

The Way To Go Ivo Balbaert

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"TV" Tommy Ivo Packt Publishing Ltd

Summary Get Programming with Go introduces you to the powerful Go language without confusing jargon or high-level theory. By working through 32 quick-fire lessons, you'll quickly pick up the basics of the innovative Go programming language! Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Go is a small programming language designed by Google to tackle big problems. Large projects mean large teams with people of varying levels of experience. Go offers a small, yet capable, language that can be understood and used by anyone, no matter their experience. About the Book Hobbyists, newcomers, and professionals alike can benefit from a fast, modern language; all you need is the right resource! Get Programming with Go provides a hands-on introduction to Go language fundamentals, serving as a solid foundation for your future programming projects. You'll master Go syntax, work with types and functions, and explore bigger ideas like state and concurrency, with plenty of exercises to lock in what you learn. What's inside Language concepts like slices, interfaces, pointers, and concurrency Seven capstone projects featuring spacefaring gophers, Mars rovers, ciphers, and simulations All examples run in the Go Playground - no installation required! About the Reader This book is for anyone familiar with computer programming, as well as anyone with the desire to learn. About the Author Nathan Youngman organizes the Edmonton Go meetup and is a mentor with Canada Learning Code. Roger Peppé contributes to Go and runs the Newcastle upon Tyne Go meetup. Table of Contents Unit 0 - GETTING STARTED Get ready, get set, Go Unit 1 - IMPERATIVE PROGRAMMING A glorified calculator Loops and branches Variable scope Capstone: Ticket to Mars Unit 2 - TYPES Real numbers Whole numbers Big numbers Multilingual text Converting between types Capstone: The Vigenère cipher Unit 3 - BUILDING BLOCKS Functions Methods First-class functions Capstone: Temperature tables Unit 4 - COLLECTIONS Arrayed in splendor Slices: Windows into arrays A bigger slice The ever-versatile map Capstone: A slice of life Unit 5 - STATE AND BEHAVIOR A little structure Go's got no class Composition and forwarding Interfaces Capstone: Martian animal sanctuary Unit 6 - DOWN THE GOPHER HOLE A few pointers Much ado about nil To err is human Capstone: Sudoku rules Unit 7 - CONCURRENT PROGRAMMING Goroutines and concurrency Concurrent state Capstone: Life on Mars

Learning Dart Routledge

Sometimes the best love stories come in two parts. When Felix met handsome journalist Max Travers, it was lust at first sight. It was just his luck that he then had to develop a terrible case of feelings and got his heart broken. However, two and a half years later, he's over all of that. His job is going well, he has good friends, and he doesn't lack for male company. Which, of course, is when Max has to come bursting back into his life. Felix Jackson will always be the one who got away to Max. He's spent their time apart regretting his actions and hoping for a second chance. When an accident lands him in Felix's less than tender care, Max is determined to grab this opportunity. The only problem is that Felix is equally determined that he doesn't. From bestselling author, Lily Morton comes a story of missed opportunities, second chances, and two very stubborn men. This is the third book in the Close Proximity series, but it can be read as a standalone.

Restoring Justice and Security in Intercultural Europe Packt Publishing Throughout history, man has been searching for better ways to gather information about his universe. But although they may have longed for it, not even the most brilliant minds could conceive of a device as infinitely powerful or as immeasurably precise as the Macroscope, until the twenty-first century. This is a story of man's desperate search for a compromise between his mind and his heart, between knowledge and humanity.

After Felix Sourcebooks, Inc.

Go, commonly referred to as golang, is a programming language initially developed at Google in 2007. This book helps you to get started with Go programming. It describes all the elements of the language and illustrates their use with code examples. The following is highlight topics in this book: * Development Environment * Go Programming Language * Arrays, Slices and Maps * Functions * Pointers * Structs and Methods * String Operations * File Operations * Error Handling and Logging * Building Own Go Package * Concurrency * Encoding * Hashing and Cryptography * Database Programming * Socket Programming

The Way to Go Motorbooks

Perfect for beginners familiar with programming basics, this hands-on guide provides an easy introduction to Go, the general-purpose programming language from Google. Author Caleb Doxsey covers the language's core features with step-by-step instructions and exercises in each chapter to help you practice what you learn. Go is a general-purpose programming language with a clean syntax and advanced features, including concurrency. This book provides the one-on-one support you need to get started with the language, with short, easily digestible chapters that build on one another. By the time you finish this book, not only will you be able to write real Go programs, you'll be ready to tackle advanced techniques. Jump into Go basics, including data types, variables, and control structures Learn complex types, such as slices, functions, structs, and interfaces Explore Go's core library and learn how to create your own package Write tests for your code by using the language's go test program Learn how to run programs concurrently with goroutines and channels Get suggestions to help you master the craft of programming

The A to Z of You and Me Random House Books for Young Readers
"Hershon maintains a quiet terror throughout this slim, eccentric novel. . . Fiction full of complexity, devoted to reality. And in the end, a larger sense of purpose crashes down in a satisfying burst." --Danya Kukafka, The New York Times Book Review
Over the course of a weekend, two couples reckon with the long-hidden secrets that have shaped their families, in a charged, poignant novel of motherhood and friendship It ' s the end of summer when we meet Sarah, the end of summer and the middle of her life, the middle of her career (she hopes it ' s not the end), the middle of her marriage (recently repaired). And despite the years that have passed since she last saw her daughter, she is still very much in the middle of figuring out what happened to Leda, what role she played, and how she will let that loss affect the rest of her life. Enter a mysterious stranger on a train, an older man taking the subway to Brooklyn who sees right into her. Then a mugging, her phone stolen, and with it any last connection to Leda. And then an invitation, friends from the past and a weekend in the country with their new, unexpected baby. Over the course of three hot September days, the two couples try to reconnect. Events that have been set in motion, circumstances and feelings kept hidden, rise to the surface, forcing each to ask not just how they ended up where they are, but how they ended up who they are. Unwinding like a suspense novel, Joanna Hershon's *St. Ivo* is a powerful investigation into the meaning of choice and family, whether we ever know the people closest to us, and how, when someone goes missing from our lives, we can ever let them go.

Born Standing Up 415 Ink

Leverage the functional programming and concurrency features of Rust and speed up your application development
About This Book
Get started with Rust to build scalable and high performance applications
Enhance your application development skills using the power of Rust
Discover the power of Rust when developing concurrent applications for large and scalable software
Who This Book Is For
The book is for developers looking for a quick entry into using Rust and understanding the core features of the language. Basic programming knowledge is assumed.
What You Will Learn
Set up your Rust environment to achieve the highest productivity
Bridge the performance gap between safe and unsafe languages
Use pattern matching to create flexible code
Apply generics and traits to develop widely applicable code
Organize your code in modules and crates
Build macros to extend Rust's capabilities and reach
Apply tasks to tackle problems concurrently in a distributed environment
In Detail
Rust is the new, open source, fast, and safe systems programming language for the 21st century, developed at Mozilla Research, and with a steadily growing community. It was created to solve the dilemma between high-level, slow code with minimal control over the system, and low-level, fast code with maximum system control. It is no longer necessary to learn C/C++ to develop resource intensive and low-level systems applications. This book will give you a head start to solve systems programming and application tasks with Rust. We start off with an argumentation of Rust's unique place in today's landscape of programming languages. You'll install Rust and learn how to work with its package manager Cargo. The various concepts are introduced step by step: variables, types, functions, and control structures to lay the groundwork. Then we explore more structured data such as strings, arrays, and enums, and you'll see how pattern matching works. Throughout all this, we stress the unique ways of reasoning that the Rust compiler uses to produce safe code. Next we look at Rust's specific way of error handling, and the overall importance of traits in Rust code. The pillar of memory safety is treated in depth as we explore the various pointer kinds. Next, you'll see how macros can simplify code generation, and how to compose bigger projects with modules and crates. Finally, you'll discover how we can write safe concurrent code in Rust and interface with C programs, get a view of the Rust ecosystem, and explore the use of the standard library.
Style and approach
The book takes a pragmatic

approach, showing various methods to solve systems programming tasks with Rust and develop resource intensive and low-level systems applications.

Macroscopic Mundania Press

2011 International Automotive Media Gold Award Winner
In the early 1960s, Tommy Ivo had the world in the palm of his hands. Still a young man, he was already a star of television and film with a promising Hollywood future ahead of him. Then his producers told him he had to quit drag racing. He quit the entertainment industry instead. This is the official story of Ivo ' s incredible life and racing career. Readers will follow " TV " Tommy as he becomes the most ambitious drag racer in the nation, building his own cars in the garage behind his Burbank home; becoming the first driver to pilot his dragsters to 170, 175, and 180 miles per hour and towing his cars to match races at small-town drag strips across the United States. Always the showman, Ivo pioneered promotional techniques that are today taken for granted. In this regard especially, his impact on the sport cannot be understated, and his legacy is detailed in this incredible bio of one of drag racing ' s most irrepressible characters.

Rust Essentials Vlg. Dr. C. Müller-Straten

This book is a short, concise introduction to computer programming using the language Go. Designed by Google, Go is a general purpose programming language with modern features, clean syntax and a robust well-documented common library, making it an ideal language to learn as your first programming language.

Programming in Go Red Wheel/Weiser

"The Four Elements are the pillars that uphold the manifest world and anchor spirit to matter. They are associated with a wide range of spiritual entities from small elementals to divine beings. The Elements provide a system of understanding that undergirds most of the magic of the West and Paganism. This book explores each of the Elements in depth, then shows how they interact and change as they rise on the planes. Practical applications for working with the Elements are also woven throughout the book"--

Julia 1.0 Programming Packt Publishing Ltd

Enter the exciting world of Julia, a high-performance language for technical computing
Key Features
Leverage Julia's high speed and efficiency for your applications
Work with Julia in a multi-core, distributed, and networked environment
Apply Julia to tackle problems concurrently and in a distributed environment
Book Description
The release of Julia 1.0 is now ready to change the technical world by combining the high productivity and ease of use of Python and R with the lightning-fast speed of C++. Julia 1.0 programming gives you a head start in tackling your numerical and data problems. You will begin by learning how to set up a running Julia platform, before exploring its various built-in types. With the help of practical examples, this book walks you through two important collection types: arrays and matrices. In addition to this, you will be taken through how type conversions and promotions work. In the course of the book, you will be introduced to the homo-iconicity and metaprogramming concepts in Julia. You will understand how Julia provides different ways to interact with an operating system, as well as other languages, and then you'll discover what macros are. Once you have grasped the basics, you'll study what makes Julia suitable for numerical and scientific computing, and learn about the features provided by Julia. By the end of this book, you will also have learned how to run external programs. This book covers all you need to know about Julia in order to leverage its high speed and efficiency for your applications. What you will learn
Set up your Julia environment to achieve high productivity
Create your own types to extend the built-in type system
Visualize your data in Julia with plotting packages
Explore the use of built-in macros for testing and debugging, among other uses
Apply Julia to tackle problems concurrently
Integrate Julia with other languages such as C, Python, and MATLAB
Who this book is for
Julia 1.0 Programming is for you if you are a statistician or data scientist who wants a crash course in the Julia programming language while building big data applications. A basic knowledge of mathematics is needed to understand the various methods that are used or created during the course of the book to exploit the capabilities that Julia is designed with.

St. Ivo Random House Struik

Argues that managing our environment requires accurate, informed data rather than shrill exaggerations and outright lies, and uses examples to illustrate why policy-makers, and people in general, ought to be informed by facts rather than by fictions peddled by special-interest groups.

A Little Life Packt Pub Limited

This book provides the reader with a comprehensive overview of the new open source programming language Go (in its first stable and maintained release Go 1) from Google. The language is devised with Java / C#-like syntax so as to feel familiar to the bulk of programmers today, but Go code is much cleaner and simpler to read, thus increasing the productivity of developers. You will see how Go: simplifies programming with slices, maps, structs and interfaces incorporates functional programming makes error-handling easy and secure simplifies concurrent and parallel programming with goroutines and channels And you will learn how to: make use of Go's excellent standard library program Go the idiomatic way using patterns and best practices in over 225 working examples and 135 exercises This book focuses on the aspects that the reader needs to take part in the coming software revolution using Go.

Heads in Beds "O'Reilly Media, Inc."

What should you do if someone throws melons at you? How does your immune system keep you alive when attacked by a brand new invader? Why might arriving late to a jazz festival be a good thing? What happens when a carrot turns into a rabbit? If you are a manager or leader in an organization - company, public service, or NGO - or you are simply interested in how to make your organization work better, then this book is for you. If you have the feeling that you are skating over the surface of what is really going on in your organization, if you know that there is something more vital that you are missing out on, if you're frustrated by applying the same management fads over and over, just with different labels on, then perhaps you are open to looking deeper into what makes organizations function, fail, and flourish. This book will walk you through these questions and more. But instead of giving you answers and prescriptions, Essential Balances guides you through a whole new way of seeing, thinking, and being. You will see how to turn this into new habits, discover fundamental principles, and be able to see and influence the three Essential Balances: Autonomy and Cohesion Stability and

Diversity Exploration and Exploitation Autonomy and Cohesion - Can you have freedom but keep everything working together at the same time? The rabbit is independent, not stuck to the ground, but what are the limits to its freedom? And now free, is it better off than the carrot it once was? Stability and Diversity - Is difference and divergence at odds with a stable organization? How would you know? What can we learn from our immune systems about dealing with uncertainty? Exploration and Exploitation - Should you go out and find new clients, new markets, or new opportunities or would it be better to wring the most out of where you are, what you have, and what you currently do? If you arrive late for a jazz festival and run into the first hall you come to, might you discover a new act that you love, but never would have picked from the programme? These balances apply at all levels: personal, organizational, and societal. The habits to monitor, maintain and adjust them start with noticing that they pervade everything we do. Then we must learn not just to balance ourselves and our organizations, but also to balance the use of the balances. When we explore this and embrace the paradoxes of organizations and discover that it is those very paradoxes that make organizations vital and alive, we start to realise that it is dynamic balance - constant adjusting, noticing, shifting. So if you want to cast off the weight of management fads and fashions and glimpse wisdom that will change the way you notice the essence of everything, then get Essential Balances today. ABOUT THE AUTHOR Ivo Velitchkov is a management consultant and enterprise architect. For the last 25 years, he has worked with big public and private organizations helping them with their strategy, structures and information. He has worked as a project manager, CEO, coach, consultant, researcher, and trainer. In all these roles he kept searching for the deeper principles that support organisms, organizations and society to live, survive, and thrive. Ivo has a PhD in Computer Science. He lives in Belgium with his wife and two children. He enjoys jazz concerts, playing tennis, sailing, and grooving the bass in a dad-rock cover

band. Check out Ivo's blog <https://www.strategicstructures.com> and follow him on Twitter: <https://twitter.com/kvistgaa>

Getting Started with V Programming Sourcebooks, Inc.

"In Heads in Beds: Hospitality and Tourism Marketing, author Ivo Raza teaches the reader how to build brands, generate sales and grow profits through marketing. Written for students as well as practitioners, this book is based on eight principles that the author teaches and brings to life." "Heads in Beds: Hospitality and Tourism Marketing contains extensive discussion and practical information about the marketing job, markets and products, marketing budgets, branding, advertising, creation of brochures and collateral materials, promotions and public relations, Internet marketing, and several key topics not found in other resources such as: marketing to travel agents; COOP marketing with wholesalers; and loyalty marketing."

Introducing Go Pearson Education

Portrays the dramatic lives of the people living in a small town near a huge stone bridge in the Balkans

On the Come Up The Way to Go

If you are a Dart developer looking to sharpen your skills, and get insight and tips on how to put that knowledge into practice, then this book is for you. You should also have a basic knowledge of HTML, and how web applications with browser clients and servers work, in order to build dynamic Dart applications.

The Four Elements of the Wise Random House

A valuable programming reference provides a complete introduction to the Go programming language, covering all of Go's clean and easy to understand syntax and its built-in arrays, maps, slices and Unicode strings. Original.

Dart Cookbook Brookings Institution Press

After eleven weeks of bombing in the spring of 1999, the United States and NATO ultimately won the war in Kosovo. Serbian troops were forced to withdraw, enabling an international military and political presence to take charge in the region. But was this war inevitable or was it the product of failed western diplomacy prior to the conflict? And once it became necessary to use force, did NATO adopt a sound strategy to achieve its aims of stabilizing Kosovo? In this first in-depth study of the Kosovo crisis, Ivo Daalder and Michael O'Hanlon answer these and other questions about the causes, conduct, and consequences of the war. Based on interviews with many of the key participants, they conclude that notwithstanding important diplomatic mistakes before the conflict, it would have been difficult to avoid the Kosovo war. That being the case, U.S. and NATO conduct of the war left much to be desired. For more than four weeks, the Serbs succeeded where NATO failed, forcefully changing Kosovo's ethnic balance by forcing 1.5 million Albanians from their home and more than 800,000 from the country. Had they chosen to massacre more of their victims, NATO would have been powerless to stop them. In the end, NATO won the war by increasing the scope and intensity of bombing, making serious plans for a ground invasion, and moving diplomacy into full gear in order to convince Belgrade that this was a war Serbia would never win. The Kosovo crisis is a cautionary tale for those who believe force can be used easily and in limited increments to stop genocide, mass killing, and the forceful expulsion of entire populations. Daalder and O'Hanlon conclude that the crisis holds important diplomatic and military lessons that must be learned so that others in the future might avoid the mistakes that were made in this case.

The Night Climbers HarperCollins

This book is for you if you are a data scientist or working on any technical or scientific computation projects. The book assumes you have a basic working knowledge of high-level dynamic languages such as MATLAB, R, Python, or Ruby.