

## The Lost Gate Mither Mages 1 Orson Scott Card

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[Enchantment](#) Tor Books

It began with a quarrel over which newborn should be the baby Jesus in the town's Christmas pageant. Decades later, two scientists arrive to study small-town genetic patterns, only to run up against the invisible walls that split the leading citizens into two congregations that can only be joined by love and forgiveness. And maybe a little deception, because there might be some things that people just don't need to know.

[Wyrrms](#) Tor/Seven Seas

This discounted ebundle from New York Times bestselling author Orson Scott Card includes: *The Lost Gate*, *The Gate Thief*, *Gatefather* The mage-families of Westil are in exile on Earth. The magical gates have been closed, and for good reason. Unfortunately, Danny North's magically-inclined family has been keeping secrets from him, secrets that may lead to disaster for them all. *The Lost Gate* — Danny North knew from early childhood that his family was different, and that he was different from them. While his cousins were learning how to create the things that commoners called fairies, ghosts, golems, trolls, werewolves, and other such miracles that were the heritage of the North family, Danny worried that he would never show a talent, never form an outself. *Gate Thief* — Here on Earth, Danny North is still in high school, yet he holds in his heart and mind all the stolen outselves of thirteen centuries of gatemages. The Families still want to kill him if they can't control him...and they can't control him. Danny will come to understand just why Loki closed the gates all those centuries ago. *Gatefather* — Danny North is the first Gate Mage to be born on Earth in nearly 2000 years, or at least the first to survive to claim his power. What he didn't know at the time was that the *Gate Thief* had a very good reason for closing the Great Gates, and Danny has now fallen into the power of that great enemy of both Earth and Westil. Tor books by Orson Scott Card *Ender Universe* *Ender Quintet* *Ender's Game* *Ender in Exile* *Speaker for the Dead* *Xenocide* *Children of the Mind* *Ender's Shadow* *Quintet* *Ender's Shadow* *Shadow of the Hegemon* *Shadow Puppets* *Shadow of the Giant* *Shadows in Flight* *The Second Formic War* (With Aaron Johnston) *The Swarm* Other Books in the *Ender Universe* *Children of the Fleet* *Ender Novellas* *A War of Gifts* *First Meetings* Other Tor Books Series *The Mither Mages* *The Tales of Alvin Maker* *Homecoming* *Women of Genesis* At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Laddertop Books 1 - 2 Blackstone Publishing

One hundred years before *Ender's Game*, the aliens arrived on Earth with fire and death. This is the story of the First Formic War. Victor Delgado beat the alien ship to Earth, but just barely. Not soon enough to convince skeptical governments that there was a threat. They didn't believe that until space stations and ships and colonies went up in sudden flame. And when that happened, only Mazer Rackham and the Mobile Operations Police could move fast enough to meet the threat. Fans of *Ender's Game* will thrill to Orson Scott Card and Aaron Johnston's *Earth Afire*. THE ENDER UNIVERSE *Ender* series *Ender's Game* / *Speaker for the Dead* / *Xenocide* / *Children of the Mind* / *Ender in Exile* / *Children of the Fleet* *Ender's Shadow* series *Ender's Shadow* / *Shadow of the Hegemon* / *Shadow Puppets* / *Shadow of the Giant* / *Shadows in Flight* *The First Formic War* (with Aaron Johnston) *Earth Unaware* / *Earth Afire* / *Earth Awakens* *The Second Formic War* (with Aaron Johnston) *The Swarm* / *The Hive* *Ender novellas* *A War of Gifts* / *First Meetings* At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

[The Mither Mages Trilogy](#) Tor Books

"The classic of modern science fiction"--Front cover.

[Xenocide](#) John Wiley & Sons

In this sequel to *The Lost Gate*, bestselling author Orson Scott Card continues his fantastic tale of the Mages of Westil who live in exile on Earth in *The Gate Thief*, a novel of the Mither Mages. Here on Earth, Danny North is still in high school, yet he holds in his heart and mind all the stolen outselves of thirteen centuries of gatemages. The Families still want to kill him if they can't control him...and they can't control him. He is far too powerful. And on Westil, Wad is now nearly powerless—he lost everything to Danny in their struggle. Even if he can survive the revenge of his enemies, he still must somehow make peace with the Gatemage Daniel North. For when

Danny took that power from Loki, he also took the responsibility for the Great Gates. And when he comes face-to-face with the mages who call themselves Bel and Ishtoreth, he will come to understand just why Loki closed the gates all those centuries ago. The Mithermages series *The Lost Gate* *The Gate Thief* *Gatefather* At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

[A Town Divided by Christmas](#) Tor Books

Learn to write science fiction and fantasy from a master You've always dreamed of writing science fiction and fantasy tales that pull readers into extraordinary new worlds and fantastic conflicts. Best-selling author Orson Scott Card shows you how it's done, distilling years of writing experience and publishing success into concise, no-nonsense advice. You'll learn how to: • utilize story elements that define the science fiction and fantasy genres • build, populate, and dramatize a credible, inviting world your readers will want to explore • develop the "rules" of time, space and magic that affect your world and its inhabitants • construct a compelling story by developing ideas, characters, and events that keep readers turning pages • find the markets for speculative fiction, reach them, and get published • submit queries, write cover letters, find an agent, and live the life of a writer The boundaries of your imagination are infinite. Explore them with Orson Scott Card and create fiction that casts a spell over agents, publishers, and readers from every world.

[The Abyss](#) Tor Books

"Are you really a thief?" That's the question that has haunted fourteen-year-old Ezekiel Blast all his life. But he's not a thief, he just has a talent for finding things. Not a superpower—a micropower. Because what good is finding lost bicycles and hair scrunchies, especially when you return them to their owners and everyone thinks you must have stolen them in the first place? If only there were some way to use Ezekiel's micropower for good, to turn a curse into a blessing. His friend Beth thinks there must be, and so does a police detective investigating the disappearance of a little girl. When tragedy strikes, it's up to Ezekiel to use his talent to find what matters most. Master storyteller Orson Scott Card delivers a touching and funny, compelling and smart novel about growing up, harnessing your potential, and finding your place in the world, no matter how old you are.

[Earth Afire](#) Harper Voyager

The war for survival of the planet Lusitania will be fought in the heart of a child named Gloriously Bright. On Lusitania, Ender found a world where humans and pequininos and the Hive Queen could all live together; where three very different intelligent species could find common ground at last. Or so he thought. Lusitania also harbors the descolada, a virus that kills all humans it infects, but which the pequininos require in order to become adults. The Starways Congress so fears the effects of the descolada, should it escape from Lusitania, that they have ordered the destruction of the entire planet, and all who live there. The Fleet is on its way, a second xenocide seems inevitable. *Xenocide* is the third novel in Orson Scott Card's *The Ender Saga*. THE ENDER UNIVERSE *Ender* series *Ender's Game* / *Ender in Exile* / *Speaker for the Dead* / *Xenocide* / *Children of the Mind* *Ender's Shadow* series *Ender's Shadow* / *Shadow of the Hegemon* / *Shadow Puppets* / *Shadow of the Giant* / *Shadows in Flight* *Children of the Fleet* *The First*

*Formic War* (with Aaron Johnston) *Earth Unaware* / *Earth Afire* / *Earth Awakens* *The Second Formic War* (with Aaron Johnston) *The Swarm* / *The Hive* *Ender novellas* *A War of Gifts* / *First Meetings* At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

[Lost Boys](#) Mascherato

This stand-alone sequel to Card's "New York Times"-bestselling novel "Empire" continues the author's message about the dangers of extreme political polarization and the need to reassert moderation and mutual citizenship ("Booklist").

[The Lost Gate](#) Pacer Books

With his father in prison after being falsely accused of murdering his business rival, Zebediah Shane, Iron Man attempts to prove his father's innocence and defeat Obadiah Shane, who is seeking vengeance for his father's death.

[Treason](#) Margaret K. McElderry Books

Kilgore had long dreamed of great adventures and magic. But when he alone proved able to draw the magic sword Kildurin he found himself embroiled in more than he had wanted. With the aid of a crotchety old wizard he set out for the far north across lands beset with trolls, frost giants, dark elves, and all the minions of dark sorcery. It was his duty to find and destroy the evil wizard Surt, who was threatening to bring never-ending darkness and eternal winter to the land of Skarpsey. If he could survive the perils of the journey, he would then have to face Surt alone - one man and his sword against the might of the greatest wizard and all his cohorts. And there was a further problem. There had been twenty previous attempts to end the life of Surt, and all had failed. Surt, it seemed, could not be killed!?

[Hart's Hope](#) St. Martin's Press

Do you envision celestial cities in distant, fantastic worlds? Do you dream of mythical beasts and gallant quests in exotic kingdoms? If you have ever wanted to write the next great fantasy or science fiction story, this all-in-one comprehensive book will show you how. *Writing Fantasy & Science Fiction* is full of advice from master authors offering definitive instructions on world building, character creation, and storytelling in the many styles and possibilities available to writers of speculative fiction. Combining two *Writer's Digest* classics, Orson Scott Card's *How to Write Science Fiction & Fantasy* and *The Writer's Complete Fantasy Reference*, along with two new selections from award-winning science fiction and fantasy authors Philip Athans and Jay Lake, this new book provides the best of all worlds. You'll discover: • How to build, populate, and dramatize fantastic new worlds. • How to develop dynamic and meaningful themes that will expand the cannon of sci-fi and fantasy storytelling. • Exciting subgenres such as steampunk, as well as new developments in the sci-fi and fantasy genres. • How to imbue your tales with historically accurate information about world cultures, legends, folklore, and religions. • Detailed descriptions of magic rituals, fantastic weapons of war, clothing and armor, and otherworldly beasts such as orcs, giants, elves, and more. • How societies, villages, and castles were constructed and operate on a day-to-day basis. • Astounding methods of interstellar travel, the rules of starflight, and the realities and myths of scientific exploration. • How to generate new ideas and graft them to the most popular themes and plot devices in sci-fi and fantasy writing. The boundaries of your imagination are infinite, but to create credible and thrilling fiction, you must ground your stories in rules, facts, and accurate ideas. *Writing Fantasy & Science Fiction* will guide you through the complex and compelling universe of fantasy and science fiction writing and help you unleash your stories on the next generation of readers and fans.

[Ender's Game](#) Del Rey

A science fiction classic from Orson Scott Card, the bestselling author of *Ender's Game* Kidnapped at an early age, the young singer Anset has been raised in isolation at the mystical retreat called the Songhouse. His life has been filled with music, and having only songs for companions, he develops a voice that is unlike any heard before. Anset's voice is both a blessing and a curse, for the young Songbird can reflect all the hopes and fears his audience feels and, by magnifying their emotions, use his voice to heal--or to destroy. When it is discovered that his is the voice that the Emperor has waited decades for, Anset is summoned to the Imperial Palace on Old Earth. Many fates rest in Anset's hands, and his songs will soon be put to the test: either to salve the troubled conscience of a conqueror, or drive him, and the universe, into mad chaos. Songmaster is a haunting story of power and love--the tale of the man who would destroy everything he loves to preserve humanity's peace, and the boy who might just sing the world away. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

**Ender's Game Ultimate Collection** Simon and Schuster

American Library Association "Best Books for Young Adults" From the author of *Ender's Game*, an unforgettable story about young Alvin Maker: the seventh son of a seventh son. Born into an alternative frontier America where life is hard and folk magic is real, Alvin is gifted with the power. He must learn to use his gift wisely. But dark forces are arrayed against Alvin, and only a young girl with second sight can protect him. Includes an excerpt of Orson Scott Card's new novel, *THE LOST GATE!* The Tales of Alvin Maker series Seventh Son Red Prophet Prentice Alvin Alvin Journeyman Heartfire The Crystal City At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

**Treasures of Fantasy** Hachette UK

Danny grew up in a family compound in Virginia, believing that he alone of his family had no magical power. But he was wrong. Kidnapped from his high school by a rival family, he learns that he has the power to reopen the gates between Earth and the world of Westil.

*The Darkening Dream* Yale University Press

From the internationally bestselling author of *Ender's Game* comes a boxed collection of all three riveting books in the *Pathfinder Trilogy!* A powerful secret. A deadly path. In *Pathfinder*, Rigg--a teenager who possesses a secret talent that allows him to see the paths of people's pasts--joins forces with another teen with special talents on a quest to find Rigg's sister and discover the true significance of their powers. Then Rigg's story continues in *Ruins*, when he must decipher the paths of the past before the arrival of a destructive force that threatens the future of his entire world. And the series comes to an epic and explosive ending in *Visitors*, as everything that has been building up finally comes to pass and Rigg is forced to put his powers to the test in order to save his world and end the war once and for all.

*Pathfinder Trilogy (Boxed Set)* Macmillan

Here be dragons--and elves, wizards, and unicorns and all the wonders of fantasy! Here they are, collected in one indispensable volume--the most acclaimed stories of our time by the world-famous authors who have made fantasy the most exciting and popular genre in all literature. Known for their bestselling *Dragonlance Chronicles* and *Legends*, noted authors Margaret Weis and Tracy Hickman have brought together their own personal favorites--the immortal treasures of fantasy that inspired them--into an authoritative collection of imaginative excellence that is an essential addition to every bookshelf. *Treasures of Fantasy* also includes a new story by Margaret Weis and Tracy Hickman, original to this edition. If you truly love great fantasy, here's the one book you must have.

**Heartfire** Penguin

An ominous vision and the discovery of a gruesome corpse lead Sarah Engelmann into a terrifying encounter with the supernatural in 1913 Salem, Massachusetts. With help from Alex, an attractive Greek immigrant, Sarah sets out to track the evil to its source, never guessing that she will take on a conspiracy involving not only a 900-year vampire, but also a demon-loving Puritan warlock, disgruntled Egyptian gods, and an immortal sorcerer, all on a quest to recover the holy trumpet of the Archangel Gabriel. Relying on the wisdom of an elderly vampire hunter, Sarah's rabbi father, and her own disturbing visions, Sarah must fight a millennia-old battle between unspeakable forces, where the ultimate prize might be herself.

*Gatefather* Blackstone Publishing

In *Enchantment*, Orson Scott Card works his magic as never before, transforming the timeless story of *Sleeping Beauty* into an original fantasy brimming with romance and adventure. The moment Ivan stumbled upon a clearing in the dense Carpathian forest, his life was forever changed. Atop a pedestal encircled by fallen leaves, the beautiful princess Katerina lay still as death. But beneath the foliage a malevolent presence stirred and sent the ten-year-old Ivan scrambling for the safety of Cousin Marek's farm. Now, years later, Ivan is an American graduate student, engaged to be married. Yet he cannot forget that long-ago day in the forest--or convince himself it was merely a frightened boy's fantasy. Compelled to return to his native land, Ivan finds the clearing just as he left it. This time he does not run. This time he awakens the beauty with a kiss . . . and steps into a world that vanished a thousand years ago. A rich tapestry of clashing worlds and cultures, *Enchantment* is a powerfully original novel of a love and destiny that transcend centuries . . . and the dark force that stalks them across the ages.

**The World of the Lone Wolf** Macmillan

In the Well-Built City, Master Drachton Below's power is absolute, and he will not hesitate to use it. His primary method of control is through his physiognomists, who are trained to read a person's face and body, perceiving that person's past and secrets--and even events yet to come. These seers are the judges and jury. Now Drachton has found something that could extend his reign for eternity: a fruit that bestows immortality. To investigate its whereabouts, Below sends cold, collected physiognomist Cley to the remote mining town of Anamasobia. One at a time Cley interrogates the townspeople, performing his usual fact finding without issue. That is, until he meets the beautiful and bright Arla, who harbors a secret that could potentially turn Cley's world upside down--and topple the Well-Built City itself. A Kafkaesque journey into the unknown, *The Physiognomy* is an award-winning trip through a land where the line between reality and imagination is constantly blurred.