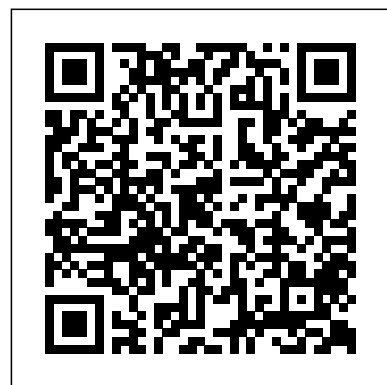


Thud Discworld 34 Terry Pratchett

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Source of Magic Weidenfeld & Nicolson

Tiffany Aching, the young witch from 'The Wee Free Men', 'A Hat Full of Sky', and 'Wintersmith' is back in a new adventure featuring Discworld characters both familiar to fans and new. Oh, and there's a shambles, a twist through time, a cunning man and a giant man of chalk.

Terry Pratchett's Narrative Worlds Random House

'Crivens!' Tiffany Aching put one foot wrong, made just one little mistake . . . And now the spirit of winter is in love with her. He gives her roses and icebergs and showers her with snowflakes, which is tough when you're thirteen, but also just a little bit . . . cool. And if Tiffany doesn't work out how to deal with him, there will never be another springtime . . . Crackling with energy and humour, Wintersmith is the third tale in a sequence about Tiffany Aching and the Wee Free Men - the Nac Mac Feegles who are determined to help Tiffany, whether she wants it or not. 'An extraordinary achievement' Books for Keeps 'A characteristically entertaining mix' Sunday Times 'One of the best and one of the funniest English authors alive' Independent

Wintersmith Springer

A charmingly gothic, fiendishly funny Faustian tale about a brilliant scientist who makes a deal with the Devil, twice. Johannes Cabal sold his soul years ago in order to learn the laws of necromancy. Now he wants it back. Amused and slightly bored, Satan proposes a little wager: Johannes has to persuade one hundred people to sign over their souls or he will be damned forever. This time for real. Accepting the bargain, Jonathan is given one calendar year and a traveling carnival to complete his task. With little time to waste, Johannes raises a motley crew from the dead and enlists his brother, Horst, a charismatic vampire to help him run his nefarious road show, resulting in mayhem at every turn.

Jingo Random House

"The Rincewind Trilogy" is a bumper volume containing the complete text of two novels and one novella, all starring one of the Discworld's most popular characters: the Wizard Rincewind and his irrepressible - and quite intractable - Luggage.

The Time-travelling Caveman Random House

Be a MAN in the City Watch! The City Watch needs MEN! (or dwarves or trolls or gargoyles or ...) The City Watch is a bumper volume in which those noble defenders of Ankh-Morpork, the greatest city of the Discworld*, come face to face with some of the most heinous crimes in history. GUARDS! GUARDS! Sees some night-time prowler turning (mostly) honest citizens into something resembling small charcoal biscuits. In MEN AT ARMS, there's a murder to be solved so that the world-weary Captain Vimes can be married at noon and retire happily ever after. And in the Discworld Howdunnit FEET OF CLAY, someone is murdering harmless old men and poisoning the Patrician ...and the golems are committing suicide ...*Which is flat and rides through space on the back of four elephants who stand on the shell of an enormous turtle, as everyone knows.

The Rincewind Trilogy Thud!

Unseen University are proud to present the most comprehensive map and guide to the Disc yet produced. In this noble endeavour, drawing upon the hard won knowledge of many great and, inevitably, late explorers, one may locate on a detailed plan of our world such fabled realms as the Condiment Isles, trace the course of the River Knecc as it deposits silt and border disputes in equal abundance on the lands either side, and contemplate the vast

deserts of Klatch and Howondaland - a salutary lesson in the perils of allowing ones goats to graze unchecked. This stunning work brings to life the lands and locations of the Discworld stories in a way never seen before.

Accompanied by lavish full-colour illustrations and a detailed world map, this is a must-have for any Discworld fan.

Turtle Recall Harper Voyager

'There is a curse. They say: may you live in interesting times . . .' This is the worst thing you can wish on a citizen of Discworld. Especially for the magically challenged Rincewind, who has already had far too much excitement in his life. Unfortunately, the unlucky wizard always seems to end up in the middle of, well, absolutely everything. So when a request for a 'Great Wizard' arrives from the faraway Counterweight Continent, it's obviously Rincewind who's sent. For one thing, he's the only one who spells wizard that way. Once again Rincewind is thrown headfirst into a dangerous adventure. For the oldest empire on the Disc is in turmoil and Chaos is building. And, for some reason, someone believes Rincewind will have a vital role in the coming war . . . 'Pratchett is a comic genius' Daily Express 'Funny, delightfully inventive, and refuses to lie down in its genre' Observer Interesting Times is the fifth book in the Wizards series, but you can read the Discworld novels in any order.

I Shall Wear Midnight Logos Verlag Berlin GmbH

The doctoral thesis argues that the term Subcreation with its revised and broadened definition, in part differing from J.R.R. Tolkien's original term sub-creation, may be used for the discussion of the making of fictional worlds in literary discourse. The successful conception of a fictional world depends on the reader's willing suspension of disbelief. This depends both on the author and his skilled composition of the world and all its aspects, as well as on the reader's acceptance of this invented fictional world. The author needs to create a narrative with an inner consistency, which is crucial to achieving the effect of the reader's immersion in the fictional world. The fundamental aspects that an author needs to realize to achieve successful Subcreation have been structured into and analysed in four categories: Language and Linguistic Variation, Physiopoeia, Anthropoeia and Mythopoeia. Furthermore, this thesis shows that, as contemporary examples of fantastic literature, both Tad Williams's and Terry Pratchett's fictional worlds are successfully created through the realization of these aspects of Subcreation. Apart from commenting on the success of the subcreative process, this thesis also remarks upon the cultural influences both authors include in their writings. While both may be considered Anglophone in a general categorization, Pratchett's Discworld retains a feeling of 'Britishness' that is not to be found in Williams's Otherland. The thesis proposes several approaches to Subcreation that may be studied subsequently. So, for example, it may be possible to determine the success of an author's Subcreation by collecting empirical data. Apart from literary works this field of studies may also include other media.

Wyrd Sisters Harper Collins

For more than two decades, Terry Pratchett has been regaling readers with tales of Discworld—a flat world balanced on the backs of four elephants, which are standing on the back of a giant turtle, flying through space. It is a world populated by ineffectual wizards and sharp-as-tacks witches, by tired policemen and devious dictators, by reformed thieves and vampires who have sworn to drink no blood. It is a world that is vastly different from our own . . . except when it isn't. Now, in *The Wit and Wisdom of Discworld*, various nuggets of Pratchett's witty commentary and sagacious observations have been compiled by Pratchett expert Stephen Briggs, a man who, they say, knows even more about Discworld than Terry Pratchett. Within these pages, you'll find musings on: Interior decorating: "It's a fact known throughout the universes that no matter how carefully the colors are chosen, institutional decor ends up as either vomit green, unmentionable brown, nicotine yellow, or surgical appliance pink. By some little-understood process of sympathetic resonance, corridors painted in those colors always smell slightly of boiled cabbage—even if no cabbage is ever cooked in the vicinity." (Equal Rites) Travel: "Any seasoned traveler soon learns to avoid anything wished on them as a 'regional speciality,' because all the term means is that the dish is so unpleasant the people living everywhere else will bite off their own legs rather than eat it. But hosts still press it upon distant guests anyway: 'Go on, have the dog's head stuffed with macerated cabbage and pork noses—it's a regional speciality.'" (The Last Continent) Young men: "And then there was the young male walk. At least women swung only their hips. Young men swung everything, from the shoulders down. You have to try to occupy a

lot of space. It makes you look bigger, like a tomcat fluffing his tail. The boys tried to walk big in self-defense against all those other big boys out there. I'm bad, I'm fierce, I'm cool, I'd like a pint of shandy and me mam wants me home by nine." (Monstrous Regiment) Class: "'Old money' meant that it had been made so long ago that the black deeds that had originally filled the coffers were now historically irrelevant. Funny, that; a brigand for a father was something you kept quiet about, but a slave-taking pirate for a great-great-great-grandfather was something to boast of over the port. Time turned the evil bastards into rogues, and rogue was a word with a twinkle in its eye and nothing to be ashamed of." (Making Money) . . . and more! Culled from all the Discworld novels, *The Wit and Wisdom of Discworld* confirms Pratchett's place in the pantheon of great satirists and proves why the Chicago Tribune has praised his Discworld as "entertaining and gloriously funny . . . an accomplishment nothing short of magical."

Macmillan

This collection includes all four Tiffany Aching novels in Terry Pratchett's beloved and bestselling Discworld series. The Wee Free Men: Armed with only a frying pan and her common sense, young witch-to-be Tiffany Aching must defend her home against the monsters of Fairyland. Luckily she has some very unusual help: the local Nac Mac Feegle—aka the Wee Free Men—a clan of fierce, sheep-stealing, sword-wielding, six-inch-high blue men. Together they must face headless horsemen, ferocious grimhounds, terrifying dreams come true, and ultimately the sinister Queen of the Elves herself. . . . A Hat Full of Sky: Tiffany Aching is ready to begin her apprenticeship in magic. She expects spells and magic—not chores and ill-tempered nanny goats! Surely there must be more to witchcraft than this! What Tiffany doesn't know is that an insidious, disembodied creature is pursuing her. In the end, it will take all of Tiffany's inner strength to save herself . . . if it can be done at all. Wintersmith: When the Spirit of Winter takes a fancy to Tiffany Aching, he wants her to stay in his gleaming, frozen world. Forever. It will take the young witch's skill and cunning, as well as help from the legendary Granny Weatherwax and the irrepressible Wee Free Men, to survive until Spring. Because if Tiffany doesn't make it to Spring—Spring won't come. I Shall Wear Midnight: As the witch of the Chalk, Tiffany Aching performs the distinctly unglamorous work of caring for the needy. But someone—or something—is inciting fear, generating dark thoughts and angry murmurs against witches. Tiffany must find the source of unrest and defeat the evil at its root. Aided by the tiny-but-tough Wee Free Men, Tiffany faces a dire challenge, for if she falls, the whole Chalk falls with her. . . .

A Hat Full of Sky Gollancz

High comedy combines with war and wizardry in an epic about the Ancient and Honorable Kingdom of the Hydrangeans; the mighty, though rather stupid, warrior Gudge; and the mysterious Black Weasel

Subcreation: Fictional-World Construction from J.R.R. Tolkien to Terry Pratchett and Tad Williams Harper Collins

Once, in a gods-forsaken hellhole called Koom Valley, trolls and dwarfs met in bloody combat. Centuries later, each species still views the other with simmering animosity. Lately, the influential dwarf, Grag Hamcrusher, has been fomenting unrest among Ankh-Morpork's more diminutive citizens—a volatile situation made far worse when the pint-size provocateur is discovered bashed to death . . . with a troll club lying conveniently nearby. Commander Sam Vimes of the City Watch is aware of the importance of solving the Hamcrusher homicide without delay. (Vimes's second most-pressing responsibility, in fact, next to always being home at six p.m. sharp to read *Where's My Cow?* to Sam, Jr.) But more than one corpse is waiting for Vimes in the eerie, summoning darkness of a labyrinthine mine network being secretly excavated beneath Ankh-Morpork's streets. And the deadly puzzle is pulling him deep into the muck and mire of superstition, hatred, and fear—and perhaps all the way to Koom Valley itself.

Lost in the Dark Unchanted Forest Puffin

Prisoner-turned-postal worker Moist von Lipwig tackles a new assignment in a different branch of the government through which he is directed to oversee the printing of Ankh-Morpork's first paper currency, a job with unexpected challenges. By the author of *Going Postal*. 150,000 first printing. Snuff Anchor

A quest for the source of power threatened to doom the land of Xanth As a ruler of a country steeped in enchantment, King Trent was naturally curious about the source of its magic. It made sense to order Bink, the only one of his subjects immune to supernatural harm, to undertake a quest to discover the wellspring of Xanth's uniqueness. From the beginning, Bink and his companions, Chester the centaur and Crombie, the soldier transformed into a griffin, were harried by an unseen enemy determined to thwart them. Even the power of

Good Magician Humfrey, together with Bink ' s protective talent, scarcely saved their lives. Then when Humfrey and Crombie turned against him, all seemed lost. But Bink's ingenuity and luck prevailed, and he reached his goal. The King ' s orders had been carried out . . . But the King had not expected Bink ' s next act—to destroy utterly the magic of Xanth!

[Tiffany Aching Complete Collection](#) Houghton Mifflin Harcourt

Thud!National Geographic Books

The Wit and Wisdom of Discworld Random House

The Discworld is an unpredictable place, what with rivers you can skateboard across (if they weren't so knobbly), rocks that like a stroll about of an evening and points of raw magic that can turn a body inside out soon as look at it. For safety's sake, you need a guide! The DISCWORLD COMPANION contains everything you need to know about the Discworld. This edition, the first major revision since HOGFATHER was published (1997), will cover the eight DISCWORLD novels from JINGO onwards, including THE LAST HERO and MAURICE AND HIS AMAZING EDUCATED RODENTS, as well as the Diaries, the plays and other Discworld Spinoffery.

[Making Money](#) Harper Collins

This is how the Discworld began. Here is the sapient pearwood Luggage, a mobile trunk which launders any clothes put in it and incidentally homicidally defends its owner. Here is Twoflower, an innocent tourist in a world of nightmares and fairy tales

Thud! Collins Press

The new Discworld novel, the 40th in the series, sees the Disc's first train come steaming into town.

Change is afoot in Ankh-Morpork. Discworld's first steam engine has arrived, and once again Moist von Lipwig finds himself with a new and challenging job.

Small Gods HarperCollins

In a city like Ankh-Morpork, where Assassins assassinate, thieves thieve and seamstresses, um . . . don't, Law and Order can be a complicated business. Thankfully His Grace, His Excellency, The Duke of Ankh, Commander Sir Samuel Vimes (Blackboard Monitor) and the Ankh-Morpork City Watch are here to keep the peace. The finest body of men, women, dwarfs, trolls, werewolves, golems, igors, gnomes, feegles, vampires (and whatever Nobby Nobbs is) on the face of the Discworld! The Ankh-Morpork City Watch Journal provides jotting space for your notes, reports, observations and investigations, so kick back, relax and take down your particulars. To help you keep on the straight and narrow, you'll be aided and abetted by some choice quotes from Terry Pratchett's seminal City Watch novels.

Guards! Guards! Del Rey

Sam Vimes tries a variation on the usual bedtime story he shares with his son.