically-acclaimed master of horror returns with a pair of chilling tales that examine the violence and depravity of the human condition. Bringing together his acclaimed novella *The Sea Dreams It Is the Sky* and an all-new short novel *My Heart Struck Sorrow*, John Hornor Jacobs turns his fertile imagination to the evil that

breeds within the human soul. A brilliant mix of the psychological and supernatural, blending the acute insight of Roberto Bolaño and the eerie imagination of H. P. Lovecraft, *The Sea Dreams It Is the Sky* examines life in a South American dictatorship. Centered on the journal of a poet-in-exile and his failed attempts at translating a maddening text, it is told by a young woman trying to come to grips with a country that nearly devoured itself. In *My Heart Struck Sorrow*, a librarian discovers a recording from the Deep South—which may be the musical stylings of the Devil

himself. Breathtaking and haunting, *A Lush and Seething Hell* is a terrifying and exhilarating journey into the darkness, an odyssey into the deepest reaches of ourselves that compels us to confront secrets best left hidden.

Murder Ballads and Other Horrific Tales

HarperCollins

In the lower depths of the city of Lovat, a King Tide rises. On the mantle of this aberration rides a vile stench that permeates the city from root to crown. When a job comes along for Caravan Master Waldo

Bell and his crew offering a chance to slip away, it's easy to be interested. When it comes from the city's newly elected mayor, it's impossible to ignore. Outward bound on an enormous floating casino Wal finds himself out of his element. This won't be routine caravan work. This job is more diplomacy than delivery, taking Bell Caravans out of the shadowed warrens and off dusty trails to the canals of Empress, the mysterious capital of the

hermit-nation Victory. But, things are never simple in the Territories. As the situation grows increasingly complicated and sinister forces begin to circle, Wal will discover darkness runs deeper than he ever thought possible; reality is not what it seems, and a new apocalypse is closer than anyone predicted.

The Twelve-Fingered Boy Penguin

The second book in The Song of the Shattered Sands series--an epic

fantasy with a desert setting, filled with rich worldbuilding and pulse-pounding action. Çeda, now a Blade Maiden in service to the kings of Sharakhai, trains as one of their elite warriors, gleaning secrets even as they send her on covert missions to further their rule. She knows the dark history of the asirim—that hundreds of years ago they were enslaved to the kings against their will—when she bonds with them as a Maiden, chaining

them to her, she feels their pain as if her own. They hunger for release, they demand it, but with the power of the gods compelling them, they find their chains unbreakable. Çeda could become the champion they've been waiting for, but the need to tread carefully has never been greater. After their recent defeat at the hands of the rebel Moonless Host, the kings are hungry for blood, scouring the city in their ruthless quest for revenge. Çeda's friend

Emre and his new allies in the Moonless Host hope to take advantage of the unrest in Sharakhai, despite the danger of opposing the kings and their god-given powers, and the Maidens and their deadly ebon blades. When Çeda and Emre are drawn into a plot of the blood mage Hamzakiir, they learn a devastating secret that may very well shatter the power of the hated kings. But it may all be undone if Çeda cannot learn to navigate the shifting tides of power in Sharakhai and control the growing anger of the asirim that threatens to overwhelm her...

The Builders Simon and Schuster

The fourth book in The Song of Shattered Sands series--an epic fantasy with a desert setting, filled with rich worldbuilding and pulse-pounding action. When a battle to eradicate the Thirteenth Tribe goes awry, the kingdoms bordering the desert metropolis of Sharakhai see the city as weak and ripe for conquest.

Çeda, now leader of the Shieldwives, a band of skilled desert swordswomen, hopes to use the growing chaos to gain freedom for Sehid-Alaz, the ancient, undying king of her people. Freeing him is only the beginning, however. Like all the people of her tribe on that fateful night four centuries earlier, Sehid-Alaz was cursed, turned into an asir, a twisted, miserable creature beholden to the kings of Sharakhai—to truly free her king, Çeda must break the chains that bind him. As Sharakhai's

enemies close in and the assault on the city begins, Çeda works feverishly to unlock the mysteries of the asirim's curse. But danger lies everywhere. Enemy forces roam the city; the Blade Maidens close in on her; her own father, one of the kings of Sharakhai, wants Çeda to hang. Worst of all, the gods themselves have begun to take notice of Çeda's pursuits. When the combined might of Sharakhai and the desert gods corner the survivors of the Thirteenth Tribe in a mountain fastness, the very

place that nearly saw their annihilation centuries ago, Çeda knows the time has come. She was once an elite warrior in service to the kings of Sharakhai. She has been an assassin in dark places. A weapon poised to strike from the shadows. A voice from the darkness, striving to free her people. No longer. Now she's going to lead. The age of the Kings is coming to an end . . .

A Desert Torn Asunder

Hachette UK

From the author of Audible #1 bestsellers *In The Darkness*, *That's Where I'll Know You*, *The Physics of the Dead*, and

The Stone Man (shortlisted for the Audible Audiobook of the Year award 2015) He seems to know everything you want before you do. He's insightful, kind, and understands you in ways you don't even understand yourself. He's everything you ever dreamed of. But there's always a catch, and now it's time for *The Man with All The Answers* to tell you the truth about his incredible, impossible gift. About the friends that died in its creation. About the terrible price he's had to pay. Audible Book of the Year Nominee Luke Smitherd returns for the first time in over three years with a tale of speculative fiction and psychic

romance. What would you do if the Man with All the Answers fell in love with you? Praise for KILL SOMEONE: "For a jaded reader, there is no greater thrill than to experience a story that takes you down an unexpected, unexplored path... Smitherd once again proves himself a master at his craft."-Ain't It Cool News

The Liar of Red Valley Orbit

In the contested and unexplored territories at the edge of the Empire, a boat is making its laborious way up stream. Riding along the banks are the mercenaries hired to protect it - from raiders, bandits and, most of

all, the stretchers, elf-like natives who kill any intruders into their territory. The mercenaries know this is dangerous, deadly work. But it is what they do. In the boat the drunk governor of the territories and his sons and daughters make merry. They believe that their status makes them untouchable. They are wrong. And with them is a mysterious, beautiful young woman, who is the key to peace between warring nations and survival for the Empire. When a callow mercenary saves the life of the Governor on an ill-

fated hunting party, the two groups are thrown together. For Fisk and Shoe - two tough, honourable mercenaries surrounded by corruption, who know they can always and only rely on each other - their young companion appears to be playing with fire. The nobles have the power, and crossing them is always risky. And although love is a wonderful thing, sometimes the best decision is to walk away. Because no matter how untouchable or deadly you may be, the stretchers have other plans.

Legends of Zita the Spacegirl

K. M. Alexander

A terrifying collection of horror and crime noir from the author of Southern Gods and A Lush and Seething Hell. Featuring ten tales, two never before in print, Murder Ballads and Other Horrific Tales is an exciting glimpse into the dark territories of the human heart. These are coming-of-age stories. Stories of love and loss, grief and revenge. Survival and redemption. From old gods to malevolent artificial intelligences, vampires to zombies to ghosts, Jacobs exposes our fears and worst imaginings. CONTAINS THE SEQUEL TO SOUTHERN

GODS "Jacobs demonstrates masterful control of his eclectic themes and frequently propels them into unexpected and pleasingly original territory... Offers plenty to keep genre fans hooked." --Publishers Weekly

Gleam Upon the Waves

Rebellion Publishing Ltd

In a post-apocalyptic world overrun by zombies, the survivors at an outpost place their survival in the hands of battle-hardened teen Gus, who considers wrenching choices while preparing his people for battle against a slaver

army.

A Song for Quiet

Createspace Independent Publishing Platform

"The Sea Dreams It Is the Sky is moving and

memorable, one of the novellas of the year." --

Locus Magazine They had escaped their country, but they couldn't escape the past Having lost both her home and family to a brutal dictatorship, Isabel has fled to Spain, where she watches young, bronzed beauties and tries to forget the horrors that lie in her homeland. Shadowing her

always, attired in rumpled linen suits and an eyepatch, is “The Eye,” a fellow ex-pat and poet with a notorious reputation. An unlikely friendship blossoms, a kinship of shared grief. Then The Eye receives a mysterious note and suddenly returns home, his fate uncertain. Left with the keys to The Eye’s apartment, Isabel finds two of his secret manuscripts: a halting translation of an ancient, profane work, and an evocative testament of his capture during the revolution. Both texts bear

disturbing images of blood and torture, and the more Isabel reads the more she feels the inexplicable compulsion to go home. It means a journey deep into a country torn by war, still ruled by a violent regime, but the idea of finding The Eye becomes ineluctable. Isabel feels the manuscripts pushing her to go. Her country is lost, and now her only friend is lost, too. What must she give to get them back? In the end, she has only herself left to sacrifice. THE SEA DREAMS IT IS THE SKY asks: How does

someone simply give up their home...especially when their home won't let them?

Southern Gods Gollancz

Don't trust the Liar. Do not cross the King. Never, ever go in the River. In Red Valley, California, you follow the rules if you want to stay alive. But they won't be enough to protect Sadie now that she's become the Liar, the keeper of the town's many secrets. Friendships are hard-won here, and it isn't safe to make enemies. And though the Liar has power—power to remake the world, with just a little blood—what Sadie really needs is answers: Why is the town's sheriff after her? What does

the King want from her? And what is the real purpose of the Liar of Red Valley?

The Conformity Carolrhoda Lab ^a

Recent World War II veteran Bull Ingram is working as muscle when a Memphis DJ hires him to find Ramblin' John Hastur. The mysterious blues man's dark, driving music—broadcast at ever-shifting frequencies by a phantom radio station—is said to make living men insane and dead men rise. Disturbed and enraged by the bootleg recording the DJ plays for him, Ingram follows Hastur's trail into the strange, uncivilized backwoods of Arkansas,

where he hears rumors the musician has sold his soul to the Devil. But as Ingram closes in on Hastur and those who have crossed his path, he'll learn there are forces much more malevolent than the Devil and reckonings more painful than Hell... In a masterful debut of Lovecraftian horror and Southern gothic menace, John Hornor Jacobs reveals the fragility of free will, the dangerous power of sacrifice, and the insidious strength of blood.

The Red Knight

HarperCollins

The final book in *The Song of the Shattered Sands*

series closes the epic fantasy saga in a desert setting, filled with rich worldbuilding and pulse-pounding action. The plans of the desert gods are coming to fruition. Meryam, the deposed queen of Qaimir, hopes to raise the buried elder god, Ashael, an event that would bring ruin to the desert. Çeda and Emre sail for their ancestral home to bring the traitor, Hamid, to justice. To their horror, they discover that the desert tribes have united under Hamid's banner. Their plan? A holy crusade to annihilate Sharakhai, a thing long

sought by many in the tribes. In Sharakhai, meanwhile, the blood mage, Davud, examines the strange gateway between worlds, hoping to find a way to close it. And King Ihsan hunts for Meryam, but always finds himself two steps behind. When Meryam raises Ashael, all know the end is near. Ashael means to journey to the land that was denied to him an age ago, no matter the cost to the desert. It now falls to Çeda and her unlikely assortment of allies to find a way to unite not only the desert tribes and the people of Sharakhai, but the city's invaders as well. Even if they do, stopping Ashael will cost them dearly, perhaps more than all are willing to pay.

The Incorruptibles Watkins Media Limited

The third book in The Song of Shattered Sands series--an epic fantasy with a desert setting, filled with rich worldbuilding and pulse-pounding action. Since the Night of Endless Swords, a bloody battle the Kings of Sharakhai narrowly won, the kings have been hounding the rebels known as the Moonless Host. Many have been forced to flee the city, including Çeda, who discovers that the King of Sloth is raising his army to challenge the other kings' rule. When Çeda finds the remaining members of the Moonless Host, now known as the thirteenth tribe, she sees a tenuous existence. Çeda hatches a plan to return to Sharakhai and free the asirim, the kings' powerful, immortal slaves. The kings, however, have sent their greatest tactician, the King of Swords, to bring Çeda to justice for her crimes. But the once-unified front of the kings is crumbling. The surviving kings vie quietly against one another, maneuvering for control over

Sharakhai. Çeda hopes to use that to her advantage, but whom to trust? Any of them might betray her. As Çeda works to lift the shackles from the asirim and save the thirteenth tribe, the kings of Sharakhai, the scheming queen of Qaimir, the ruthless blood mage, Hamzakiir, and King of Swords all prepare for a grand clash that may decide the fate of all.

The Shibboleth Gollancz
Drawn into a strange quest by a bird and a sword, a lone warrior travels across a silent landscape of smoke and dirt and bone.

Transformed by what he encounters along the way, he searches for the Thousand Demon Tree, and the hope of a new world that lies beyond it.

The Incorruptibles Tor.com
Enter once more the world of Roland Deschain—and the world of the Dark Tower...now presented in a stunning graphic novel form that will unlock the doorways to terrifying secrets and bold storytelling as part of the dark fantasy masterwork and magnum opus from #1 New York Times bestselling author Stephen King. “The man in black fled across the desert,

and the gunslinger followed.” With these unforgettable words, millions of readers were introduced to Stephen King’s iconic character Roland Deschain of Gilead. Roland is the last of his kind, a “gunslinger” charged with protecting whatever goodness and light remains in his world—a world that “moved on,” as they say. In this desolate reality—a dangerous land filled with ancient technology and deadly magic, and yet one that mirrors our own in frightening ways—Roland is on a spellbinding and soul-shattering quest to locate and somehow save the mystical

nexus of all worlds, all universes: the Dark Tower. Now, in the graphic novel series Stephen King's The Dark Tower: Beginnings, originally published by Marvel Comics in single-issue form and creatively overseen by Stephen King himself, the full story of Roland's troubled past and coming-of-age is revealed. Sumptuously drawn by Jae Lee and Richard Isanove, plotted by longtime Stephen King expert Robin Furth, and scripted by New York Times bestselling author Peter David, Beginnings is an extraordinary and terrifying journey into Roland's origins—ultimately serving as the perfect

introduction for new readers to Stephen King's modern literary classic The Dark Tower, while giving longtime fans thrilling adventures merely hinted at in his blockbuster novels. Bringing the dramatic history of Roland into chronological order—as originally published in the novels The Gunslinger and Wizard and Glass—The Gunslinger Born begins with a reckless act of courage that gains Roland his first set of guns and earns him and his friends, Cuthbert Allgood and Alain Johns, a special mission to the town of Hambry...not only for their personal safety but on behalf of the

Affiliation—an alliance resisting the ruinous advance of “the Good Man,” a monster named John Farson. But the expedition will quickly become Roland's first experience of the evil forces that he will encounter again and again throughout his life, and in a myriad of guises. And he will also discover the overwhelming power and pain of true love, through which, more than anything, he will learn beyond a shadow of a doubt what things are worth killing for....

Tales of the Cthulhu Mythos
Simon and Schuster
Ben Hatke brings back our intrepid space heroine for

another delightful sci-fi/fantasy adventure. Zita is determined to find her way home to earth, following the events of the first book. But things are never simple, and certainly never easy, in space. Zita's exploits from her first adventure have made her an intergalactic megastar! But she's about to find out that fame doesn't come without a price. And who can you trust when your true self is being eclipsed by your public persona, and you've got a robot doppelganger wreaking havoc . . . while wearing your face? Still, if anyone can find their way through this intractable mess of mistaken identity and alien invaders, it's the indomitable Zita, in *Legends of Zita the Spacegirl*. *Legends of Zita the Spacegirl* is one of Kirkus Reviews' Best Children's Books of 2012.